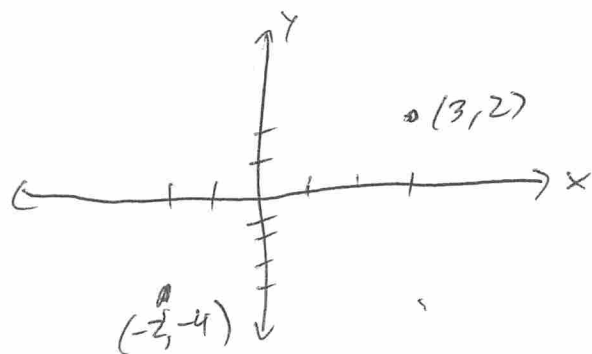


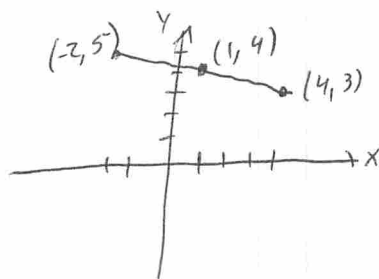
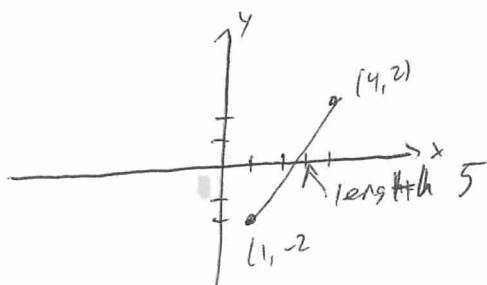
Cartesian Plane (\mathbb{R}^2 , xy plane)



Distance formula for \mathbb{R}^2 : The distance between (x_1, y_1) and (x_2, y_2) is $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

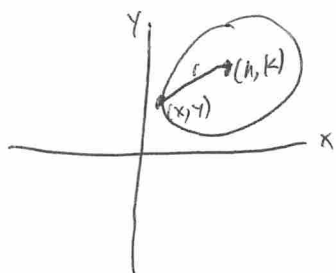
Midpoint of (x_1, y_1) and (x_2, y_2) is $(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2})$

Example - a) Find distance between $(1, -2)$ and $(4, 2)$
 b) Find midpoint of $(4, 3)$ and $(-2, 5)$



$$a) D = \sqrt{(4-1)^2 + (2-(-2))^2} = \sqrt{25} = 5$$

$$b) M = (\frac{4-2}{2}, \frac{3+5}{2}) = (1, 4)$$



By distance formula,

$$r = \sqrt{(x-h)^2 + (y-k)^2}$$

$$\Rightarrow r^2 = (x-h)^2 + (y-k)^2$$

Equation of a circle with radius r .

centered at (h, k)

Example - Show that $x^2 - 6x + y^2 + 4y - 3 = 0$ is the equation of a circle. Find center/radius

Recall - to complete the square of an expression $x^2 + bx$, add and subtract $\frac{b^2}{4}$ i.e. $x^2 + bx = x^2 + bx + \frac{b^2}{4} - \frac{b^2}{4}$
$$= \left(x + \frac{b}{2}\right)^2 - \frac{b^2}{4}$$

$$x^2 - 6x + y^2 + 4y - 3 = 0$$

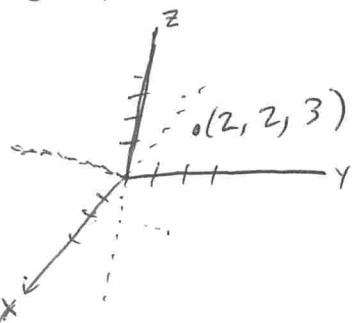
$$x^2 - 6x + 9 - 9 + (y^2 + 4y + 4) - 4 - 3 = 0$$

$$(x-3)^2 - 9 + (y+2)^2 - 4 - 3 = 0$$

$$(x-3)^2 + (y+2)^2 = 16$$

Center is $(3, -2)$, $r = 4$

Cartesian coordinates in three dimensions (\mathbb{R}^3)

