

130528 班第一阶段测试**2013.06.30**

本阶段测试题的考试范围主要针对 JavaEE + Android 就业班第一阶段 JavaSE 的知识。答题时间为：2 小时。将正确答案填写在答题纸上。

题目分为三部分：第一部分：单项选择（20*2 分=40 分）第二部分：不定项选择（10*3 分=30 分）第三部分：编程题（3*10 分=30 分）。

第一部分：单项选择（共 20 道，每题 2 分，只有一个正确答案，

答对得 2 分，答错不扣分）

Question 1

现有：

```
1. class Test4 {
2.     public static void main (String [] args) {
3.         boolean x=true;
4.         boolean y=false;
5.         short z=42;
6.
7.         if((z++==42) && (y=true))z++;
8.         if((x=false) || (++z==45)) z++;
9.
10.        System. out.println("z="+z);
11.    }
12. }
```

结果为：

- A. z=42
- B. z=44
- C. z= 45
- D. z= 46**

Question 2

Given:

```
10. interface Foo {}
11. class Alpha implements Foo { }
12. class Beta extends Alpha {}
13. class Delta extends Beta {
14.     public static void main( String[] args) {
```

```
15.      Beta x = new Beta();
16. // insert code here
17.  }
18. }
```

以下代码，哪个选项插入16行将报如下错误：

java.lang.ClassCastException?

- A. Alpha a = x;
- B. Foo f= (Delta)x;
- C. Foo f= (Alpha)x;
- D. Beta b = (Beta)(Alpha)x;

Question 3

如下哪个选项准确描述了Man类的如下关系：“Man has a best friend who is a Dog”?

- A. class Man extends Dog { }
- B. class Man implements Dog { }
- C. class Man { private BestFriend dog; }
- D. class Man { private Dog bestFriend; }
- E. class Man { private Dog<bestFriend> }
- F. class Man { private BestFriend<dog> }

Question 4

Given:

```
23. Object [] myObjects = {
24.     new Integer(12),
25.     new String("foo"),
26.     new Integer(5),
27.     new Boolean(true)
28. };
29. Arrays.sort(myObjects);
30. for( int i=0; i<myObjects.length; i++) {
31.     System.out.print(myObjects[i].toString());
32.     System.out.print(" ");
33. }
```

What is the result?

- A. 在23行报编译错误Compilation fails due to an error in line 23.
- B. 在29行报编译错误Compilation fails due to an error in line 29.
- C. 在29行报错：ClassCastException
- D. 在31行报错：ClassCastException
- E. 四个对象的值按正常顺序被打印。

Question 5

```
12. Given:
13. public class Pass {
14.     public static void main(String [] args) {
15.         int x=5;
16.         Pass p = new Pass();
17.         p.doStuff(x);
18.         System.out.print(" main x = "+ x);
19.     }
20.
21.     void doStuff(int x) {
22.         System.out.print(" doStuff x = "+ x++);
23.     }
24. }
```

What is the result?

- A. Compilation fails.
- B. An exception is thrown at runtime.
- C. doStuffx = 6 main x = 6
- D. doStuffx = 5 main x = 5
- E. doStuffx = 5 main x = 6
- F. doStuffx = 6 main x = 5

Question 6

Exhibit:

```
1.class Enclosingone {
2.    public class Insideone{}
3.}
4.class Inertest{
5.    public static void main (String[] args){
6.        Enclosingone eo= new Enclosingone();
7.        //insert code here
8.    }
9.}
```

哪个选项在第七行构造了一个内部类的实例？

- A. Insideone ei= eo.new Insideone();
- B. Eo.Insideone ei = eo.new Insideone();
- C. Insideone ei = Enclosingone.new Insideone();
- D. Enclosingone.Insideone ei = eo.new Insideone();

Question 7

Given:

1. public interface A {
2. String DEFAULT_GREETING = "Hello World";
3. public void method1();
4. }

