

# Statistical Models & Computing Methods

## Lecture 18: Generative Models – II



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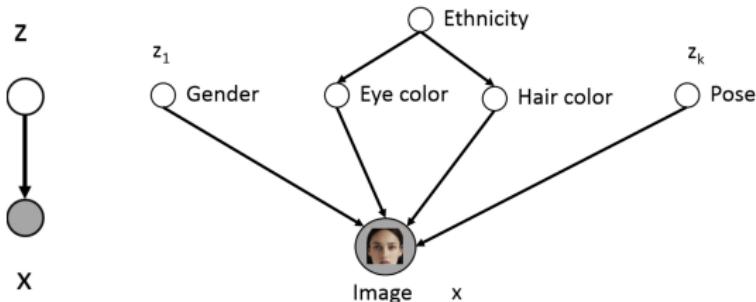
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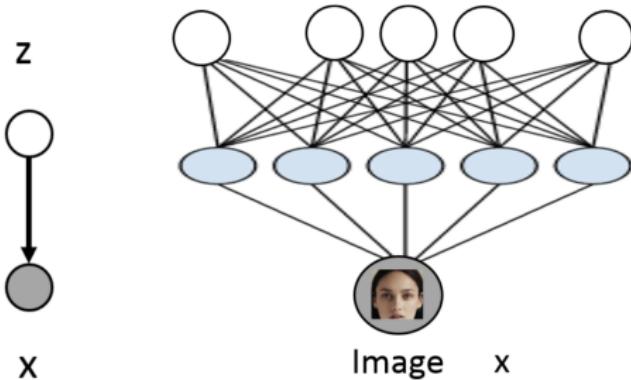
- ▶ Autoregressive models:
  - ▶ Chain rule based factorization is fully general
  - ▶ Compact representation via conditional independence and /or neural parameterization
- ▶ Pros:
  - ▶ Easy to evaluate likelihoods
  - ▶ Easy to train
- ▶ Cons:
  - ▶ Requires an ordering
  - ▶ Generation is sequential
  - ▶ Cannot learn features in an unsupervised way



- ▶ Lots of variability in images  $x$  due to gender, eye color, hair color, pose, etc. However, unless images are annotated, these factors of variation are not explicitly available (latent)
- ▶ **Idea:** explicitly model these factors using latent variables  $z$

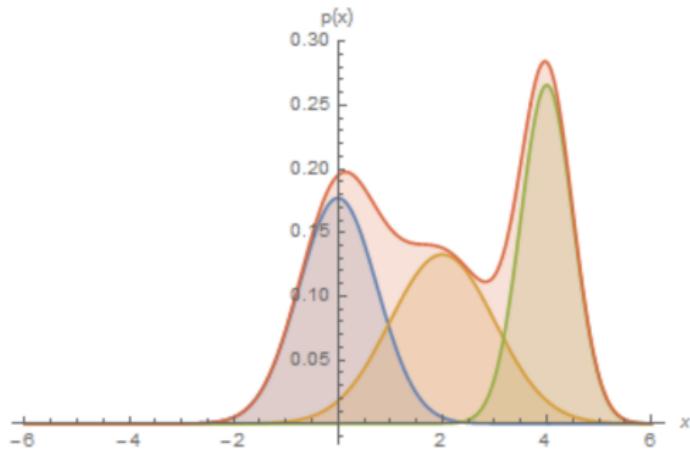


- ▶ Only shaded variables  $x$  are observed in the data (pixel values)
- ▶ Latent variables  $z$  correspond to high level features
  - ▶ If  $z$  chosen properly,  $p(x|z)$  could be much simpler than  $p(x)$
  - ▶ If we had trained this model, then we could identify features via  $p(z|x)$ , e.g.,  $p(\text{EyeColor} = \text{Blue}|x)$
- ▶ **Challenge:** Very difficult to specify these conditionals by hand

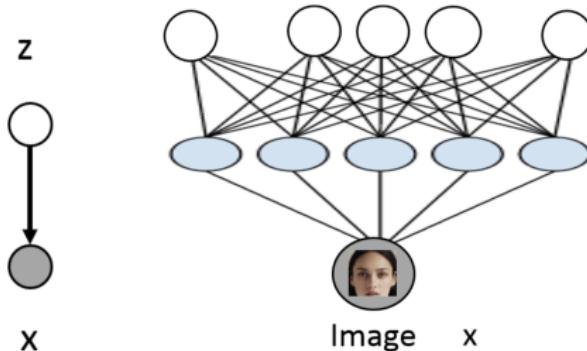


- ▶  $z \sim \mathcal{N}(0, I)$
- ▶  $p(x|z) = \mathcal{N}(\mu_\theta(z), \Sigma_\theta(z))$  where  $\mu_\theta, \Sigma_\theta$  are neural networks
- ▶ Hope that after training,  $z$  will correspond to meaningful latent factors of variation (features). Unsupervised representation learning
- ▶ As before, features can be computed via  $p(z|x)$

Combine simple models into a more complex and expressive one



$$p(x) = \sum_z p(x, z) = \sum_z p(z)p(x|z) = \sum_{k=1}^K p(z=k)\mathcal{N}(x; \mu_k, \Sigma_k)$$



A mixture of infinite many Gaussians

- ▶  $z \sim \mathcal{N}(0, I)$
- ▶  $p(x|z) = \mathcal{N}(\mu_\theta(z), \Sigma_\theta(z))$  where  $\mu_\theta, \Sigma_\theta$  are neural networks
- ▶ Even though  $p(x|z)$  is simple, the marginal  $p(x)$  could be very complex/flexible

$$p_\theta(x) = \int_z p_\theta(x, z) dz = \int_z p_\theta(x|z)p(z) dz$$



- ▶ Allow us to define complex models  $p(x)$  in terms of simple building blocks  $p(x|z)$
- ▶ Natural for unsupervised learning tasks (clustering, unsupervised representation learning, etc)
- ▶ No free lunch: much more difficult to learn compared to fully observed autoregressive models

$$p_\theta(x) = \mathbb{E}_{z \sim p(z)} p_\theta(x|z), \quad \nabla_\theta p_\theta(x) = \mathbb{E}_{z \sim p(z)} \nabla_\theta p_\theta(x|z)$$

We can use Monte Carlo estimate for the marginal likelihood and its gradient

- ▶ Sample  $z^{(1)}, \dots, z^{(k)}$  from the prior  $p(z)$
- ▶ Approximate expectation with sample average

$$p_\theta(x) \approx \frac{1}{k} \sum_{i=1}^k p_\theta(x|z^{(i)}), \quad \nabla_\theta p_\theta(x) \approx \frac{1}{k} \sum_{i=1}^k \nabla_\theta p_\theta(x|z^{(i)})$$

**Remark:** work in theory but not in practice. For most  $z \sim p(z)$ ,  $p_\theta(x|z)$  is very low, i.e., mismatch between the prior and posterior. This leads to large variance for the Monte Carlo estimates. We need a clever way to select  $z^{(i)}$  to reduce the variance of the estimator.

