






# Progress Log

 Date	 Activity	 Comment
<u>Oct 7, 2020</u>	Vision Document	John Submitted on time, Reviewed in group meeting. Moved onto staging
" "	Data Dictionary	Lau Submitted on time, Reviewed. Agreed to submit for revision as group
" "	List Of Actors and their Goals	Owen submitted on time, Reviewed. Submitted for staging.
" "	2 Fully Dressed Use Case Descriptions	Riya submitted on time, Reviewed in group meeting. Submitted for staging.
" "	UI Prototype Sketches	Zach submitted on time, Reviewed each sketch determined some minor changes as a group, re submission for Oct 8, 2020.
" "	4 other Brief Use Case Descriptions	Riya submitted on time, Reviewed cases. Submitted for staging.
" "	Domain Model	Owen submitted on time, Reviewed in meeting. Submitted for staging.
<u>Oct 8, 2020</u>	UI Sketches Re submission	Zach took care of the changes suggested. Reviewed, submitted for staging.
<u>Untitled</u>	Data Dictionary	Lau revised submission, Owen gave his help in revising as well. Group feedback requested. Submitted for staging
<u>Oct 9, 2020</u>	Shipped Iteration 1	All documents were submitted to group discord finalized and pushed to the repository.
<u>Oct 12, 2020</u>	New use case submission: Choose players	Riya submitted a new usecase description for choose players, group members review it.
<u>Oct 13, 2020</u>	New use case submission: Begin play	John submitted a new use case description Begin play for review in Discord.
<u>Oct 13, 2020</u>	Sequence Diagram: Choose Players	Riya and Zach submit for review their sequence diagram on new use case Choose Players

<u>Aa</u> Date	 Activity	 Comment
<u>Oct 16,</u> <u>2020</u>	Prototype	Game prototypes with menus, gameboard created
<u>Oct 17,</u> <u>2020</u>	Revised Use Case descriptions	Riya submitted our revised use case descriptions from iteration 1.
<u>Oct 23,</u> <u>2020</u>	Document of code so far	Owen submitted a Quoridor Walkthrough for members to get onboard with the current code thus far.
<u>Oct 24,</u> <u>2020</u>	Sequence Diagram: Begin Play	Lau's submission for Begin play Sequence, sent for review. Determined that it needs to relate to the terms of the game. Given more direction on what to do from group.
<u>Oct 24,</u> <u>2020</u>	Github changes	Zach and Owen setup for github branches to work on their tasks. John now up and running with Eclipse. Progressing in development. Importance in documentation
<u>Oct 28,</u> <u>2020</u>	Begin Play Sequence Diagram	Owen and John took over because Lau wasn't following the class notes or reading documents.
<u>Oct 26,</u> <u>2020</u>	First Release	First program release published on Github
<u>Oct 29,</u> <u>2020</u>	All documents submitted	Group members, John, Riya, Zach and Owen submit their tasks post review process.