

Bootcamp Python



Day02
Basics 3

Bootcamp Python

Day02 - Basics 3

Let's continue practicing with more advanced Python programming exercises.

Notions of the day

Decorators, multiprocessing, lambda, build package, ...

General rules

- The version of Python to use is 3.7, you can check the version of Python with the following command:
`python -V`
- The norm: during this bootcamp you will follow the Pep8 standards <https://www.python.org/dev/peps/pep-0008/>
- The function eval is never allowed.
- The exercises are ordered from the easiest to the hardest.
- Your exercises are going to be evaluated by someone else, so make sure that your variable names and function names are appropriate and civil.
- Your manual is the internet.
- You can also ask questions in the dedicated channel in the 42 AI Slack: 42-ai.slack.com.
- If you find any issue or mistakes in the subject please create an issue on our dedicated repository on Github: https://github.com/42-AI/bootcamp_python/issues. ## Helper

Ensure that you have the right Python version.

```
> which python
/goinfre/miniconda/bin/python
> python -V
Python 3.7.*
> which pip
/goinfre/miniconda/bin/pip
```

Exercise 00 - Map, filter, reduce

Exercise 01 - args and kwargs?

Exercise 02 - The logger

Exercise 03 - Json issues

Exercise 04 - MiniPack

Exercise 05 - TinyStatistician

Exercise 00 - Map, filter, reduce

Turn-in directory :	ex00
Files to turn in :	ft_map.pyft_filter.pyft_reduce.py
Forbidden functions :	mapfilterreduce
Remarks :	n/a

Implement the higher order functions `map()`, `filter()` and `reduce()`. Take the time to understand the use cases of these three built-in functions.

How they should be prototyped:

```
def ft_map(function_to_apply, list_of_inputs):  
    pass  
  
def ft_filter(function_to_apply, list_of_inputs):  
    pass  
  
def ft_reduce(function_to_apply, list_of_inputs):  
    pass
```

Exercise 01 - args and kwargs?

Turn-in directory :	ex01
Files to turn in :	main.py
Forbidden functions :	None
Remarks :	n/a

Implement the `what_are_the_vars` function that returns an object with the right attributes.
You will have to modify the “instance” `ObjectC`, NOT THE CLASS.
Have a look to `getattr`, `setattr`.

```
def what_are_the_vars(...):
    """Your code"""
    pass

class ObjectC(object):
    def __init__(self):
        pass

def doom_printer(obj):
    if obj is None:
        print("ERROR")
        print("end")
        return
    for attr in dir(obj):
        if attr[0] != '_':
            value = getattr(obj, attr)
            print("{}: {}".format(attr, value))
    print("end")

if __name__ == "__main__":
    obj = what_are_the_vars(7)
    doom_printer(obj)
    obj = what_are_the_vars("ft_lol", "Hi")
    doom_printer(obj)
    obj = what_are_the_vars()
    doom_printer(obj)
    obj = what_are_the_vars(12, "Yes", [0, 0, 0], a=10, hello="world")
    doom_printer(obj)
    obj = what_are_the_vars(42, a=10, var_0="world")
    doom_printer(obj)
```

output

```
>> python main.py
var_0: 7
end
var_0: ft_lol
var_1: Hi
end
end
a: 10
hello: world
var_0: 12
var_1: Yes
var_2: [0, 0, 0]
end
ERROR
end
```

Exercise 02 - The logger

Turn-in directory :	ex02
Files to turn in :	logger.py
Forbidden functions :	None
Remarks :	n/a

You are going to learn some more advanced features of Python!

In this exercise, we want you to learn about decorators, and we are not talking about the decoration of your room.

The `@log` will write info about the decorated function in a `machine.log` file.

```
import time
from random import randint

class CoffeeMachine():

    water_level = 100

    @log
    def start_machine(self):
        if self.water_level > 20:
            return True
        else:
            print("Please add water!")
            return False

    @log
    def boil_water(self):
        return "boiling..."

    @log
    def make_coffee(self):
        if self.start_machine():
            for _ in range(20):
                time.sleep(0.1)
                self.water_level -= 1
                print(self.boil_water())
                print("Coffee is ready!")

    @log
    def add_water(self, water_level):
        time.sleep(randint(1, 5))
        self.water_level += water_level
        print("Blub blub blub...")

if __name__ == "__main__":

    machine = CoffeeMachine()
    for i in range(0, 5):
        machine.make_coffee()

    machine.make_coffee()
    machine.add_water(70)
```

Terminal

```
boiling...
Coffee is ready!
boiling...
Coffee is ready!
boiling...
Coffee is ready!
boiling...
Coffee is ready!
Please add water!
Please add water!
Blub blub blub...
```

```
> cat machine.log
(cmaxime)Running: Start Machine      [ exec-time = 0.001 ms ]
(cmaxime)Running: Boil Water         [ exec-time = 0.005 ms ]
(cmaxime)Running: Make Coffee        [ exec-time = 2.499 s  ]
(cmaxime)Running: Start Machine      [ exec-time = 0.002 ms ]
(cmaxime)Running: Boil Water         [ exec-time = 0.005 ms ]
(cmaxime)Running: Make Coffee        [ exec-time = 2.618 s  ]
(cmaxime)Running: Start Machine      [ exec-time = 0.003 ms ]
(cmaxime)Running: Boil Water         [ exec-time = 0.004 ms ]
(cmaxime)Running: Make Coffee        [ exec-time = 2.676 s  ]
(cmaxime)Running: Start Machine      [ exec-time = 0.003 ms ]
(cmaxime)Running: Boil Water         [ exec-time = 0.004 ms ]
(cmaxime)Running: Make Coffee        [ exec-time = 2.648 s  ]
(cmaxime)Running: Start Machine      [ exec-time = 0.011 ms ]
(cmaxime)Running: Make Coffee        [ exec-time = 0.029 ms ]
(cmaxime)Running: Start Machine      [ exec-time = 0.009 ms ]
(cmaxime)Running: Make Coffee        [ exec-time = 0.024 ms ]
(cmaxime)Running: Add Water          [ exec-time = 5.026 s  ]
>
```

