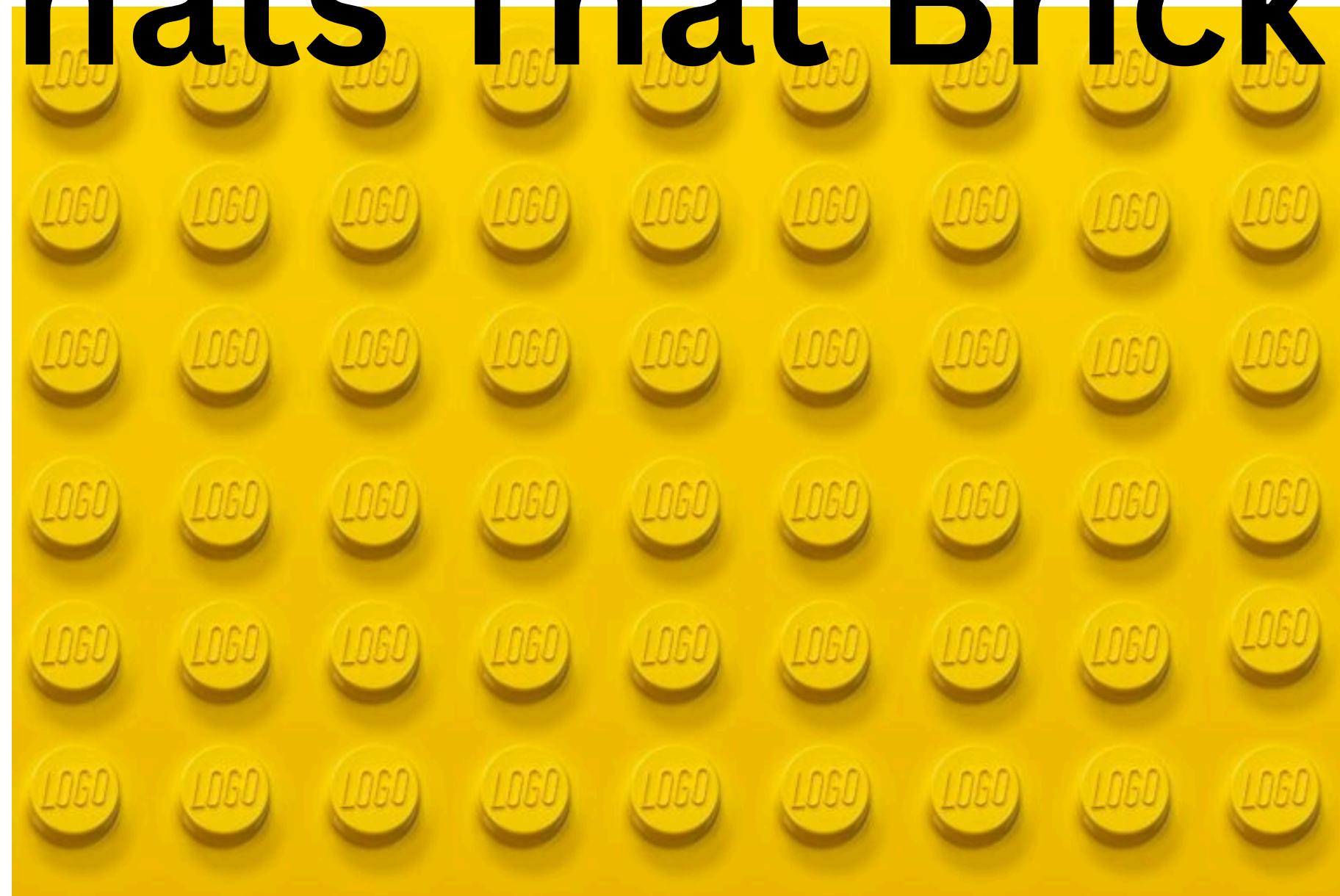


# **Whats That Brick?**



**-by Muadz Najihi Bin Abdul Shukor**

# Why?

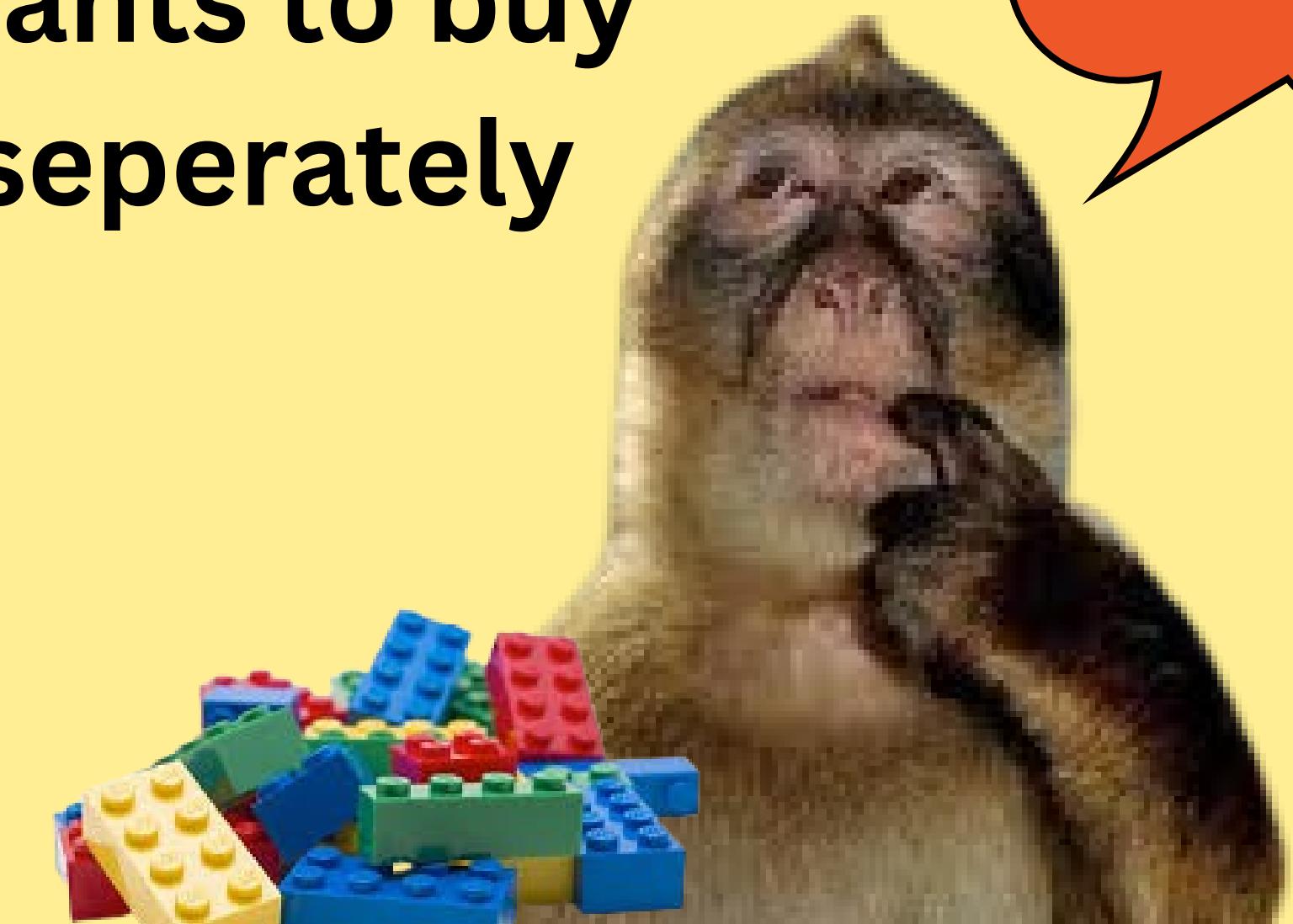
can't find the  
code for  
specific part

# Impact?

saves countless  
hours lost  
finding the part

# Who?

For diehard LEGO  
fans who do  
modelling and those  
who wants to buy  
parts seperately





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224

<> Code

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# Images of LEGO Bricks

40,000 images of 50 different LEGO bricks



used images from kaggle

Total training images: 32000

Total validation images: 8000

The LEGO part name (50 different types).