A 试图创建一个子类接口B，即B的父类为A，哪个接口的声明是对的？

- A. public interface B extends A { }
- B. public interface B implements A { }
- C. public interface B instanceof A { }
- D. public interface B inheritsFrom A { }

Question 8

Given:

1. class TestA {
2. public void start() { System.out.println("TestA"); }
3. }
4. public class TestB extends TestA {
5. public void start() { System.out.println("TestB"); }
6. public static void main(String[] args) {
7. ((TestA)new TestB()).start();
8. }
9. }

结果为何？

- A. TestA
- B. TestB
- C. 编译错误
- D. 抛运行时异常

Question 9

Given:

11. public abstract class Shape {
12. int x;
13. int y;
14. public abstract void draw();
15. public void setAnchor(int x, int y) {
16. this.x = x;
17. this.y = y;
18. }
19. }

Circle 类 继承并完全实现了 Shape 类.如下哪个是正确的？

- A. Shape s = new Shape();
s.setAnchor(10,10);
s.draw();
- B. Circle c = new Shape();

```
c.setAnchor(10,10);  
c.draw();  
C. Shape s = new Circle();  
s.setAnchor(10,10);  
s.draw();  
D. Shape s = new Circle();  
s->setAnchor(10,10);  
s->draw();  
E. Circle c = new Circle();  
c.Shape.setAnchor(10,10);  
c.Shape.draw();
```

Question 10

```
1. public class GoTest {  
2.     public static void main(String[] args) {  
3.         Sente a = new Sente(); a.go();  
4.         Goban b = new Goban(); b.go();  
5.         Stone c = new Stone(); c.go();  
6.     }  
7. }  
8.  
9. class Sente implements Go {  
10.     public void go() { System.out.println("go in Sente."); }  
11. }  
12.  
13. class Goban extends Sente {  
14.     public void go() { System.out.println("go in Goban"); }  
15. }  
16.  
17. class Stone extends Goban implements Go { }  
18.  
19. interface Go { public void go(); }
```

结果是?

- A. go in Goban
go in Sente
go in Sente
- B. go in Sente
go in Sente
go in Goban
- C. go in Sente
go in Goban
go in Goban
- D. go in Goban
go in Goban

go in Sente

E. Compilation fails because of an error in line 17.

Question 11

```
1. public class Test {  
2. int x= 12;  
3. public void method(int x) {  
4. x+=x;  
5. System.out.println(x);  
6. }  
7. }
```

Given:

```
34. Test t = new Test();
```

```
35. t.method(5);
```

从第5行输出的结果是哪一项

- A. 5
- B. 10
- C. 12
- D. 17
- E. 24

Question 12

Given:

```
55. int []x= {1, 2,3,4, 5};
```

```
56.int y[] =x;
```

```
57. System.out.println(y[2]);
```

Which is true?

- A. Line 57 will print the value 2.
- B. Line 57 will print the value 3.
- C. Compilation will fail because of an error in line 55.
- D. Compilation will fail because of an error in line 56.

Question 13

一个程序员需要创建一个日志记录方法,可以接受任意数量的参数。例如,它可以
它可以通过如下的方式:

```
logIt("log message 1 ");
```

```
logIt("log message2","log message3");
```

```
logIt("log message4", "log message5", "log message6);
```

如下的哪个声明满足要求?

- A. public void logIt(String * msgs)
- B. public void logIt(String [] msgs)
- C. public void logIt(String... msgs)

D. public void logIt(String msg1, String msg2, String msg3)

Question 14

```
1. public class A {  
2.  
3.     private int counter = 0;  
4.  
5.     public static int getInstanceCount() {  
6.         return counter;  
7.     }  
8.  
9.     public A() {  
10.        counter++;  
11.    }  
12.  
13. }
```

Given this code from Class B:

```
25. A a1 =new A();  
26. A a2 =new A();  
27. A a3 =new A();  
28. System.out.println(A.getInstanceCount() );
```

结果是什么？

- A. Compilation of class A fails.
- B. Line 28 prints the value 3 to System.out.
- C. Line 28 prints the value 1 to System.out.
- D. A runtime error occurs when line 25 executes.
- E. Compilation fails because of an error on line 28.

