

# Lecture 7: Training Neural Networks, Part 2



# Last time: Batch Normalization

**Input:**  $x : N \times D$

**Learnable params:**

$$\gamma, \beta : D$$

**Intermediates:**  $\mu, \sigma : D$   
 $\hat{x} : N \times D$

**Output:**  $y : N \times D$

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j}$$

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

# Last time: Batch Normalization

Estimate mean and variance from minibatch;  
Can't do this at test-time

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# Batch Normalization: Test Time

**Input:**  $x : N \times D$

$\mu_j =$  (Running) average of values  
seen during training

**Learnable params:**

$$\gamma, \beta : D$$

$\sigma_j^2 =$  (Running) average of values  
seen during training

**Intermediates:**  $\mu, \sigma : D$   
 $\hat{x} : N \times D$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}}$$

**Output:**  $y : N \times D$

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

# Batch Normalization for ConvNets

Batch Normalization for  
**fully-connected** networks

Number of  
Samples

Number of Features

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize

$$\boldsymbol{\mu}, \boldsymbol{\sigma}: 1 \times \mathbf{D}$$

$$\gamma, \beta: 1 \times \mathbf{D}$$

$$\mathbf{y} = \gamma(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

Batch Normalization for  
**convolutional** networks  
(Spatial Batchnorm, BatchNorm2D)

Channel

Feature Size

$$\mathbf{x}: \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$$

Normalize

$$\boldsymbol{\mu}, \boldsymbol{\sigma}: 1 \times \mathbf{C} \times 1 \times 1$$

$$\gamma, \beta: 1 \times \mathbf{C} \times 1 \times 1$$

$$\mathbf{y} = \gamma(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

# Layer Normalization

**Batch Normalization** for  
fully-connected networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize



$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{1} \times \mathbf{D}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma}(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

**Layer Normalization** for  
fully-connected networks  
Same behavior at train and test!  
Can be used in recurrent networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize



$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{N} \times \mathbf{1}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma}(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$



Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

# Instance Normalization

**Batch Normalization** for  
convolutional networks

$\mathbf{x} : N \times C \times H \times W$

Normalize



$\boldsymbol{\mu}, \boldsymbol{\sigma} : 1 \times C \times 1 \times 1$

$\gamma, \beta : 1 \times C \times 1 \times 1$

$$\mathbf{y} = \gamma(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

**Instance Normalization** for  
convolutional networks  
Same behavior at train / test!

$\mathbf{x} : N \times C \times H \times W$

Normalize



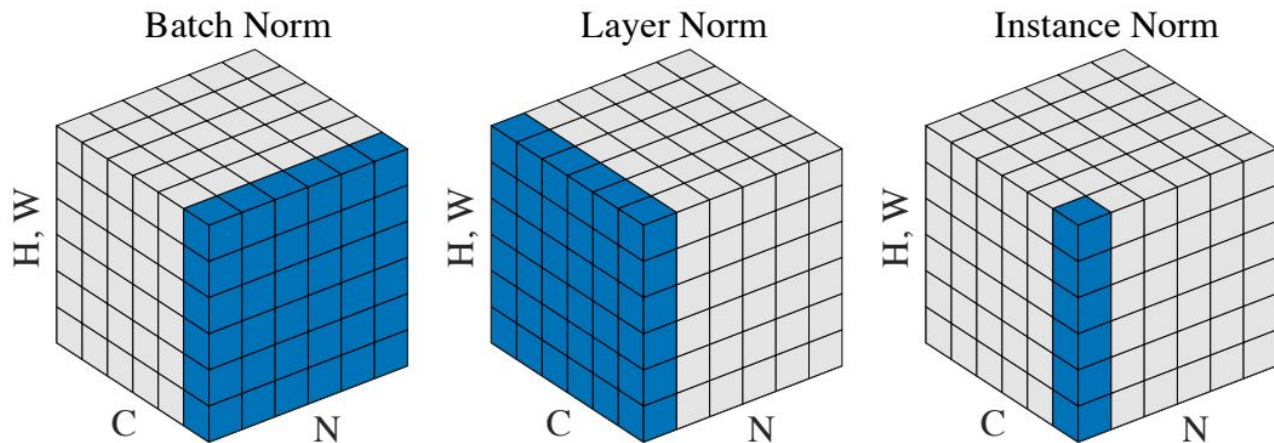
$\boldsymbol{\mu}, \boldsymbol{\sigma} : N \times C \times 1 \times 1$

$\gamma, \beta : 1 \times C \times 1 \times 1$

$$\mathbf{y} = \gamma(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

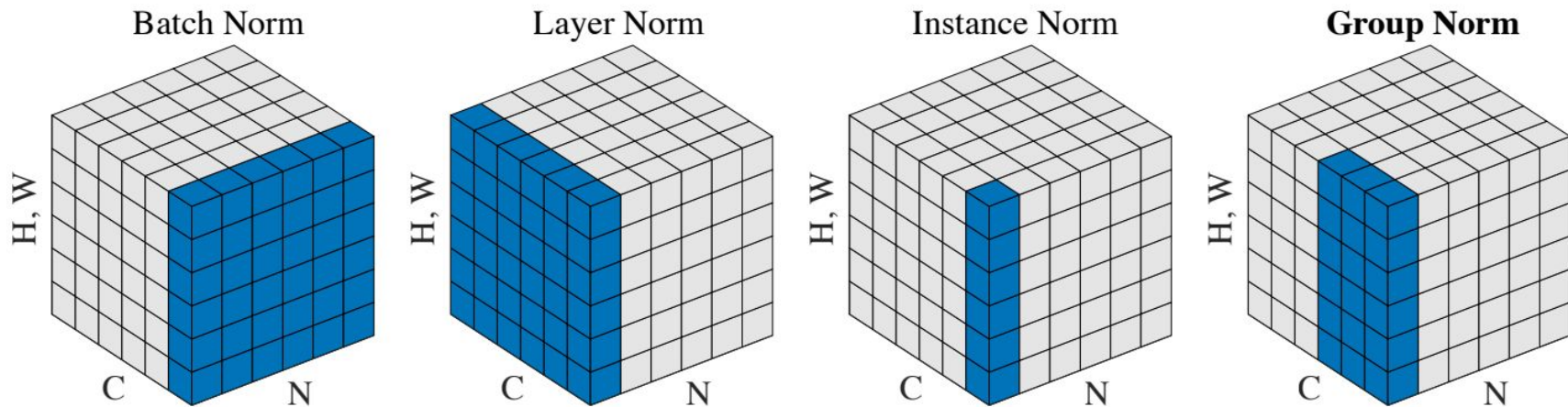
# Comparison of Normalization Layers



Wu and He, "Group Normalization", arXiv 2018



# Group Normalization



Wu and He, "Group Normalization", arXiv 2018 (Appeared 3/22/2018)

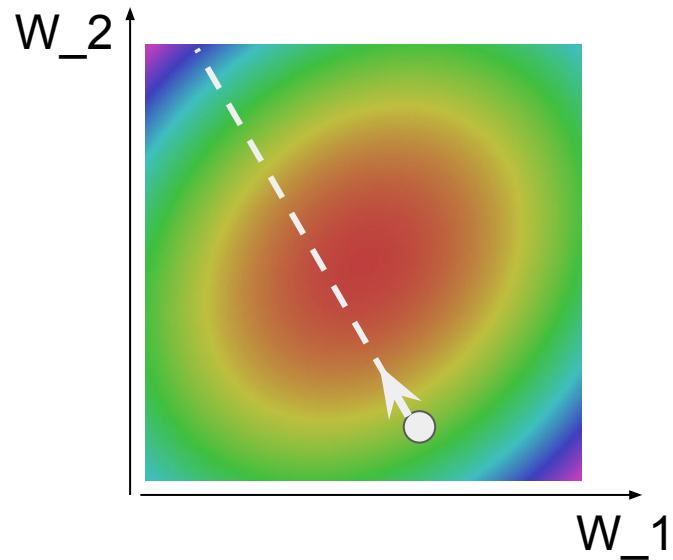
# Optimization

```
# Vanilla Gradient Descent
```

```
while True:
```

```
    weights_grad = evaluate_gradient(loss_fun, data, weights)
```

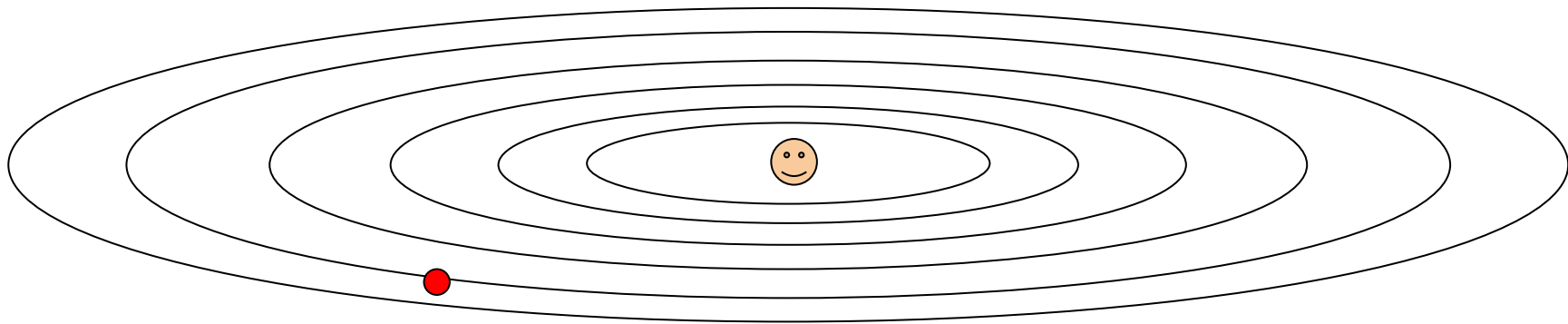
```
    weights += - step_size * weights_grad # perform parameter update
```



# Optimization: Problems with SGD

*stochastic*

What if loss changes quickly in one direction and slowly in another?  
What does gradient descent do?



