

**Research Keywords:** Natural Language Processing, Reasoning, Compositionality, Multimodal Knowledge Aggregation

Key to my research goal is the following questions:

- 1) **How to endow machines with reusable skills that can be compositionally built up to achieve systematic generalization?**
- 2) **What appropriate roles can language play in (1),** drawing inspiration from how humans use language as a medium to:
  - Acquire knowledge (language as **instruction**, human→computer);
  - Externalize thoughts (language as **explanation**, computer→human);
  - Exchange information (language as **communication**, computer→computer).

## EDUCATION

<b>Master of Language Technologies, Carnegie Mellon University</b> GPA: 4.12/4.3	08/2020 — 08/2022
<b>Bachelor of Science in Computer Science, Hong Kong University of Science and Technology</b> GPA: 4.038/4.3	09/2016 — 06/2020
<i>First Class Honors, additional major in Mathematics</i>	
<b>Outbound Exchange, Georgia Institute of Technology</b> GPA: 4.0/4.0	01/2019 — 05/2019
<b>AEARU STEM Summer Camp, Peking University</b> GPA: 93/100	07/2018

## RESEARCH

<b>Graduate Research Assistant / WebQA: Multihop and Multimodal QA</b>	09/2020 — Present
<i>Advised by Yonatan Bisk    Paper    Leaderboard    Website</i> CMU, PA	
<ul style="list-style-type: none"><li>• Crowdsourced a dataset with knowledge-seeking QA pairs and multimodal (image+snippets) knowledge sources.</li><li>• Mined hard negatives which have high lexical overlap with the question or positive sources, while lacking reference to the answer.</li><li>• Adversarially created the train/test split such that the majority answers concluded from the training set cannot carry over to testing, thus suppressing purely statistical approaches.</li><li>• Implemented baseline models for WebQA under both fine-tuning (finetune a vision-and-language Transformer) and few-shot (prompt GPT-3 with engineered prefixes) settings.</li><li>• Designed a metric for WebQA that measures both fluency and accuracy, and is hard to game by guessing a long list of entities.</li><li>• Accepted to NeurIPS 2021 Competition Track. In submission to CVPR2022. (First Author)</li></ul>	
<b>Undergrad Final Year Project / Low-Light Video Enhancement Using Deep Learning</b>	08/2019 — 05/2020
<i>Advised by Qifeng Chen    Thesis</i> HKUST, HK	
<ul style="list-style-type: none"><li>• Designed a novel method for collecting dark and blurry video frames with corresponding bright and sharp ground-truth images.</li><li>• Proposed an end-to-end CNN pipeline with a fine-tuning strategy for low-light video enhancement.</li><li>• Evaluated end-to-end training on the collected dataset with both quantitative metrics and qualitative human evaluation.</li></ul>	
<b>Visiting Research Assistant / Event-to-Sentence Using BERT in Automatic Story Generation</b>	05/2019 — 08/2019
<i>Advised by Mark Riedl</i> GaTech, GA	
<ul style="list-style-type: none"><li>• Implemented a Fill-in-the-Blank and an Editing-Writing network based on BERT, which is able to expand an event &lt;sbj, pred, obj&gt; tuple into a sentence.</li><li>• Investigated the contributions of pre-trained unsupervised models to story generation.</li></ul>	
<b>Undergrad Research Project / Building a Blockchain and Smart Contract Application</b>	09/2018 — 12/2018
<i>Advised by Shing-Chi Cheung</i> HKUST, HK	
<ul style="list-style-type: none"><li>• Implemented a smart contract based on Ethereum framework.</li><li>• Developed a web interface for user interaction, supporting functions for transaction creation, manipulation and approval.</li></ul>	
<b>Undergrad Research Project / Smart Home Solutions with Gesture Interaction</b>	06/2017 — 08/2017
<i>Advised by Xiaojuan Ma</i> HKUST, HK	
<ul style="list-style-type: none"><li>• Built a gesture-control light that works together with a gesture sensor and a PC in a local wifi network.</li></ul>	

## SKILLS

<b>Tools and Programming</b>	Python, PyTorch, Git, $\LaTeX$ , Markdown, Linux, HTML/CSS, JavaScript, Java, Matlab, R, d3
<b>Communication</b>	Mandarin (native), English (proficient), French (beginner)

## INTERNSHIP

<b>HKUST Student Lab Helper / COMP2611</b>	09/2018 — 12/2018
<ul style="list-style-type: none"><li>• Assisted teaching and helped students complete programming assignments in lab sessions</li></ul> HKUST, HK	
<b>Summer Intern / Bank of China Software Center</b>	06/2018 — 06/2018
<ul style="list-style-type: none"><li>• Assisted in value analysis and revision of 46 innovation initiatives related to mobile banking service.</li><li>• Audited the Developers Conference and two cloud platform trainings directed by IBM and CloudWalk.</li></ul> Beijing, CN	