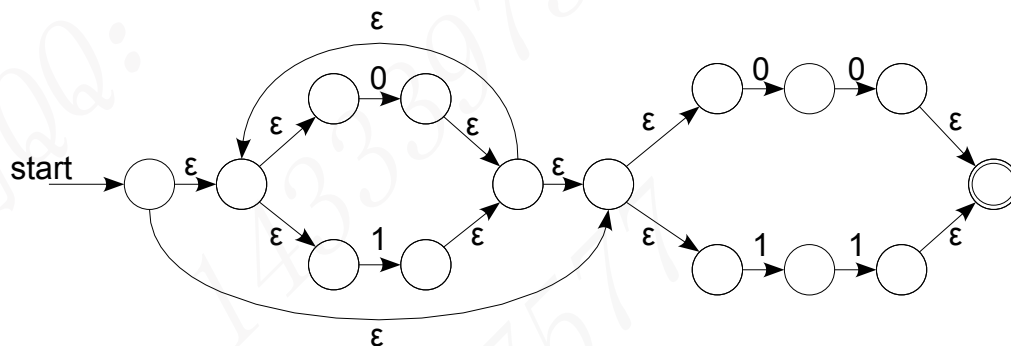
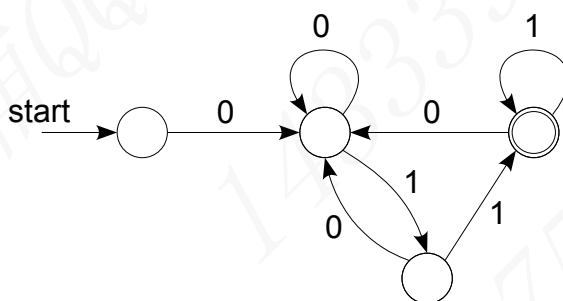


武汉大学计算机学院2006-2007学年第二学期
2004级 《编译原理》 参考答案

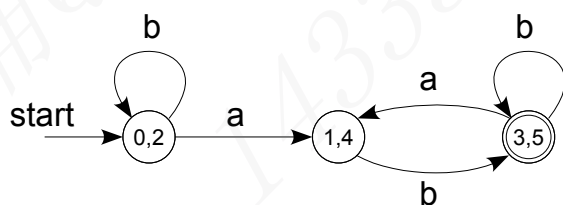
- 一、 (1) $0(0|1)^*11$
(2)



(3)



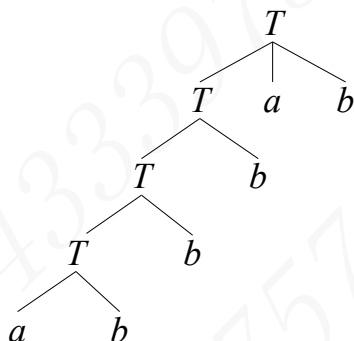
(4)



- 二、 (1) $S \rightarrow aSbb \mid abb$;
(2) 由 a 和 b 组成的非空字符串且 a 之后一定是 b ; 或正规表达式 $(ab|b)^+$ 所生成的语言;

(3)

$$\begin{aligned}
 T &\xRightarrow{lm} Tab \\
 &\xRightarrow{lm} Tbab \\
 &\xRightarrow{lm} Tbbab \\
 &\xRightarrow{lm} abbbab
 \end{aligned}$$



- 三、 (1) $\text{First}(S) = \{a, c, d\};$
 $\text{First}(A) = \{a\};$
 $\text{First}(B) = \{b, \varepsilon\};$
 $\text{First}(C) = \{c\};$
 $\text{First}(D) = \{d, \varepsilon\};$

- (2) $\text{Follow}(S) = \{\$ \};$
 $\text{Follow}(A) = \{b\};$
 $\text{Follow}(B) = \{\$ \};$
 $\text{Follow}(C) = \{a, d\};$
 $\text{Follow}(D) = \{a\};$

- (3) 不是LL(1)文法；因为： $\text{Select}(S \rightarrow AB) = \{a\}; \text{Select}(S \rightarrow CDa) = \{c, d, a\}$, 所以 $\text{Select}(S \rightarrow AB) \cap \text{Select}(S \rightarrow CDa) \neq \emptyset$