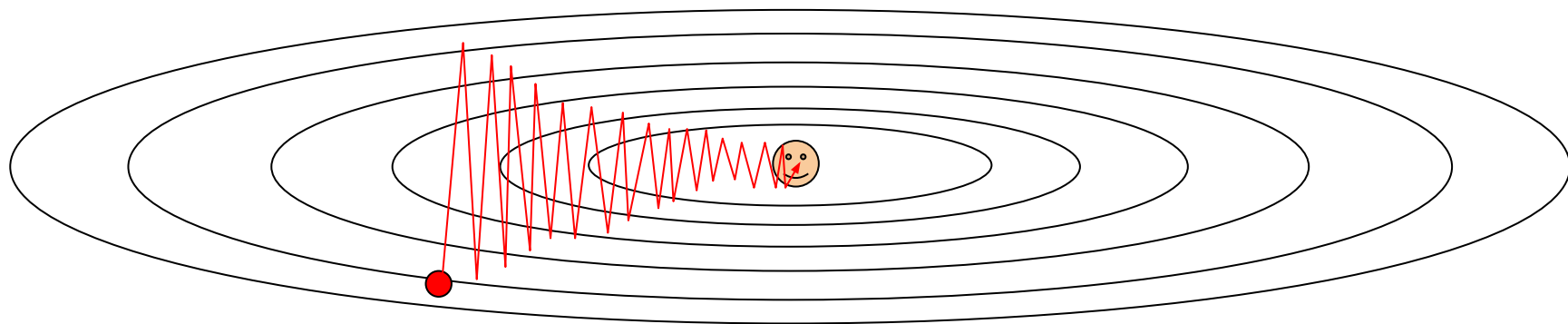
Loss function has high **condition number**: ratio of largest to smallest singular value of the Hessian matrix is large

# Optimization: Problems with SGD

What if loss changes quickly in one direction and slowly in another?

What does gradient descent do?

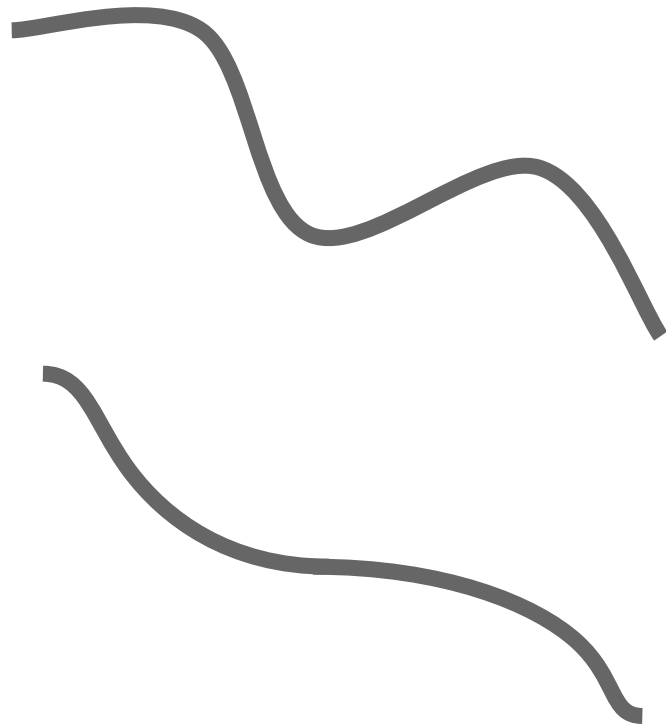
Very slow progress along shallow dimension, jitter along steep direction



Loss function has high **condition number**: ratio of largest to smallest singular value of the Hessian matrix is large

# Optimization: Problems with SGD

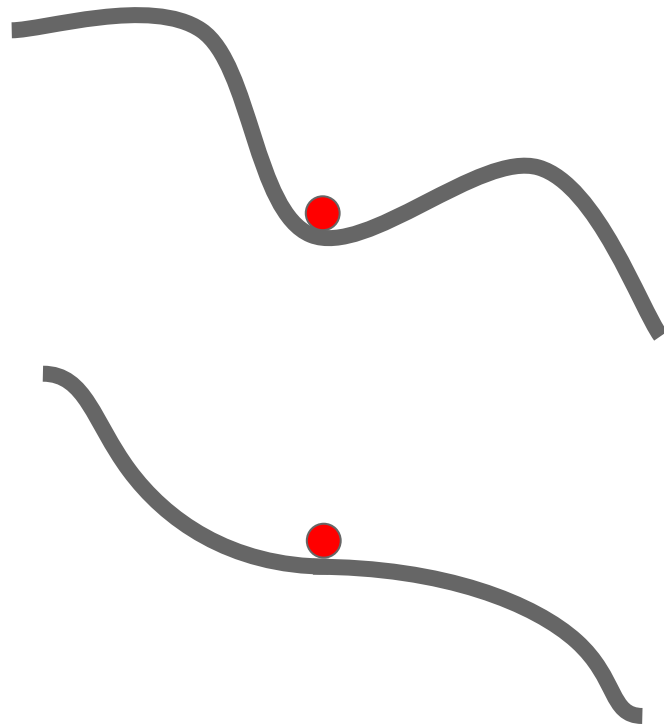
What if the loss function has a **local minima** or **saddle point**?



# Optimization: Problems with SGD

What if the loss function has a **local minima** or **saddle point**?

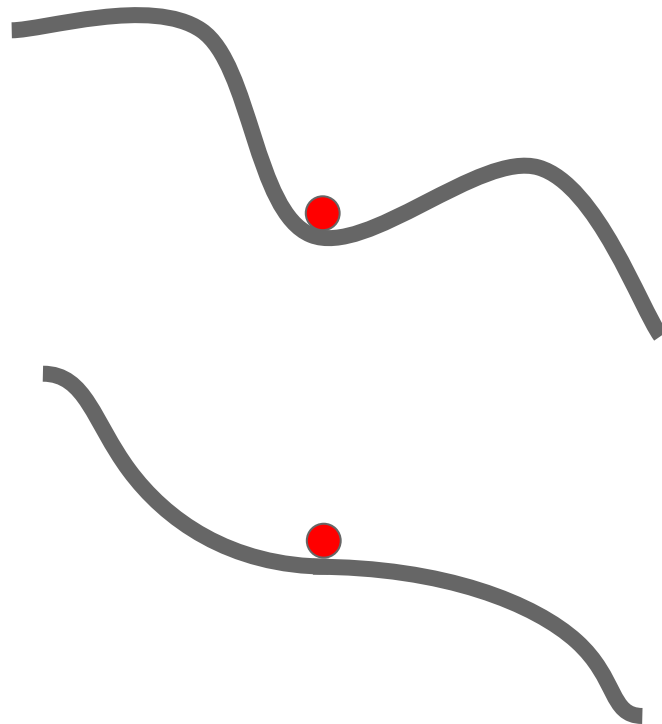
Zero gradient,  
gradient descent  
gets stuck



# Optimization: Problems with SGD

What if the loss function has a **local minima** or **saddle point**?

Saddle points much more common in high dimension



Dauphin et al, "Identifying and attacking the saddle point problem in high-dimensional non-convex optimization", NIPS 2014

# Optimization: Problems with SGD

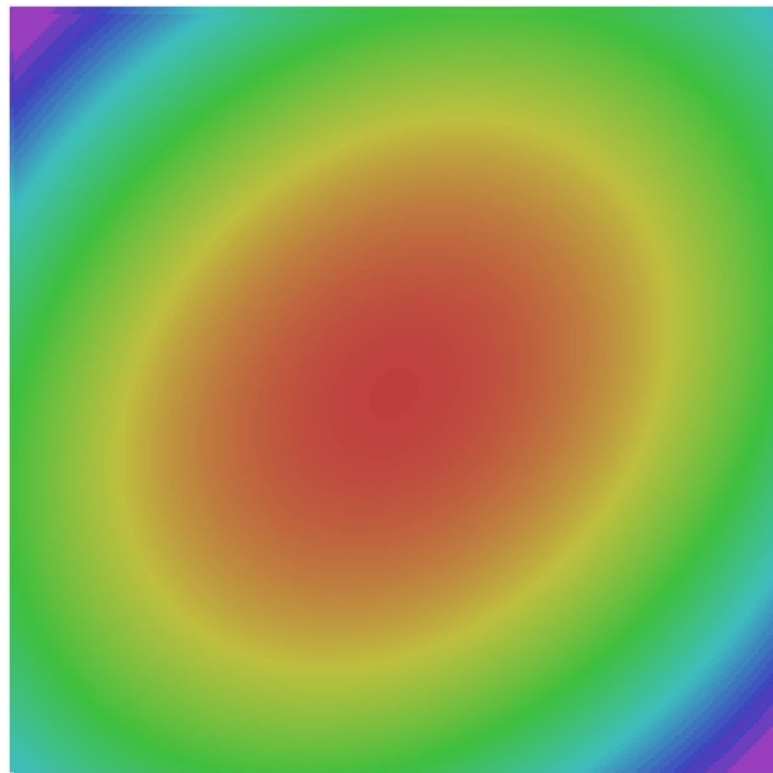
Our gradients come from minibatches so they can be noisy!

$$L(W) = \frac{1}{N} \sum_{i=1}^N L_i(x_i, y_i, W)$$

Loss Function

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W)$$

Gradient Decent





# SGD + Momentum

## SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

```
while True:
    dx = compute_gradient(x)
    x -= learning_rate * dx
```

## SGD+Momentum

$$v_{t+1} = \rho v_t + \nabla f(x_t)$$

$$x_{t+1} = x_t - \alpha v_{t+1}$$

```
vx = 0
while True:
    dx = compute_gradient(x)
    vx = rho * vx + dx
    x -= learning_rate * vx
```

- Build up “velocity” as a running mean of gradients
- Rho gives “friction”; typically rho=0.9 or 0.99

Sutskever et al, “On the importance of initialization and momentum in deep learning”, ICML 2013