# **Objectives**

- 1. Automatically identify LEGO parts from images**
- 2. Reduce errors and save time in inventory management or LEGO sorting**
- 3. Deploy a web app so users can identify parts**

## **5. Methodology**

**Data Collection:** Gathered images for 50 LEGO parts.

**Preprocessing:** Resize to 96×96, apply data augmentation like rotation, flip, zoom.

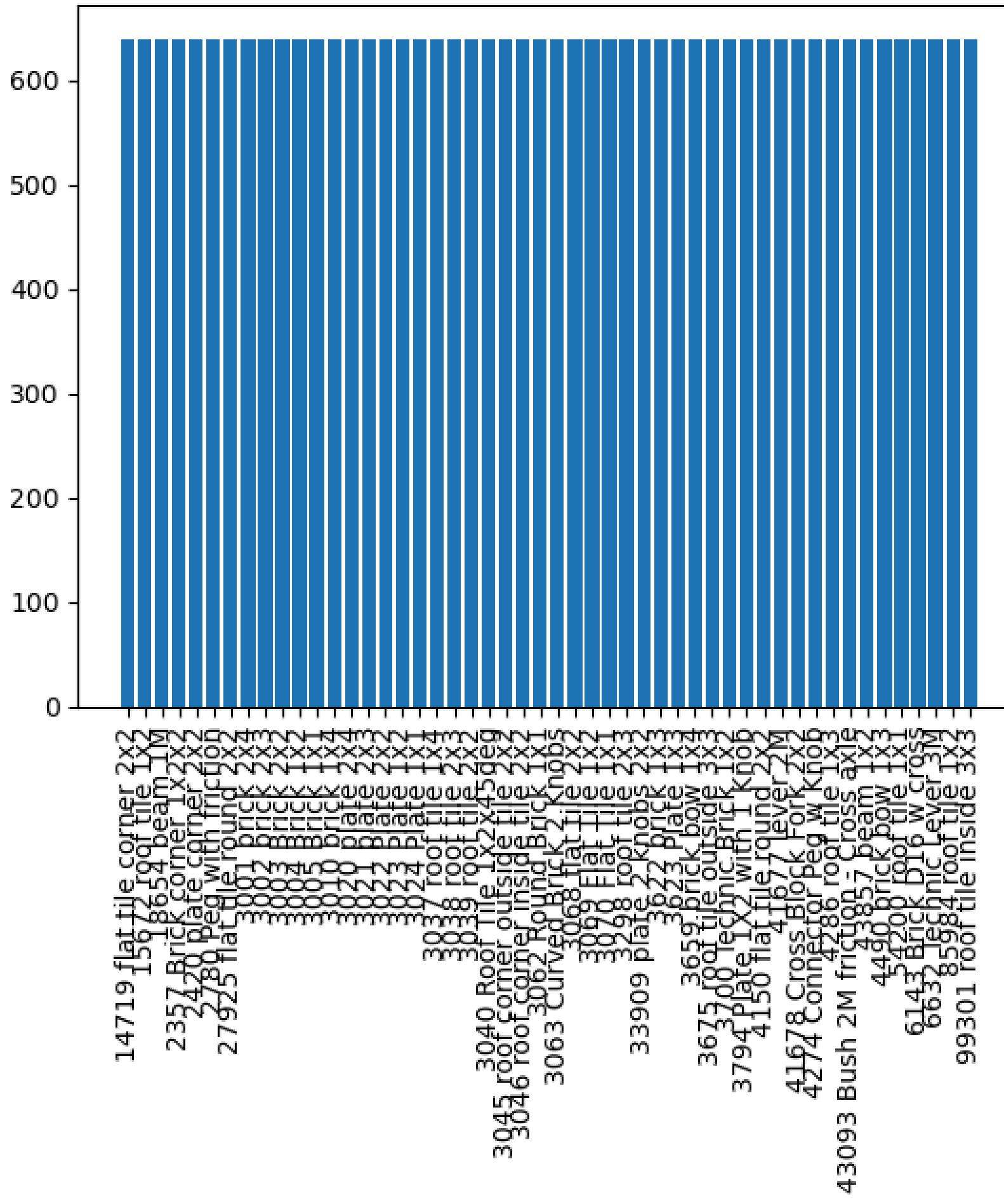
**Model Building:** CNN with 3 conv layers, dropout, and dense layers.

**Training:** Training/validation split using `flow_from_directory`, batch sizes 128/32, 20 epochs, early stopping applied.

**Evaluation:** Top-1 and top-3 predictions, accuracy & loss curves.

**Deployment:** Streamlit app for user to upload image and see top-3 predictions.

Number of Images per LEGO Class



shows that  
theres no bias  
towards one  
specific part/  
class

## **7. Modeling Approach**

**Algorithm:** CNN (3 conv layers, dropout, dense layers).

**Validation:** Split into training & validation sets, `flow_from_directory` ensures same class order.

**Feature Engineering:** Normalization, data augmentation.

**Evaluation metric:** Top-1 and top-3 accuracy.



# project demo

