```
C:\Users\Raz\Documents\EE 445L\Battleship =(\Sources\Timer.C
```

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Friday, December 03, 2010 / 1:29 PM
   1: // File ********Timer.C*******
  2: // Timer wait routines, 9S12DP512
  3: // assumes PLL is active and E clock is 24 MHz
   4: // TCNT will become 1.5MHz
  5: // Jonathan W. Valvano 1/27/09
  6:
  7: //
          This example accompanies the books
  8: //
           "Embedded Microcomputer Systems: Real Time Interfacing",
  9: //
                 Thomson Engineering, copyright (c) 2006,
 10: //
           "Introduction to Embedded Microcomputer Systems:
 11: //
           Motorola 6811 and 6812 Simulation", Thomson, copyright (c) 2002
 12:
 13: // Copyright 2009 by Jonathan W. Valvano, valvano@mail.utexas.edu
 14: //
            You may use, edit, run or distribute this file
 15: //
            as long as the above copyright notice remains
 16:
 17: #include "defs.h"
 18:
 19:
 20:
 21: //-----Timer_Init-----
 22: // activate TCNT at 1.5 MHz, assumes 24 MHz E clock
 23: // inputs: none
 24: // outputs: none
 25: void Timer_Init(void){
                      // make ritual atomic
// Enable TCNT, 24 MHz E clock
// divide by 16 TCNT prescale, TOI disarm
// timer prescale used for TCNT
 26: asm sei
 27:
       TSCR1 = 0x80;
 28: TSCR2 = 0x04;
 29: PACTL = 0;
 30: /* Bottom three bits of TSCR2 (PR2, PR1, PR0) determine TCNT period
 31: divide FastMode(24MHz) Slow Mode (4MHz)
32: 000 1 42ns TOF 2.73ms 250ns TOF 16.384ms
33: 001 2 84ns TOF 5.46ms 500ns TOF 32.768ms
34: 010 4 167ns TOF 10.9ms 1us TOF 65.536ms
35: 011 8 333ns TOF 21.8ms 2us TOF 131.072ms
 36: 100 16
                667ns TOF 43.7ms
                                      4us TOF 262.144ns
 37: 101 32 1.33us TOF 87.4ms 8us TOF 524.288ms
 38: 110 64
                2.67us TOF 174.8ms 16us TOF 1.048576s
 39: 111 128
                5.33us TOF 349.5ms
                                       32us TOF 2.097152s */
 40: }
 41:
 42:
 43: //-----Timer_Wait-----
 44: // fixed time delay
 45: // inputs: time to wait in 667ns cycles
 46: // outputs: none
 47: void Timer_Wait (unsigned short delay) {
 48: unsigned short startTime;
      startTime = TCNT;
 50:
       while((TCNT-startTime) <= delay){}</pre>
 51: }
 52:
 53: //----Timer_Wait1ms-----
 54: // fixed time delay
 55: // inputs: time to wait in ms
 56: // outputs: none
 57: // 1500 cycles equals 1ms
 58: void Timer_Wait1ms(unsigned short delay){
      for(;delay>0;delay--){
 59:
 60:
          Timer_Wait(1500);
 61:
 62: }
 63:
 64: //----Timer_Wait10ms-----
 65: // fixed time delay
 66: // inputs: time to wait in 10ms
 67: // outputs: none
 68: // 15000 cycles equals 10ms
 69: void Timer_Wait10ms(unsigned short delay) {
 70: for(;delay>0;delay--){
 71:
          Timer_Wait(15000);
 72:
```

73: }