

Name	Supervisor	Title	Chair	Day	Date	Time	Room
Ahmet Huseyin	Georgios Koutsoukos	A study in (HCI) human computer interaction	Iddo Tzameret	Tues	6th Dec	10.00	Journals Room
Kirin Ali	Adrian Johnstone	Travelling Salesperson Heuristics	Iddo Tzameret	Tues	6th Dec	10.00	Journals Room
Mamoon Ali	Zhiyuan Luo	Machine Learning for Time Series Prediction	Iddo Tzameret	Tues	6th Dec	10.00	Journals Room
Max Anderson	Chris Watkins	Reinforcement Learning	Iddo Tzameret	Tues	6th Dec	10.00	Journals Room
Shiu Au	Magnus Wahlstrom	A Sudoku solver using Constraint satisfaction (and other techniques)	Iddo Tzameret	Tues	6th Dec	10.00	Journals Room
Isan Lam	Hugh Shanahan	TBD	Carlos Matos	Tues	6th Dec	10.00	Moore 0-07
Hsin-Je Chen	Johannes Kinder	A Sudoku solver using Constraint satisfaction (and other techniques)	Carlos Matos	Tues	6th Dec	10.00	Moore 0-07
Liam Blair	Zhaohui Luo	A concurrency based game environment	Carlos Matos	Tues	6th Dec	10.00	Moore 0-07
Seong Cho	Georgios Koutsoukos	A Binary Puzzle GUI and solver	Carlos Matos	Tues	6th Dec	10.00	Moore 0-07
Vamsi Chakka	Peter Robinson	Massive scale data analytics with Hadoop	Carlos Matos	Tues	6th Dec	10.00	Moore 0-07
Daniel Fox	Magnus Wahlstrom	Industrial-Level SAT-Solving - Theory and Applications	Iddo Tzameret	Wed	7th Dec	11.00	McCrea 218
Filippo Di Paola	Chris Watkins	Digital Fountain Codes	Iddo Tzameret	Wed	7th Dec	11.00	McCrea 218
Owen Debenham	Kostas Stathis	Game Playing with Monte-Carlo Tree Search	Iddo Tzameret	Wed	7th Dec	11.00	McCrea 218
Quentin Delmas	Chris Watkins	Reinforcement Learning	Iddo Tzameret	Wed	7th Dec	11.00	McCrea 218
Wilbur Fernandes	Chris Watkins	A study in (HCI) human computer interaction	Iddo Tzameret	Wed	7th Dec	11.00	McCrea 218
Bradley Gauntlett	Magnus Wahlstrom	A Binary Puzzle GUI and solver	Dave Cohen	Wed	7th Dec	11.00	Journals Room
Christopher Harris	Georgios Koutsoukos	A Tower-defence game for Linux	Dave Cohen	Wed	7th Dec	11.00	Journals Room
Gregory Fletcher	Johannes Kinder	Android game development	Dave Cohen	Wed	7th Dec	11.00	Journals Room
Samule Helas	Peter Robinson	Android game development	Dave Cohen	Wed	7th Dec	11.00	Journals Room
Stephen Galloway	Carlos Matos	A Binary Puzzle GUI and solver	Dave Cohen	Wed	7th Dec	11.00	Journals Room
Jacob Howell	Johannes Kinder	Automatic Detection of Vulnerabilities and Bugs in Interpreted Software	Carlos Matos	Thurs	8th Dec	11.00	Bourne 6-01
Joel Peddie	Nuno Barreiro	Self-Organised	Carlos Matos	Thurs	8th Dec	11.00	Bourne 6-01
Kiran Rambha	Zhaohui Luo	A server-based Local Exchange Trade System for the campus	Carlos Matos	Thurs	8th Dec	11.00	Bourne 6-01
Nikoloz Kharshiladze	Matthew Hague	Android game development	Carlos Matos	Thurs	8th Dec	11.00	Bourne 6-01
William Herbosch	Sara Bernardini	Artificial Intelligence Planning	Carlos Matos	Thurs	8th Dec	11.00	Bourne 6-01
Arun Kundi	Yuri Kalnishkan	Value at Risk	Carlos Matos	Thurs	8th Dec	12.00	Bourne 6-01
Chang-Yu Lee	Zhaohui Luo	A concurrency based game environment	Carlos Matos	Thurs	8th Dec	12.00	Bourne 6-01
Linhares Carrilho	Yuri Kalnishkan	Markov chain-based algorithms	Carlos Matos	Thurs	8th Dec	12.00	Bourne 6-01
Silva Mota Joao	Yuri Kalnishkan	Markov chain-based algorithms	Carlos Matos	Thurs	8th Dec	12.00	Bourne 6-01
Shaofeng Liu	Peter Robinson	A Sudoku solver using Constraint satisfaction (and other techniques)	Carlos Matos	Thurs	8th Dec	12.00	Bourne 6-01
Christopher Maddex	Georgios Koutsoukos	A Tower-defence game for Linux	Carlos Matos	Thurs	8th Dec	14.00	McCrea 125
Mujammil Sofique	Magnus Wahlstrom	A Sudoku solver using Constraint satisfaction (and other techniques)	Carlos Matos	Thurs	8th Dec	14.00	McCrea 125
Ross Morton	Sara Bernardini	A server-based Local Exchange Trade System for the campus	Carlos Matos	Thurs	8th Dec	14.00	McCrea 125
Thomas Marshall	Johannes Kinder	Offline HTML5 Maps Application	Carlos Matos	Thurs	8th Dec	14.00	McCrea 125