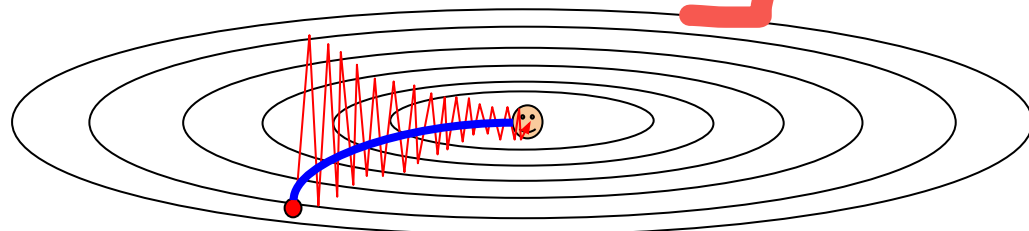
# SGD + Momentum

Local Minima

Saddle points

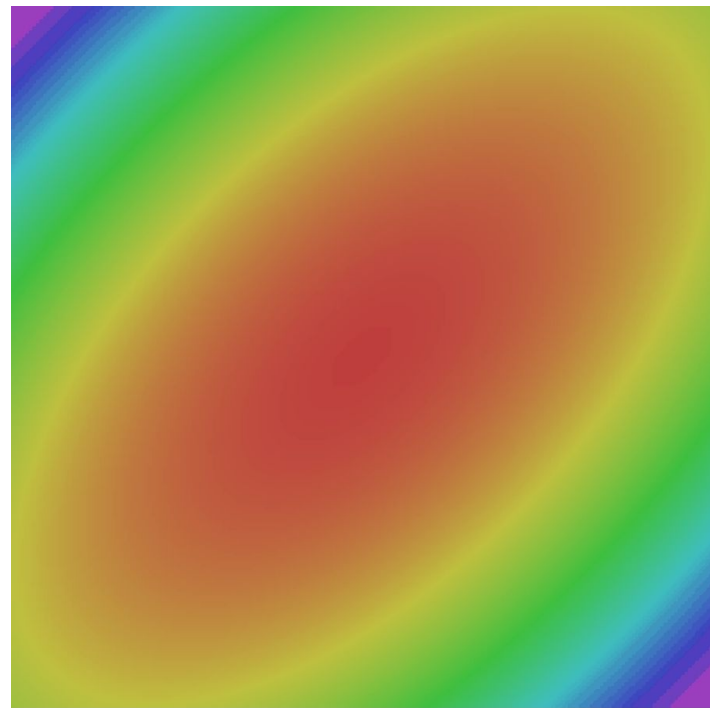


Poor Conditioning



藍色是SGD+Momentum的曲線

Gradient Noise

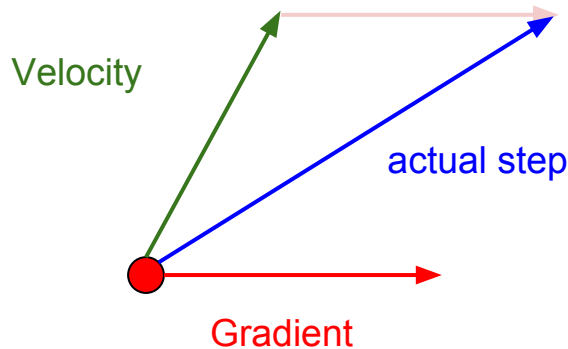


SGD

SGD+Momentum

# SGD+Momentum

Momentum update:



Combine gradient at current point with  
velocity to get step used to update weights

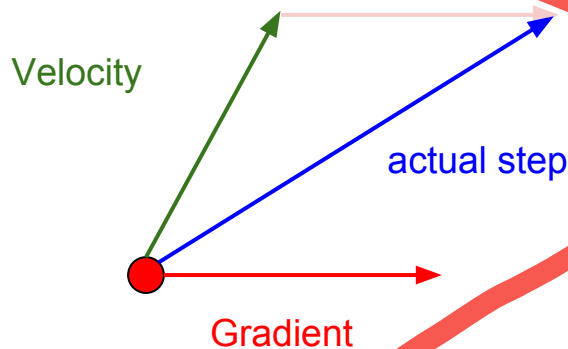
Nesterov, "A method of solving a convex programming problem with convergence rate  $O(1/k^2)$ ", 1983

Nesterov, "Introductory lectures on convex optimization: a basic course", 2004

Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

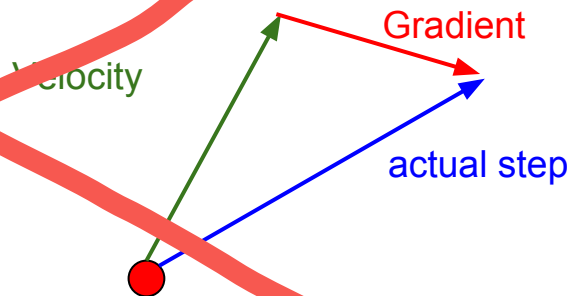
# Nesterov Momentum

Momentum update:



Combine gradient at current point with velocity to get step used to update weights

Nesterov Momentum



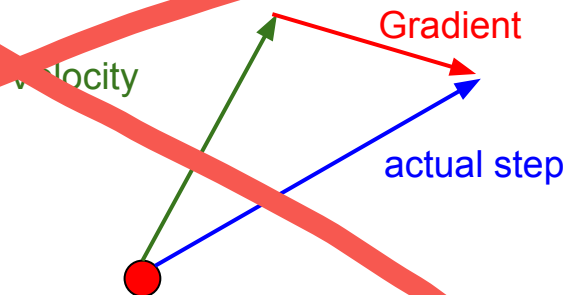
“Look ahead” to the point where updating using velocity would take us; compute gradient there and mix it with velocity to get actual update direction

Nesterov, “A method of solving a convex programming problem with convergence rate  $O(1/k^2)$ ”, 1983  
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# Nesterov Momentum

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$

$$x_{t+1} = x_t + v_{t+1}$$



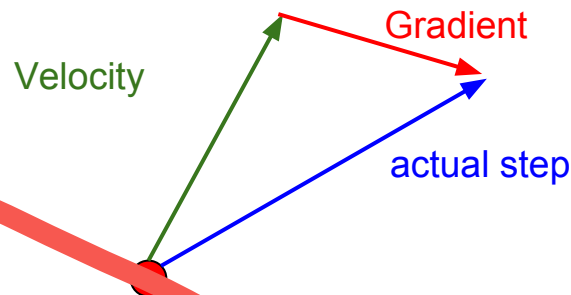
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Annoying: usually we want updates in terms of  $x_t, \nabla f(x_t)$



“Look ahead” to the point where updating using velocity would take us; compute gradient there and mix it with velocity to get actual update direction

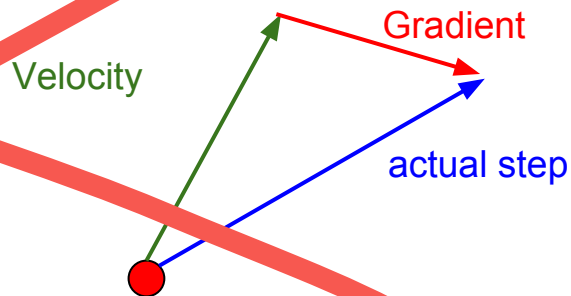
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Annoying, usually we want  
update in terms of  $x_t, \nabla f(x_t)$

Change of variables  $\tilde{x}_t = x_t + \rho v_t$  and  
rearrange:

$$v_{t+1} = \rho v_t - \alpha \nabla f(\tilde{x}_t)$$
$$\tilde{x}_{t+1} = \tilde{x}_t - \rho v_t + (1 + \rho)v_{t+1}$$
$$= \tilde{x}_t + v_{t+1} + \rho(v_{t+1} - v_t)$$



“Look ahead” to the point where updating using  
velocity would take us; compute gradient there and  
mix it with velocity to get actual update direction

# Nesterov Momentum

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$

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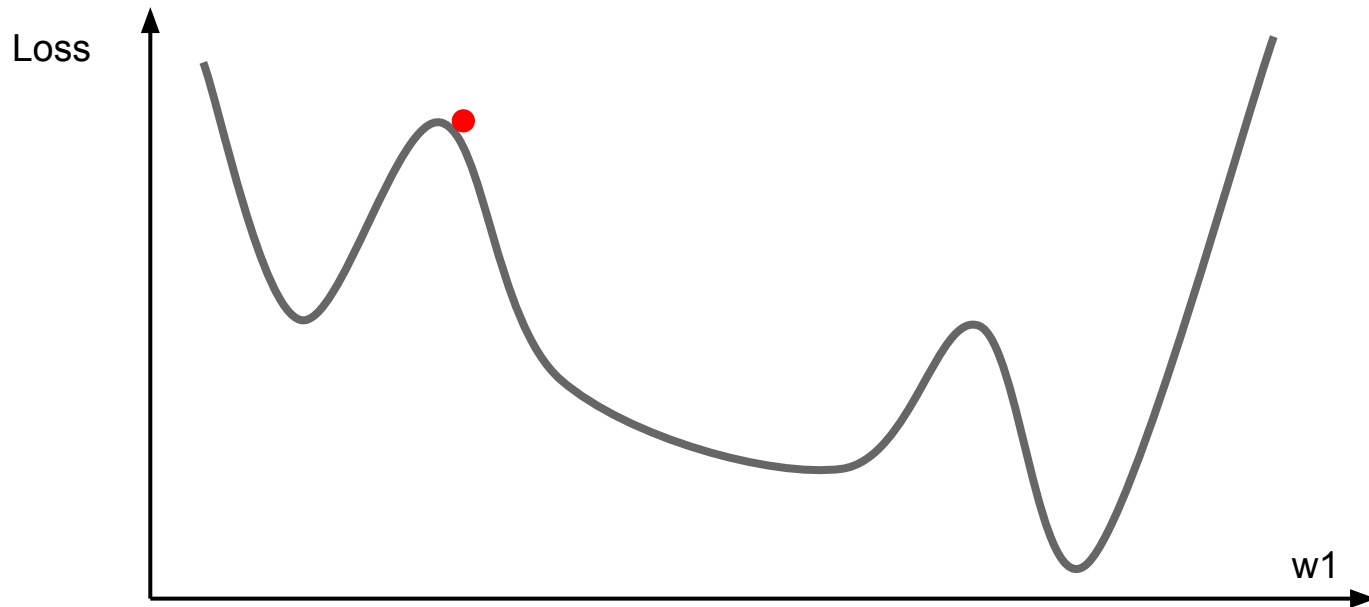
$$v_{t+1} = \rho v_t - \alpha \nabla f(\tilde{x}_t)$$

$$\begin{aligned}\tilde{x}_{t+1} &= \tilde{x}_t - \rho v_t + (1 + \rho)v_{t+1} \\ &= \tilde{x}_t + v_{t+1} + \rho(v_{t+1} - v_t)\end{aligned}$$

