```
1
   char*
    strcpy(char *dst, const char *src)
 3
 4
    char *os;
 5
 6
    os = dst;
 7
     while((*dst++ = *src++) \neq 0)
8
9
     return os;
10
   }
11
12
13
   strcmp(const char *p, const char *q)
14
15
    while(*p \&\& *p = *q)
16
      p++, q++;
17
    return (uchar)*p - (uchar)*q;
18
19
20
   uint
21
   strlen(const char *s)
22
23
    int n;
24
25
    for(n = 0; s[n]; n++)
26
     ;
27
     return n;
28
   }
29
30
   void*
31 memset(void *dst, int c, uint n)
32 {
33
    stosb(dst, c, n);
34
    return dst;
35
   }
36
37 char*
38
   strchr(const char *s, char c)
39
40
    for(; *s; s++)
41
      if(*s = c)
42
        return (char*)s;
43
    return 0;
   }
44
45
46
   char*
47
    gets(char *buf, int max)
48
49
     int i, cc;
50
     char c;
51
```

```
52
      for(i=0; i+1 < max; ){
53
        cc = read(0, \&c, 1);
54
        if(cc < 1)
55
         break;
56
       buf[i++] = c;
57
       if(c = '\n' \mid\mid c = '\n')
58
          break;
59
      }
60
     buf[i] = '\0';
61
     return buf;
62
    }
63
64
    int
65
    stat(const char *n, struct stat *st)
66 {
67
     int fd;
68
     int r;
69
70
     fd = open(n, 0_RDONLY);
71
     if(fd < 0)
72
      return -1;
73
     r = fstat(fd, st);
74
     close(fd);
75
     return r;
76
    }
77
78
    int
79
    atoi(const char *s)
80
81
     int n;
82
83
     n = 0;
    while('0' ≤ *s && *s ≤ '9')
85
      n = n*10 + *s++ - '0';
86
     return n;
87
    }
88
89
    void*
90
    memmove(void *vdst, const void *vsrc, int n)
91 {
92
     char *dst;
93
     const char *src;
94
95
     dst = vdst;
96
    src = vsrc;
97
      while(n-- > 0)
98
       *dst++ = *src++;
99
     return vdst;
100 }
```