四、 (1) 对集合表达式“ $a \cap a \cup a$ ”有两个不同的最左推导：

$$\begin{aligned}
 S &\xRightarrow{lm} S \cap S \\
 &\xRightarrow{lm} a \cap S \\
 &\xRightarrow{lm} a \cap S \cup S \\
 &\xRightarrow{lm} a \cap a \cup S \\
 &\xRightarrow{lm} a \cap a \cup a
 \end{aligned}$$

$$\begin{aligned}
 S &\xRightarrow{lm} S \cup S \\
 &\xRightarrow{lm} S \cap S \cup S \\
 &\xRightarrow{lm} a \cap S \cup S \\
 &\xRightarrow{lm} a \cap a \cup S \\
 &\xRightarrow{lm} a \cap a \cup a
 \end{aligned}$$

(2)

$$\begin{array}{l}
S \rightarrow D - S \mid D \\
D \rightarrow D \cup U \mid U \\
U \rightarrow U \cap X \mid X \\
X \rightarrow -X \mid A \\
A \rightarrow (S) \mid a
\end{array}$$

五、 (1)

$$\begin{aligned}
I_5 &= \{ S \rightarrow S \cup \bullet S, S \rightarrow \bullet S \cap S, S \rightarrow \bullet S \cup S, S \rightarrow \bullet S - S, \\
&\quad S \rightarrow \bullet - S, S \rightarrow \bullet (S), S \rightarrow \bullet a \} \\
I_{10} &= \{ S \rightarrow (S \bullet), S \rightarrow S \bullet \cap S, S \rightarrow S \bullet \cup S, S \rightarrow S \bullet - S \}
\end{aligned}$$

(2)

state	action							goto
	\cap	\cup	$-$	$($	$)$	a	$\$$	S
0	/	/	s1	s9	/	s12	/	13
1	/	/	s1	s9	/	s12	/	2
2	r4	r4	r4	/	r4	/	r4	/
3	/	/	s1	s9	/	s12	/	4
4	r1	r1	r1	/	r1	/	r1	/
5	/	/	s1	s9	/	s12	/	6
6	s3	r2	r2	/	r2	/	r2	/
7	/	/	s1	s9	/	s12	/	8
8	s3	s5	s7	/	r3	/	r3	/
9	/	/	s1	s9	/	s12	/	10
10	s3	s5	s7	/	s11	/	/	/
11	r5	r5	r5	/	r5	/	r5	/
12	r6	r6	r6	/	r6	/	r6	/
13	s3	s5	s7	/	/	/	acc	/

(3)

	stack	input	action
(1)	I_0	$-a \cup a - a\$$	shift
(2)	$I_0 - I_1$	$a \cup a - a\$$	shift
(3)	$I_0 - I_1 a I_{12}$	$\cup a - a\$$	reduce $S \rightarrow a$
(4)	$I_0 - I_1 S I_2$	$\cup a - a\$$	reduce $S \rightarrow -S$
(5)	$I_0 S I_{13}$	$\cup a - a\$$	shift
(6)	$I_0 S I_{13} \cup I_5$	$a - a\$$	shift
(7)	$I_0 S I_{13} \cup I_5 a I_{12}$	$-a\$$	reduce $S \rightarrow a$
(8)	$I_0 S I_{13} \cup I_5 S I_6$	$-a\$$	reduce $S \rightarrow S \cup S$
(9)	$I_0 S I_{13}$	$-a\$$	shift
(10)	$I_0 S I_{13} - I_7$	$a\$$	shift
(11)	$I_0 S I_{13} - I_7 a I_{12}$	$\$$	reduce $S \rightarrow a$
(12)	$I_0 S I_{13} - I_7 S I_8$	$\$$	reduce $S \rightarrow S - S$
(13)	$I_0 S I_{13}$	$\$$	accept

六、 (1)