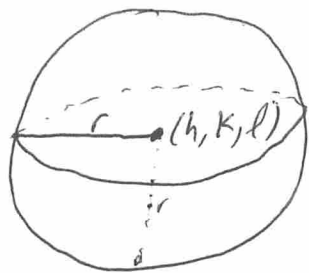


Distance formula in \mathbb{R}^3 : distance from

(x_1, y_1, z_1) to (x_2, y_2, z_2) is $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$

Midpoint formula between (x_1, y_1, z_1) and (x_2, y_2, z_2)

is $\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2}\right)$



Equation of sphere with radius r , center (h, k, l) ,
is $(x-h)^2 + (y-k)^2 + (z-l)^2 = r^2$

Examples - 1) Show that $x^2 - 10x + y^2 + 2y + z^2 - 8z - 7 = 0$
is equation of a sphere.
Find radius/center

2) Find equation of the sphere that has
 $(7, 2, -4)$ and $(3, 10, 4)$ as endpoints of
a diameter of the sphere.

$$1) (x^2 - 10x + 25) - 25 + (y^2 + 2y + 1) - 1 + (z^2 - 8z + 16) - 16 - 7 = 0$$

$$(x-5)^2 - 25 + (y+1)^2 - 1 + (z-4)^2 - 16 - 7 = 0$$

$$(x-5)^2 + (y+1)^2 + (z-4)^2 = 49$$

Center is $(5, -1, 4)$, $r = 7$

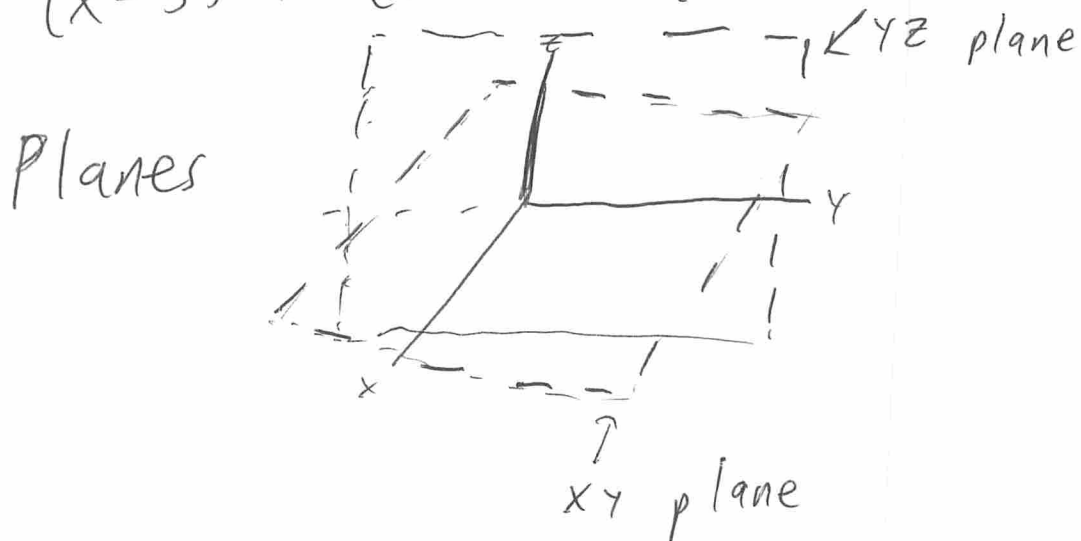
$$2) \text{ Center is midpoint} = \left(\frac{7+3}{2}, \frac{2+10}{2}, \frac{-4+4}{2} \right) = (5, 6, 0)$$

Radius is $\frac{\text{distance}}{2}$

$$\text{Distance} = \sqrt{(3-7)^2 + (10-2)^2 + (4+4)^2} = \sqrt{144} = 12$$

So radius = 6

$$(x-5)^2 + (y-6)^2 + (z-0)^2 = 36$$



A Vector is a geometric object with both magnitude and direction.

It is represented as a directed line segment between two points P and Q, denoted \vec{PQ}

The magnitude of \vec{PQ} is the distance between P and Q.

