

Roaring64Map

```
graph BT; BM[BitmapValue] -.->|_bitmap| RM[Roaring64Map];
```

The diagram illustrates a relationship between two data structures. At the top is a white rectangular box with a black border labeled 'Roaring64Map'. Below it is a gray rectangular box with a black border labeled 'BitmapValue'. A dashed purple arrow points from the 'BitmapValue' box up to the 'Roaring64Map' box. To the right of the arrow, the text '\_bitmap' is written, indicating the field through which the 'BitmapValue' is stored within the 'Roaring64Map'.

\_bitmap

BitmapValue