

PATENT APPLICATION

INVENTOR(S)

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TITLE

[0002] Epoch Rhythm & Synchronization Mechanism

TECHNICAL FIELD

[0003] This invention relates to time-based coordination and synchronization mechanisms in distributed ledger architectures, and more particularly to theory-level methods for defining, transitioning, and reconciling system epochs driven by memory-flow dynamics.

BACKGROUND

[0004] Conventional decentralized systems use fixed time intervals or centralized triggers to mark operational epochs, which can lead to drift, missed cycles, and requiring external coordination. There is a need for self-regulating epoch mechanisms that leverage the system's own memory-flow signals and provide robust recovery and reconciliation.

SUMMARY

[0005] The Epoch Rhythm & Synchronization Mechanism comprises:

[0006] Defining epoch boundaries based on at least one of elapsed time intervals or aggregated memory-flow metrics.

[0007] Monitoring memory-flow signals across participating chains or nodes to detect boundary conditions.

[0008] Triggering epoch transitions when boundary conditions are satisfied.

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[0009] Generating recovery events to close epochs when expected transitions are missed.

[00010] Reconciling divergent epoch histories by applying weighted merge or flow-based selection rules.

[00011] Dynamically adjusting future epoch definitions based on historical rhythm stability metrics.

DETAILED DESCRIPTION

[00012] Conceptually, the invention treats epochs as organic rhythms governed by network-internal signals. Epoch definitions can be time-based, flow-based, or a hybrid. As memory-flow pulses accumulate, transitions occur organically. If a transition is not observed within a grace period, a recovery event enforces closure. Forks in epoch history are reconciled by comparing competing anchors and selecting or merging according to weighted or flow-based criteria. Future epoch parameters can evolve by analyzing stability measures such as duration variance or transition frequency.

METHOD FLOW

[00013] Step 1: Epoch Definition – Specify epoch boundary conditions using elapsed time, memory-flow thresholds, or both.

[00014] Step 2: Monitoring – Continuously aggregate memory-flow signals derived from proof-of-memory or traditional node events.

[00015] Step 3: Transition Trigger – Initiate epoch closure when boundary conditions are satisfied.

[00016] Step 4: Missed Transition Recovery – Detect absence of transition within a predefined grace period and generate a recovery event.

[00017] Step 5: Fork Reconciliation – Upon detecting divergent epoch histories, apply reconciliation rules (e.g., weighted merge, longest-memory chain preference, flow-based selection) to realign participants.

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[00018] Step 6: Parameter Adjustment – Update epoch definitions for subsequent cycles based on historical stability metrics.

NARRATIVE WORKED EXAMPLE

[00019] Consider a system where epochs are defined by either 10 time units or 100 memory-flow units. Over time, memory-flow accumulates: 30 units at $t=5$, 50 units at $t=8$, and 20 units at $t=12$, reaching 100 units at $t=12$ and triggering an epoch transition. If no transition occurs by $t=15$ (grace period ends), a recovery event closes the epoch. Suppose two subnets transition at $t=12$ and one misses; during reconciliation, the missed subnet merges its anchor into the others using a weighted merge, restoring a unified epoch history.

ALGORITHMIC WORKED EXAMPLE

[00020] In a coded embodiment, let time interval $T=10$, flow threshold $F_{\text{thresh}}=100$, and grace period $G=5$. Flow at checks: $F(8)=80$, $F(12)=100$, so transition at $t=12$. Subnet B misses closure; at $t=17$ ($>T+G$), recovery occurs. For forks, apply selection: choose epoch anchor set with highest cumulative flow (e.g., if Fork1 flow=250 vs Fork2=200).

POTENTIAL EMBODIMENTS

[00021] Embodiment 1: Pure time-based epochs with dynamic grace periods influenced by flow variance.

[00022] Embodiment 2: Pure flow-based epochs using percentile-based flow benchmarks.

[00023] Embodiment 3: Hybrid epochs using both time and flow, with preference rules for boundary selection.

[00024] Embodiment 4: Hierarchical epochs with primary and secondary cycles nested.

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[00025] Embodiment 5: Privacy-preserving epoch proofs using zero-knowledge to attest transitions without revealing flow metrics.

