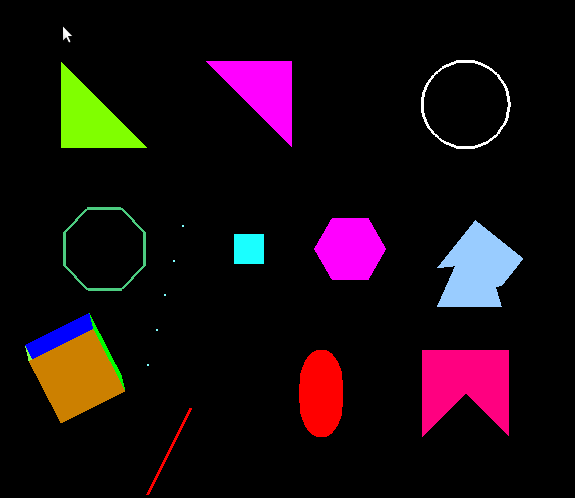
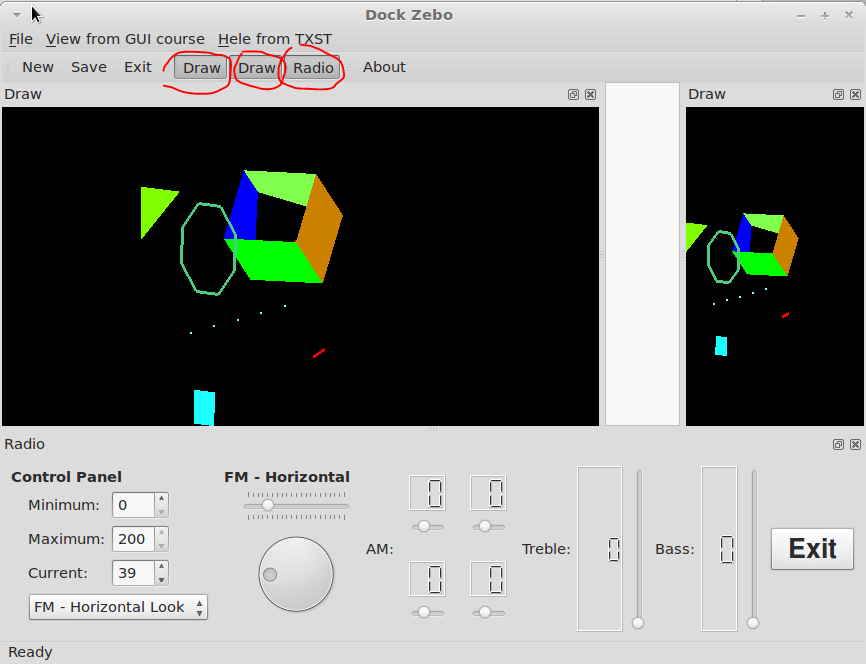




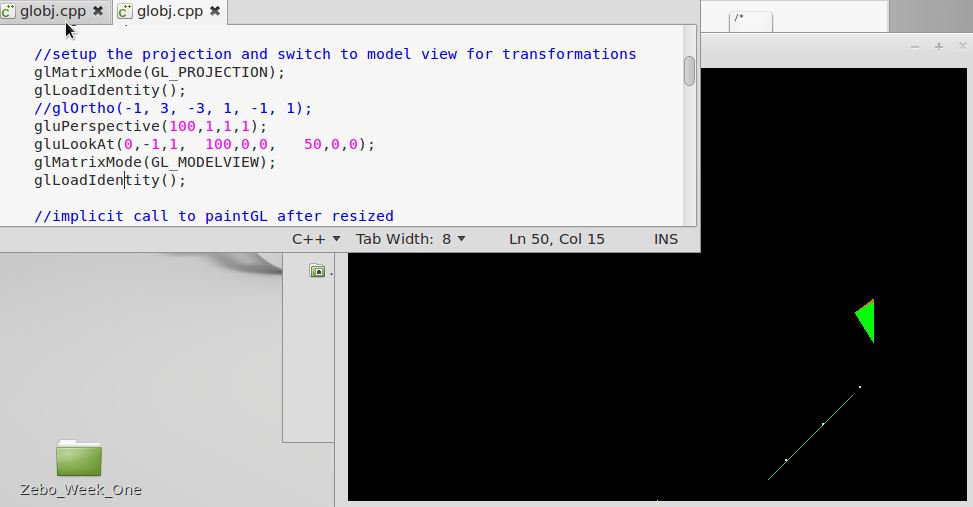
* Using glOrtho()