We can use importance sampling to reduce the variance

$$p_{\theta}(x) = \int_z p_{\theta}(x|z)p(z)dz = \int_z q(z) \frac{p_{\theta}(x,z)}{q(z)} dz = \mathbb{E}_{z \sim q(z)} \frac{p_{\theta}(x,z)}{q(z)}$$

Similarly, we can use Monte Carlo estimate

- ▶ Sample  $z^{(1)}, \dots, z^{(k)}$  from the important distribution  $q(z)$
- ▶ Approximate expectation with sample average

$$p_{\theta}(x) \approx \frac{1}{k} \sum_{i=1}^k \frac{p_{\theta}(x, z^{(i)})}{q(z^{(i)})}$$

Remark: What is a good choice for  $q(z)$ ?

## ► Evidence Lower Bound (ELBO)

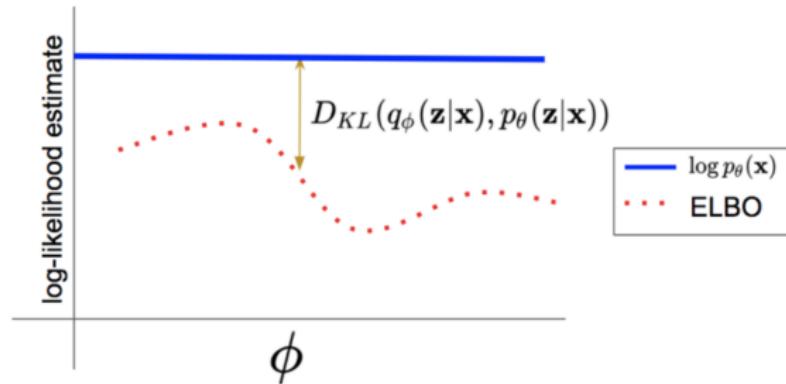
$$\begin{aligned}\log p_\theta(x) &\geq \mathbb{E}_{z \sim q(z)} \log \frac{p_\theta(x, z)}{q(z)} \\&= \mathbb{E}_{z \sim q(z)} \log p_\theta(x, z) - \mathbb{E}_{z \sim q(z)} \log q(z) \\&= \mathbb{E}_{z \sim q(z)} \log p_\theta(x, z) + H(q)\end{aligned}$$

► Equality holds when  $q(z) = p(z|x; \theta)$ 

$$\log p_\theta(x) = \mathbb{E}_{z \sim p(z|x; \theta)} \log p_\theta(x, z) + H(p(z|x; \theta))$$

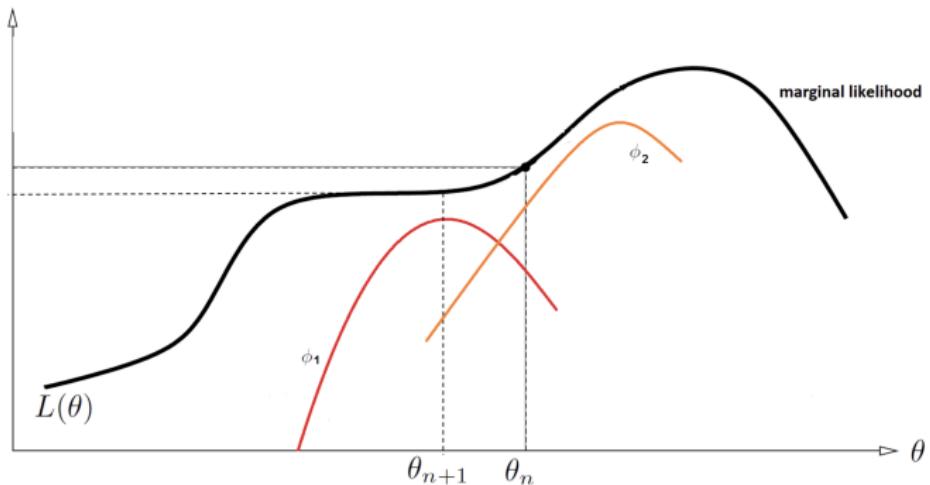
This is the E-step in EM!

- In practice,  $p(z|x, \theta)$  is usually intractable. We can find the “best”  $q(z)$  by maximizing the ELBO in a parameterized family of  $\{q_\phi(z) : \phi \in \Phi\}$



$$\begin{aligned}\log p_\theta(\mathbf{x}) &\geq \int_z q_\phi(z|\mathbf{x}) \log \frac{p_\theta(\mathbf{x}, z)}{q_\phi(z|\mathbf{x})} = \mathcal{L}(\mathbf{x}; \theta, \phi) \\ &= \mathcal{L}(\mathbf{x}; \theta, \phi) + \text{KL}(q_\phi(z|\mathbf{x}) \| p(z|\mathbf{x}; \theta))\end{aligned}$$

The better  $q_\phi(z|\mathbf{x})$  can approximate the posterior  $p(z|\mathbf{x}; \theta)$ , the closer ELBO will be to the  $\log p_\theta(\mathbf{x})$ . We then jointly optimize over  $\theta$  and  $\phi$  to maximize the ELBO over a dataset.



$\mathcal{L}(x; \theta, \phi_1)$  and  $\mathcal{L}(x; \theta, \phi_2)$  are both lower bounds, we want to jointly optimize  $\theta$  and  $\phi$ .

- ▶ For each data point  $x$ , ELBO holds

$$\log p_\theta(x) \geq \int_z q_\phi(z|x) \log p_\theta(x, z) + H(q_\phi(z|x)) = \mathcal{L}(x; \theta, \phi)$$

- ▶ Maximum likelihood learning over the entire dataset

$$\ell(\theta; \mathcal{D}) = \sum_{x^i \in \mathcal{D}} \log p_\theta(x^i) \geq \sum_{x^i \in \mathcal{D}} \mathcal{L}(x^i; \theta, \phi^i)$$

- ▶ Therefore

$$\max_{\theta} \ell(\theta; \mathcal{D}) \geq \max_{\theta, \phi^1, \dots, \phi^M} \sum_{i=1}^M \mathcal{L}(x^i; \theta, \phi^i)$$

- ▶ Note that we use different *variational parameters*  $\phi^i$  for every data point  $x^i$ , because the true posterior  $p_\theta(z|x^i)$  is different across data points  $x^i$



- ▶ Assume  $p_\theta(z, x^i)$  is close to  $p_{\text{data}}(z, x^i)$ . Suppose  $z$  captures information such as digit identity (label), style, etc. For simplicity, assume  $z \in \{0, 1, \dots, 9\}$
- ▶ Suppose  $q_{\phi^i}(z)$  is a probability distribution over the hidden variable  $z$  parameterized by  $\phi^i = (p_0, \dots, p_9)$
- ▶ If  $\phi^i = (0, 0, 0, 1, \dots, 0)$ , is  $q_{\phi^i}(z)$  a good approximation of  $p_\theta(z|x^1)$  ( $x^1$  is the leftmost datapoint)? Yes
- ▶ If  $\phi^i = (0, 0, 0, 1, \dots, 0)$ , is  $q_{\phi^i}(z)$  a good approximation of  $p_\theta(z|x^3)$  ( $x^3$  is the rightmost datapoint)? No
- ▶ For each  $x^i$ , need to find a good  $\phi^{i,*}$  via optimization, can be expensive