Question 15

Given:

```
1. public class A {  
2.     public void doit() {  
3.     }  
4.     public String doit() {  
5.         return "a";  
6.     }  
7.     public double doit(int x) {  
8.         return 1.0;  
9.     }  
10. }
```

结果是什么？

- A. An exception is thrown at runtime.
- B. Compilation fails because of an error in line 7.

- C. Compilation fails because of an error in line 4.
- D. Compilation succeeds and no runtime errors with class A occur.

Question 16

Given:

```
10. class Line {  
11.     public class Point { public int x,y; }  
12.     public Point getPoint() { return new Point(); }  
13. }  
14. class Triangle {  
15.     public Triangle() {  
16.         // insert code here  
17.     }  
18. }
```

Which code, inserted at line 16, correctly retrieves a local instance of a Point object?

- A. Point p = Line.getPoint();
- B. Line.Point p = Line.getPoint();
- C. Point p = (new Line()).getPoint();
- D. Line.Point p = (new Line()).getPoint();

Question 17

Given:

```
11. public void addStrings(List list) {  
12.     list.add("foo");  
13.     list.add("bar");  
14. }
```

你必须如何修改代码，方可使得编译没有警告？

- A. add this code after line 11:
list = (List<String>) list;
- B. change lines 12 and 13 to:
list.add<String>("foo");
list.add<String>("bar");
- C. change the method signature on line 11 to:
public void addStrings(List<? extends String> list) {
- D. change the method signature on line 11 to:
public void addStrings(List<? super String> list) {
- E. No changes are necessary. This method compiles without warnings.

Question 18

Given:


```
1. public class TestString 1 {  
2. public static void main(String[] args) {  
3. String str = "420";  
4. str += 42;  
5. System.out.print(str);  
6. }  
7. }
```

What is the output?

- A. 42
- B. 420
- C. 42042
- D. 462
- E. Compilation fails.
- F. An exception is thrown at runtime.

Question 19

我们定义一个 **Account** 类来描述银行账户，银行账户有账户名、金额等属性特征，同时有存款、取款等行为特征，下述代码适合描述的是哪项？

- A.

```
class Accountf{  
    String name;//账户  
    String amount; //金额  
    Account (String name){    }  
    void deposit (double mount){ //存款  
    }  
    void withdraw (double mount){ //取款  
    }  
}
```
- B.

```
class Accountf{  
    String name;//账户  
    double amount; //金额  
    Account (double amount){    }  
    void deposit (double mount){ //存款  
    }  
    void withdraw (double mount){ //取款  
    }  
}
```
- C.

```
class Accountf{  
    String name;//账户  
    double amount; //金额  
    Account (String name){    }
```

```
void deposit (double mount){//存款
}
void withdraw (double mount){ //取款
}
}
D. class Accountf{
    String name;//账户
    double amount;//金额
    Account (String name){    }
    void deposit(){//存款
    }
    void withdraw(){//取款
    }
}
```

Question 20

Given:

```
1. public class Threads3 implements Runnable {
2.     public void run() {
3.         System.out.print("running");
4.     }
5.     public static void main(String[] args) {
6.         Thread t = new Thread(new Threads3());
7.         t.run();
8.         t.run();
9.         t.start();
10.    }
11. }
```

What is the result?

- A. Compilation fails.
- B. An exception is thrown at runtime.
- C. The code executes and prints "running".
- D. The code executes and prints "runningrunning".
- E. The code executes and prints "runningrunningrunning".

第二部分：不定项选择（共 10 道，每题 3 分，至少有一个正确答案，答对得 3 分，少选得 1 分，含错答项则不得分且不扣分）

Question 1

Given:

```
11. public abstract class Shape {
12.     private int x;
13.     private int y;
14.     public abstract void draw();
15.     public void setAnchor(int x, int y) {
16.         this.x = x;
17.         this.y = y;
18.     }
19. }
```

如下哪些类正确的使用了Shape类?