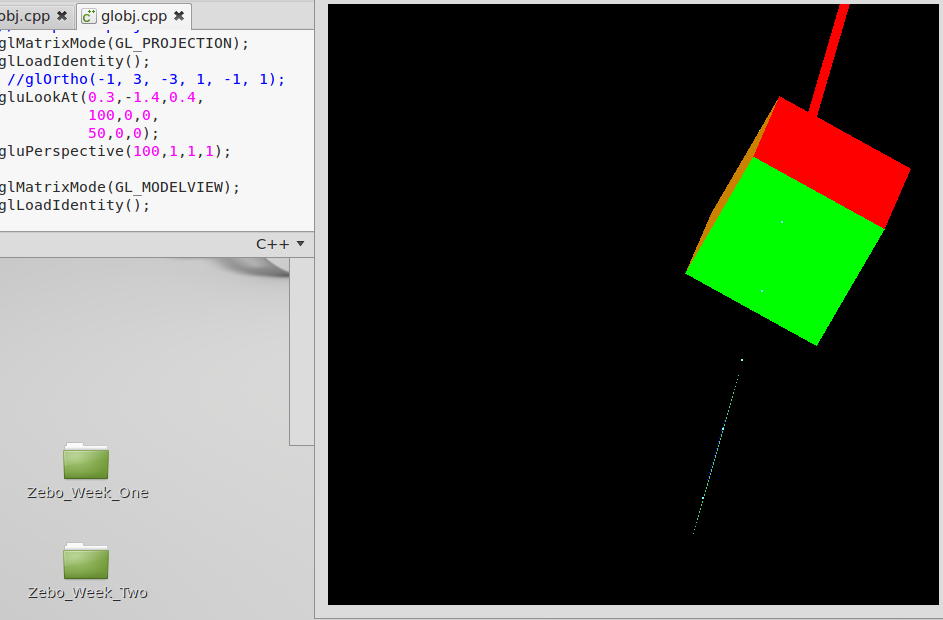
* Overall looking:



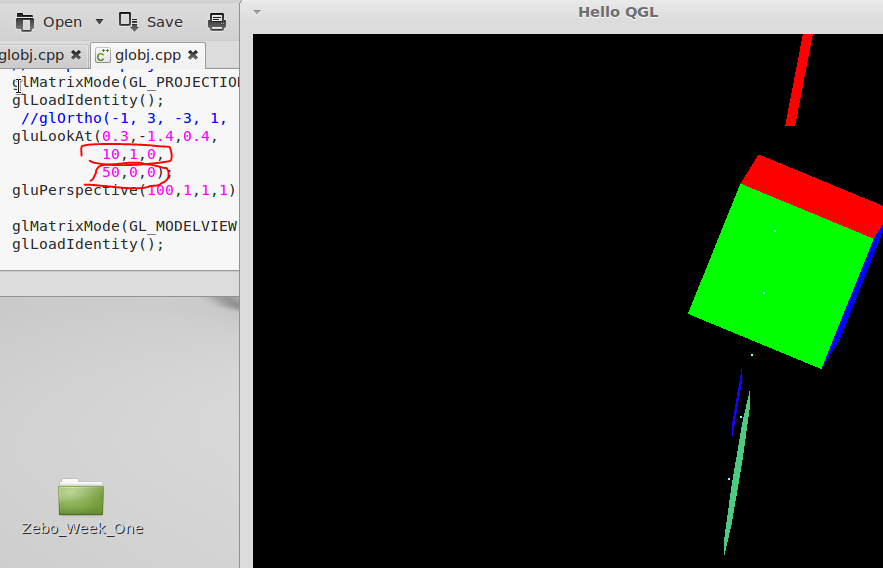
* Using gluPerspective() with different parameters



