/Users/dabowang/be _all/vec/exprs/table function/vexplode bitmap.h

/Users/dabowang/be _all/vec/exprs/table _function/table_function _factory.h

/Users/dabowang/be _all/vec/exprs/table _function/vexplode_bitmap.cpp

/Users/dabowang/be _all/vec/exec/vtable _function_node.cpp /Users/dabowang/be _all/vec/exprs/table _function/table_function _factory.cpp