

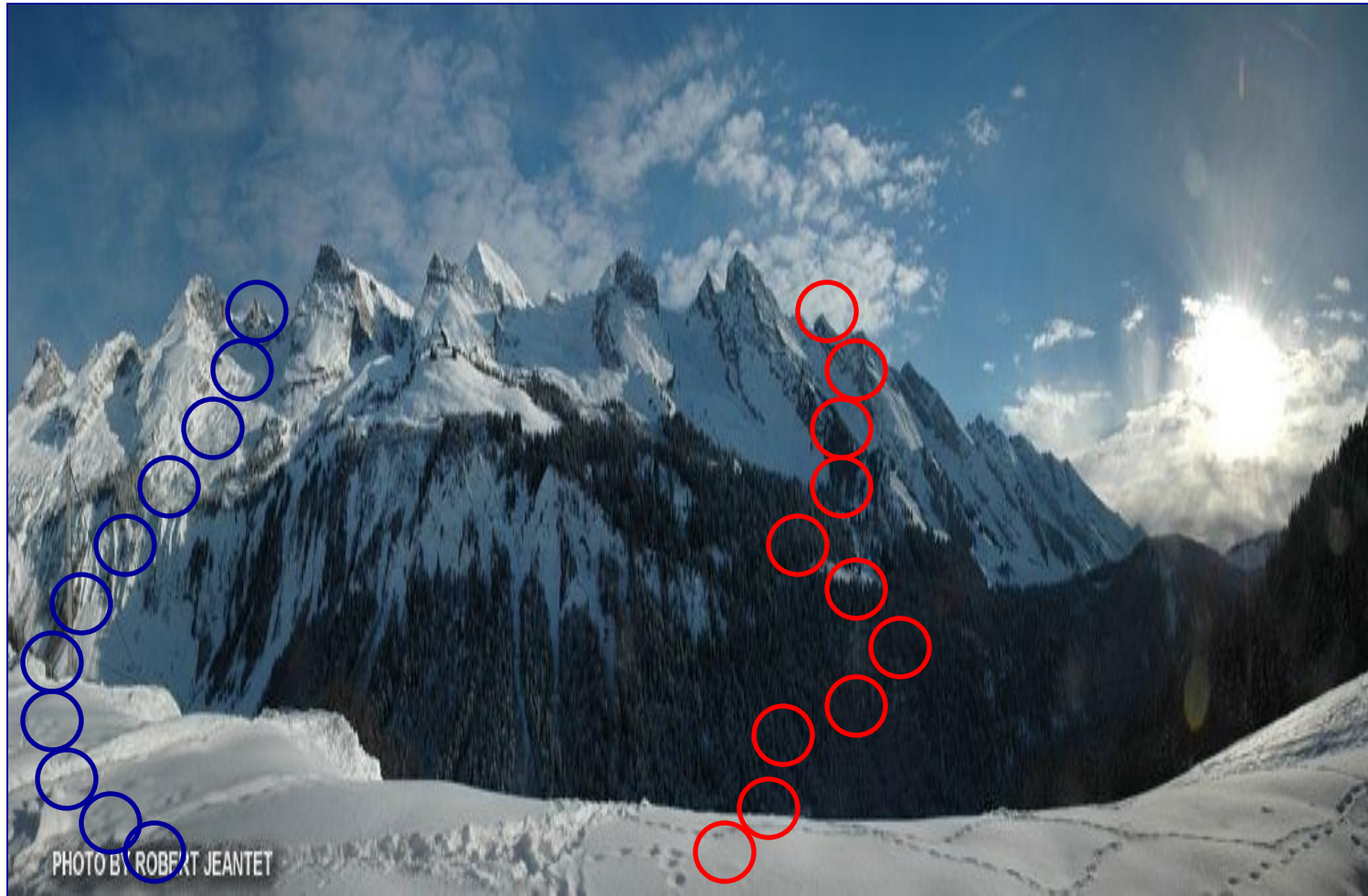
# Combinatorial Optimization Using Electro-Optical Vector by Matrix Multiplication