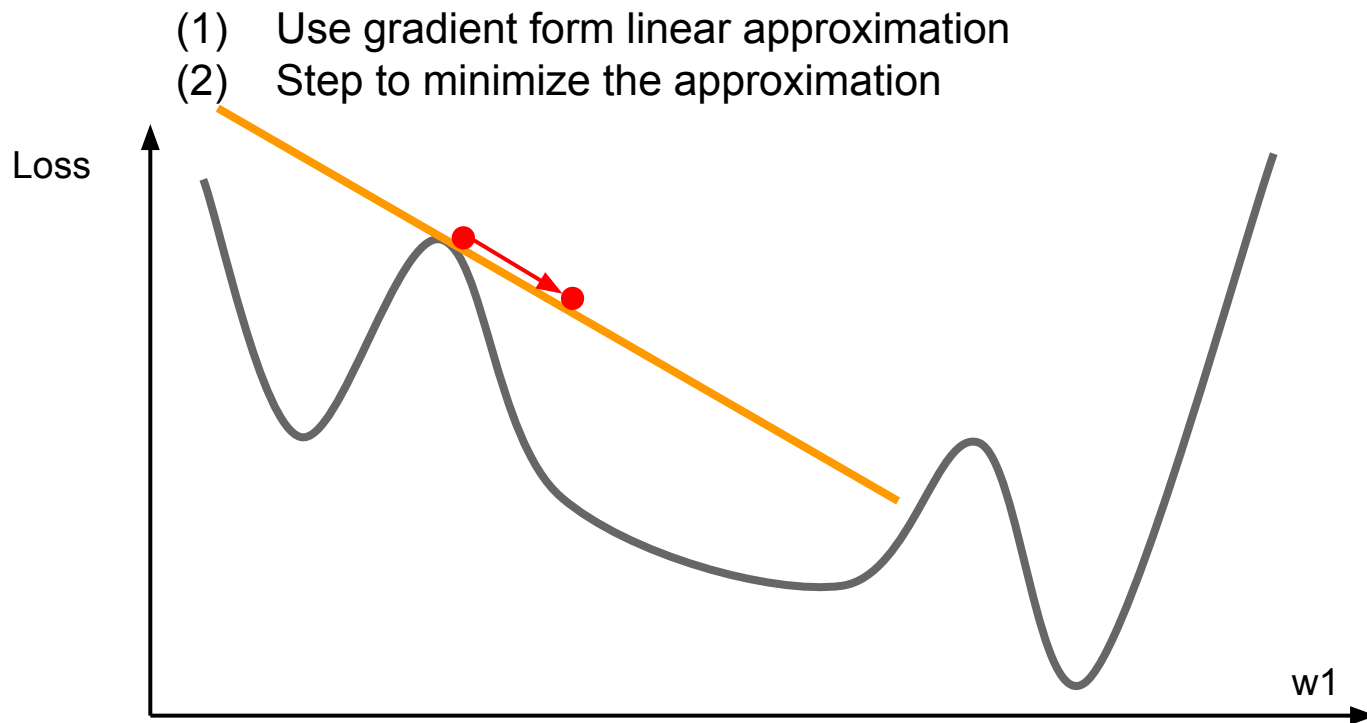
```
dx = compute_gradients(x)
old_v = v
v = rho * v - learning_rate * dx
x += -rho * old_v + (1 + rho) * v
```



# First-Order Optimization

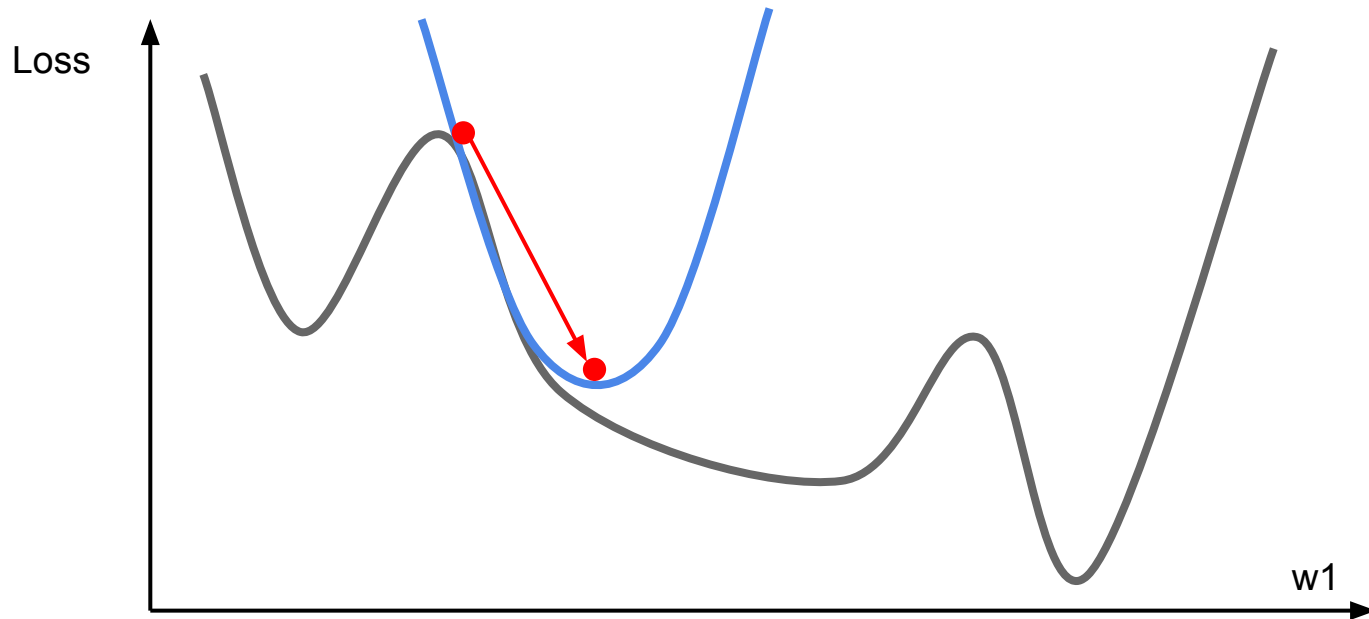


# First-Order Optimization



# Second-Order Optimization

- (1) Use gradient **and Hessian** to form **quadratic** approximation
- (2) Step to the **minima** of the approximation



# Second-Order Optimization

second-order Taylor expansion:

$$J(\boldsymbol{\theta}) \approx J(\boldsymbol{\theta}_0) + (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^\top \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0) + \frac{1}{2} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^\top \mathbf{H} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)$$

Solving for the critical point we obtain the Newton parameter update:

$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \mathbf{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$

Q: What is nice about this update?

# Second-Order Optimization

second-order Taylor expansion:

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No hyperparameters!

No learning rate!

(Though you might use one in practice)

Q: What is nice about this update?

# Second-Order Optimization

second-order Taylor expansion:

$$J(\boldsymbol{\theta}) \approx J(\boldsymbol{\theta}_0) + (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^\top \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0) + \frac{1}{2} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^\top \mathbf{H} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)$$

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Q2: Why is this bad for deep learning?

# Second-Order Optimization

second-order Taylor expansion:

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Solving for the critical point we obtain the Newton parameter update:

$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \mathbf{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$

Hessian has  $O(N^2)$  elements  
Inverting takes  $O(N^3)$   
 $N$  = (Tens or Hundreds of) Millions

Q2: Why is this bad for deep learning?

# Second-Order Optimization

$$\theta^* = \theta_0 - H^{-1} \nabla_{\theta} J(\theta_0)$$

- Quasi-Newton methods (**BGFS** most popular):  
*instead of inverting the Hessian ( $O(n^3)$ ), approximate inverse Hessian with rank 1 updates over time ( $O(n^2)$  each).*
- **L-BFGS** (Limited memory BFGS):  
*Does not form/store the full inverse Hessian.*



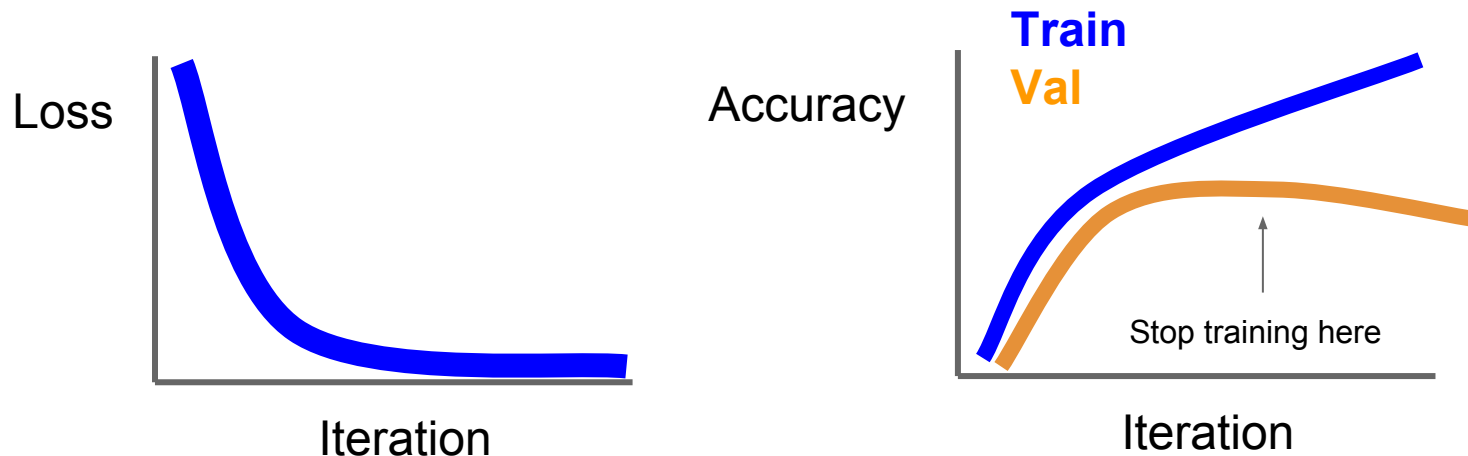
# L-BFGS

- **Usually works very well in full batch, deterministic mode** i.e. if you have a single, deterministic  $f(x)$  then L-BFGS will probably work very nicely
- **Does not transfer very well to mini-batch setting.** Gives bad results. Adapting second-order methods to large-scale, stochastic setting is an active area of research.