- ▶ Optimizing  $\sum_{x^i \in \mathcal{D}} \mathcal{L}(x^i; \theta, \phi^i)$  as a function of  $\theta, \phi^1, \dots, \phi^M$  using stochastic gradient ascent

$$L(\mathcal{D}; \theta, \phi^{1:M}) = \sum_{i=1}^M \mathbb{E}_{q_{\phi^i}(z^i)} (\log p_\theta(x^i, z) - \log q_{\phi^i}(z^i))$$

1. Initialize  $\theta, \phi^1, \dots, \phi^M$
  2. Randomly sample a data point  $x^i$  from  $\mathcal{D}$
  3. Optimize  $\mathcal{L}(x^i; \theta, \phi^i)$  as a function of  $\phi^i$ , e.g., local gradient update
  4. Compute  $\nabla_\theta \mathcal{L}(x^i; \theta, \phi^{i,*})$
  5. Update  $\theta$  in the gradient direction. Go to step 2
- ▶ How to compute the gradients? Often no close form solution for the expectations. Use **Monte Carlo estimates!**

$$\mathcal{L}(x; \theta, \phi) = \mathbb{E}_{q_\phi(z)} (\log p_\theta(x, z) - \log q_\phi(z))$$

- ▶ Similarly as in VI, we assume  $q_\phi(z)$  is tractable, i.e., easy to sample from and evaluate
- ▶ Suppose  $z^1, \dots, z^k$  are samples from  $q_\phi(z)$
- ▶ The gradient with respect to  $\theta$  is easy

$$\begin{aligned}\nabla_{\theta} \mathcal{L}(x; \theta, \phi) &= \nabla_{\theta} \mathbb{E}_{q_\phi(z)} (\log p_\theta(x, z) - \log q_\phi(z)) \\ &= \mathbb{E}_{q_\phi(z)} \nabla_{\theta} \log p_\theta(x, z) \\ &\approx \frac{1}{k} \sum_{i=1}^k \nabla_{\theta} \log p_\theta(x, z^i)\end{aligned}$$

- ▶ The gradient with respect to  $\phi$  is more complicated because the expectation depends on  $\phi$
- ▶ We can use **score function estimator** (or **REINFORCE**) with *control variates*. When  $q_\phi(z)$  is reparameterizable, we can also use the **reparameterization trick**.
- ▶ If there exists  $g_\phi$  and  $q_\epsilon$ , s.t.  $z = g_\phi(\epsilon)$ ,  $\epsilon \sim q_\epsilon \Rightarrow z \sim q_\phi(z)$

$$\begin{aligned}\nabla_\phi \mathcal{L}(x; \theta, \phi) &= \nabla_\phi \mathbb{E}_{q_\epsilon(\epsilon)} (\log p_\theta(x, g_\phi(\epsilon)) - \log q_\phi(g_\phi(\epsilon))) \\ &= \mathbb{E}_{q_\epsilon(\epsilon)} (\nabla_\phi \log p_\theta(x, g_\phi(\epsilon)) - \nabla_\phi \log q_\phi(g_\phi(\epsilon))) \\ &\approx \frac{1}{k} \sum_{i=1}^k (\nabla_\phi \log p_\theta(x, g_\phi(\epsilon^i)) - \nabla_\phi \log q_\phi(g_\phi(\epsilon^i)))\end{aligned}$$

where  $\epsilon^i \sim q_\epsilon(\epsilon)$ ,  $i = 1, \dots, k$

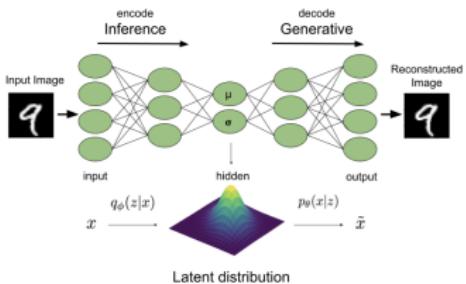
- ▶ Example:  $z = \mu + \sigma\epsilon$ ,  $\epsilon \sim \mathcal{N}(0, 1) \Leftrightarrow z \sim \mathcal{N}(\mu, \sigma^2) = q_\phi(z)$

$$\max_{\theta} \ell(\theta; \mathcal{D}) \geq \max_{\theta, \phi^{1:M}} \sum_{i=1}^M \mathcal{L}(x^i; \theta, \phi^i)$$

- ▶ So far we have used a set of variational parameters  $\phi^i$  for each data point  $x^i$ . Unfortunately, this does not scale to large datasets.
- ▶ **Amortization:** Learn a single parameteric function  $f_\lambda$  that maps each  $x$  to a set of variational parameters. Like doing regression  $x^i \mapsto \phi^{i,*}$ 
  - ▶ For example, if  $q(z|x^i)$  are Gaussians with different means  $\mu^1, \dots, \mu^m$ , we learn a single neural network  $f_\lambda$  mapping  $x^i$  to  $\mu^i$
  - ▶ We approximate the posteriors  $q(z|x^i)$  using this distribution  $q_\lambda(z|x^i)$



- ▶ Assume  $p_\theta(z, x^i)$  is close to  $p_{\text{data}}(z, x^i)$ . Suppose  $z$  captures information such as digit identity (label), style, etc.
- ▶ Suppose  $q_{\phi^i}(z)$  is a probability distribution over the hidden variable  $z$  parameterized by  $\phi^i$
- ▶ For each  $x^i$ , need to find a good  $\phi^{i,*}$  via optimization, expensive for large dataset
- ▶ **Amortized Inference:** learn how to map  $x^i$  to a good set of parameters  $\phi^i$  via  $q(z; f_\lambda(x^i))$ .  $f_\lambda$  learns how to solve the optimization problem for you, jointly across all datapoints.
- ▶ In the literature,  $q(z; f_\lambda(x^i))$  often denoted as  $q_\phi(z|x^i)$

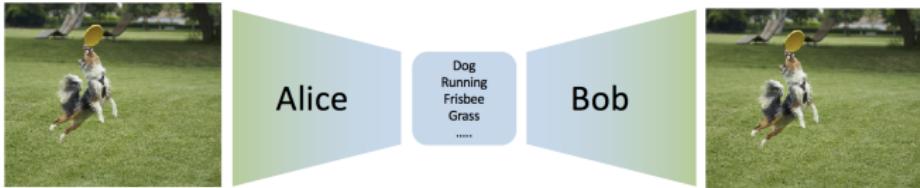


$$\begin{aligned}\mathcal{L}(x; \theta, \phi) &= \mathbb{E}_{q_\phi(z|x)} (\log p_\theta(x, z) - \log q_\phi(z|x)) \\ &= \mathbb{E}_{q_\phi(z|x)} (\log p_\theta(x|z) + \log p(z) - \log q_\phi(z|x)) \\ &= \mathbb{E}_{q_\phi(z|x)} \log p(x|z; \theta) - \text{KL} (q_\phi(z|x) \| p(z))\end{aligned}$$

Take a data point  $x^i \rightarrow$  Map it to  $\hat{z}$  by sampling from  $q_\phi(z|x^i)$  (encoder)  $\rightarrow$  Reconstruct  $\hat{x}$  by sampling from  $p(x|\hat{z}; \theta)$  (decoder)

What does the training objective  $\mathcal{L}(x; \theta, \phi)$  do?