语法	语义规则
$E \rightarrow id \in S$	$S.true := E.true; S.false := E.false;$ $S.element := id.name; E.code := S.code;$
$S \rightarrow a$	$S.code := \text{gen}("if", S.element, "in", a.name, "goto", S.true) \parallel$ $\text{gen}("goto", S.false);$
$S \rightarrow S_1 \cap S_2$	$S_1.true := \text{newlabel}(); S_1.false := S.false;$ $S_2.true := S.true; S_2.false := S.false;$ $S.code := S_1.code \parallel \text{gen}(S_1.true, ":") \parallel S_2.code;$ $S_1.element := S.element; S_2.element := S.element;$
$S \rightarrow S_1 \cup S_2$	$S_1.true := S.true; S_1.false := \text{newlabel}();$ $S_2.true := S.true; S_2.false := S.false;$ $S.code := S_1.code \parallel \text{gen}(S_1.false, ":") \parallel S_2.code;$ $S_1.element := S.element; S_2.element := S.element;$
$S \rightarrow S_1 - S_2$	$S_1.true := \text{newlabel}(); S_1.false := S.false;$ $S_2.true := S.false; S_2.false := S.true;$ $S.code := S_1.code \parallel \text{gen}(S_1.true, ":") \parallel S_2.code;$ $S_1.element := S.element; S_2.element := S.element;$
$S \rightarrow -S_1$	$S_1.true := S.false; S_1.false := S.true;$ $S.code := S_1.code;$ $S_1.element := S.element;$
$S \rightarrow (S_1)$	$S_1.true := S.true; S_1.false := S.false;$ $S.code := S_1.code;$ $S_1.element := S.element;$

- (2)
- ```

(1) if x in A goto L2
(2) goto L1
(3) L2: if x in B goto L1
(4) goto Lfalse
(3) L1: if x in C goto Lfalse
(4) goto Ltrue

```

七、 (1) call by name

4 3  
3 4

(2) call by value

2 1  
1 2

(3) call by reference

2 4  
4 2

(4) call by value-result

2 1  
4 2

八、 设main()在被调用时的frame pointer地址为x, 则main()被调用时AR如下:

| 程序1     |         |      | 程序2     |         |      |
|---------|---------|------|---------|---------|------|
| address | memory  | note | address | memory  | note |
|         | .....   |      |         | .....   |      |
| x       | fp      |      | x       | fp      |      |
| x-4     | ret add |      | x-4     | ret add |      |
| x-8     | 0       |      | x-8     | 0       |      |
| x-9     | '7'     |      | x-9     | 'c'     |      |
| x-10    | '6'     |      | x-10    | 'b'     |      |
| x-11    | '5'     |      | x-11    | 'a'     | ← s  |
| x-12    | '4'     |      | x-12    | 0       |      |
| x-13    | '3'     |      | x-13    | '7'     |      |
| x-14    | '2'     |      | x-14    | '6'     |      |
| x-15    | '1'     | ← t  | x-15    | '5'     |      |
| x-16    | 0       |      | x-16    | 4       |      |
| x-17    | 'c'     |      | x-17    | '3'     |      |
| x-18    | 'b'     |      | x-18    | '2'     |      |
| x-19    | 'a'     | ← s  | x-19    | '1'     | ← t  |
|         | .....   |      |         | .....   |      |

执行“strcpy(s, t);”之后, main()的AR如下:

| 程序1     |         |      | 程序2     |        |         |
|---------|---------|------|---------|--------|---------|
| address | memory  | note | address | memory | note    |
|         | .....   |      |         | .....  |         |
| x       | fp      |      | x       | '6'    |         |
| x-4     | ret add |      | x-4     | '5'    | 返回地址被修改 |
| x-8     | 0       |      | x-8     | '4'    |         |
| x-9     | '7'     |      | x-9     | '3'    |         |
| x-10    | '6'     |      | x-10    | '2'    |         |
| x-11    | '5'     |      | x-11    | '1'    | ← s     |
| x-12    | 0       |      | x-12    | 0      |         |
| x-13    | '7'     |      | x-13    | '7'    |         |
| x-14    | '6'     |      | x-14    | '6'    |         |
| x-15    | '5'     | ← t  | x-15    | '5'    |         |
| x-16    | '4'     |      | x-16    | 4      |         |
| x-17    | '3'     |      | x-17    | '3'    |         |
| x-18    | '2'     |      | x-18    | '2'    |         |
| x-19    | '1'     | ← s  | x-19    | '1'    | ← t     |
|         | .....   |      |         | .....  |         |

所以程序1在“strcpy(s, t);”之后数组t被修改为“567\0567\0”, 最后打印输出“567”; 而程序2虽然能正确地将数组s赋值为“1234567\0”, 但是产生了缓冲区溢出, 程序返回时使用被修改的返回地址发生段错误而无法退出。