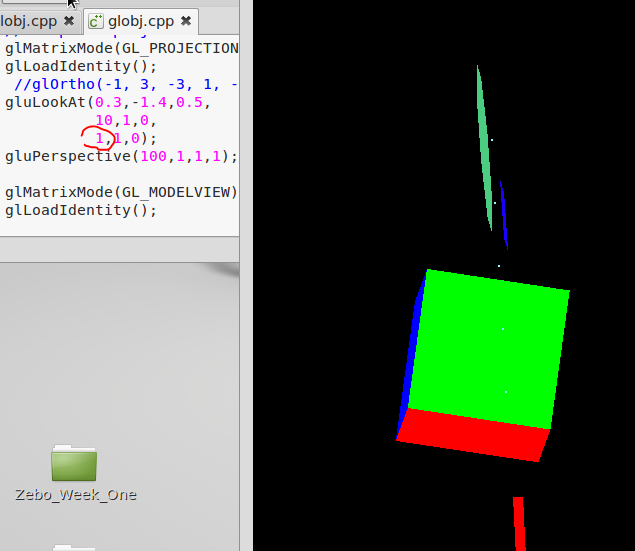




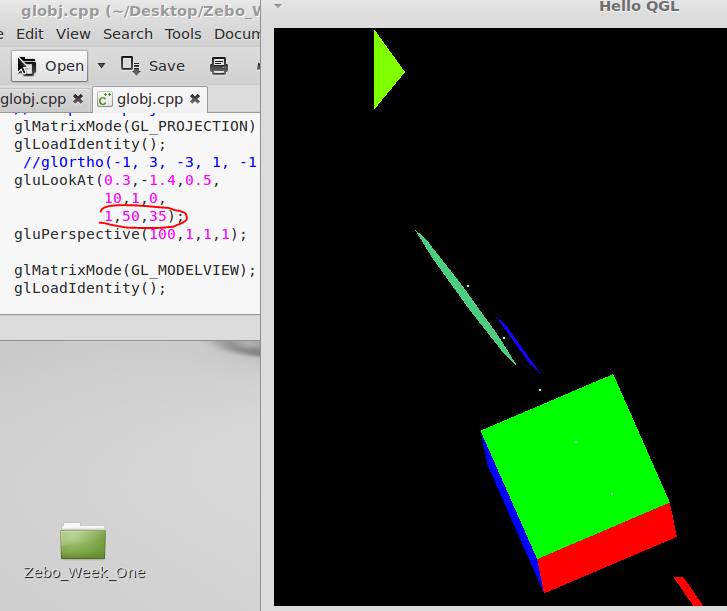




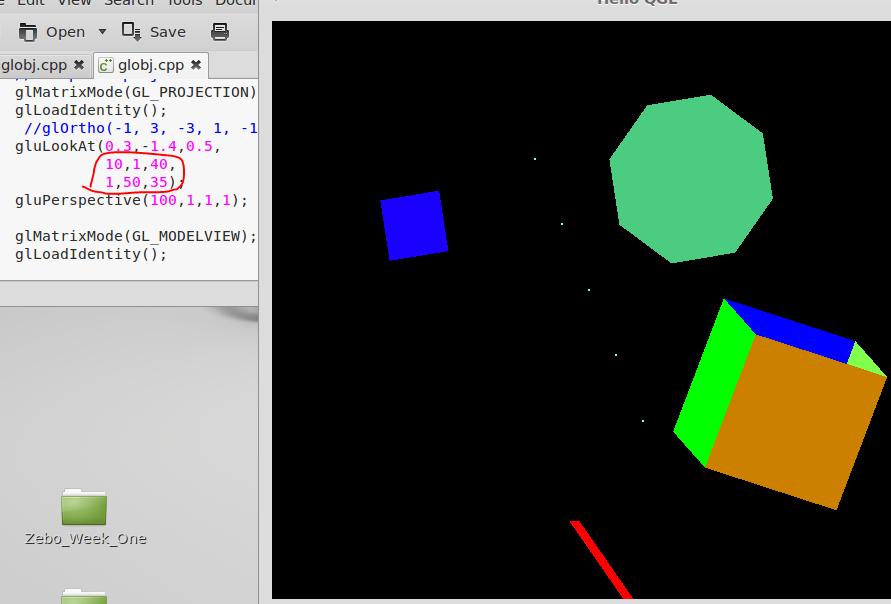


