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#include <hidef.h>          /* common defines and macros */
#include <mc9s12dp512.h>     /* derivative information */
#pragma LINK_INFO DERIVATIVE "mc9s12dp512"

#include "PLL.h"
#include "adc.h"
#include "LCDG.h"
#include "Timer.h"
#include "Game.h"
#include "switch.h"

unsigned short ADCsample;  // ADC sample, 0 to 1023
unsigned short Voltage;   // 0.01 volts, 0 to 500
unsigned short ADCcount;  // 0 to 2999
unsigned short StartTime; // in seconds
void main(void) {
    PLL_Init();
    LCD_Init();  // TCNT at 1.5 MHz
    ADC_Init();  // Activate ADC
    DDRP |= 0xA0; // heartbeats, PP7 every 3000, PP5 at sampling rate
    PTP |= 0x80;
    EnableInterrupts;
    Key_Init();
    Game_Init();

    //enableOC6(&whee, 60000, 25, 5);

    for(;;) {

    }
}
```