Le et al, "On optimization methods for deep learning, ICML 2011"

Ba et al, "Distributed second-order optimization using Kronecker-factored approximations", ICLR 2017

# Early Stopping



Stop training the model when accuracy on the validation set decreases  
Or train for a long time, but always keep track of the model snapshot that worked best on val

# Model Ensembles

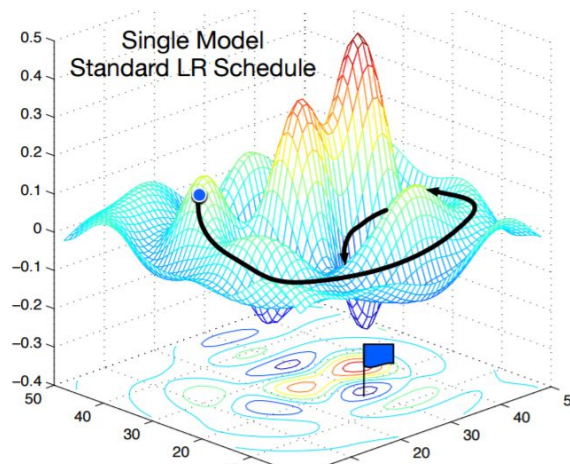
1. Train multiple independent models
2. At test time average their results

(Take average of predicted probability distributions, then choose argmax)

Enjoy 2% extra performance

# Model Ensembles: Tips and Tricks

Instead of training independent models, use multiple snapshots of a single model during training!



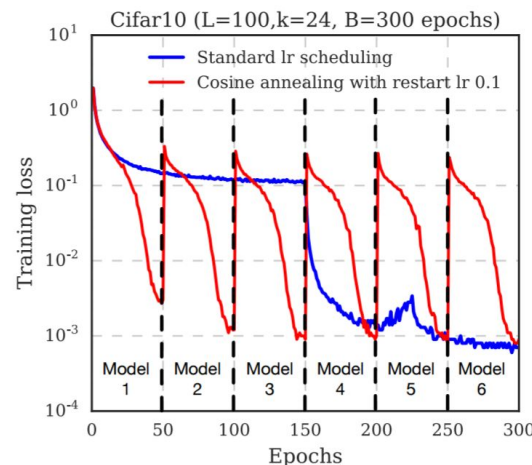
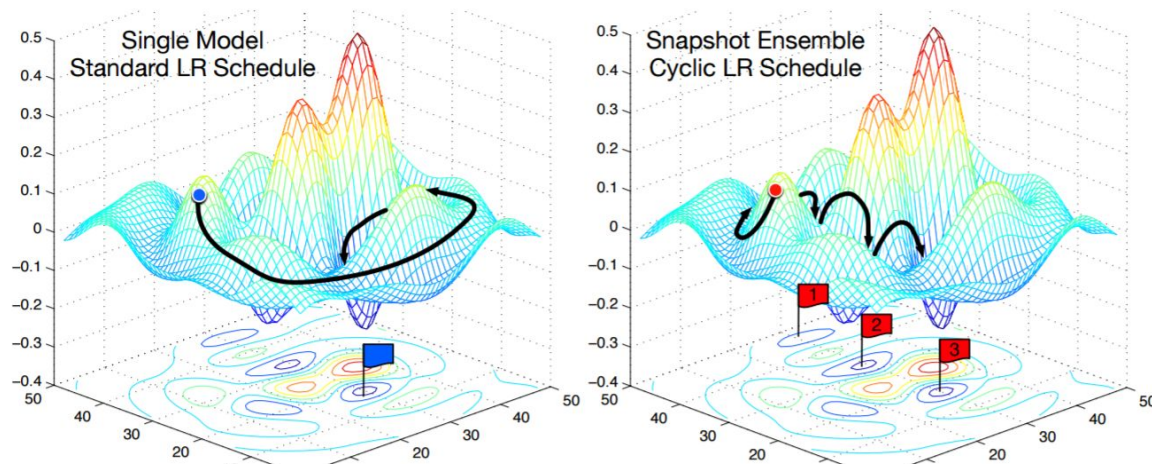
Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016

Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017

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# Model Ensembles: Tips and Tricks

Instead of training independent models, use multiple snapshots of a single model during training!



Cyclic learning rate schedules can make this work even better!

Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016  
Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017  
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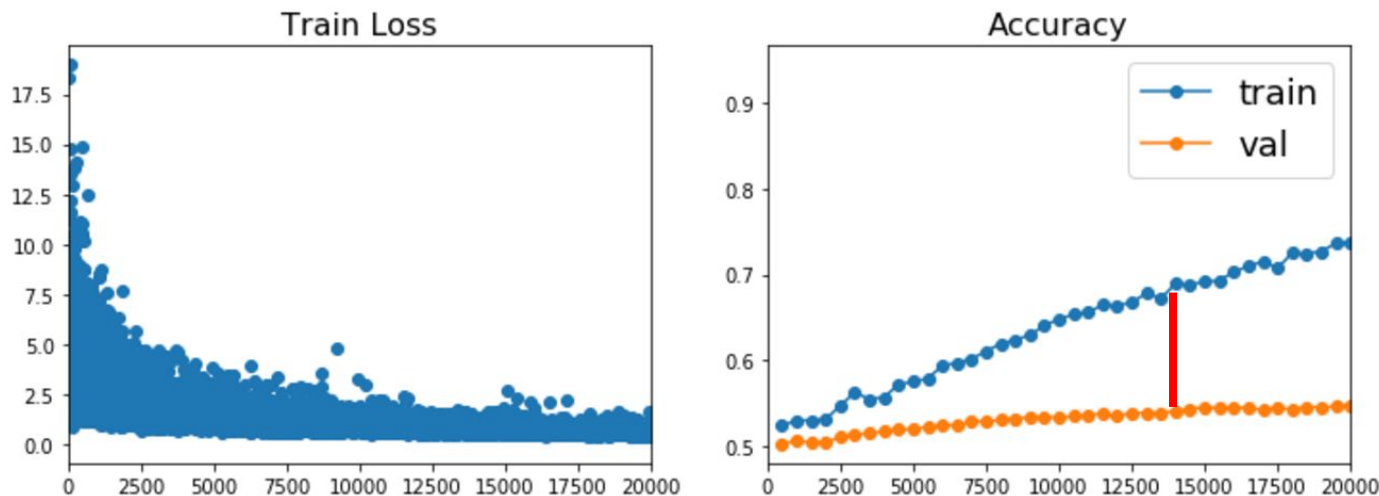
# Model Ensembles: Tips and Tricks

Instead of using actual parameter vector, keep a moving average of the parameter vector and use that at test time (Polyak averaging)

```
while True:
    data_batch = dataset.sample_data_batch()
    loss = network.forward(data_batch)
    dx = network.backward()
    x += - learning_rate * dx
    x_test = 0.995*x_test + 0.005*x # use for test set
```

Polyak and Juditsky, "Acceleration of stochastic approximation by averaging", SIAM Journal on Control and Optimization, 1992.

# How to improve single-model performance?



Regularization

# Regularization: Add term to loss

$$L = \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1) + \boxed{\lambda R(W)}$$

In common use:

**L2 regularization**

$$R(W) = \sum_k \sum_l W_{k,l}^2 \quad (\text{Weight decay})$$

L1 regularization

$$R(W) = \sum_k \sum_l |W_{k,l}|$$

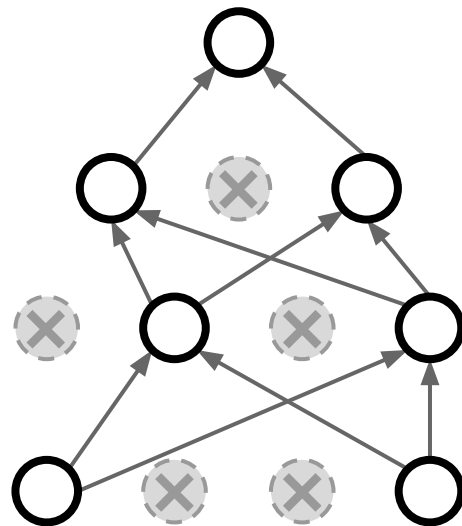
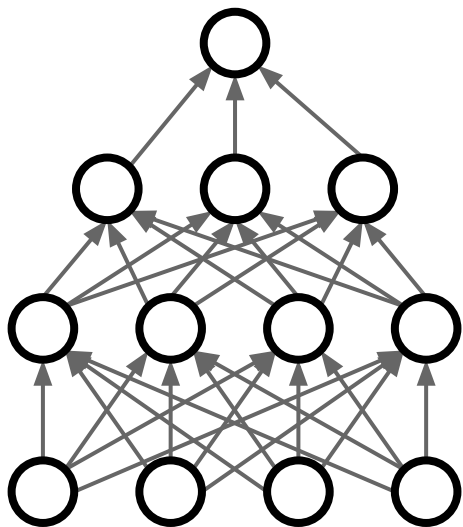
Elastic net (L1 + L2)

