

swi tch. c

```
#i ncl ude "swi tch. h"
```

```
//-----swi tch_I ni t-----  
// Set PP6-4 as i nputs  
// I nput: none  
// O utput: none  
voi d swi tch_I ni t() {  
    DDRP &= ~0x70;  
}
```