

# Optimization Models: Homework #3

Due on October 10, 2025 at 11:59pm

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## Problem 1

Consider an aerial system that moves in  $\mathbb{R}^3$  according to the dynamics

$$x(k+1) = Ax(k) + Bu(k), \quad k = 0, 1, 2, 3 \quad (1)$$

where  $x(k) \in \mathbb{R}^3$  is the position of the system at time  $k \in \{0, 1, 2, 3, 4\}$  and  $u(k) \in \mathbb{R}$  is the scalar input applied to the system at time  $k$ . Assume that the initial position  $x(0)$  is equal to  $[0 \ 0 \ 0]^T$ . Given a target position  $x_d \in \mathbb{R}^3$ , the goal is to design the input sequence  $u(0), u(1), u(2), u(3)$  to take the system to the target position  $x_d$  at time  $k = 4$ , i.e.,  $x(4) = x_d$ .

- i) Find a matrix  $H \in \mathbb{R}^{3 \times 4}$  in terms of  $A$  and  $B$  with the property that

$$x(4) = H \begin{bmatrix} u(0) \\ u(1) \\ u(2) \\ u(3) \end{bmatrix} \quad (2)$$

- ii) Assume that

$$A = \begin{bmatrix} 2 & 0 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} \quad (3)$$

Show that the vector  $[1 \ 1 \ 0]^T$  belongs to  $\mathcal{N}(H^T)$  (note: you are allowed to use a calculator to compute  $H$ , but you cannot use a calculator or a computer code to study the null space of  $H^T$  and the analysis should be done by hand).

- iii) Again, consider the system parameters given in (3). By studying the relationship between  $\mathcal{N}(H^T)$  and  $\mathcal{R}(H)$ , prove that there is no sequence of inputs that can take the system to the position  $x_d = [1 \ 1 \ 0]^T$  at time 4.
- iv) Again, consider the system parameters given in (3). By finding  $\mathcal{N}(H^T)$  and using the relations  $\mathcal{N}(H^T) \perp \mathcal{R}(H)$  and  $\mathcal{N}(H^T) \oplus \mathcal{R}(H) = \mathbb{R}^3$ , show that there exists a sequence of inputs to take the system to the position  $x_d$  at time 4 if and only if  $x_d$  belongs to the set

$$\{x \in \mathbb{R}^3 \mid x_1 + x_2 = 0\} \quad (4)$$

- v) **(Coding)** Now, assume that

$$A = \begin{bmatrix} 2 & 0 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix} \quad (5)$$

The goal is to find a sequence of inputs such that the total energy  $u(0)^2 + u(1)^2 + u(2)^2 + u(3)^2$  is minimized and yet the system arrives at the target position  $x_d = [3 \ 2 \ 2]^T$  at time 4. Formulate this as an optimization problem and write a code in CVX to solve the problem numerically. Plot the optimal trajectory (i.e., plot the optimal values of the points  $x(0), \dots, x(4)$  in  $\mathbb{R}^3$  and then connect each point to the next one (such as  $x(1)$  to  $x(2)$ )).

- vi) **(Coding)** Consider the safety set

$$\mathcal{S} = \{x \in \mathbb{R}^3 \mid -3.3 \leq x_i \leq 3.2, \quad i = 1, 2, 3\} \quad (6)$$

Assume that the state  $x(k)$  must always stay in the safety set  $\mathcal{S}$  for  $k = 0, 1, \dots, 4$ . Redo Part (v) under this additional constraint and find the optimal input sequence. Compare the optimal trajectories and optimal energies (objective values) obtained in Parts (v) and (vi).