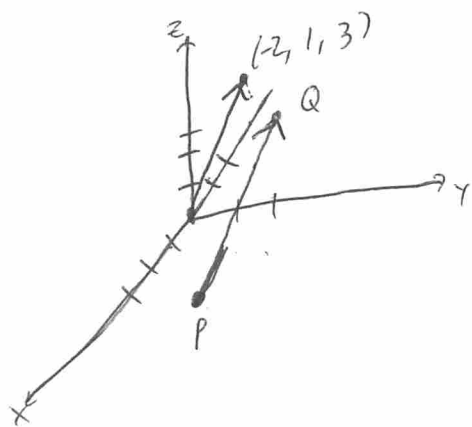
The direction of \vec{PQ} is from P to Q



If $P = (x_1, y_1, z_1)$ and $Q = (x_2, y_2, z_2)$,
then $\vec{PQ} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$

Example - Find \vec{PQ} for $P = (3, 1, 0)$ and
 $Q = (1, 2, 3)$

$$\vec{PQ} = \langle 1 - 3, 2 - 1, 3 - 0 \rangle = \langle -2, 1, 3 \rangle$$



A vector that begins at the origin $O = (0, 0, 0)$
is a position vector

Example - $P = (-2, 1, 3)$

Find the position vector defined by P

$$\vec{OP} = \langle -2 - 0, 1 - 0, 3 - 0 \rangle = \langle -2, 1, 3 \rangle$$

Two vectors with the same magnitude and
direction are said to be equivalent.

Equivalent vectors have identical representations

Example - $P_1 = (3, 1, 0)$, $Q_1 = (1, 2, 3)$

$$P_2 = (-1, 4, 1).$$

Find Q_2 so that $\overrightarrow{P_1 Q_1}$ is equivalent to $\overrightarrow{P_2 Q_2}$.

$$\overrightarrow{P_1 Q_1} = \langle -2, 1, 3 \rangle$$

If $Q_2 = (x, y, z)$ is such that $\overrightarrow{P_2 Q_2} = \langle -2, 1, 3 \rangle$

$$\text{then } \langle x+1, y-4, z-1 \rangle = \langle -2, 1, 3 \rangle$$

$$\Rightarrow x = -3, y = 5, z = 4$$

The sum of two vectors $\overrightarrow{PQ} = \langle a_1, a_2, a_3 \rangle$ and $\overrightarrow{RS} = \langle b_1, b_2, b_3 \rangle$ is $\overrightarrow{PQ} + \overrightarrow{RS} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$

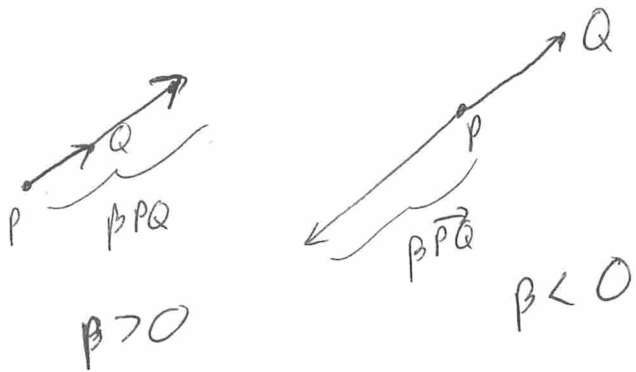
Triangular law of vector addition - if P, Q, R are all points in \mathbb{R}^3 , then $\overrightarrow{PQ} + \overrightarrow{QR} = \overrightarrow{PR}$

Example - Verify this law for $P = (3, 1, 0)$, $Q = (1, 2, 3)$ and $R = (4, 5, 6)$

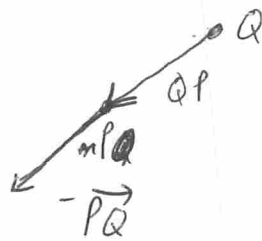
$$\overrightarrow{PQ} = \langle -2, 1, 3 \rangle \quad \overrightarrow{QR} = \langle 3, 3, 3 \rangle, \quad \overrightarrow{PR} = \langle 1, 4, 6 \rangle$$

$$\overrightarrow{PQ} + \overrightarrow{QR} = \langle 1, 4, 6 \rangle = \overrightarrow{PR}$$

the product of a scalar $\beta \in \mathbb{R}$ and a vector \vec{PQ} is $\beta \vec{PQ} = \langle \beta a_1, \beta a_2, \beta a_3 \rangle$



