


set_be_number



```
graph LR; A[set_be_number] --> B[be_number]
```

A diagram showing a function call. On the left, a gray rectangular box contains the text 'set_be_number'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'be_number'. Both boxes have a thin black border.

be_number