**Solution**

- i) To find a matrix  $H$  in terms of  $A$  and  $B$ , I'll solve for  $x(k)$  at times 1, 2, 3, and 4

$$\begin{aligned}x(1) &= Ax(0) + Bu(0) = Bu(0) \\x(2) &= Ax(1) + Bu(1) = ABu(0) + Bu(1) \\x(3) &= Ax(2) + Bu(2) = A^2Bu(0) + ABu(1) + Bu(2) \\x(4) &= Ax(3) + Bu(3) = A^3Bu(0) + A^2Bu(1) + ABu(2) + Bu(3)\end{aligned}$$

Therefore, the matrix  $H$  is

$$H = [A^3B \quad A^2B \quad AB \quad B]$$

- ii) To show that the vector  $[1 \ 1 \ 0]^\top$  belongs to  $\mathcal{N}(H^\top)$ , I'll first compute  $H$  using the given  $A$  and  $B$  matrices

$$\begin{aligned}AB &= \begin{bmatrix} 2 & 0 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix} \\A^2B &= \begin{bmatrix} 2 & 0 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ -4 \\ 1 \end{bmatrix} \\A^3B &= \begin{bmatrix} 2 & 0 & 0 \\ -1 & 1 & 0 \\ -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ -4 \\ 1 \end{bmatrix} = \begin{bmatrix} 8 \\ -8 \\ 1 \end{bmatrix}\end{aligned}$$

Therefore, the matrix  $H$  is

$$H = [A^3B \quad A^2B \quad AB \quad B] = \begin{bmatrix} 8 & 4 & 2 & 1 \\ -8 & -4 & -2 & -1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

Now, I'll compute  $H^\top$  and multiply it by the vector  $[1 \ 1 \ 0]^\top$

$$\begin{aligned}H^\top &= \begin{bmatrix} 8 & -8 & 1 \\ 4 & -4 & 1 \\ 2 & -2 & 1 \\ 1 & -1 & 1 \end{bmatrix} \\H^\top \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} &= \begin{bmatrix} 8(1) + -8(1) + 1(0) \\ 4(1) + -4(1) + 1(0) \\ 2(1) + -2(1) + 1(0) \\ 1(1) + -1(1) + 1(0) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}\end{aligned}$$

Since the result is the zero vector, the vector  $[1 \ 1 \ 0]^\top$  belongs to  $\mathcal{N}(H^\top)$ .

- iii) There is no sequence of inputs that can take the system to the position  $x_d = [1 \ 1 \ 0]^\top$  at time 4 because  $x_d$  is not in the range of  $H$ . Since  $[1 \ 1 \ 0]^\top$  is in the null space of  $H^\top$ , it is orthogonal to every vector in the range of  $H$  ( $\mathcal{R}(H) \perp \mathcal{N}(H^\top)$ ). If there were a sequence of inputs that could take the system to the position  $x_d$  at time 4, then  $x_d$  would be in the range of  $H$  and would have to be orthogonal to itself, which is a contradiction since  $x_d$  is not the zero vector.

- iv) To show that there exists a sequence of inputs to take the system to the position  $x_d$  at time 4 if and only if  $x_d$  belongs to the set  $\{x \in \mathbb{R}^3 \mid x_1 + x_2 = 0\}$ , I'll first find the null space of  $H^\top$ . From part (ii),  $[1, 1, 0]^\top \in \mathcal{N}(H^\top)$ . Since  $H$  is  $3 \times 4$  and has rank 2 (the first two rows are linearly independent),  $\dim(\mathcal{N}(H^\top)) = n - \text{rank}(H) = 3 - 2 = 1$ . So basis for the null space is  $\mathcal{N}(H^\top) = \text{span}\{[1, 1, 0]^\top\}$ . Using  $\mathcal{N}(H^\top) \perp \mathcal{R}(H)$ , a vector  $x_d \in \mathcal{R}(H)$  is in range if and only if  $x_d \perp v$  for all  $v \in \mathcal{N}(H^\top)$ . Then the following must be true:

$$x_d^\top \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = 0$$

which simplifies to

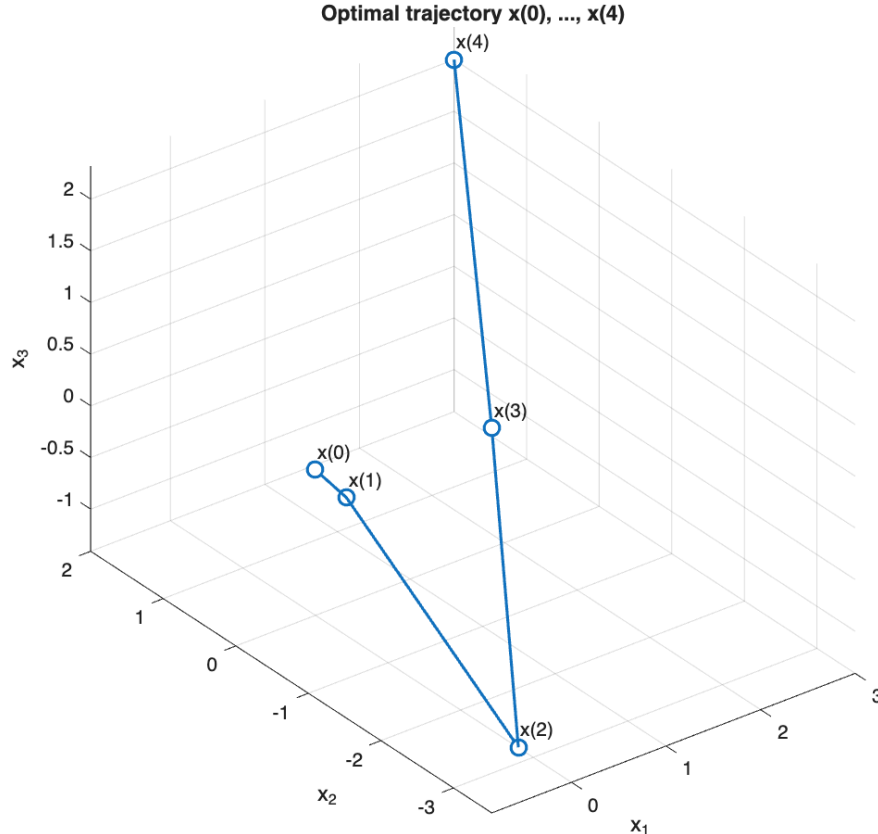
$$x_1 + x_2 = 0$$

where  $x_1, x_2, x_3$  are the components of  $x_d$ . Therefore, there exists a sequence of inputs to reach  $x_d$  at time 4 if and only if  $x_d \in \{x \in \mathbb{R}^3 \mid x_1 + x_2 = 0\}$ .

- v) Here is the optimization problem for minimizing total energy with  $u(0), \dots, u(3) \in \mathbb{R}^3$  as arguments

$$\begin{aligned} \min_{\mathbf{u}} \quad & u(0)^2 + u(1)^2 + u(2)^2 + u(3)^2, \\ \text{s.t.} \quad & x_d - H\mathbf{u} = 0 \end{aligned}$$