$$-\vec{PQ} = \vec{QP}$$



$$P = (3, 1, 0) \quad Q = (1, 2, 3)$$

$$\vec{PQ} = \langle -2, 1, 3 \rangle$$

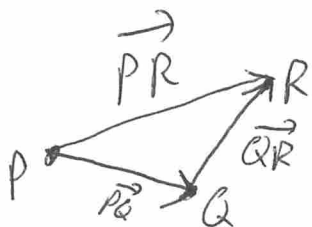
$$\vec{QP} = \langle 2, -1, -3 \rangle$$

$$-\vec{PQ} = (-1)\vec{PQ} = \langle 2, -1, -3 \rangle = \vec{QP}$$

$$\text{Ex - } \vec{PQ} - \vec{RQ} = ?$$

$$\vec{PQ} + (-\vec{RQ}) = \vec{PQ} + \vec{QR} = \vec{PR}$$

triangle law



Fact - Let P, Q, R be points and $\beta \in \mathbb{R}$ a scalar such that $\overrightarrow{PR} = \beta \overrightarrow{PQ}$



$$\text{Then } d(P, R) = |\beta| d(P, Q)$$

where d represents distance between points.

Example - $P = (1, 2, 3)$ $Q = (2, 4, 1)$

Find R such that $\overrightarrow{PR} = \beta \overrightarrow{PQ}$ and verify the above fact for

1) $\beta = 4$

2) $\beta = -2$

1) $\overrightarrow{PQ} = \langle 1, 2, -2 \rangle$

$$4\overrightarrow{PQ} = \langle 4, 8, -8 \rangle$$

Let $R = (x, y, z)$, then $\overrightarrow{PR} = \langle x-1, y-2, z-3 \rangle$

If this $= \langle 4, 8, -8 \rangle$, then $x-1=4$,
 $y-2=8$, $z-3=-8$ so $R = (5, 10, -5)$

$$d(P, Q) = \sqrt{(2-1)^2 + (4-2)^2 + (1-3)^2} = \sqrt{9} = 3$$

$$d(P, R) = \sqrt{(5-1)^2 + (10-2)^2 + (-5-3)^2} = \sqrt{144} = 12$$

Let $P = (x, y, z)$, What is \overrightarrow{PP} ??

$$\overrightarrow{PP} = \langle x-x, y-y, z-z \rangle = \langle 0, 0, 0 \rangle$$

The zero vector is $\vec{0} = \langle 0, 0, 0 \rangle$

Properties: For vectors $\vec{a}, \vec{b}, \vec{c}$ and scalars $\beta, \gamma \in \mathbb{R}$

$$1) \vec{a} + \vec{b} = \vec{b} + \vec{a}$$

$$2) \vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$$

$$3) \vec{a} + \vec{0} = \vec{a}$$

$$4) \vec{a} + (-\vec{a}) = \vec{0}$$

$$5) \beta(\vec{a} + \vec{b}) = \beta\vec{a} + \beta\vec{b}$$

$$6) (\beta + \gamma)\vec{a} = \beta\vec{a} + \gamma\vec{a}$$

$$7) (\beta\gamma)\vec{a} = \beta(\gamma\vec{a})$$

$$8) 1\vec{a} = \vec{a}$$

$$9) 0\vec{a} = \vec{0}$$

The magnitude of $\vec{a} = \langle a_1, a_2, a_3 \rangle$ is

$$\|\vec{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

Example - 1) Find $\|\vec{a}\|$ for $\vec{a} = \langle 1, 2, 2 \rangle$

2) For points P, Q what is $\|\overrightarrow{PQ}\|$?

3) If $\|\vec{a}\| = 0$, what is \vec{a} ?

$$1) \|\vec{a}\| = \sqrt{1^2 + 2^2 + 2^2} = \sqrt{9} = 3$$

$$2) P = (x_1, y_1, z_1) \quad Q = (x_2, y_2, z_2)$$

Then $\vec{PQ} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$

$$\text{So } \|\vec{PQ}\| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2} = d(P, Q)$$

Fact- $\|\vec{a}\| = 0$ if and only if $\vec{a} = \vec{0}$

A unit vector is a vector with magnitude 1.

Two vectors \vec{a}, \vec{b} are parallel if there exists $\beta \in \mathbb{R}$ such that $\vec{b} = \beta \vec{a}$

If $\beta > 0$, \vec{a} and \vec{b} have same direction

If $\beta < 0$, \vec{a} and \vec{b} have opposite direction.

