

# Isabelle/HOL Exercises

## Trees, Inductive Data Types

### Complete Binary Trees

Let's work with skeletons of binary trees where neither the leaves ("tip") nor the nodes contain any information:

```
datatype tree = Tp / Nd tree tree
```

Define a function *tips* that counts the tips of a tree, and a function *height* that computes the height of a tree.

```
primrec tips :: "tree => nat" where  
  "tips Tp          = 1"  
| "tips (Nd l r) = tips l + tips r"
```

```
primrec height :: "tree => nat" where  
  "height Tp          = 0"  
| "height (Nd l r) = max (height l) (height r) + 1"
```

Complete binary trees of a given height are generated as follows:

```
primrec cbt :: "nat => tree" where  
  "cbt 0          = Tp"  
| "cbt (Suc n) = Nd (cbt n) (cbt n)"
```

We will now focus on these complete binary trees.

Instead of generating complete binary trees, we can also *test* if a binary tree is complete. Define a function *iscbt* *f* (where *f* is a function on trees) that checks for completeness: *Tp* is complete, and *Nd l r* is complete iff *l* and *r* are complete and *f l = f r*.

```
primrec iscbt :: "(tree => 'a) => tree => bool" where  
  "iscbt f Tp          = True"  
| "iscbt f (Nd l r) = (iscbt f l ∧ iscbt f r ∧ f l = f r)"
```

We now have 3 functions on trees, namely *tips*, *height* and *size*. The latter is defined automatically – look it up in the tutorial. Thus we also have 3 kinds of completeness: complete wrt. *tips*, complete wrt. *height* and complete wrt. *size*. Show that

- the 3 notions are the same (e.g. *iscbt tips t = iscbt size t*), and

- the 3 notions describe exactly the trees generated by *cbt*: the result of *cbt* is complete (in the sense of *iscbt*, wrt. any function on trees), and if a tree is complete in the sense of *iscbt*, it is the result of *cbt* (applied to a suitable number – which one?).

Hints:

- Work out and prove suitable relationships between *tips*, *height* und *size*.
- If you need lemmas dealing only with the basic arithmetic operations (+, \*, ^ etc), you may “prove” them with the command *sorry*, if neither *arith* nor you can find a proof. Not *apply sorry*, just *sorry*.
- You do not need to show that every notion is equal to every other notion. It suffices to show that  $A = C$  und  $B = C - A = B$  is a trivial consequence. However, the difficulty of the proof will depend on which of the equivalences you prove.
- There is  $\wedge$  and  $\longrightarrow$ .

The three notions are the same:

```
lemma [simp]: "iscbt height t --> tips t = 2 ^ (height t)"
  apply (induct t)
  apply auto
done
```

```
theorem iscbt_height_tips: "iscbt height t = iscbt tips t"
  apply (induct t)
  apply auto
done
```

```
lemma [simp]: "tips t = size t + 1"
  apply (induct t)
  apply auto
done
```

```
theorem iscbt_tips_size: "iscbt tips t = iscbt size t"
  apply (induct t)
  apply auto
done
```

```
theorem iscbt_size_height: "iscbt size t = iscbt height t"
  by (simp add: iscbt_height_tips iscbt_tips_size)
```

The 3 notions describe exactly the trees generated by *cbt*:

```

theorem "iscbt f (cbt n)"
  apply (induct n)
  apply auto
done

```

```

theorem "iscbt height t --> t = cbt (height t)"
  apply (induct t)
  apply auto
done

```

Find a function  $f$  such that  $iscbt\ f$  is different from  $iscbt\ size$ .

```

lemma "iscbt ( $\lambda t. 0$ )  $\neq$  iscbt size"
  apply (rule notI)
  apply (drule_tac x="Nd Tp (Nd Tp Tp)" in cong)
  apply (rule refl)
  apply simp
done

```