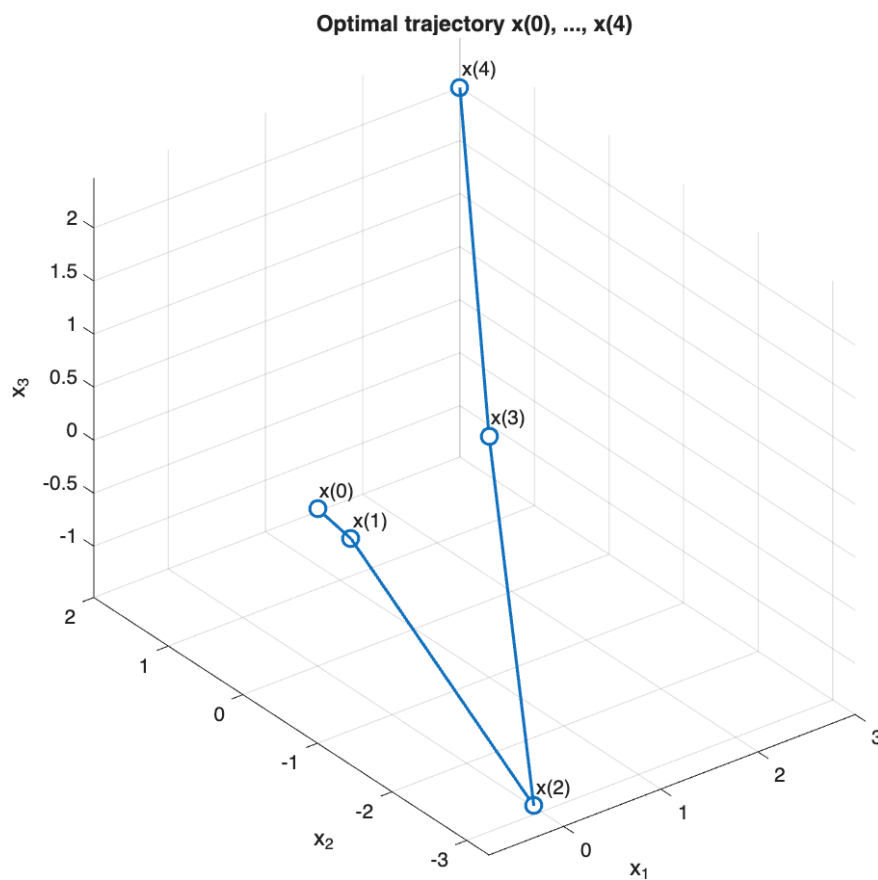
where  $\mathbf{u} = [u(0) \ u(1) \ u(2) \ u(3)]^\top$  and  $x_d = [3 \ 2 \ 2]^\top$ . I wrote a script in `problem1v.m` to solve the problem numerically in CVX. The optimal sequence of inputs  $\mathbf{u}$  is  $u(0) = -1.4076$ ,  $u(1) = 2.8804$ ,  $u(2) = 0.7120$ , and  $u(3) = -4.6848$ . The minimized total energy is 32.7323. Below is a plot of the optimal trajectory.



vi) Here is the optimization problem for minimizing total energy with  $u(0), \dots, u(3) \in \mathbb{R}^3$  as arguments

$$\begin{aligned} \min_{\mathbf{u}} \quad & u(0)^2 + u(1)^2 + u(2)^2 + u(3)^2, \\ \text{s.t.} \quad & x_d - H\mathbf{u} = 0, \\ & -3.3 \leq x_i(k) \leq 3.2, \quad i = 1, 2, 3, \quad k = 0, 1, 2, 3, 4 \end{aligned}$$

where  $\mathbf{u} = [u(0) \ u(1) \ u(2) \ u(3)]^\top$  and  $x_d = [3 \ 2 \ 2]^\top$ . I wrote a script in `problem1vi.m` to solve the problem numerically in CVX. The optimal sequence of inputs  $\mathbf{u}$  is  $u(0) = -1.4833$ ,  $u(1) = 3.1833$ ,  $u(2) = 0.3333$ , and  $u(3) = -4.5333$ . The minimized total energy is 32.9961. Below is a plot of the optimal trajectory.



## Problem 2

(Coding) Consider the matrix  $A$  and vector  $x^*$  defined as

$$A = \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \\ -1 & -1 & 1 \\ 1 & 0 & 1 \\ -1 & 1 & 1 \\ 0 & -1 & 1 \end{bmatrix}, \quad x^* = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad (7)$$

Define  $b = Ax^* + v$  where  $v \in \mathbb{R}^6$  is some measurement noise. Assume that the user has no access to  $x^*$  and aims to learn  $x^*$  from the measurement vector  $b$ . We consider two different estimators to learn  $x^*$ :

$$l_1 \text{ estimator:} \quad \min_x \|Ax - b\|_1, \quad (8a)$$

$$l_2 \text{ estimator:} \quad \min_x \|Ax - b\|_2 \quad (8b)$$

Given a solution  $\hat{x}$  obtained from any of the above estimators, we define the estimation error  $e = \|\hat{x} - x^*\|_2$  (note that the error is always computed with respect to the  $l_2$ -norm no matter which estimator is used for obtaining  $\hat{x}$ ). Assume that the noise  $v$  is in the form