- A. public class Circle implements Shape {
 private int radius;
}
- B. public abstract class Circle extends Shape {
 private int radius;
}
- C. public class Circle extends Shape {
 private int radius;
 public void draw();
}
- D. public abstract class Circle implements Shape {
 private int radius;
 public void draw();
}
- E. public class Circle extends Shape {
 private int radius;
 public void draw() { /* code here */ }
}
- F. public abstract class Circle implements Shape {
 private int radius;
 public void draw() { / code here */ }
}

Question 2

Given:

```
10. class One {
11.     void foo() {}
12. }
13. class Two extends One {
14.     //insert method here
15. }
```

如下哪些方法，在独立地插入到14行时，可以正确的完成Two类。

- A. int foo() { /* more code here */ }

- B. void foo() { /* more code here */ }
- C. public void foo() { /* more code here */ }
- D. private void foo() { /* more code here */ }
- E. protected void foo() { /* more code here */ }

Question 3

Given:

```
1. public class Threads2 implements Runnable {  
2.  
3.     public void run() {  
4.         System.out.println("run.");  
5.         throw new RuntimeException("Problem");  
6.     }  
7.     public static void main(String[] args) {  
8.         Thread t = new Thread(new Threads2());  
9.         t.start();  
10.        System.out.println("End of method.");  
11.    }  
12. }
```

Which ones can be results?

- A. java.lang.RuntimeException: Problem
- B. run.
java.lang.RuntimeException: Problem
- C. End of method.
java.lang.RuntimeException: Problem
- D. End of method.
run.
java.lang.RuntimeException: Problem
- E. run.
java.lang.RuntimeException: Problem
End of method.

Question 4

```
1. public class A {  
2.     public void method1() {  
3.         B b=new B();  
4.         b.method2();  
5. // more code here  
6.     }  
7. }  
1. public class B {  
2. public void method2() {  
3.C c=new C();
```

```
4. c.method3();
5. // more code here
6. }
7. }
1. public class C {
2. public void method3() {
3. // more code here
4. }
5. }
Given:
25. try {
26. A a=new A();
27. a.method1();
28. } catch (Exception e) {
29. System.out.print("an error occurred");
30. }
```

如果class C的第三行报NullPointerException，那么哪些是正确的？

- A. The code on line 29 will be executed.
- B. The application will crash.
- C. The exception will be propagated back to line 27.
- D. The code on line 5 of class B will execute.
- E. The code on line 5 of class A will execute.

Question 5

```
10. class Foo {
11. private int x;
12. public Foo(int x) { this.x=x; }
13. public void setX( int x) { this.x = x; }
14. public int getX() { return x; }
15. }
16.
17. public class Gamma {
18.
19. static Foo fooBar( Foo foo) {
20. foo = new Foo( 100);
21. return foo;
22. }
23.
24. public static void main( String[] args) {
25. Foo foo = new Foo( 300);
26. System.out.print( foo.getX() + "-");
27.
28. Foo fooFoo = fooBar( foo);
29. System.out.print( foo.getX() + "-");
```

```
30. System.out.print( fooFoo.getX() + "-");  
31.  
32. foo = fooBar( fooFoo);  
33. System.out.print( foo.getX() + "-");  
34. System.out.prmt( fooFoo.getX());  
35. }  
36. }
```

What is the output of this program?