$$R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$$



# Regularization: Dropout

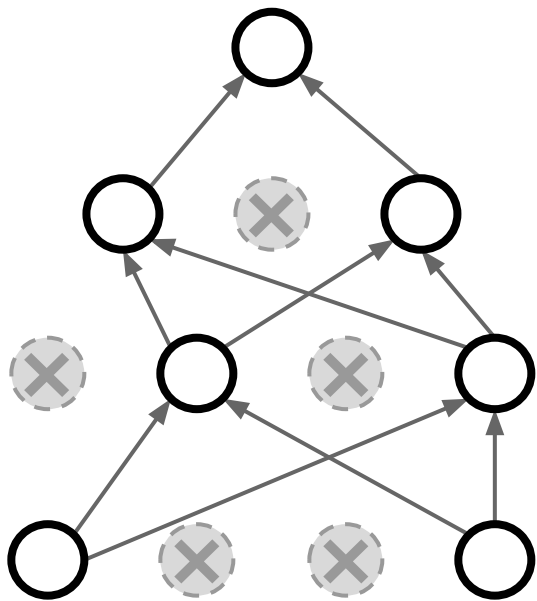
In each forward pass, randomly set some neurons to zero  
Probability of dropping is a hyperparameter; 0.5 is common



Srivastava et al, "Dropout: A simple way to prevent neural networks from overfitting", JMLR 2014

# Regularization: Dropout

How can this possibly be a good idea?

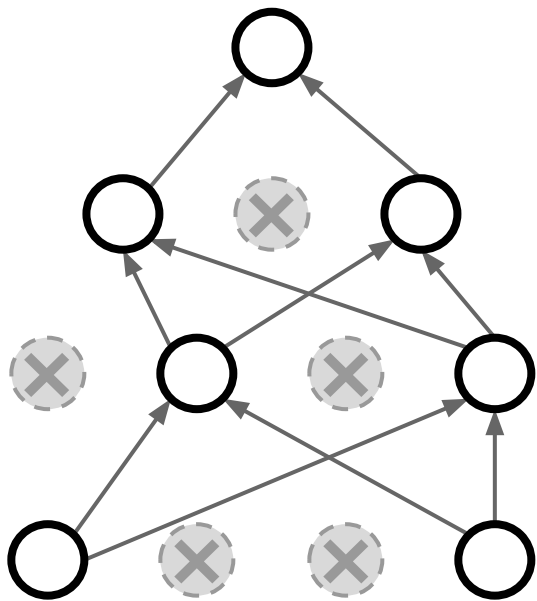


Forces the network to have a redundant representation;  
Prevents co-adaptation of features



# Regularization: Dropout

How can this possibly be a good idea?



Another interpretation:

Dropout is training a large **ensemble** of models (that share parameters).

Each binary mask is one model

An FC layer with 4096 units has  $2^{4096} \sim 10^{1233}$  possible masks!

Only  $\sim 10^{82}$  atoms in the universe...

# Dropout: Test time

Dropout makes our output random!

$$\begin{array}{c} \text{Output} \\ \text{(label)} \end{array} \quad \boxed{y} = f_W \left( \begin{array}{c} \text{Input} \\ \text{(image)} \end{array} \quad \boxed{x}, \begin{array}{c} \text{Random} \\ \text{mask} \end{array} \quad \boxed{z} \right)$$

Want to “average out” the randomness at test-time

$$y = f(x) = E_z[f(x, z)] = \int p(z) f(x, z) dz$$

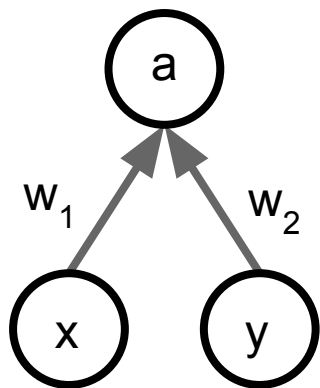
But this integral seems hard ...

# Dropout: Test time

Want to approximate  
the integral

$$y = f(x) = E_z [f(x, z)] = \int p(z) f(x, z) dz$$

Consider a single neuron.



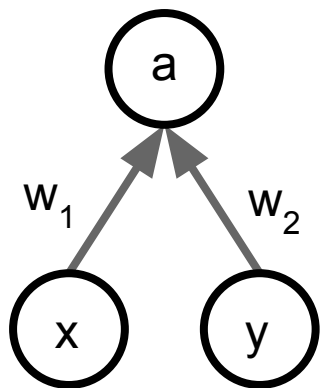
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$$y = f(x) = E_z [f(x, z)] = \int p(z) f(x, z) dz$$

Consider a single neuron.

At test time we have:  $E[a] = w_1x + w_2y$

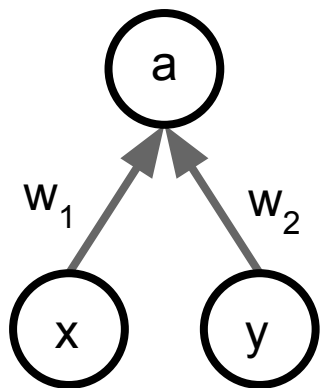


# Dropout: Test time

Want to approximate  
the integral

$$y = f(x) = E_z [f(x, z)] = \int p(z) f(x, z) dz$$

Consider a single neuron.



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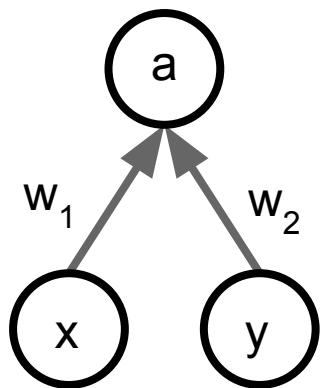
During training we have: 
$$\begin{aligned} E[a] &= \frac{1}{4}(w_1x + w_2y) + \frac{1}{4}(w_1x + 0y) \\ &\quad + \frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2y) \\ &= \frac{1}{2}(w_1x + w_2y) \end{aligned}$$

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**At test time, multiply  
by dropout probability**



# Dropout: Test time

```
def predict(X):  
    # ensembled forward pass  
    H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations  
    H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations  
    out = np.dot(W3, H2) + b3
```

At test time all neurons are active always

=> We must scale the activations so that for each neuron:

output at test time = expected output at training time

# Regularization: A common pattern

**Training:** Add some kind of randomness

$$y = f_W(x, z)$$

**Testing:** Average out randomness (sometimes approximate)

$$y = f(x) = E_z[f(x, z)] = \int p(z)f(x, z)dz$$

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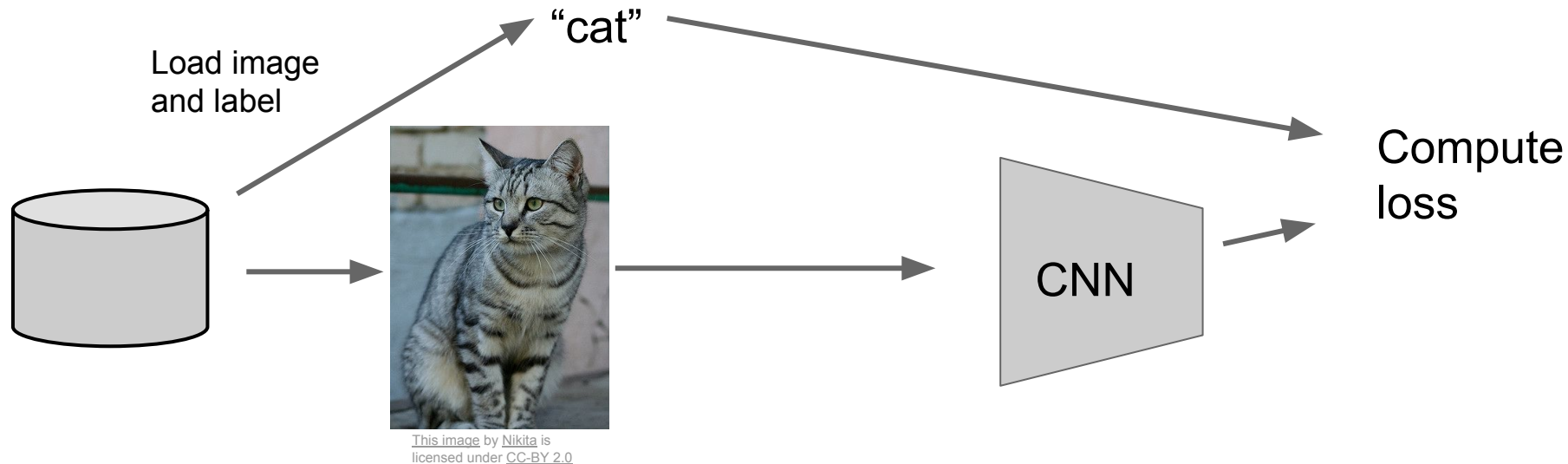
$$y = f(x) = E_z[f(x, z)] = \int p(z)f(x, z)dz$$