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# Search Space

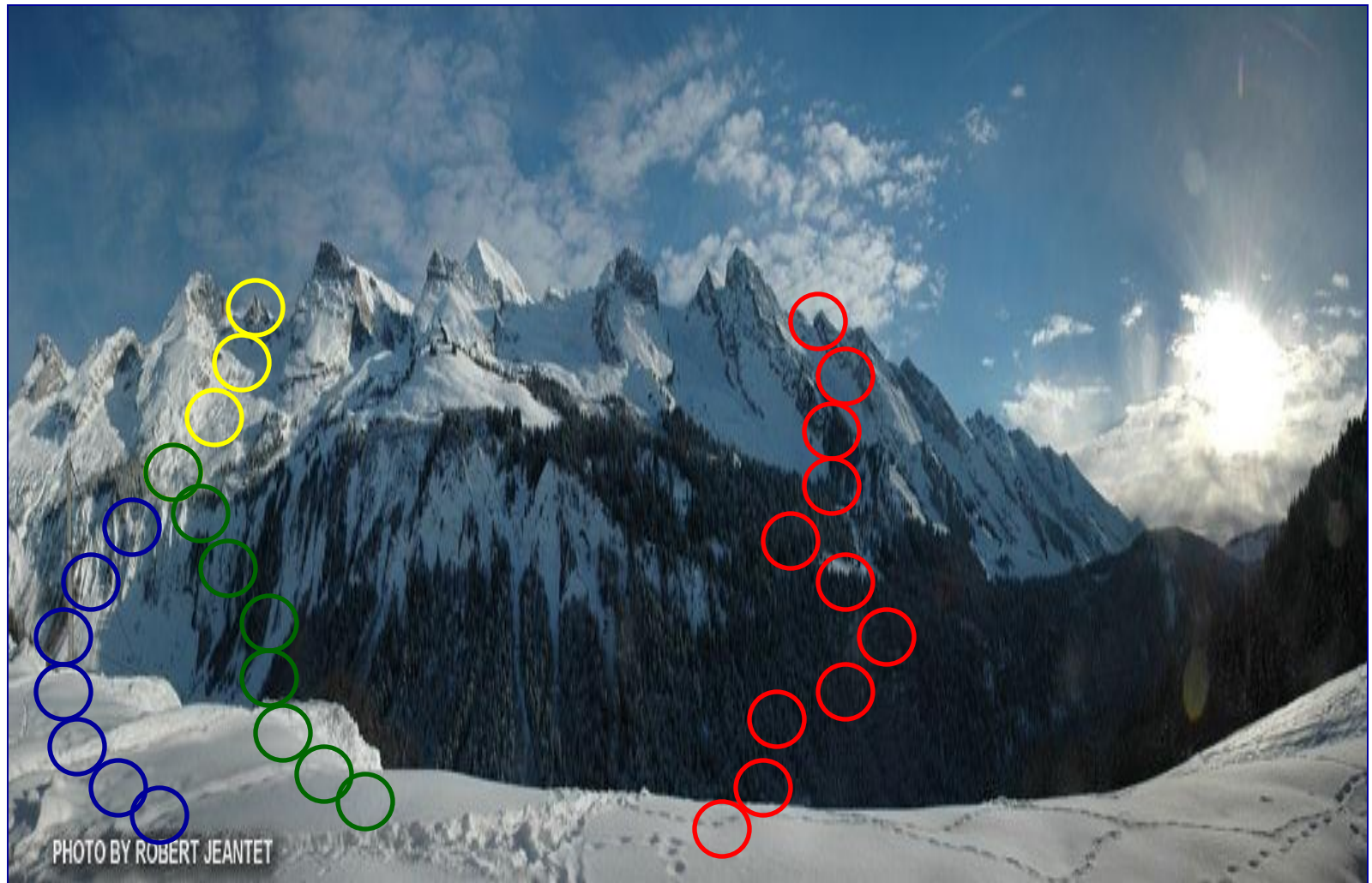


# Iterative Hill Climbing (ITHC)





# Rendezvous



# Traveling Salesman Problem (TSP)

## Input:

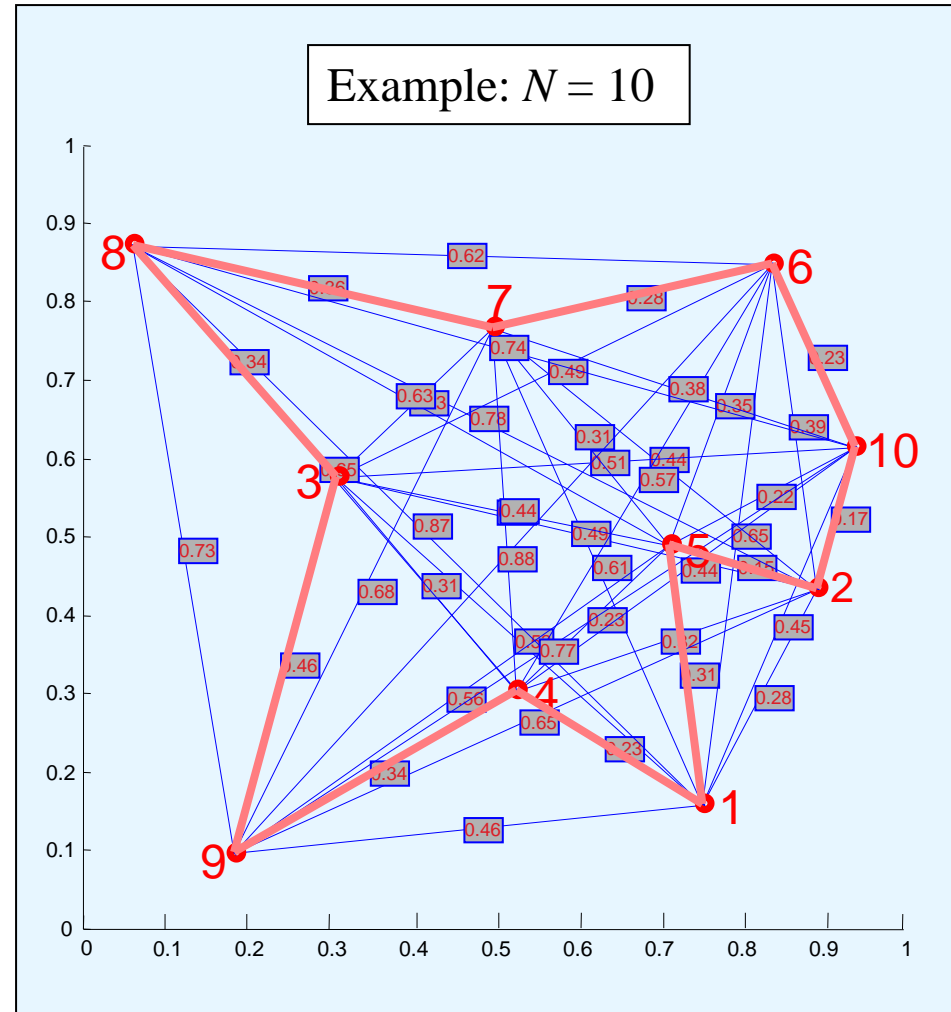
- **City map** which...
  - contains  $N$  cities.
  - the distances (weights) between the cities can be calculated from it.

## Output:

- **Shortest Tour** which...
  - visits all cities only once.
  - is a closed loop (starts and ends in the same city).