Tudor Neacsu	Kostas Stathis	Machine Learning to improve clinical guidelines using Big Data in medical databases	Carlos Matos	Thurs	8th Dec	14.00	McCrea 125
Kiran Nepali	Kostas Stathis	A study in (HCI) human computer interaction	Carlos Matos	Thurs	8th Dec	15.00	McCrea 125
Omar Rahman	Peter Robinson	Applying Logic in the Real World - Modeling with Ontologies	Carlos Matos	Thurs	8th Dec	15.00	McCrea 125
Suraj Patel	Hugh Shanahan	Android game development	Carlos Matos	Thurs	8th Dec	15.00	McCrea 125
Thomas Osborne	Zhaohui Luo	A server-based Local Exchange Trade System for the campus	Carlos Matos	Thurs	8th Dec	15.00	McCrea 125
Benjamin Robinson	Hugh Shanahan	A software tool for the automatic selection of transcriptomics experiments for functional genomics	Iddo Tzameret	Fri	9th Dec	10.00	McCrea 301
Kugapiriyar							
Ramachandran	Zhiyuan Luo	Comparison of machine learning algorithms	Iddo Tzameret	Fri	9th Dec	10.00	McCrea 301
Lisa Seidl	Magnus Wahlstrom	Game Playing with Monte-Carlo Tree Search	Iddo Tzameret	Fri	9th Dec	10.00	McCrea 301
Miraj Sharma	Yuri Kalnishkan	Value at Risk	Iddo Tzameret	Fri	9th Dec	10.00	McCrea 301
Peter Ratledge	Sara Bernardini	Autonomous and Intelligent Micro Aerial Vehicles	Iddo Tzameret	Fri	9th Dec	10.00	McCrea 301
Christopher Sisi	Nuno Barreiro	Android game development	Dave Cohen	Fri	9th Dec	10.00	Journals Room
Tasiopoulou	Yuri Kalnishkan	Prime numbers and cryptosystems	Dave Cohen	Fri	9th Dec	10.00	Journals Room
Mohamed Shameem	Iddo Tzameret	Ontologies	Dave Cohen	Fri	9th Dec	10.00	Journals Room
Richard Liu	Kostas Stathis	Self-Organised	Dave Cohen	Fri	9th Dec	10.00	Journals Room
Sabina Sandia	Zhiyuan Luo	Simulating Traffic on a Network.	Dave Cohen	Fri	9th Dec	10.00	Journals Room
Bartal Veyhe	Elizabeth Scott	Reinforcement Learning	Iddo Tzameret	Fri	9th Dec	11.00	Bourne 6-01
Kalin Vasilev	Adrian Johnstone	Travelling Salesperson Heuristics	Iddo Tzameret	Fri	9th Dec	11.00	Bourne 6-01
Kevin Wai	Johannes Kinder	A Binary Puzzle GUI and solver	Iddo Tzameret	Fri	9th Dec	11.00	Bourne 6-01
Vince Trencsenyi	Kostas Stathis	Cooperative Strategies in Multi-agent Systems	Iddo Tzameret	Fri	9th Dec	11.00	Bourne 6-01
William Webster	Carlos Matos	A Tower-defence game for Linux	Iddo Tzameret	Fri	9th Dec	11.00	Bourne 6-01
Benedict Wilkins	Zhiyuan Luo	Machine Learning for Time Series Prediction	Dave Cohen	Fri	9th Dec	11.00	Journals Room
Benjamin Thornley	Nuno Barreiro	Android game development	Dave Cohen	Fri	9th Dec	11.00	Journals Room
Emil Zahariev	Elizabeth Scott	(Half Unit) Travelling Salesperson Heuristics	Dave Cohen	Fri	9th Dec	11.00	Journals Room
Jerica Tolentino	Iddo Tzameret	Ontologies	Dave Cohen	Fri	9th Dec	11.00	Journals Room
Minchol Lee	Sara Bernardini	TBD	Dave Cohen	Fri	9th Dec	11.00	Journals Room
Edward Hutchinson	Kenny Paterson	Breaking The One-Time Pad Used Twice	Iddo Tzameret	Fri	9th Dec	12.00	McCrea 218
Kiat Kok	Lorenzo Cavallaro	Live CopperDroid: A Pipeline for the Dynamic Analysis and Classification of Android Malware	Iddo Tzameret	Fri	9th Dec	12.00	McCrea 218
Muhamad Aboobakar	Kenny Paterson	Breaking The One-Time Pad Used Twice	Iddo Tzameret	Fri	9th Dec	12.00	McCrea 218
Mustafa Kulow	Zhaohui Luo	A server-based Local Exchange Trade System for the campus	Iddo Tzameret	Fri	9th Dec	12.00	McCrea 218
Daniel Coles	Yuri Kalnishkan	Value at Risk	Iddo Tzameret	Fri	9th Dec	12.00	McCrea 218
Alexander Parrotte	Carlos Matos	A Tower-defence game for Linux	Dave Cohen	Fri	9th Dec	12.00	Arts F001
Callum Bodels	Allan Tomlinson	Social Engineering Semi-Automated Analysis Toolkit	Dave Cohen	Fri	9th Dec	12.00	Arts F001
Harry Wright	Martin Albrecht	CryptTree	Dave Cohen	Fri	9th Dec	12.00	Arts F001
Howard Ching	Allan Tomlinson	Social Engineering Semi-Automated Analysis Toolkit	Dave Cohen	Fri	9th Dec	12.00	Arts F001
Tabraiz Malik	Peter Komisarczuk	Extending and updating Capture-BAT	Dave Cohen	Fri	9th Dec	12.00	Arts F001