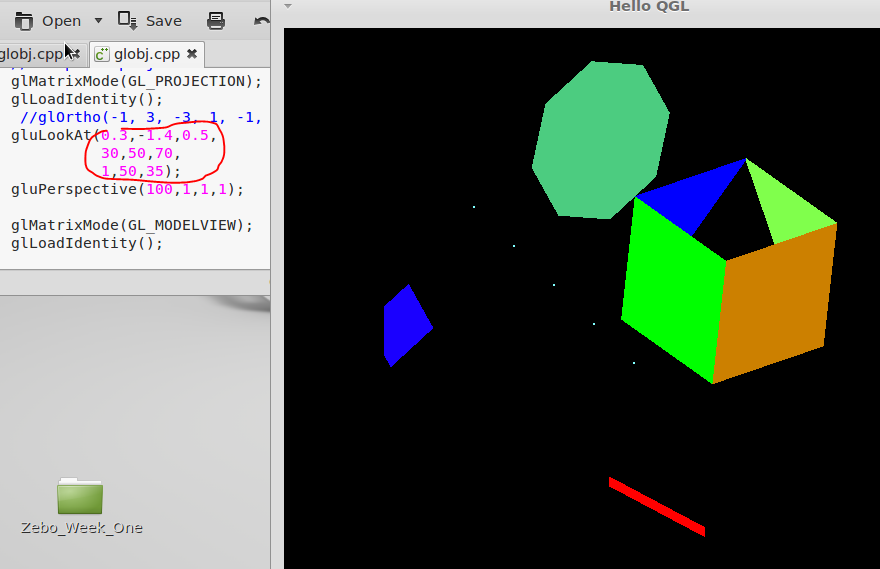


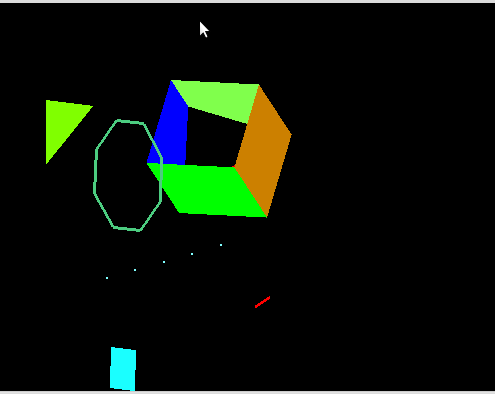


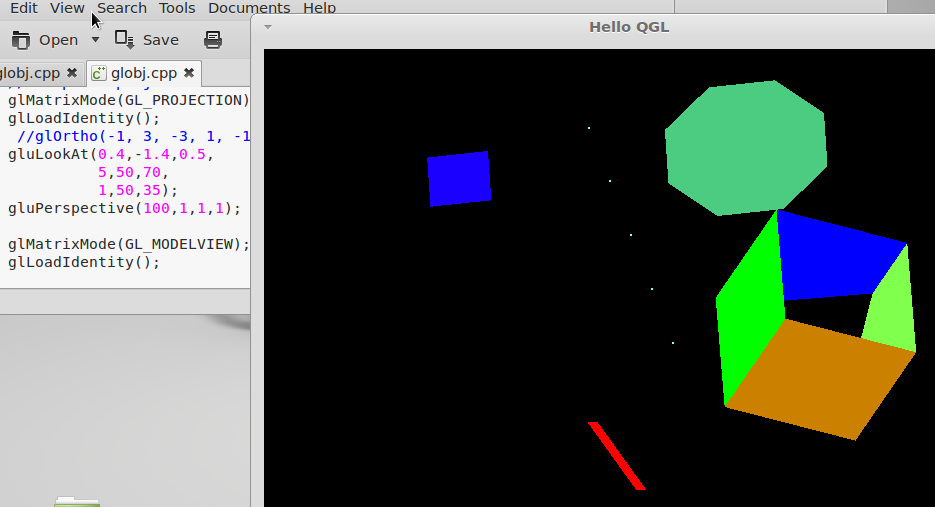


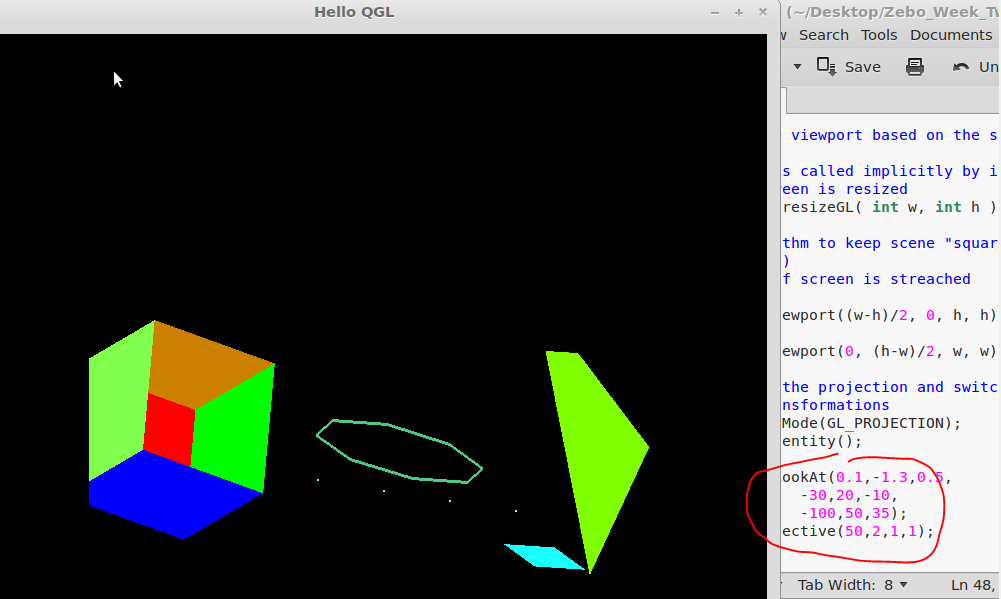


