

doris::BitmapIntersect
::serialize

doris::BitmapIntersect
< std::string_view >::
serialize

write_to

```
graph LR; A[doris::BitmapIntersect::serialize] --> C[write_to]; B[doris::BitmapIntersect< std::string_view >::serialize] --> C;
```

The diagram illustrates a relationship between two serialization methods and a common output method. On the left, there are two white rectangular boxes. The top box contains the text 'doris::BitmapIntersect::serialize'. The bottom box contains the text 'doris::BitmapIntersect< std::string_view >::serialize'. Two blue arrows originate from the right side of these boxes. The arrow from the top box points to the top-left corner of a gray rectangular box on the right. The arrow from the bottom box points to the top-left corner of the same gray box. The gray box contains the text 'write_to'.