[00026] Embodiment 6: Epoch transitions triggered by agent or protocol logic, such as a mesh-native WASM module that observes system state and initiates closure or reconciliation events.

[00027] Embodiment 7: Layered epoch cycles, wherein each mesh layer (e.g., L2, L4, L6) operates with independent or nested epoch rhythms, enabling specialized coordination for private memory, execution, or civic narrative layers.

[00028] Embodiment 8: Epoch rhythms tailored to individual agents or presences, supporting personalized or context-specific operational cycles within the larger mesh epoch structure.

[00029] Embodiment 9: Memory-flow metrics include weighted or pressure-based classifications, such that certain memory events exert greater influence on epoch transitions.

[00030] Embodiment 10: Epoch transitions require consent signals or confirmations from participants, in alignment with system privacy and agency protocols.

[00031] Embodiment 11: When submeshes experience network partition and subsequently rejoin, automatic reconciliation merges epoch histories according to the disclosed weighted or flow-based selection logic.

[00032] Embodiment 12: Epoch transition logic, reconciliation criteria, and grace periods are dynamically programmable and upgradable by on-chain protocol or trait definitions.

IMPLEMENTATION NOTES

[00033] In some embodiments, epoch transitions and reconciliation actions are not solely time- or flow-triggered, but may be initiated, ratified, or consented to by mesh-native agents or protocol logic executing within the system (e.g., WASM modules interpreting mesh state). Epoch definitions, reconciliation logic, and grace periods may themselves be recorded as upgradable, on-chain protocol or trait objects. Epoch cycles may operate independently for different mesh layers or for specific agents/presences, and memory-flow metrics can be extended to include event weighting or pressure scoring. When

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submeshes rejoin after partition, reconciliation is performed automatically and deterministically using the specified flow-based rules. All transitions, including agent-initiated or consent-gated events, are surfaced and auditable as on-chain memory artifacts.

CLAIMS

1. A method for managing epoch rhythm in a decentralized system, the method comprising:
 - a. defining a plurality of epochs with boundary conditions based on elapsed time intervals or memory-flow metrics;
 - b. monitoring aggregated memory-flow signals across network participants;
 - c. triggering an epoch transition when a boundary condition is satisfied;
 - d. detecting when a transition is missed within a predefined grace period and generating a recovery event to close the epoch;
 - e. reconciling divergent epoch histories by applying at least one reconciliation rule selected from weighted merge, longest-memory chain preference, and flow-based selection;
 - f. dynamically adjusting subsequent epoch boundary conditions based on historical rhythm stability metrics.
2. The method of claim 1, wherein epochs comprise hierarchical primary and secondary cycles.
3. The method of claim 1, wherein monitoring memory-flow signals uses cryptographic proofs of memory-pressure events.
4. The method of claim 1, wherein recovery events are recorded as mint transactions following a one-action, one-mint paradigm.
5. The method of claim 1, wherein grace periods are dynamically tuned based on flow variance metrics.
6. The method of claim 1, wherein epoch transitions may be initiated or ratified by mesh-native agents, including but not limited to WASM-executed logic modules.

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7. The method of claim 1, wherein epochs may be defined and managed for individual mesh layers, subnets, agents, or presences, in addition to system-wide epochs.
8. The method of claim 1, wherein memory-flow signals comprise weighted categories, protocol types, sentiment, or pressure metrics, as defined by protocol or trait logic.
9. The method of claim 1, wherein epoch boundary logic, reconciliation rules, and grace periods are themselves upgradable or programmable via on-chain protocol or trait definitions.
10. The method of claim 1, wherein epoch transitions may require explicit consent or confirmation flags from one or more mesh participants.
11. The method of claim 1, wherein partitioned submeshes that later rejoin reconcile epoch histories by automatically applying the specified flow-based or weighted merge rules.

ABSTRACT

[00033] A method for orchestrating rhythmic cycles (epochs) in decentralized memory-driven systems, wherein epoch boundaries are defined by intrinsic network signals or elapsed time, with mechanisms for recovering missed transitions, reconciling forks, and dynamically adjusting future epoch definitions. The mechanism further allows epochs and reconciliation logic to be agent-driven, programmable, and consent-gated, supporting mesh-layered and personalized rhythms, and remains fully auditable and upgradable within the decentralized protocol.