- A. 300-100-100-100-100
- B. 300-300-100-100-100
- C. 300-300-300-100-100
- D. 300-300-300-300-100

Question 6

Given:

```
10. interface Jumper { public void jump(); }  
.....  
20. class Animal {}  
.....  
30. class Dog extends Animal {  
31. Tail tail;  
32. }  
.....  
40. class Beagle extends Dog implements Jumper {  
41. public void jump() { }  
42. }  
.....  
50. class Cat implements Jumper {  
51. public void jump() { }  
52. }
```

如下，哪些是正确的？

- A. Cat is-a Animal
- B. Cat is-a Jumper
- C. Dog is-a Animal
- D. Dog is-a Jumper
- E. Cat has-a Animal
- F. Beagle has-a Tail
- G. Beagle has-a Jumper

Question 7

Given:

```
1. public class TestString3 {  
2. public static void main(String[] args) {
```

```
3. // insert code here
5. System.out.println(s);
6. }
7. }
```

如下的代码片段中，哪些个可以独立的插入到第3行，输出4247。

- A. String s = "123456789";
s = (s-"123").replace(1,3,"24") - "89";
- B. StringBuffer s = new StringBuffer("123456789");
s.delete(0,3).replace(1,3, "24").delete(4,6);
- C. StringBuffer s = new StringBuffer("123456789");
s.substring(3,6).delete(1 ,3).insert(1, "24");
- D. StringBuilder s = new StringBuilder("123456789");
s.substring(3,6).delete(1 ,2).insert(1, "24");
- E. StringBuilder s = new StringBuilder("123456789");
s.delete(0,3).delete(1 ,3).delete(2,5).insert(1, "24");

Question 8

Given:

```
10. class MakeFile {
11. public static void main(String[] args) {
12. try {
13. File directory = new File("d");
14. File file = new File(directory,"f");
15. if(!file.exists()) {
16. file.createNewFile();
17. }
18. } catch (IOException e) {
19. e.printStackTrace
20. }
21. }
22. }
```

当前目录中不包含一个命名为"d" 的目录。以下哪些是正确的？

- A. Line 16 is never executed.
- B. An exception is thrown at runtime.
- C. Line 13 creates a File object named "d."
- D. Line 14 creates a File object named "f."
- E. Line 13 creates a directory named "d" in the file system.
- F. Line 16 creates a directory named "d" and a file 'f' within it in the file system.
- G. Line 14 creates a file named 'f' inside of the directory named "d" in the file system.

Question 9

```
1. import java.util.*;
2.
3. public class NameList {
4.     private List names = new ArrayList();
5.     public synchronized void add(String name) { names.add(name); }
6.     public synchronized void printAll() {
7.         for (int i = 0; i < names.size(); i++) {
8.             System.out.print(names.get(i) + " ");
9.         }
10.    }
11.    public static void main(String[] args) {
12.        final NameList sl = new NameList();
13.        for(int i=0;i<2;i++) {
14.            new Thread() {
15.                public void run() {
16.                    sl.add("A");
17.                    sl.add("B");
18.                    sl.add("C");
19.                    sl.printAll();
20.                }
21.            }.start();
22.        }
23.    }
24. }
```

如果类可以编译并运行，如下哪些说法是对的？

- A. An exception may be thrown at runtime.
- B. The code may run with no output, without exiting.
- C. The code may run with no output, exiting normally.
- D. The code may run with output "A B A B C C ", then exit.
- E. The code may run with output "A B C A B C A B C ", then exit.
- F. The code may run with output "A A A B C A B C C ", then exit.
- G. The code may run with output "A B C A A B C A B C ", then exit.

Question 10

Given:

```
1. public class Target {
2.     private int i = 0;
3.     public int addOne() {
4.         return ++i;
5.     }
6. }
```

And:

```
1. public class Client {
2.     public static void main(String[] args) {
```


- ```
3. System.out.println(new Target().addOne());
4. }
5. }
```

