

base::ThreadCollisionWarner
::Enter

base::ThreadCollisionWarner
::EnterSelf

CurrentThread



```
graph LR; A["base::ThreadCollisionWarner::Enter"] --> C["CurrentThread"]; B["base::ThreadCollisionWarner::EnterSelf"] --> C;
```

The diagram illustrates two function calls, 'base::ThreadCollisionWarner::Enter' and 'base::ThreadCollisionWarner::EnterSelf', both of which point to a box labeled 'CurrentThread'. The arrows are blue and point from the right side of the function boxes to the left side of the 'CurrentThread' box.