







Progress Log

<u>Aa</u> Date	 Activity	 Comment
<u>Oct 7, 2020</u>	Vision Document	John Submitted on time, Reviewed in group meeting. Moved onto staging
" "	Data Dictionary	Lau Submitted on time, Reviewed. Agreed to submit for revision as group
" "	List Of Actors and their Goals	Owen submitted on time, Reviewed. Submitted for staging.
" "	2 Fully Dressed Use Case Descriptions	Riya submitted on time, Reviewed in group meeting. Submitted for staging.
" "	UI Prototype Sketches	Zach submitted on time, Reviewed each sketch determined some minor changes as a group, re submission for Oct 8, 2020.
" "	4 other Brief Use Case Descriptions	Riya submitted on time, Reviewed cases. Submitted for staging.
" "	Domain Model	Owen submitted on time, Reviewed in meeting. Submitted for staging.
<u>Oct 8, 2020</u>	UI Sketches Re submission	Zach took care of the changes suggested. Reviewed, submitted for staging.
<u>Untitled</u>	Data Dictionary	Lau revised submission, Owen gave his help in revising as well. Group feedback requested. Submitted for staging
<u>Oct 9, 2020</u>	Shipped Iteration 1	All documents were submitted to group discord finalized and pushed to the repository.
<u>Oct 12, 2020</u>	New use case submission: Choose players	Riya submitted a new usecase description for choose players, group members review it.
<u>Oct 13, 2020</u>	New use case submission: Begin play	John submitted a new use case description Begin play for review in Discord.
<u>Oct 13, 2020</u>	Sequence Diagram: Choose Players	Riya and Zach submit for review their sequence diagram on new use case Choose Players

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<u>Oct 16,</u> <u>2020</u>	Prototype	Game prototypes with menus, gameboard created
<u>Oct 17,</u> <u>2020</u>	Revised Use Case descriptions	Riya submitted our revised use case descriptions from iteration 1.
<u>Oct 23,</u> <u>2020</u>	Document of code so far	Owen submitted a Quoridor Walkthrough for members to get onboard with the current code thus far.
<u>Oct 24,</u> <u>2020</u>	Github changes	Zach and Owen setup for github branches to work on their tasks. John now up and running with Eclipse. Progressing in development. Importance in documentation
<u>Oct 28,</u> <u>2020</u>	Begin Play Sequence Diagram	Owen and John submitted sequence diagram.
<u>Oct 26,</u> <u>2020</u>	First Release	First program release published on Github
<u>Oct 29,</u> <u>2020</u>	All documents submitted	Group members, John, Riya, Zach and Owen submit their tasks post review process.
<u>Oct 31,</u> <u>2020</u>	Second Release	Groups second release well underway
<u>Nov 2,</u> <u>2020</u>	New UCD: Save Game	Riya and Zach submit first draft of UCD
<u>Nov 3,</u> <u>2020</u>	New UCD: Load Game	Riya and Zach Submit first draft of UCD
<u>Nov 8,</u> <u>2020</u>	Third Release Progression	Owen and Zach Update the git repo with new branches featuring, UI changes, Take a turn testing.
<u>Nov 8,</u> <u>2020</u>	UCD Implementation	Master branch now updated for new UCD, Load Game and Save game.
<u>Nov 9,</u> <u>2020</u>	Sequence Diagrams	Group member John assigned to Sequence Diagrams
<u>Nov 12,</u> <u>2020</u>	Iteration Plan and Document updates	Group member Owen submits, Iteration Plan 4 submission and an updated data dictionary

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<u>Nov 9,</u> <u>2020</u>	Second Release Staging	Second Release is available for testing
<u>Nov 10,</u> <u>2020</u>	Sequence Diagrams	John, Owen and Zach submit finalized Sequence Diagrams
<u>Nov 12,</u> <u>2020</u>	Logical Structure Diagram	Riya and Owen, submit Logical Structure Diagram
<u>Nov 12,</u> <u>2020</u>	Submission Review	All submissions reviewed by group members, ready for submission
<u>Nov 13,</u> <u>2020</u>	Third Release: Finalized	Zach and Owen put up latest release, tested on multiple OS
<u>Nov 13,</u> <u>2020</u>	Iteration 3: Documents Submitted	All group documents accounted for on Discord and put up on GitHub.