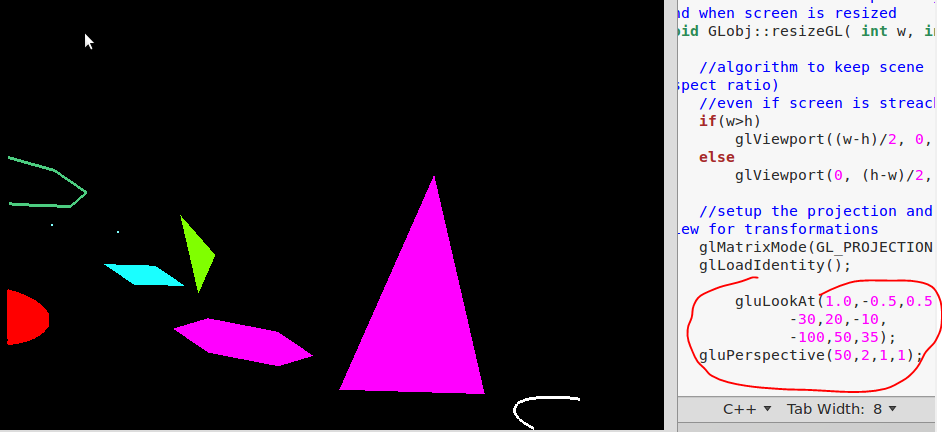


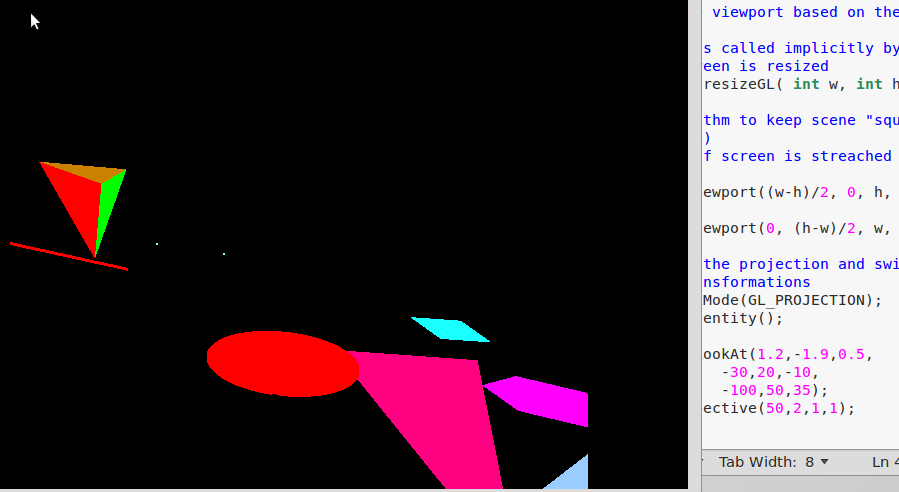


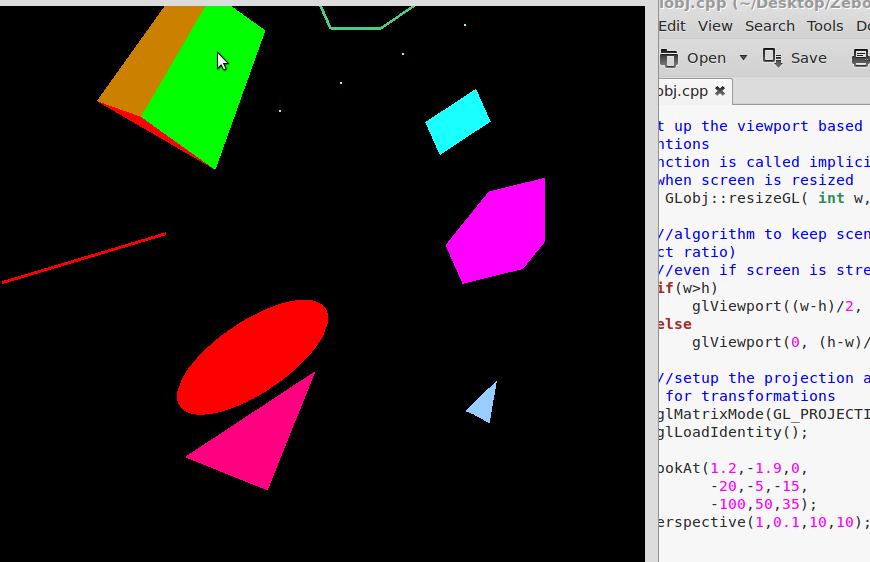