Exercise 03 - Json issues

Turn-in directory :	ex03
Files to turn in :	csvreader.py
Forbidden functions :	None
Remarks :	Context Manager

The context manager will help you handle this task.

Implement a `CsvReader` class that opens, reads, and parses a csv file.

In order to create a context manager, your class will require a few built-in methods: `__init__`, `__enter__` and `__exit__`.

It's mandatory to close the file once the process is completed.

```
class CsvReader():
    def __init__(self, sep=',', header=False, skip_top=0, skip_bottom=0):
        pass
```

Usually the separator in csv files is the `,`, but we aim to be able to change this parameter.

You can also tell the class to skip lines at the top and the bottom of the file, and also to keep the first line as a header if `header` is `True`.

The file shouldn't be corrupted (line with too many elements), if it's corrupted return `None`. You have to handle the case `file not found`.

You will have to also implement two methods: `getdata()` and `getheader()`

```
from csvreader import CsvReader

if __name__ == "__main__":
    with CsvReader('good.csv') as file:
        data = file.getdata()
        header = file.getheader()
```

```
from csvreader import CsvReader

if __name__ == "__main__":
    with CsvReader('bad.csv') as file:
        if file == None:
            print("File is corrupted")
```


Exercise 04 - MiniPack

Turn-in directory :	ex04
Files to turn in :	build.sh, *.py
Forbidden functions :	None
Remarks :	n/a

You have to create a package called `ai42`.

It will have 2 functionalities:

- the progress bar (day00 ex10), that can be imported via `import ai42.progressbar`,
- the logger (day02 ex02) `import ai42.logging.log`,
You may have to rename the functions and change the architecture of the package.

The package will be installed via pip using the following command:

```
bash build.sh && pip install ./dist/ai42-1.0.0.tar.gz
```

The build.sh script has to create the `ai42-1.0.0.tar.gz` file.

You can verify whether the package was properly installed by running the command `pip list` that displays the list of installed packages.

Exercise 05 - TinyStatistician

Turn-in directory :	ex05
Files to turn in :	TinyStatistician.py
Forbidden functions :	Any function that calculates mean, median, quartiles, variance or standard deviation for you
Forbidden libraries :	NumPy
Remarks :	n/a

Create a class named **TinyStatistician** which implements the following methods.

All methods take in an array and return a new modified one.

We are assuming that all inputs are correct, i.e. you don't have to protect your functions against input errors.

- **mean(x)** : computes the mean of a given non-empty array **x**, using a for-loop and returns the mean as a float, otherwise None if **x** is an empty array. This method should not raise any Exception.

Given a vector x of dimension $m * 1$, the mathematical formula of its mean is:

$$\mu = \frac{\sum_{i=1}^m x_i}{m}$$

- **median(x)** : computes the median, also called the 50th percentile, of a given non-empty darray **x**, using a for-loop and returns the median as a float, otherwise None if **x** is an empty array. This method should not raise any Exception.
- **quartiles(x, percentile)** : computes the 1st and 3rd quartiles, also called the 25th percentile and the 75th percentile, of a given non-empty array **x**, using a for-loop and returns the quartile as a float, otherwise None if **x** is an empty array. The first parameter is the array and the second parameter is the expected percentile. This method should not raise any Exception.
- **var(x)** : computes the variance of a given non-empty array **x**, using a for-loop and returns the variance as a float, otherwise None if **x** is an empty array. This method should not raise any Exception.

Given a vector x of dimension $m * 1$, the mathematical formula of its variance is:

$$\sigma^2 = \frac{\sum_{i=1}^m (x_i - \mu)^2}{m} = \frac{\sum_{i=1}^m [x_i - (\frac{1}{m} \sum_{j=1}^m x_j)]^2}{m}$$

- **std(x)** : computes the standard deviation of a given non-empty array **x**, using a for-loop and returns the standard deviation as a float, otherwise None if **x** is an empty array. This method should not raise any Exception.

Given a vector x of dimension $m * 1$, the mathematical formula of its standard deviation is:

$$\sigma = \sqrt{\frac{\sum_{i=1}^m (x_i - \mu)^2}{m}} = \sqrt{\frac{\sum_{i=1}^m [x_i - (\frac{1}{m} \sum_{j=1}^m x_j)]^2}{m}}$$

Examples

```
>>> from TinyStatistician import TinyStatistician
>>> tstat = TinyStatistician()
>>> a = [1, 42, 300, 10, 59]

>>> tstat.mean(a)
82,4

>>> tstat.median(a)
42.0

>>> tstat.quartile(a, 25)
10.0

>>> tstat.quartile(a, 75)
59.0

>>> tstat.var(a)
12279.439999999999

>>> tstat.std(a)
110.81263465868862
```