

Implement stack walking without AsyncGetCallTrace #66



apangin opened this issue on Nov 2, 2017 · 4 comments

Labels

enhancement



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Member

There is a number of problems with `AsyncGetCallTrace` API.

- ☒ It is not accurate: sometimes it can point to neighbour methods. See [#51](#) and [JDK-8022893](#).
- ☒ It incorrectly handles certain corner cases. See [JDK-8178287](#).
- ☒ It fails to walk through VM frames in Oracle JDK 9. See [#60](#).
- ☒ It requires preloading of all jmethodIDs thus resulting in startup time overhead. See [#14 \(comment\)](#).
- ☐ It does not distinguish between interpreted, compiled and inlined frames.
- ☒ In rare cases it may crash JVM. See [#73](#).
- ☐ `-XX:MaxJavaStackTraceDepth` unobviously affects collected stack traces. See [#89](#).
- ☐ Unloaded methods appears in the profile as `jvmtiError 23`.
- ☐ Cannot walk stack traces from methods compiled with Graal.
- ☒ = has workaround in `async-profiler`

The idea is to implement Java stack walking on our own without relying on AGCT. Since the agent runs in the context of JVM, it can access VM structures, especially those exported through `VMStructs`. It should be possible to replicate stack walking logic of the VM inside `async-profiler`, though it might be challenging. The main risk is that different versions of JVM may have different stack layout, but `VMStructs` along with special handling of the known versions is likely to help.