

Zbigniew Stolarski

I am a Frontend Developer creating modern and responsive websites from scratch using top frontend frameworks. I am doing my best to create a user-oriented website that is accessible and with fast loading speed. I'm using my experience to pick the right tools to create a design that suits your specific requirement.

Work History

- 2022-07
- present

Frontend Developer
Chimera Prime, Warszawa, Polska
<https://www.chimeraprime.com/>
Software development house
 - Developing new features for existing web applications. I was the most focused on payment flow to make applications profitable. Techstack: React.js, Redux, Typescript, Javascript, HTML, CSS, SCSS, MaterialUI
- 2021-08
- 2022-07

Frontend Developer
Esri Polska, Warsaw, Poland
<https://www.esri.pl/>
Global market leader in GIS
 - Coded using HTML, CSS and JavaScript to develop features for both mobile and desktop platforms.
- 2019-09
- 2021-07

Frontend Developer
InCore Service, Warsaw, Poland
www.incpraca.pl
Online job agency
 - IncPraca app development
 - Implementation of website mockups in Figma software.
 - Implementation of dozens of website components in the Vue.js framework.
 - Testing of created components in the Jest framework.
 - Technologies and tools used in the project:
 - Vue.js, Jest, HTML5, CSS3, JavaScript, Webpack, jQuery, Sass, Bootstrap, git, npm, GitHub, Gitea, Bitbucket, Jira, Slack, Visual Studio Code

Education

- 2018-12
- 2019-05

Coders Lab, Warsaw, Poland
www.franchise.coderslab.com/en
 - Coding Bootcamp: 320 hours
 - React.js framework, API communication, Responsive Web Design
- 2012-10
- 2018-02

Automation Control and Robotics, Master of Science
Lodz University of Technology, Lodz, Poland
www.p.lodz.pl/en

Projects

- 2022-03
- 2022-05

Social App
<https://fir-508b2.web.app/>
Social media app



Personal Info

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- Email**
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- Website**
www.zbigniewstolarski.pl
- LinkedIn**
www.linkedin.com/in/ZbigniewCL
- Citizenship**
Polish

Skills

Vue.js, React.js, Redux, Jest, HTML, CSS, SCSS, JavaScript, Webpack, jQuery, Bootstrap, MaterialUI, git

Software

- Visual Studio Code
- Windows
- Linux
- MacOS

Languages

English - B1

Hobby

- Internet of Things
- Arduino programming
- Drone filming
- Website Applications

Fully-featured social media application using React, Firebase, Redux, Express, and Material-UI.

2021-01
- 2021-02

Portfolio

www.zbigniewstolarski.pl

This is a website about me. It contains all my projects and easy contact with me.

- Created with Vue.js styled with Bootstrap.
- Contact form handled by a PHP file.

2021-02
- 2021-03

Pikachu Game

www.zbigniewstolarski.pl/#!/furryGame

The game is about catching Pikachu without hitting the edges of the board. The ability to work on arrays and objects was essential.

2021-03
- 2021-04

Game Of Life

www.zbigniewstolarski.pl/#!/gameOfLife

The game presents the process of cells reproduction. It is a zero-player game, meaning that its evolution is determined by its initial state, requiring no further input.