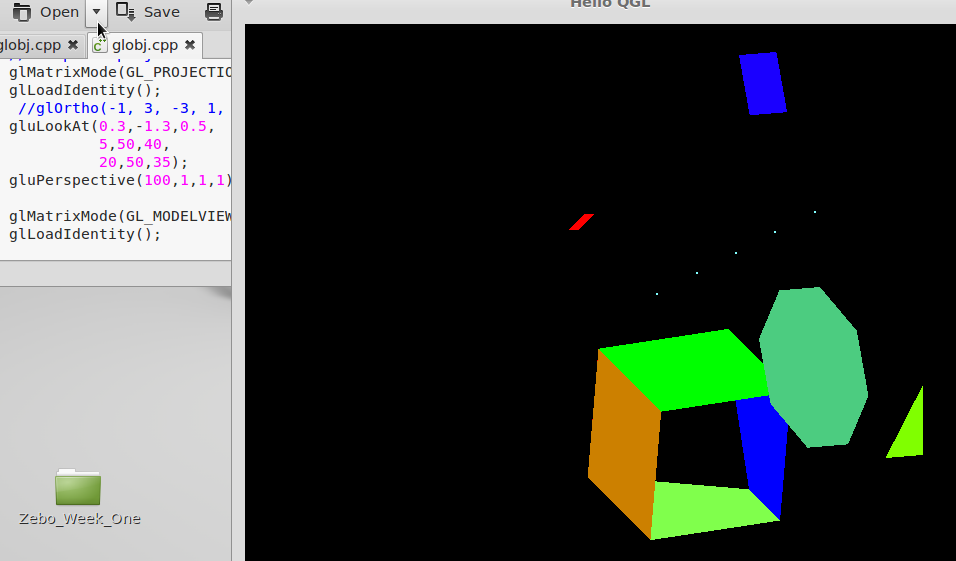


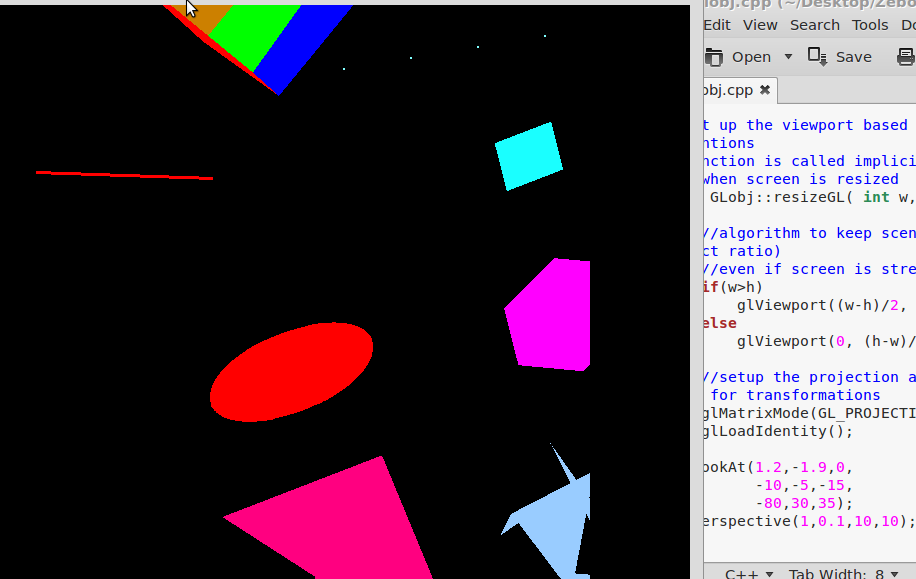




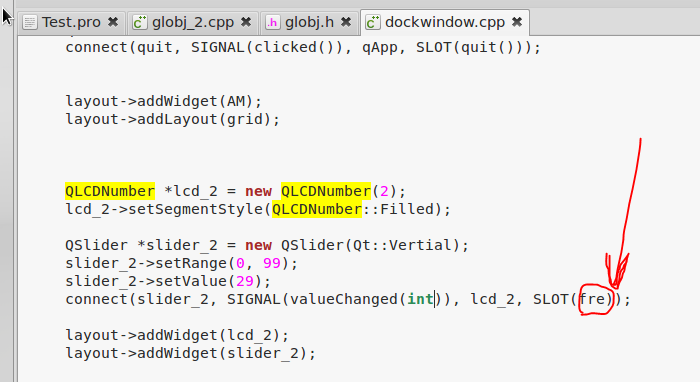