在不影响Client输出内容的情况下，可以如何修改Target类？

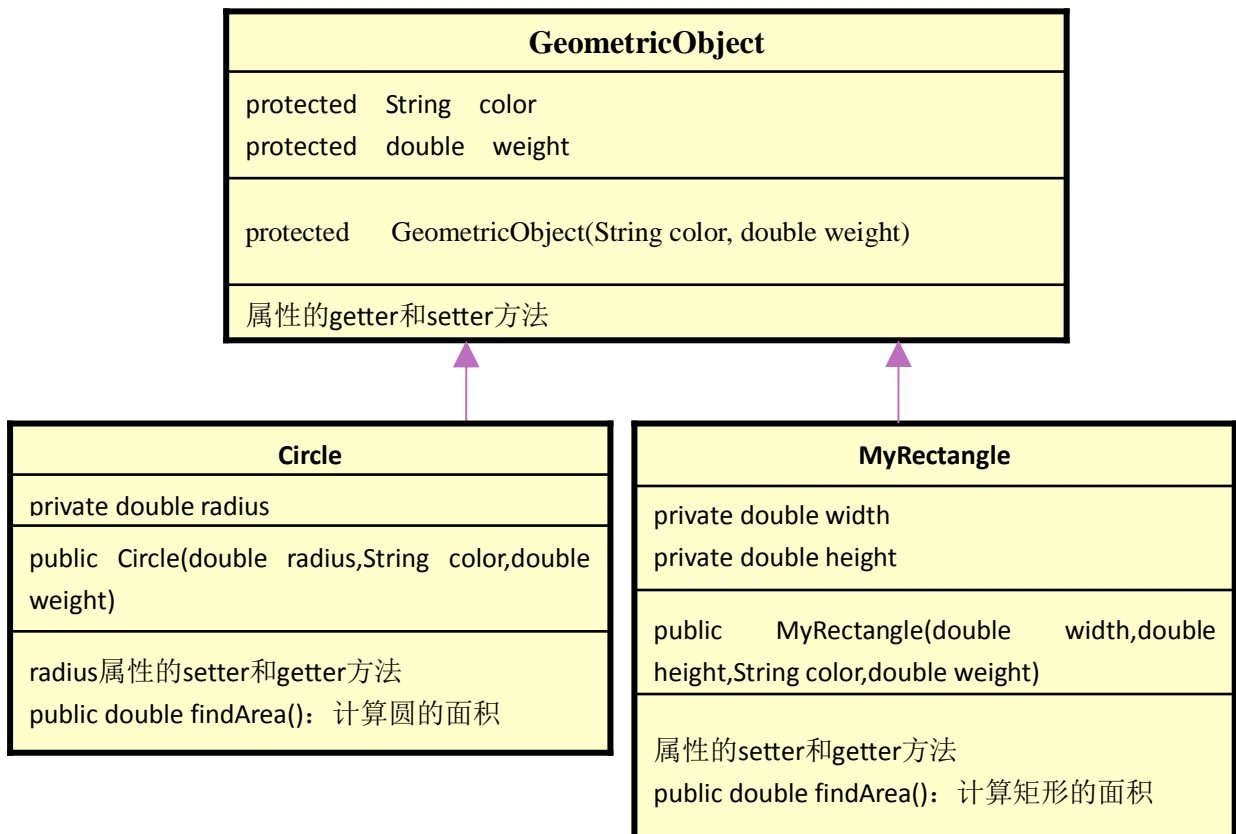
- A. Line 4 of class Target can be changed to return i++;
- B. Line 2 of class Target can be changed to private int i = 1;
- C. Line 3 of class Target can be changed to private int addOne() {
- D. Line 2 of class Target can be changed to private Integer i = 0;

### 第三部分：编程题（共 3 道，每题 10 分，视答题情况给分）

#### 1. 结合实例，实现单例模式（Singleton）

2. 一个数如果恰好等于它的因子之和，这个数就称为"完数"。例如  $6=1+2+3$ 。编程 找出 1000 以内的所有完数

3. 定义三个类，父类 **GeometricObject** 代表几何形状，子类 **Circle** 代表圆形，**MyRectangle** 代表矩形。



定义一个测试类 **Test**，编写 **equalsArea** 方法测试两个对象的面积是否相等（提示：①利用动态绑定技术 ②可以根据情况在父类中添加一个方法），编写 **displayGeometricObject** 方法显示对象的面积