**Example:** Batch Normalization

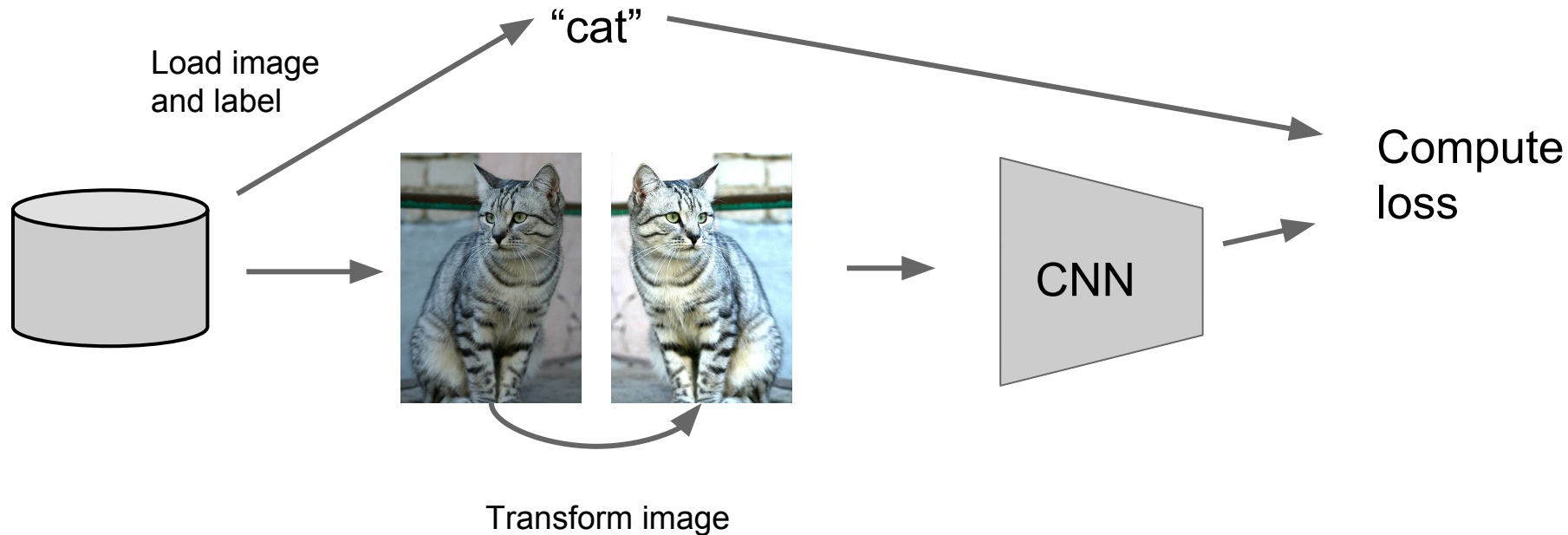
**Training:**  
Normalize using stats from random minibatches

**Testing:** Use fixed stats to normalize

# Regularization: Data Augmentation



# Regularization: Data Augmentation



# Data Augmentation

## Horizontal Flips



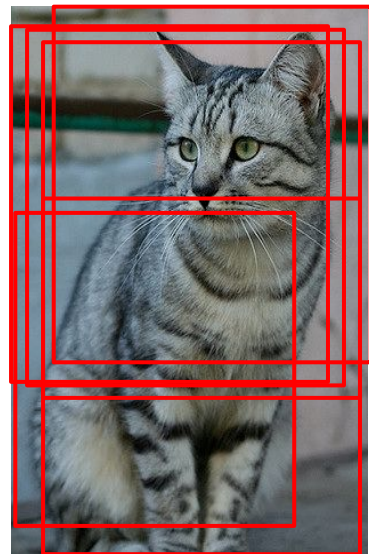
# Data Augmentation

## Random crops and scales

**Training:** sample random crops / scales

ResNet:

1. Pick random  $L$  in range  $[256, 480]$
2. Resize training image, short side =  $L$
3. Sample random  $224 \times 224$  patch



# Data Augmentation

## Random crops and scales

**Training:** sample random crops / scales

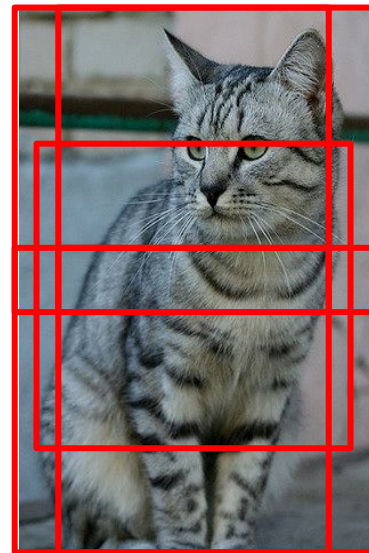
ResNet:

1. Pick random  $L$  in range  $[256, 480]$
2. Resize training image, short side =  $L$
3. Sample random  $224 \times 224$  patch

**Testing:** average a fixed set of crops

ResNet:

1. Resize image at 5 scales:  $\{224, 256, 384, 480, 640\}$
2. For each size, use 10  $224 \times 224$  crops: 4 corners + center, + flips

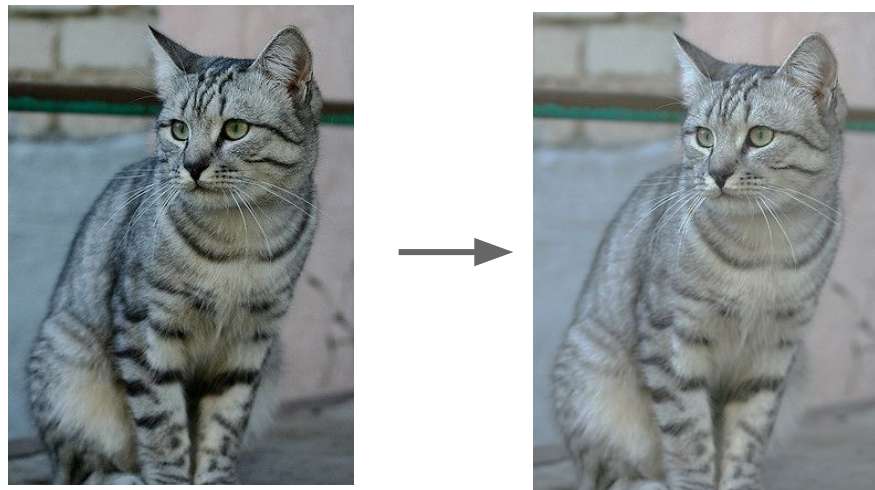




# Data Augmentation

## Color Jitter

Simple: Randomize  
contrast and brightness



# Data Augmentation

## Color Jitter

Simple: Randomize  
contrast and brightness



## More Complex:

1. Apply PCA to all [R, G, B] pixels in training set
2. Sample a “color offset” along principal component directions
3. Add offset to all pixels of a training image

(As seen in [Krizhevsky et al. 2012], ResNet, etc)

# Data Augmentation

Get creative for your problem!

Random mix/combinations of :

- translation
- rotation
- stretching
- shearing,
- lens distortions, ... (go crazy)

# Regularization: A common pattern

**Training:** Add random noise

**Testing:** Marginalize over the noise

## **Examples:**

Dropout

Batch Normalization

Data Augmentation

# Regularization: A common pattern

**Training:** Add random noise

**Testing:** Marginalize over the noise

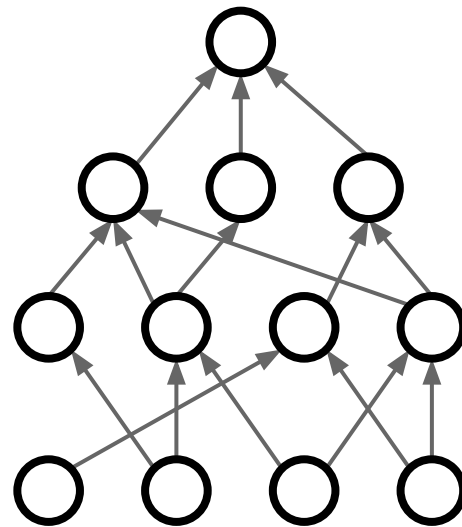
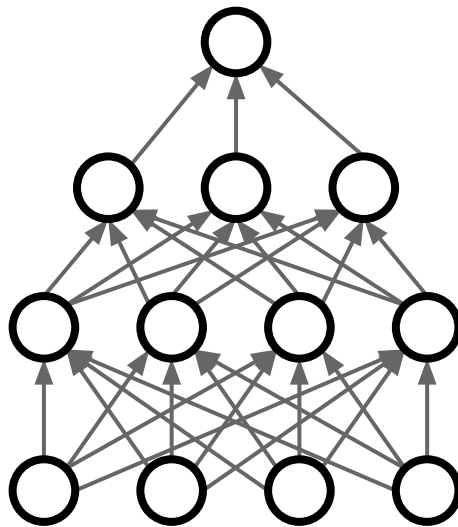
## Examples:

Dropout

Batch Normalization

Data Augmentation

DropConnect



Wan et al, "Regularization of Neural Networks using DropConnect", ICML 2013

# Transfer Learning

“You need a lot of a data if you want to  
train/use CNNs”

# Transfer Learning with CNNs

Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014  
Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

## 1. Train on Imagenet



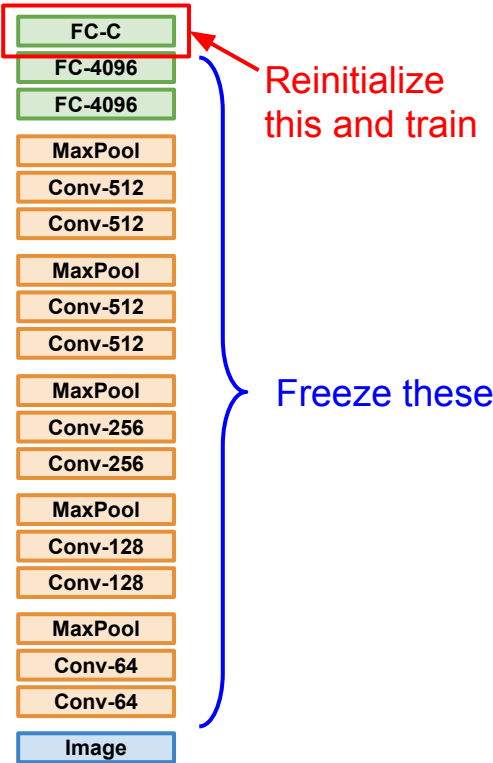
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## 1. Train on Imagenet