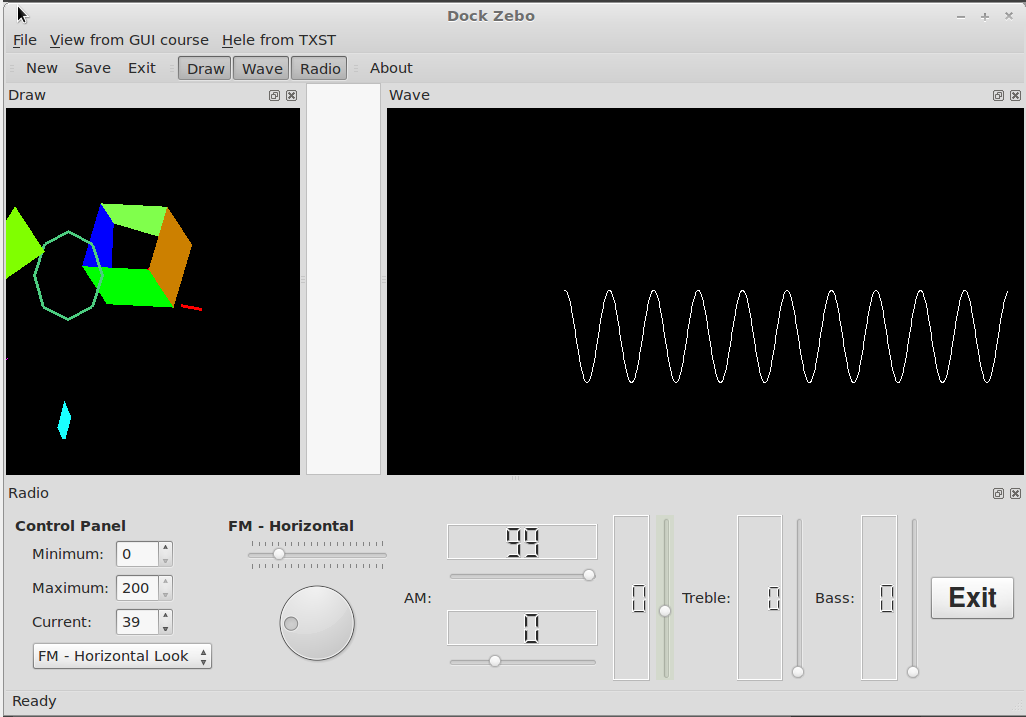




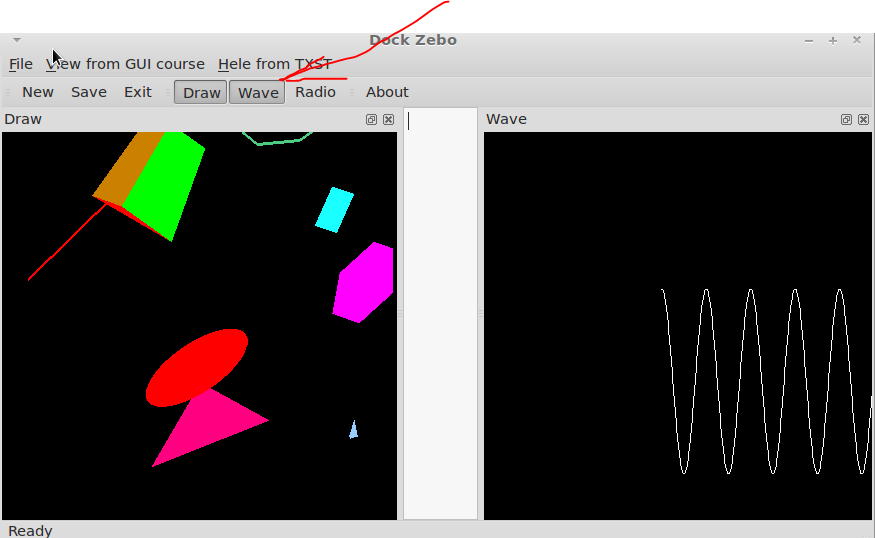


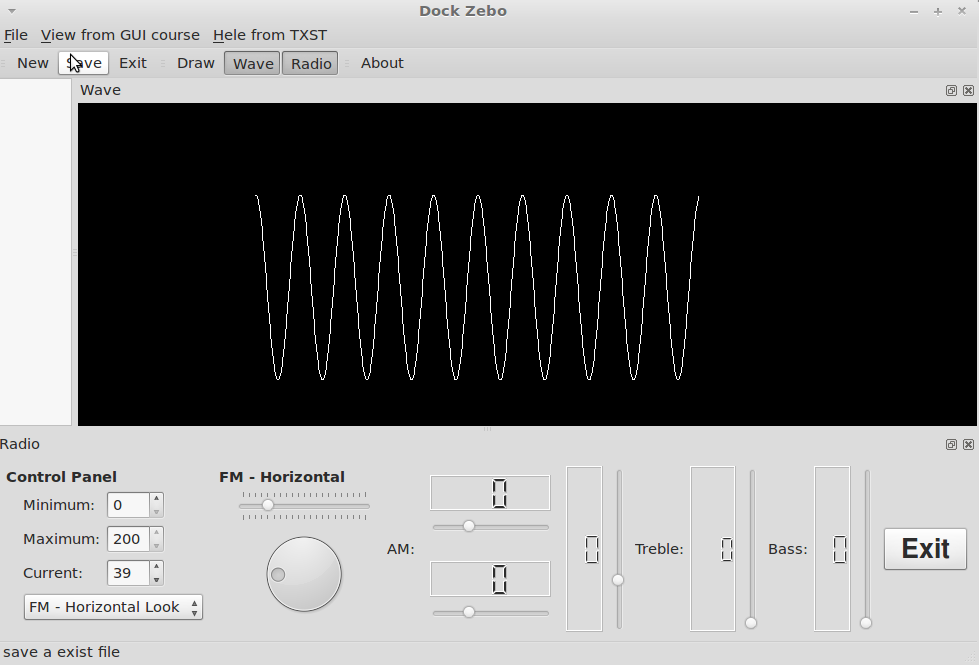
2) We tried to connect the slider