Ex- $\langle 1, 2, 3 \rangle$ and $\langle 2, 4, 6 \rangle$ are parallel
because $\langle 2, 4, 6 \rangle = 2\langle 1, 2, 3 \rangle$

Fact - For vectors \vec{a} and scalar $\beta \in \mathbb{R}$,

$$\|\beta \vec{a}\| = |\beta| \|\vec{a}\|$$

Claim - Every nonzero vector is parallel to a unit vector.

Proof - Consider \vec{a} . Want to find β such that $\beta \vec{a}$ is a unit vector i.e. $\|\beta \vec{a}\| = 1$. This means $|\beta| \|\vec{a}\| = 1$ and so $|\beta| = \frac{1}{\|\vec{a}\|}$

Thus, $\beta = \frac{1}{\|\vec{a}\|}$ or $\beta = \frac{-1}{\|\vec{a}\|}$

Fact - If \vec{a} is nonzero, then $\frac{1}{\|\vec{a}\|} \vec{a}$ and $\frac{-1}{\|\vec{a}\|} \vec{a}$ are both unit vectors parallel to \vec{a}

Example - Find two unit vectors parallel to $\vec{a} = \langle 1, 2, 2 \rangle$

$$\|\vec{a}\| = 3$$

$$\text{So } \frac{1}{\|\vec{a}\|} \vec{a} = \frac{1}{3} \langle 1, 2, 2 \rangle = \left\langle \frac{1}{3}, \frac{2}{3}, \frac{2}{3} \right\rangle$$

$$\text{and } \frac{-1}{\|\vec{a}\|} \vec{a} = -\frac{1}{3} \langle 1, 2, 2 \rangle = \left\langle -\frac{1}{3}, -\frac{2}{3}, -\frac{2}{3} \right\rangle$$

The unit vector $\frac{1}{\|\vec{a}\|} \vec{a}$ is called the direction of \vec{a} .

$$\text{Observe } \vec{a} = \|\vec{a}\| \left(\frac{1}{\|\vec{a}\|} \vec{a} \right) = \underbrace{\|\vec{a}\|}_{\text{magnitude}} \underbrace{\left(\frac{1}{\|\vec{a}\|} \vec{a} \right)}_{\text{direction}}$$

Three special unit vectors are

$$\vec{i} = \langle 1, 0, 0 \rangle \quad \vec{j} = \langle 0, 1, 0 \rangle \quad \vec{k} = \langle 0, 0, 1 \rangle$$

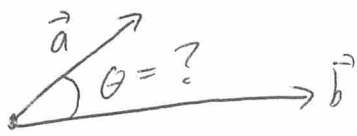
$$\text{Observe } \vec{a} = \langle a_1, a_2, a_3 \rangle = \langle a_1, 0, 0 \rangle + \langle 0, a_2, 0 \rangle + \langle 0, 0, a_3 \rangle$$

$$= a_1 \langle 1, 0, 0 \rangle + a_2 \langle 0, 1, 0 \rangle + a_3 \langle 0, 0, 1 \rangle$$

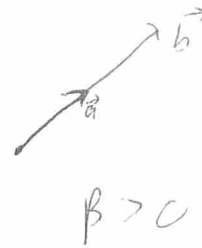
$$= a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$$

So every vector in \mathbb{R}^3 can be written as linear combination of $\vec{i}, \vec{j}, \vec{k}$

$$\text{Ex- } \langle 4, 5, 6 \rangle = 4\vec{i} + 5\vec{j} + 6\vec{k}$$



Special case: $\vec{b} = \beta \vec{a}$



For nonzero ~~nonzero~~ vectors \vec{a} , \vec{b} , if $\vec{b} = \beta \vec{a}$ then the angle between them is 0 if $\beta > 0$ and π if $\beta < 0$

For $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, the dot product of \vec{a} and \vec{b} is

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

Example - 1) Compute $\vec{a} \cdot \vec{b}$ for $\vec{a} = \langle 1, 2, 3 \rangle$, $\vec{b} = \langle 4, 5, 6 \rangle$
 2) What is $\vec{a} \cdot \vec{a}$ for $\vec{a} = \langle a_1, a_2, a_3 \rangle$?