## 2. Small Dataset (C classes)





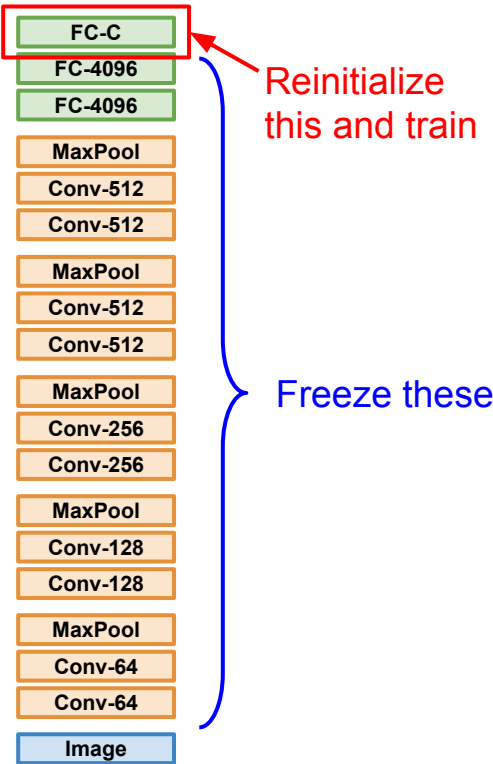
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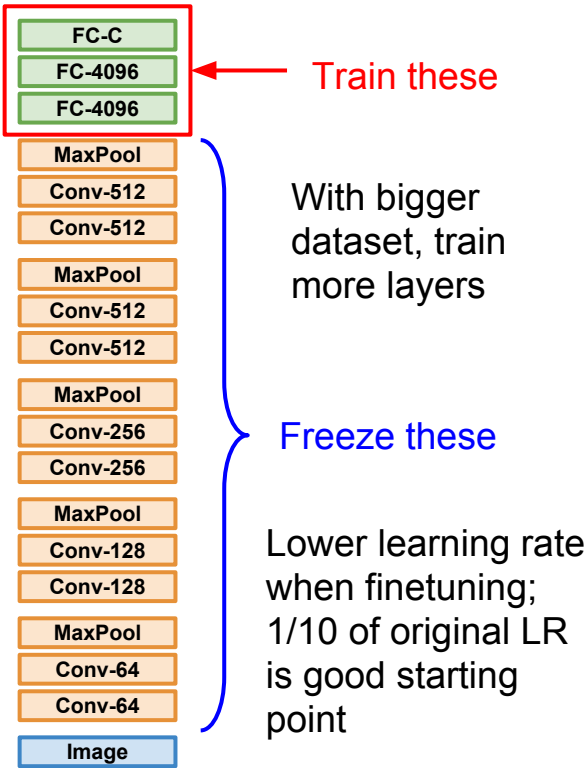
## 1. Train on Imagenet



## 2. Small Dataset (C classes)



## 3. Bigger dataset





More specific

More generic

	<b>very similar dataset</b>	<b>very different dataset</b>
<b>very little data</b>	?	?
<b>quite a lot of data</b>	?	?



More specific

More generic

	<b>very similar dataset</b>	<b>very different dataset</b>
<b>very little data</b>	Use Linear Classifier on top layer	?
<b>quite a lot of data</b>	Finetune a few layers	?



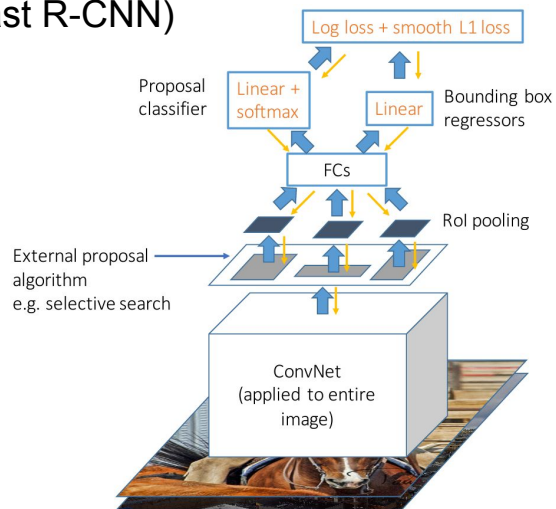
More specific

More generic

	<b>very similar dataset</b>	<b>very different dataset</b>
<b>very little data</b>	Use Linear Classifier on top layer	You're in trouble... Try linear classifier from different stages
<b>quite a lot of data</b>	Finetune a few layers	Finetune a larger number of layers

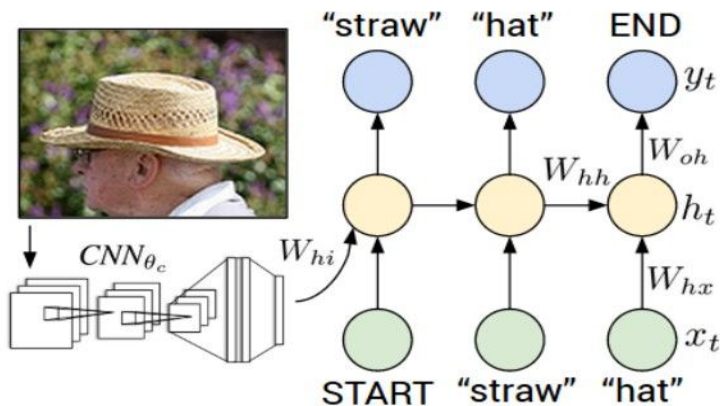
# Transfer learning with CNNs is pervasive... (it's the norm, not an exception)

## Object Detection (Fast R-CNN)



Girshick, "Fast R-CNN", ICCV 2015  
Figure copyright Ross Girshick, 2015. Reproduced with permission.

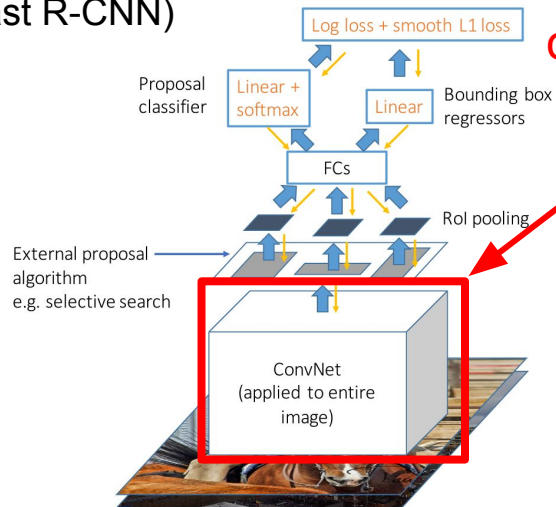
## Image Captioning: CNN + RNN



Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015  
Figure copyright IEEE, 2015. Reproduced for educational purposes.

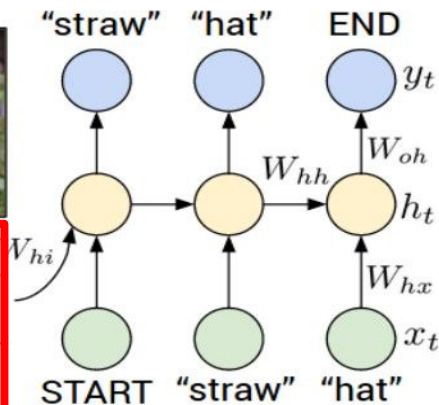
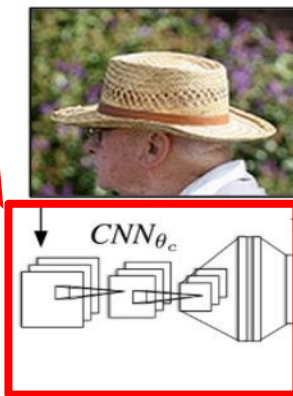
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CNN pretrained  
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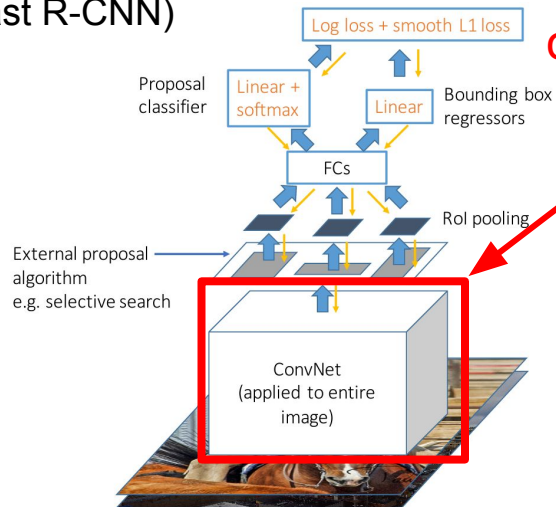


Girshick, "Fast R-CNN", ICCV 2015  
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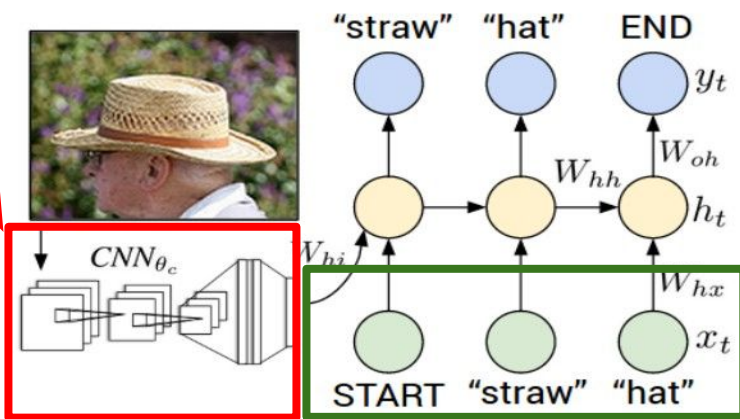
# Transfer learning with CNNs is pervasive... (it's the norm, not an exception)

## Object Detection (Fast R-CNN)



**CNN pretrained  
on ImageNet**

## Image Captioning: CNN + RNN



**Word vectors pretrained  
with word2vec**

Girshick, "Fast R-CNN", ICCV 2015  
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