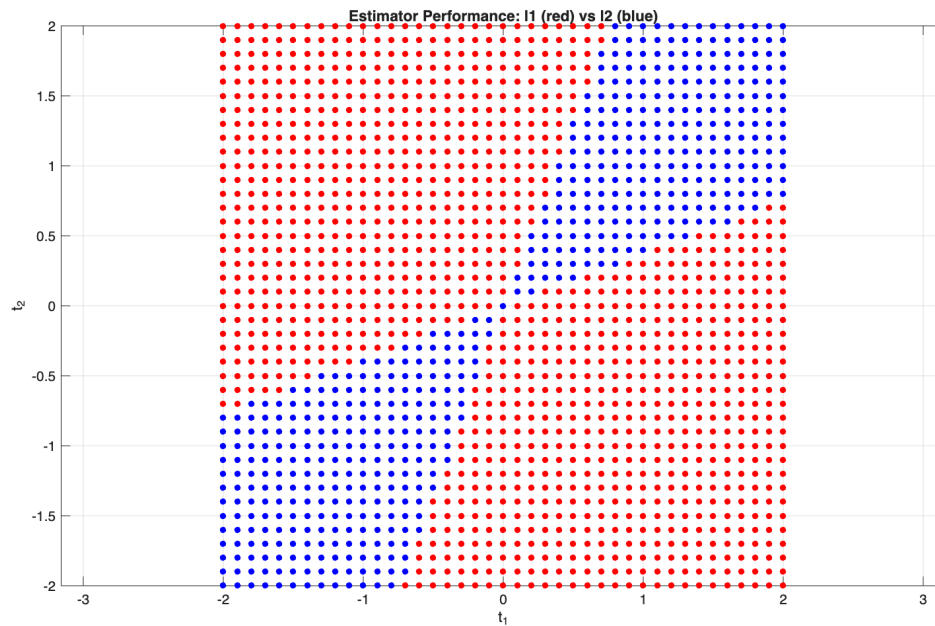
$$v = \begin{bmatrix} t_1 \\ 0 \\ 0 \\ 0 \\ t_2 \\ 0 \end{bmatrix} \quad (9)$$

where  $t_1$  and  $t_2$  are constants that belong to the discrete set  $\{-2, -1.9, -1.8, \dots, -0.1, 0, 0.1, \dots, 1.8, 1.9, 2\}$  (the increment is 0.1).

- i) For each possible value of the pair  $(t_1, t_2)$ , solve the  $l_1$  and  $l_2$  estimators in CVX and record the corresponding estimation errors (note: there are  $41 \times 41$  possibilities for  $(t_1, t_2)$ ).
- ii) Draw a grid in  $\mathbb{R}^2$  obtained as follows: For each possible value of the pair  $(t_1, t_2)$ , we put a symbol in the location  $(t_1, t_2)$  in  $\mathbb{R}^2$ , where the symbol is a small red circle if the  $l_1$  estimator gives the lowest estimation error and is a small blue circle if the  $l_2$  estimator gives the lowest estimation error (note: if the estimation errors for both estimators are the same, use the blue circle). Analyze the plot and report your observations.

### Solution

I wrote a script in `problem2.m` to solve the problem numerically in CVX. The script iterates through each possible pair  $(t_1, t_2)$ , solves both the  $l_1$  and  $l_2$  estimators, and records the estimation errors. For each pair  $(t_1, t_2)$ , the script then compares the estimation errors and records which estimator gives the lower error. Finally, the script generates a plot in  $\mathbb{R}^2$  indicating which estimator performs better for each possible pair  $(t_1, t_2)$ , where a small red circle indicates that the  $l_1$  estimator gives the lowest estimation error and a small blue circle indicates that the  $l_2$  estimator gives the lowest or the same estimation error as that of the  $l_1$  estimator.



