

# Airsoft

Airsoft gun fights in fp

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- Game Design Document Template
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### **Abstract**

You will compete against other players in airsoft battles to dominate the field. There will be three gamemodes at launch. Domination, Team Deathmatch, and Free for all

# Chapter 1

## Overview

The main features of the game are as follows: Being able to shoot and kill other players. Picking up guns and equipment from the floor.

### 1.1 Main Concept

The main concept is a basic first person shooter with airsoft mechanics. So, for a grenade, it will explode with a radius of pellets

# Chapter 2

## Art

### 2.1 Graphic

Figure 2.1: Test Figure Caption

## Chapter 3

# Technical

### 3.1 Pages

Currently, our flow is simple. We will have a landing page of stocks. Each stock will have a separate window (see graph