- ▶ First term encourages  $\hat{x} \approx x^i$  ( $x^i$  likely under  $p(x|\hat{z}; \theta)$ )
- ▶ Second term encourages  $\hat{z}$  to be likely under the prior  $p(z)$

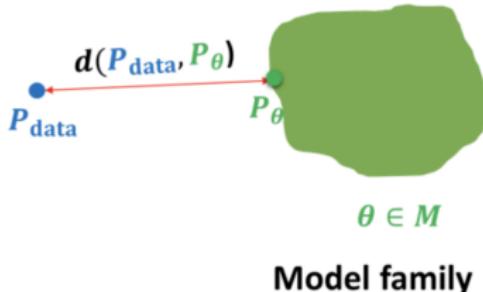


- ▶ Alice goes on a space mission and needs to send images to Bob. Given an image  $x^i$ , she (stochastically) compress it using  $\hat{z} \sim q_\phi(z|x^i)$  obtaining a message  $\hat{z}$ . Alice sends the message  $\hat{z}$  to Bob
- ▶ Given  $\hat{z}$ , Bob tries to reconstruct the image using  $p_\theta(x|\hat{z})$ 
  - ▶ This scheme works well if  $\mathbb{E}_{q_\phi(z|x)} \log p_\theta(x|z)$  is large
  - ▶ The term  $\text{KL}(q_\phi(z|x)\|p(z))$  forces the distribution over messages to have a specific shape  $p(z)$ . If Bob knows  $p(z)$ , he can generate realistic messages  $\hat{z} \sim p(z)$  and the corresponding image, as if he had received them from Alice!

- ▶ Combine simple models to get a more flexible one (e.g., mixture of Gaussians)
- ▶ Directed model permits ancestral sampling (efficient generation):  $z \sim p(z), \quad x \sim p_\theta(x|z)$
- ▶ However, log-likelihood is generally intractable, hence learning is difficult (compared to autoregressive models)
- ▶ Joint learning of a model ( $\theta$ ) and an amortized inference component  $\phi$  to achieve tractability via ELBO optimization
- ▶ Latent representations for any  $x$  can be inferred via  $q_\phi(z|x)$



$$\begin{aligned} \mathbf{x}_i &\sim P_{\text{data}} \\ i &= 1, 2, \dots, n \end{aligned}$$



► Model families

- Autoregressive Models:  $p_{\theta}(x) = \prod_{i=1}^n p_{\theta}(x_i | x_{<i})$
- Variational Autoencoders:  $p_{\theta}(x) = \int_z p_{\theta}(x, z) dz$
- Normalizing Flow Models:

$$p_X(x; \theta) = p_Z(f_{\theta}^{-1}(x)) \left| \det \left( \frac{\partial f_{\theta}^{-1}(x)}{\partial x} \right) \right|$$

- All the above families are based on maximizing likelihoods (or approximations, e.g., lower bound)
- Is the likelihood a good indicator of the quality of samples generated by the model?

- ▶ Optimal generative model will give best sample quality and highest test log-likelihood. However, in practice, **high log-likelihoods  $\neq$  good sample quality** (Theis et al., 2016)
- ▶ **Case 1:** great test log-likelihoods, poor samples. Consider a mixture model  $p_\theta(x) = 0.01p_{\text{data}}(x) + 0.99p_{\text{noise}}(x)$ , we have

$$\mathbb{E}_{p_{\text{data}}} \log p_{\text{data}}(x) \geq \mathbb{E}_{p_{\text{data}}} \log p_\theta(x) \geq \mathbb{E}_{p_{\text{data}}} \log p_{\text{data}}(x) - \log 100$$

This means  $\mathbb{E}_{p_{\text{data}}} \log p_\theta(x) \approx \mathbb{E}_{p_{\text{data}}} \log p_{\text{data}}(x)$  when the dimension of  $x$  is large.

- ▶ **Case 2:** great samples, poor test log-likelihoods. E.g., memorizing training set: samples look exactly like the training set; test set will have zero probability
- ▶ The above cases suggest that it might be useful to disentangle likelihoods and samples  $\Rightarrow$  **likelihood-free learning!**



vs.



$$S_1 = \{\mathbf{x} \sim P\}$$

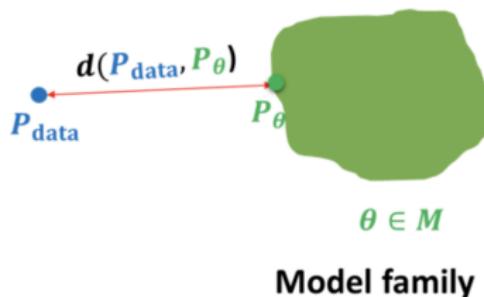
$$S_2 = \{\mathbf{x} \sim Q\}$$

Given samples from two distributions  $S_1 = \{x \sim P\}$  and  $S_2 = \{x \sim Q\}$ , how can we tell if these samples are from the same distribution? (i.e.,  $P \equiv Q$ ?)

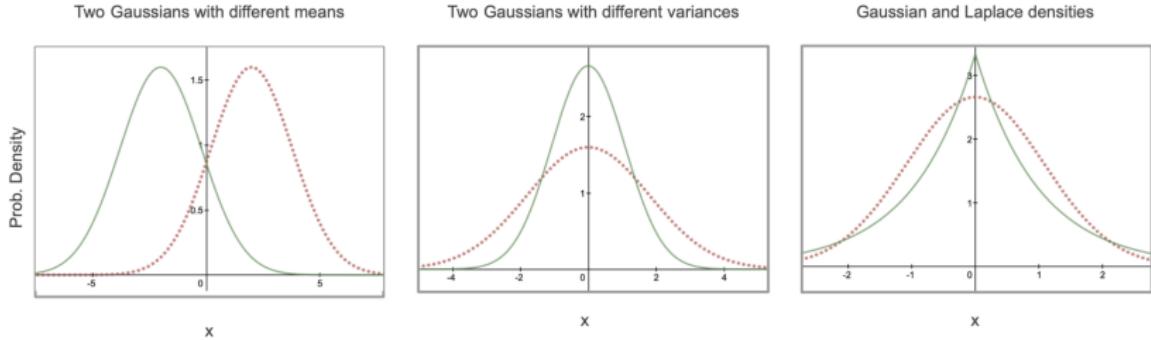
- ▶ Given  $S_1 = \{x \sim P\}$  and  $S_2 = \{x \sim Q\}$ , a **two-sample test** considers the following hypotheses
  - ▶ Null hypothesis  $H_0 : P = Q$
  - ▶ Alternative hypothesis  $H_1 : p \neq Q$
- ▶ Test statistic  $T$  compares  $S_1$  and  $S_2$ , e.g., difference in means, variances of the two sets of samples
- ▶ If  $T$  is less than a threshold  $\alpha$ , accept  $H_0$  else reject it
- ▶ **Key observation:** Test statistics is likelihood-free since it does not involve the densities  $P$  or  $Q$  (only samples)



$$\mathbf{x}_i \sim P_{\text{data}} \\ i = 1, 2, \dots, n$$

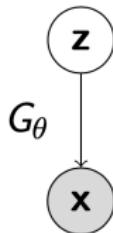


- ▶ Suppose we have direct access to the data set  
 $S_1 = \mathcal{D} = \{x \sim p_{\text{data}}\}$
- ▶ Now assume that the model distribution  $p_\theta$  permits efficient sampling (e.g., directed models). Let  $S_2 = \{x \sim p_\theta\}$
- ▶ Use a two-sample test objective to measure the distance between distributions and train the generative model  $p_\theta$  to minimize this distance between  $S_1$  and  $S_2$



- ▶ Finding a two-sample test objective in high dimensions is non-trivial
- ▶ In the generative model setup, we know that  $S_1$  and  $S_2$  come from different distributions  $p_{\text{data}}$  and  $p_{\theta}$  respectively
- ▶ **Key idea:** Learn a statistic that maximizes a suitable notion of distance between the two sets of samples  $S_1$  and  $S_2$

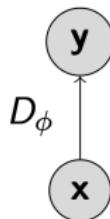
The **generator** and **discriminator** play a minimax game!



