```
C:\Users\Raz\Documents\EE 445L\Battleship =(\Sources\switch.h Friday, December 03, 2010 / 1:29 PM
```

```
1: #ifndef SWITCH_H
2: #define SWITCH_H
3:
4: void Key_Init(void);
5:
6: void enableOC6(void (*function) (void), unsigned short delay, unsigned short delayCount, unsigned short count);
7: void disableOC6(void);
8: #endif
```

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