模板

类模板

```
1 #include <iostream>
2 template<typename T>
4 class complex
5 {
6 public:
       complex(T r,T a) : re(r) , im(a)
       {}
8
       T real() const {return re;}
10 private:
   T re,im;
11
12 };
13
14 int main()
15 {
       complex<double> a(1.11,2.0);
16
       complex<int> c(5,7);
17
       std :: cout << a.real() << std::endl;</pre>
18
       std :: cout << c.real() << std::endl;</pre>
19
     return 0;
20
21 }
```

函数模板

```
#include <iostream>
template < class T > template < typename T >

inline const T & min(const T & a, const T & b)

freturn a < b ? b : a;//这里又会操作符重载

}
class stoned

function

funct
```

```
stoned(int a, int b): w(a), h(b)
13
14
      bool operator < (const stoned & other) const
15
16
      {
          return this->w < other.w;</pre>
17
      }
18
      ~stoned()
19
20
     {}
21 private:
      int w,h;
22
23 };
24
25 int main()
  {
26
      stoned r1(1,2);
27
     stoned r2(2,3);
28
     stoned r3;
29
      r3 = min(r1,r2); //这里会根据参数类型自动匹配模板类型,这里不用像类模板一样指定出来具体的模
30
     return 0;
31
32 }
```