## Generator

- ▶ Directed, latent variable model with a deterministic mapping between  $z$  and  $x$  given by  $G_\theta$
- ▶ Minimizes a two-sample test objective (in support of the null hypothesis  $p_{\text{data}} = p_\theta$ )

The **generator** and **discriminator** play a minimax game!



## Discriminator

- ▶ Any function (e.g., neural network) which tries to distinguish “real” samples from the dataset and “fake” samples generated from the model
- ▶ Maximizes the two-sample test objective (in support of the alternative hypothesis  $p_{\text{data}} \neq p_\theta$ )

- ▶ Training objective for discriminator:

$$\max_D V(G, D) = \mathbb{E}_{x \sim p_{\text{data}}} \log D(x) + \mathbb{E}_{x \sim p_G} \log(1 - D(x))$$

- ▶ For a fixed generator  $G$ , the discriminator is performing binary classification with the cross entropy objective
  - ▶ Assign probability 1 to true data points  $x \sim p_{\text{data}}$
  - ▶ Assign probability 0 to fake samples  $x \sim p_G$
- ▶ Optimal discriminator

$$D_G^*(x) = \frac{p_{\text{data}}(x)}{p_{\text{data}}(x) + p_G(x)}$$

- ▶ Training Objective for generator:

$$\min_G V(G, D) = \mathbb{E}_{x \sim p_{\text{data}}} \log D(x) + \mathbb{E}_{x \sim p_G} \log(1 - D(x))$$

- ▶ For the optimal discriminator  $D_G^*(\cdot)$ , we have

$$\begin{aligned} V(G, D_G^*) &= \mathbb{E}_{x \sim p_{\text{data}}} \log \frac{p_{\text{data}}(x)}{p_{\text{data}}(x) + p_G(x)} + \mathbb{E}_{x \sim p_G} \log \frac{p_G(x)}{p_{\text{data}}(x) + p_G(x)} \\ &= \mathbb{E}_{x \sim p_{\text{data}}} \log \frac{p_{\text{data}}(x)}{\frac{p_{\text{data}}(x) + p_G(x)}{2}} + \mathbb{E}_{x \sim p_G} \log \frac{p_G(x)}{\frac{p_{\text{data}}(x) + p_G(x)}{2}} - \log 4 \\ &= \text{KL} \left( p_{\text{data}} \middle\| \frac{p_{\text{data}} + p_G}{2} \right) + \text{KL} \left( p_G \middle\| \frac{p_{\text{data}} + p_G}{2} \right) - \log 4 \end{aligned}$$

- ▶ The sum of KL in the above equation is known as Jensen-Shannon divergence (JSD)

$$\text{JSD}(p, q) = \text{KL}\left(p \left\| \frac{p+q}{2} \right.\right) + \text{KL}\left(q \left\| \frac{p+q}{2} \right.\right)$$

- ▶ Properties
  - ▶  $\text{JSD}(p, q) \geq 0$
  - ▶  $\text{JSD}(p, q) = 0$  iff  $p = q$
  - ▶  $\text{JSD}(p, q) = \text{JSD}(q, p)$
  - ▶  $\sqrt{\text{JSD}(p, q)}$  satisfies triangle inequality
- ▶ Optimal generator for the JSD GAN

$$p_G = p_{\text{data}}$$

- ▶ For the optimal discriminator  $D_{G^*}^*(\cdot)$  and generator  $G^*(\cdot)$ , we have

$$V(G^*, D_{G^*}^*(x)) = -\log 4$$

$$\min_{\theta} \max_{\phi} V(G_{\theta}, D_{\phi}) = \mathbb{E}_{x \sim p_{\text{data}}} \log D_{\phi}(x) + \mathbb{E}_{z \sim p(z)} \log(1 - D_{\phi}(G_{\theta}(z)))$$

- ▶ sample  $m$  training points  $x^{(1)}, x^{(2)}, \dots, x^{(m)}$  from  $\mathcal{D}$
- ▶ sample  $m$  noise vectors  $z^{(1)}, z^{(2)}, \dots, z^{(m)}$  from  $p_z$
- ▶ generator parameters  $\theta$  update: stochastic gradient **descent**

$$\nabla_{\theta} V(G_{\theta}, D_{\phi}) = \frac{1}{m} \nabla_{\theta} \sum_{i=1}^m \log(1 - D_{\phi}(G_{\theta}(z^{(i)})))$$

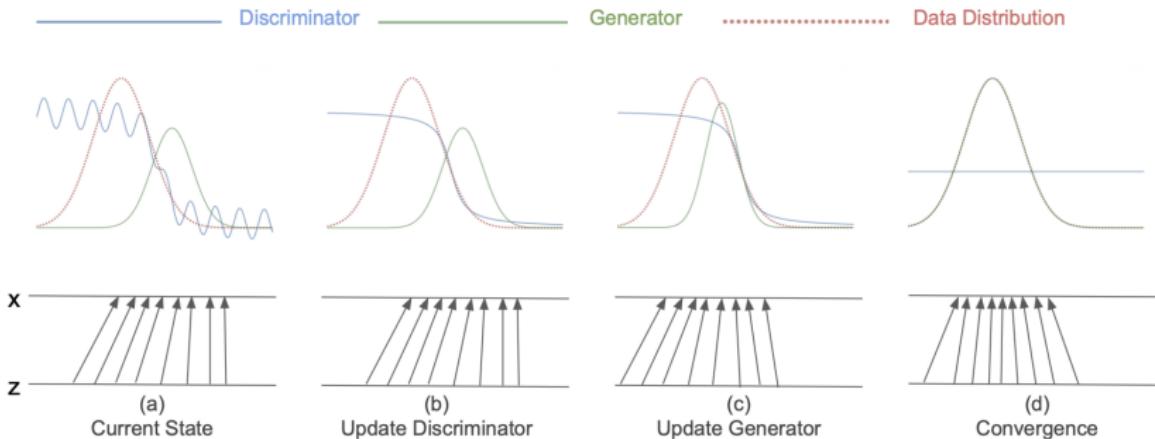
- ▶ discriminator parameters  $\phi$  update: stochastic gradient **ascent**

$$\nabla_{\phi} V(G_{\theta}, D_{\phi}) = \frac{1}{m} \nabla_{\phi} \sum_{i=1}^m \log D_{\phi}(x^{(i)}) + \log(1 - D_{\phi}(G_{\theta}(z^{(i)})))$$

