

```
Last login: Thu May 15 12:09:01 on console
Zebs-MacBook-Pro:~ zeb$ cd documents
Zebs-MacBook-Pro:documents zeb$ cd StonyBrook
Zebs-MacBook-Pro:StonyBrook zeb$ cd CSE219
-bash: cd: CSE219: No such file or directory
Zebs-MacBook-Pro:StonyBrook zeb$ cd Spring2014
Zebs-MacBook-Pro:Spring2014 zeb$ cd CSE219
Zebs-MacBook-Pro:CSE219 zeb$ git log
fatal: Not a git repository (or any of the parent directories): .git
Zebs-MacBook-Pro:CSE219 zeb$ cd PathX
Zebs-MacBook-Pro:PathX zeb$ git log
commit 977e50ce9511f471d816036b9698e413b355aeac
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 17:59:03 2014 -0400
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zombies have sounds yo

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Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 15:53:11 2014 -0400
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Author: paine724 <oblivionlionheart724@gmail.com>
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Date: Thu May 15 14:40:54 2014 -0400

clicking bandits makes u lose money

commit 2318e6d6ac245803118b6ac797a7f7634b320e7b
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 13:25:53 2014 -0400

Rendered the bandits and they scroll properly

commit 7580b6df2cc407c1e7d06f74e7acf549049c0f78
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 05:38:59 2014 -0400

updated the amount you lost when you lose the level

commit 8aac0c66d5fd98539c50910690a89fb22d75c44b
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 05:31:15 2014 -0400

Everything regarding the police and losing the level works correctly

commit a66e9641a2a4734f83c3e894865b9bd0d0510d72
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 00:38:32 2014 -0400

Win dialog displays proper info

commit 4d9b8c812a3fc5768ebde35ce372b33b9bd9b6cd
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 00:28:43 2014 -0400

MouseOvers for all levels now work

commit e5daf57486e507514d5e255eb930282507965712
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Wed May 14 23:56:06 2014 -0400
:

commit 977e50ce9511f471d816036b9698e413b355aeac
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 17:59:03 2014 -0400

zombies have sounds yo

commit fc3d9398cc67f3c26edbe7463b20ab6acb369125
Author: paine724 <oblivionlionheart724@gmail.com>
Date: Thu May 15 15:53:11 2014 -0400

zombies rendered

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