Above is the plot generated by the script. There is a clear pattern in the performance of the two estimators. The  $l_1$  estimator (red circles) performs better in the upper-left quadrant where  $t_1$  is negative and  $t_2$  is positive, and in the lower-right quadrant where  $t_1$  is positive and  $t_2$  is negative. The  $l_2$  estimator (blue circles) dominates in the remaining regions, particularly in the lower-left and upper-right quadrants where  $t_1$  and  $t_2$  have the same sign, as well as in a thin band in the center, around the origin, connecting the two larger regions.

## Problem 3

Consider the optimization problem

$$\min_{x \in \mathbb{R}^2} e^{x_1+x_2} + 2x_1^2 + 2x_2^2 - x_1x_2 - \sin(x_1 + x_2) \quad (10)$$

By analyzing the gradient and Hessian of the objective function, prove that  $x^* = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  is a global minimum of the optimization problem (Hint: A matrix  $\begin{bmatrix} a & b \\ b & c \end{bmatrix}$  is positive definite if and only if  $a > 0$  and  $ac - b^2 > 0$ ).

### Proof

To prove that  $x^*$  is a global minimum, the following first-order and second-order conditions must be true:

$$\nabla f(x^*) = 0 \quad \text{and} \quad H_f(x^*) \succ 0, \quad \forall x$$

For the first condition, the gradient of the objective function is:

$$\nabla f(x) = \begin{bmatrix} e^{x_1+x_2} + 4x_1 - x_2 - \cos(x_1 + x_2) \\ e^{x_1+x_2} + 4x_2 - x_1 - \cos(x_1 + x_2) \end{bmatrix}$$

Evaluating at  $x^* = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ :

$$\nabla f(x^*) = \begin{bmatrix} e^0 + 0 - 0 - \cos(0) \\ e^0 + 0 - 0 - \cos(0) \end{bmatrix} = \begin{bmatrix} 1 - 1 \\ 1 - 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Therefore,  $x^*$  could be a local minimum. For the second-order condition, the Hessian is:

$$H_f(x) = \begin{bmatrix} e^{x_1+x_2} + 4 + \sin(x_1 + x_2) & e^{x_1+x_2} - 1 + \sin(x_1 + x_2) \\ e^{x_1+x_2} - 1 + \sin(x_1 + x_2) & e^{x_1+x_2} + 4 + \sin(x_1 + x_2) \end{bmatrix}$$

For  $x^*$  to be a global minimum,  $H_f(x^*)$  must be positive definite for all  $x$ .  $H_f(x^*)$  is positive definite if and only if  $a > 0$  and  $ac - b^2 > 0$ . For the first condition, since  $e^{x_1+x_2} > 0$  and  $\sin(x_1 + x_2) \geq -1$ :

$$a = e^{x_1+x_2} + 4 + \sin(x_1 + x_2) > 0$$

with the included +4. For the second condition:

$$ac - b^2 = (e^{x_1+x_2} + 4 + \sin(x_1 + x_2))^2 - (e^{x_1+x_2} - 1 + \sin(x_1 + x_2))^2 > 0$$

Substituting  $e^{x_1+x_2} + \sin(x_1 + x_2) = z$ :

$$ac - b^2 = (z + 4)^2 - (z - 1)^2 = 6z + 15 > 0$$

$$z > -2.5$$

Since  $e^{x_1+x_2} > 0$  and  $\sin(x_1 + x_2) \geq -1$ ,

$$z = e^{x_1+x_2} + \sin(x_1 + x_2) > -1 > -2.5$$

Therefore,  $H_f(x^*)$  is positive definite for all  $x$  and the second-order condition is true. So  $x^* = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  is a global minimum.