- ▶ Repeat for fixed number of epochs

# A Toy Example

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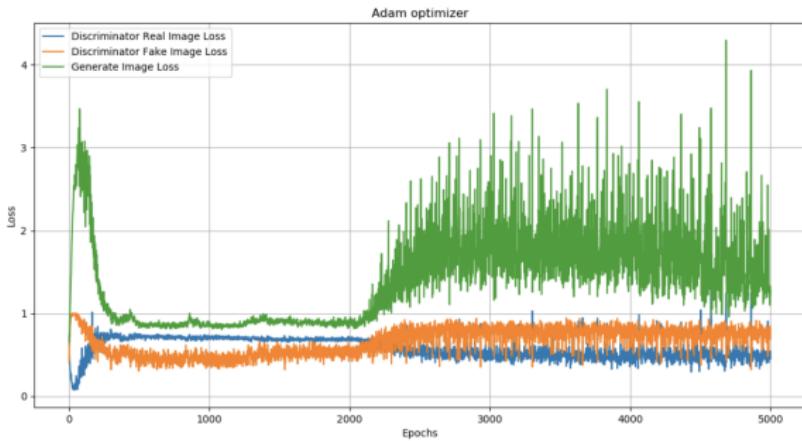
Adapted from Goodfellow, 2014



- ▶ GANs have been successfully applied to several domains and tasks
- ▶ However, working with GANs can be very challenging in practice: **unstable optimization/mode collapse/evaluation**
- ▶ Many bag of tricks applied to train GANs successfully

Image source: Ian Goodfellow. Samples from Goodfellow et al., 2014, Radford et al., 2015, Liu et al., 2016, Karras et al., 2017, Karras et al., 2018

- **Theorem:** If the generator updates are made in function space and discriminator is optimal at every step, then the generator is guaranteed to converge to the data distribution
- **Unrealistic assumptions!** In practice, the generator and discriminator loss keeps oscillating during GAN training

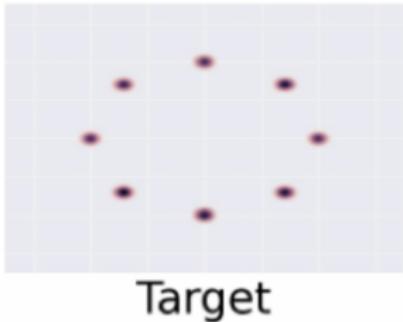


- No robust stopping criteria in practice (unlike MLE)

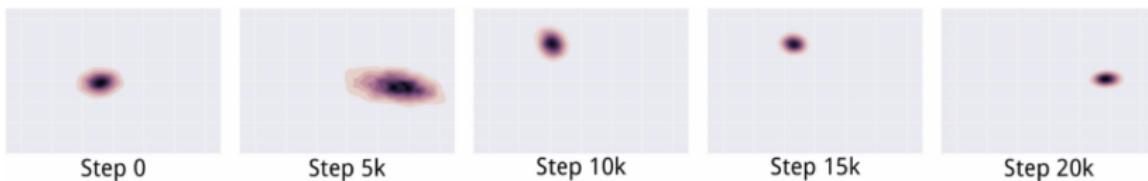
- ▶ GANs are notorious for suffering from **mode collapse**
- ▶ Intuitively, this refers to the phenomena where the generator of a GAN collapse to one or few samples (i.e., “modes”)



Arjovsky et al., 2017

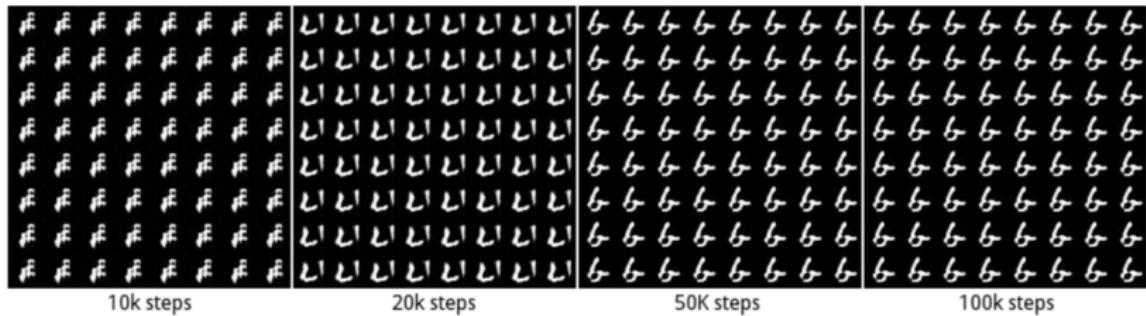


- ▶ True distribution is a mixture of Gaussians



Source: Metz et al., 2017

- ▶ The generator distribution keeps oscillating between different models



Source: Metz et al., 2017

- ▶ Fixes to mode collapse are mostly empirically driven: alternate architectures, adding regularization terms, injecting small noise perturbations etc.
- ▶ Tips and tricks to make GAN work by Soumith Chintala:  
<https://github.com/soumith/ganhacks>



Source: Robbie Barrat, Obvious

GAN generated art auctioned at Christie's.

**Expected Price:** \$7,000 – \$10,000

**True Price:** \$432,500

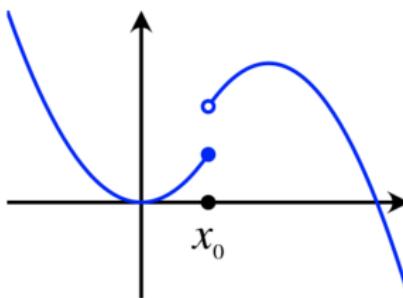
- ▶ The GAN Zoo:  
<https://github.com/hindupuravinash/the-gan-zoo>
- ▶ Examples
  - ▶ Rich class of likelihood-free objectives
  - ▶ Combination with latent representations
  - ▶ Application: Image-to-image translation, etc.

- Given two densities  $p$  and  $q$ , the  $f$ -divergence is given by

$$D_f(p\|q) = \mathbb{E}_{x \sim q} f\left(\frac{p(x)}{q(x)}\right)$$

where  $f$  is any convex, lower-semicontinuous function with  $f(1) = 0$

- Lower-semicontinuous: function value at any point  $x_0$  is close to  $f(x_0)$  or greater than  $f(x_0)$



- Example: KL divergence with  $f(u) = u \log u$

Many more  $f$ -divergence!