$$1) \langle 1, 2, 3 \rangle \cdot \langle 4, 5, 6 \rangle = 1(4) + 2(5) + 3(6) = 32$$

$$2) \langle a_1, a_2, a_3 \rangle \cdot \langle a_1, a_2, a_3 \rangle = a_1^2 + a_2^2 + a_3^2$$

$$= (\sqrt{a_1^2 + a_2^2 + a_3^2})^2$$

$$= \|\vec{a}\|^2$$

The angle between nonzero vectors \vec{a} , \vec{b} is the value $\theta \in [0, \pi]$ such that $\cos(\theta) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|}$

Example. 1) Find angle between $\vec{a} = \langle 1, \sqrt{11}, 2 \rangle$ and $\vec{b} = \langle 4, 0, 3 \rangle$

2) Find $\vec{a} \cdot \vec{b}$ if $\|\vec{a}\| = 5$, $\|\vec{b}\| = 6$, and the angle between \vec{a}, \vec{b} is $\pi/6$

$$1) \cos(\theta) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} = \frac{10}{4(5)} = \frac{1}{2}$$

$$\vec{a} \cdot \vec{b} = \langle 1, \sqrt{11}, 2 \rangle \cdot \langle 4, 0, 3 \rangle = 10$$

$$\|\vec{a}\| = \sqrt{1^2 + (\sqrt{11})^2 + 2^2} = \sqrt{16} = 4$$

$$\|\vec{b}\| = \sqrt{4^2 + 0^2 + 3^2} = \sqrt{25} = 5$$

$$\cos(\theta) = \frac{1}{2} \Rightarrow \theta = \pi/3$$

$$2) \underline{\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos(\theta)} = 5(6) \cos(\pi/6) = 30\left(\frac{\sqrt{3}}{2}\right) = 15\sqrt{3}$$

Properties. For vectors $\vec{a}, \vec{b}, \vec{c}$ and scalar $\beta \in \mathbb{R}$

$$1) \vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

$$4) \vec{a} \cdot \vec{0} = 0$$

$$2) \vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$$

$$5) \vec{a} \cdot \vec{a} = \|\vec{a}\|^2$$

$$3) (\beta \vec{a}) \cdot \vec{b} = \beta(\vec{a} \cdot \vec{b}) = \vec{a} \cdot (\beta \vec{b})$$

Two vectors are orthogonal (or perpendicular) to each other if the angle between them is $\frac{\pi}{2}$

Two vectors \vec{a}, \vec{b} are orthogonal if and only if $\vec{a} \cdot \vec{b} = 0$

Example - Check for orthogonality

1) $\vec{a} = \langle 1, 2, -1 \rangle$, $\vec{b} = \langle -1, 4, 7 \rangle$

2) $\vec{a} = \langle 1, 2, 3 \rangle$, $\vec{b} = \langle 0, -4, 3 \rangle$

1) Yes b/c $\langle 1, 2, -1 \rangle \cdot \langle -1, 4, 7 \rangle = -1 + 8 - 7 = 0$

2) No b/c $\langle 1, 2, 3 \rangle \cdot \langle 0, -4, 3 \rangle = 0 - 8 + 9 = 1 \neq 0$



Dashed line is segment of minimal distance.

The resulting vector is the vector projection of \vec{a} onto \vec{b}

The vector projection (or orthogonal projection) of \vec{a} onto \vec{b} is $\text{proj}_{\vec{b}}(\vec{a}) = \frac{\vec{a} \cdot \vec{b}}{\vec{b} \cdot \vec{b}} \vec{b}$

The scalar projection of \vec{a} onto \vec{b} is $s_{\vec{b}}(\vec{a}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|}$

Observe $\text{proj}_{\vec{b}}(\vec{a}) = \frac{\vec{a} \cdot \vec{b}}{\vec{b} \cdot \vec{b}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|^2} \vec{b} = \underbrace{\frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|}}_{\text{scalar projection of } \vec{a} \text{ onto } \vec{b}} \underbrace{\left(\frac{1}{\|\vec{b}\|} \vec{b}\right)}_{\text{direction of } \vec{b}}$

Example - $\vec{a} = \langle -3, 3, 3 \rangle$ and $\vec{b} = \langle 2, 4, 2 \rangle$

1) Find scalar and vector projections of \vec{a} onto \vec{b}

2) Find scalar and vector projections of \vec{b} onto \vec{a}