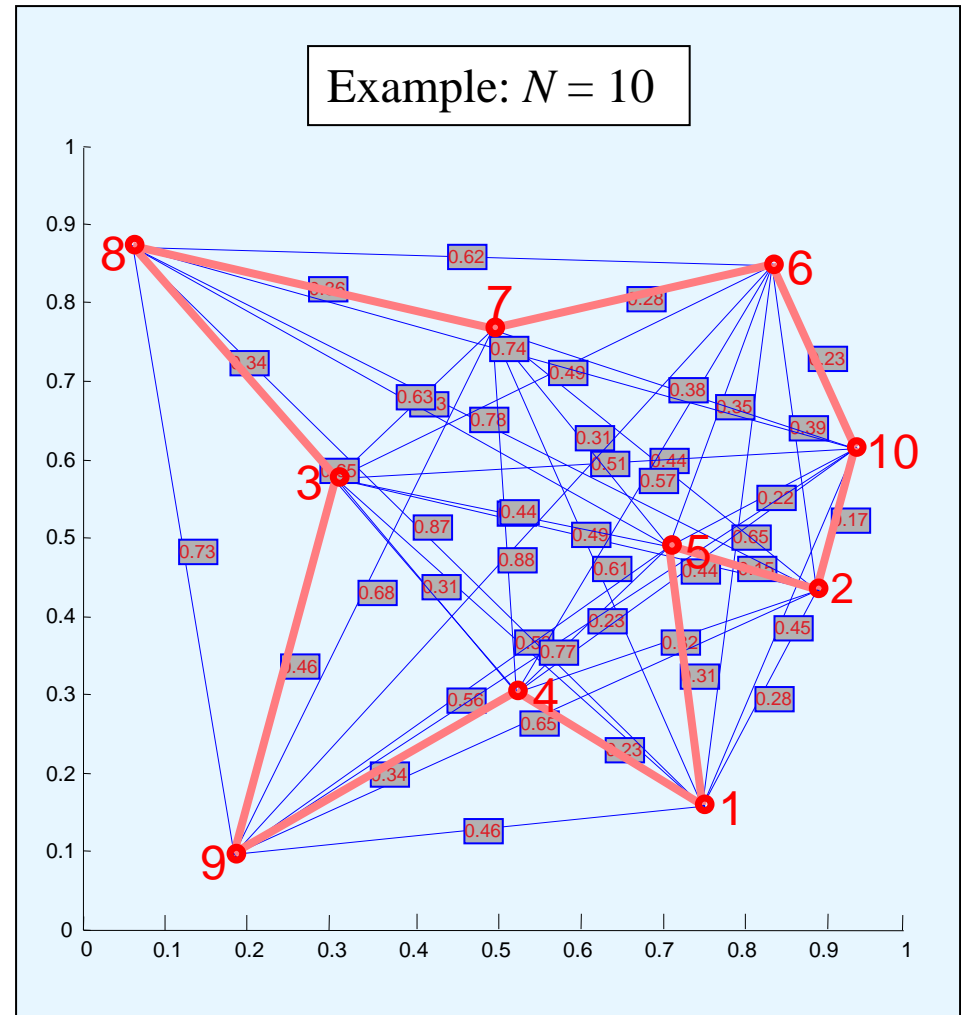
Number of edges (weights):  $N(N-1)/2$

Number of feasible tours:  $(N-1)!/2$



# Traveling Salesman Problem (TSP)

$N$ Number of cities	$N(N-1)/2$ Number of edges	$(N-1)!/2$ Number of feasible tours
4	6	3
5	10	12
10	45	181440
15	105	$4.359 \times 10^{10}$
20	190	$6.082 \times 10^{16}$
100	4950	$4.666 \times 10^{155}$
150	11175	$1.905 \times 10^{260}$



# An Iterative Hill Climbing TSP

- A “TSP problem”
  - Given a complete weighted graph with  $N$  vertices and random weights, find the minimal Hamiltonian cycle
  - E.g., Given the 50 states a TSP wants to go from each Capital city to another without out repeating using the minimum total distance

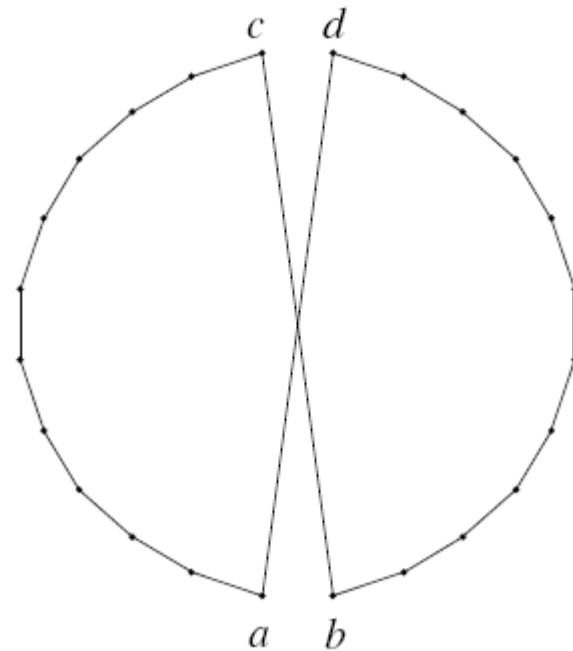
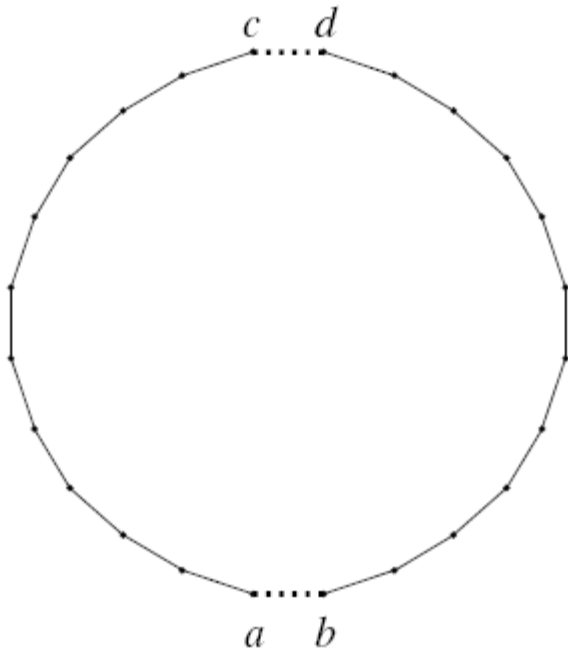
There is a greedy algorithm

The algorithm finds a starting cycle

Local improvements butterfly.

$$O(N^2 \log(N))$$

# 2-opt – Butterfly



Current version –  $(a, b)$  and  $(c, d)$  are edges



# Experiments

- Seeding
    - Random Restart
    - Greedy Enumeration
  - Using Spatial and Temporal Locality to reduce repetitions
  - Miss Ratios
  - Speed-up
- 