Name	$D_f(P\ Q)$	Generator $f(u)$
Total variation	$\frac{1}{2} \int  p(x) - q(x)  dx$	$\frac{1}{2} u - 1 $
Kullback-Leibler	$\int p(x) \log \frac{p(x)}{q(x)} dx$	$u \log u$
Reverse Kullback-Leibler	$\int q(x) \log \frac{q(x)}{p(x)} dx$	$-\log u$
Pearson $\chi^2$	$\int \frac{(q(x) - p(x))^2}{p(x)} dx$	$(u - 1)^2$
Neyman $\chi^2$	$\int \frac{(p(x) - q(x))^2}{q(x)} dx$	$\frac{(1-u)^2}{u}$
Squared Hellinger	$\int \left( \sqrt{p(x)} - \sqrt{q(x)} \right)^2 dx$	$(\sqrt{u} - 1)^2$
Jeffrey	$\int (p(x) - q(x)) \log \left( \frac{p(x)}{q(x)} \right) dx$	$(u - 1) \log u$
Jensen-Shannon	$\frac{1}{2} \int p(x) \log \frac{2p(x)}{p(x)+q(x)} + q(x) \log \frac{2q(x)}{p(x)+q(x)} dx$	$-(u+1) \log \frac{1+u}{2} + u \log u$
Jensen-Shannon-weighted	$\int p(x) \pi \log \frac{2p(x)}{\pi p(x)+(1-\pi)q(x)} + (1-\pi)q(x) \log \frac{2q(x)}{\pi p(x)+(1-\pi)q(x)} dx$	$\pi u \log u - (1 - \pi + \pi u) \log(1 - \pi + \pi u)$
GAN	$\int p(x) \log \frac{2p(x)}{p(x)+q(x)} + q(x) \log \frac{2q(x)}{p(x)+q(x)} dx - \log(4)$	$u \log u - (u+1) \log(u+1)$
$\alpha$ -divergence ( $\alpha \notin \{0, 1\}$ )	$\frac{1}{\alpha(\alpha-1)} \int \left( p(x) \left[ \left( \frac{q(x)}{p(x)} \right)^\alpha - 1 \right] - \alpha(q(x) - p(x)) \right) dx$	$\frac{1}{\alpha(\alpha-1)} (u^\alpha - 1 - \alpha(u-1))$

Source: Nowozin et al., 2016

- ▶ To use  $f$ -divergences as a two-sample test objective for likelihood-free learning, we need to be able to estimate it only via samples
- ▶ Fenchel conjugate: For any function  $f(\cdot)$ , its convex conjugate is defined as

$$f^*(t) = \sup_{u \in \text{dom}_f} ut - f(u)$$

- ▶ Duality:  $f^{**} = f$ . When  $f(\cdot)$  is convex, lower semicontinuous, so is  $f^*(\cdot)$

$$f(u) = \sup_{t \in \text{dom}_{f^*}} tu - f^*(t)$$

- We can obtain a lower bound to any  $f$ -divergence via its Fenchel conjugate

$$\begin{aligned}D_f(p\|q) &= \mathbb{E}_{x \sim q} f\left(\frac{p(x)}{q(x)}\right) \\&= \mathbb{E}_{x \sim q} \sup_{t \in \text{dom}_{f^*}} \left( t \frac{p(x)}{q(x)} - f^*(t) \right) \\&\geq \mathbb{E}_{x \sim q} t(x) \frac{p(x)}{q(x)} - f^*(t(x)) \\&= \int_{\mathcal{X}} t(x)p(x) - f^*(t(x))q(x)dx \\&= \mathbb{E}_{x \sim p} t(x) - \mathbb{E}_{x \sim q} f^*(t(x))\end{aligned}$$

for any function  $t : \mathcal{X} \mapsto \text{dom}_{f^*}$

- Variational lower bound

$$D_f(p\|q) \geq \sup_{t \in \mathcal{T}} (\mathbb{E}_{x \sim p} t(x) - \mathbb{E}_{x \sim q} f^*(t(x)))$$

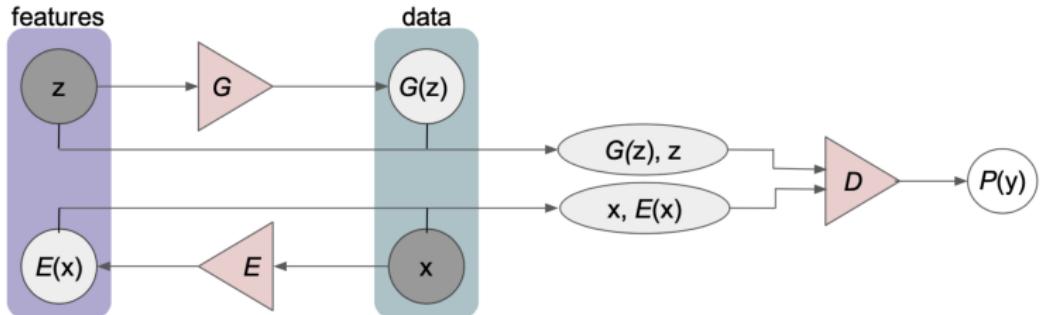
- Choose any  $f$ -divergence
- Let  $p = p_{\text{data}}$  and  $q = p_G$
- Parameterize  $t$  by  $\phi$  and  $G$  by  $\theta$
- Consider the following  $f$ -GAN objective

$$\min_{\theta} \max_{\phi} F(\theta, \phi) = \mathbb{E}_{x \sim p_{\text{data}}} t_{\phi}(x) - \mathbb{E}_{x \sim p_{G_{\theta}}} f^*(t_{\phi}(x))$$

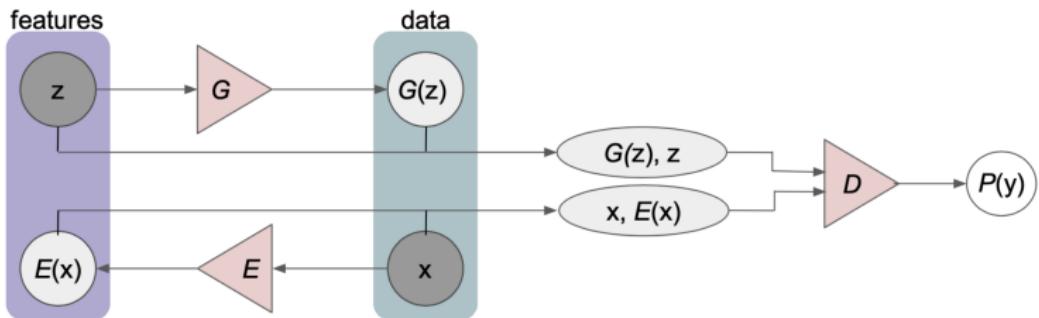
- Generator  $G_{\theta}$  tries to minimize the divergence estimate and discriminator  $t_{\phi}$  tries to tighten the lower bound

- ▶ The generator of a GAN is typically a directed, latent variable model with latent variable  $z$  and observed variables  $x$ . How can we infer the latent feature representations in a GAN?
- ▶ Unlike a normalizing flow model, the mapping  $G : z \mapsto x$  need not to be invertible
- ▶ Unlike a variational autoencoder, there is no inference network  $q(\cdot)$  which can learn a variational posterior over latent variables
- ▶ **Solution 1:** For any point  $x$ , use the activations of the prefinal layer of a discriminator as a feature representation
- ▶ Intuition: similar to supervised deep neural networks, the discriminator would have learned useful representations for  $x$  while distinguishing real and fake  $x$

- ▶ If we want to directly learn the latent representation of  $x$ , we need a different learning algorithm
- ▶ A regular GAN optimizes a two-sample test objective that compares samples of  $x$  from the generator and the data distribution
- ▶ **Solution 2:** To infer latent representations, we will compare samples of  $x, z$  from joint distributions of observed and latent variables as per the model and the data distribution
- ▶ For any  $x$  generated via the model, we have access to  $z$  (sampled from a simple prior  $p(z)$ )
- ▶ For any  $x$  from the data distribution, the  $z$  is however unobserved (latent)

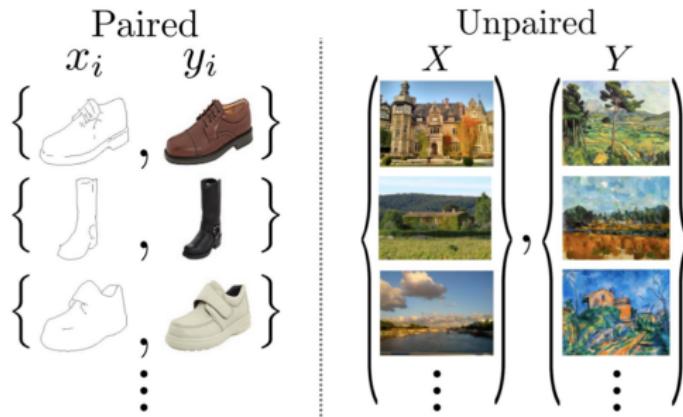


- ▶ In a BiGAN, we have an **encoder network**  $E$  in addition to the generator network  $G$
- ▶ The encoder network only observes  $x \sim p_{\text{data}}(x)$  during training to learn a mapping  $E : x \mapsto z$
- ▶ As before, the generator network only observes the samples from the prior  $z \sim p(z)$  during training to learn a mapping  $G : z \mapsto x$



- ▶ The discriminator  $D$  observes samples from the generative model  $z, G(z)$  and encoding distribution  $E(x), x$
- ▶ The goal of the discriminator is to maximize the two-sample test objective between  $z, G(z)$  and  $E(x), x$
- ▶ After training is complete, new samples are generated via  $G$  and latent representations are inferred via  $E$

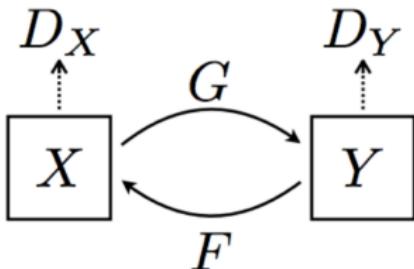
- ▶ Image-to-image translation: we are given image from two domains,  $\mathcal{X}$  and  $\mathcal{Y}$
- ▶ Paired vs. unpaired examples



Source: Zhu et al., 2016

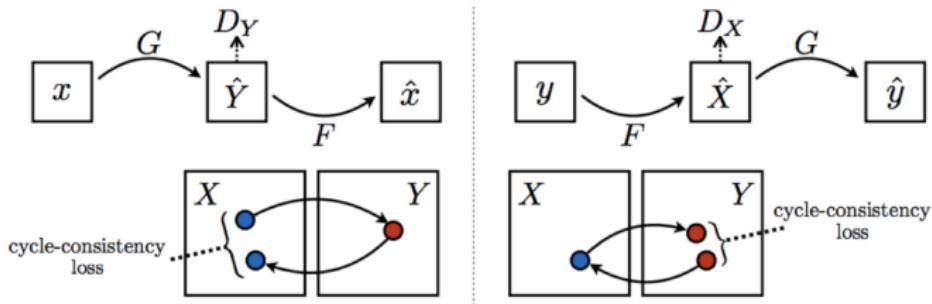
- ▶ Paired examples can be expensive to obtain. Can we translate from  $\mathcal{X} \Leftrightarrow \mathcal{Y}$  in an unsupervised manner?

- ▶ To match the two distributions, we learn two parameterized conditional generative models  $G : \mathcal{X} \mapsto \mathcal{Y}$  and  $F : \mathcal{Y} \mapsto \mathcal{X}$
- ▶  $G$  maps an element of  $\mathcal{X}$  to an element of  $\mathcal{Y}$ . A discriminator  $D_Y$  compares the observed dataset  $Y$  and the generated samples  $\hat{Y} = G(X)$
- ▶ Similarly,  $F$  maps an element of  $\mathcal{Y}$  to an element of  $\mathcal{X}$ . A discriminator  $D_X$  compares the observed dataset  $X$  and the generated samples  $\hat{X} = F(Y)$



Source: Zhu et al., 2016

- ▶ **Cycle consistency:** If we can go from  $X$  to  $\hat{Y}$  via  $G$ , then it should also be possible to go from  $\hat{Y}$  back to  $X$  via  $F$ 
  - ▶  $F(G(X)) \approx X$
  - ▶ Similarly, vice versa:  $G(F(Y)) \approx Y$



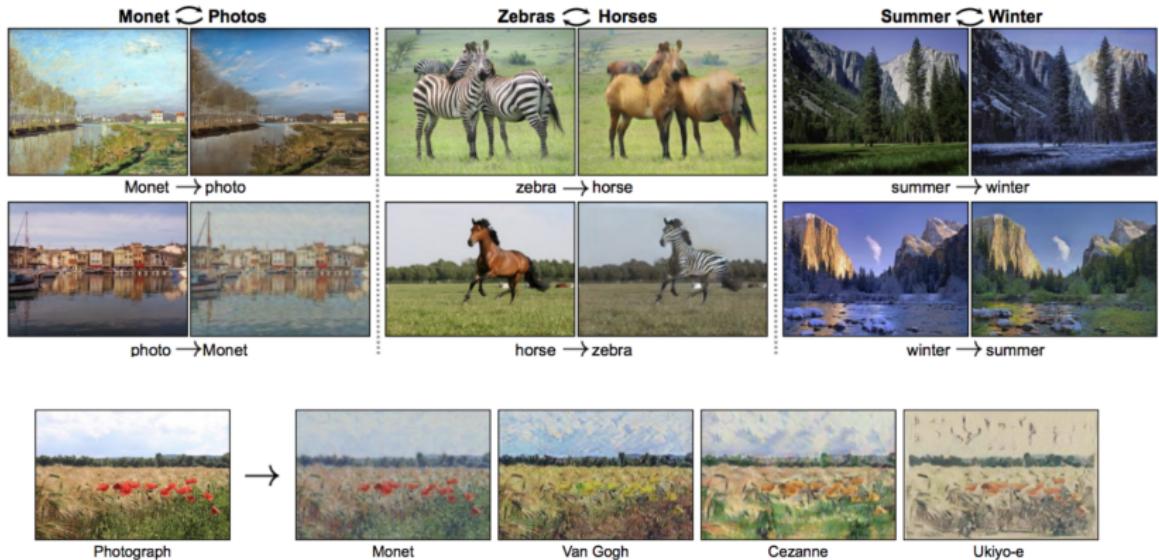
Source: Zhu et al., 2016

- ▶ Overall loss function

$$\begin{aligned} & \mathcal{L}_{\text{GAN}}(G, D_Y, X, Y) + \mathcal{L}_{\text{GAN}}(F, D_X, X, Y) \\ & + \lambda (\mathbb{E}_X \|F(G(X)) - X\|_1 + \mathbb{E}_Y \|G(F(Y)) - Y\|_1) \end{aligned}$$

# CycleGAN in Practice

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Source: Zhu et al., 2016



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- ▶ Key observation: Samples and likelihoods are not correlated in practice
- ▶ Two-sample test objectives allow for learning generative models only via samples (likelihood-free)
- ▶ Wide range of two-sample test objectives covering  $f$ -divergences (and more)
- ▶ Latent representations can be inferred via BiGAN (and other GANs with similar autoencoder structures)
- ▶ Cycle-consistent domain translations via CycleGAN and other variants

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