to global variable “fre”. Then use it to adjust the wave

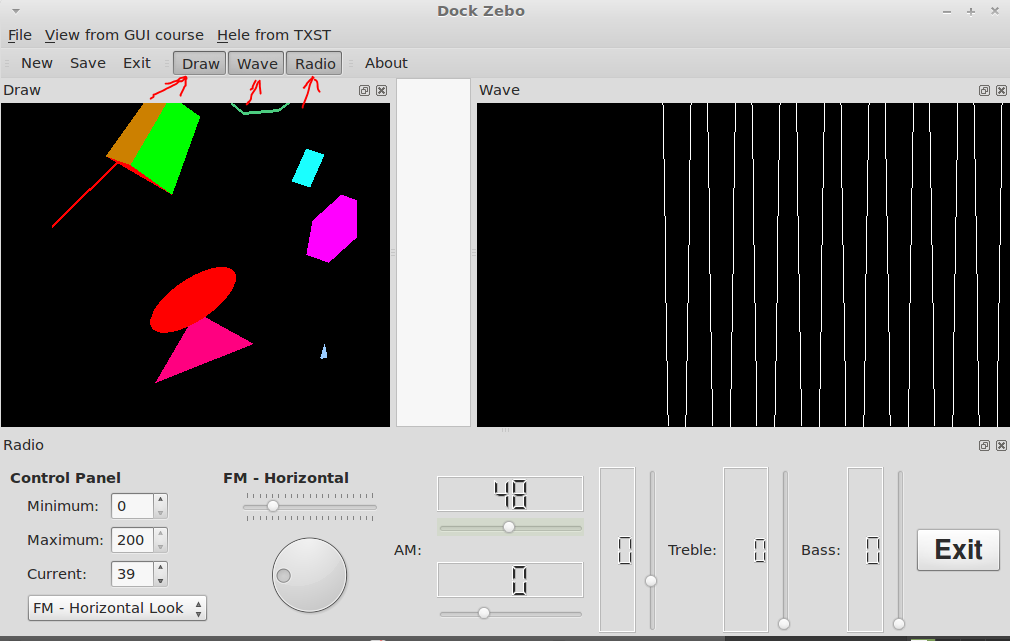


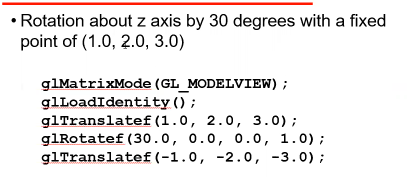


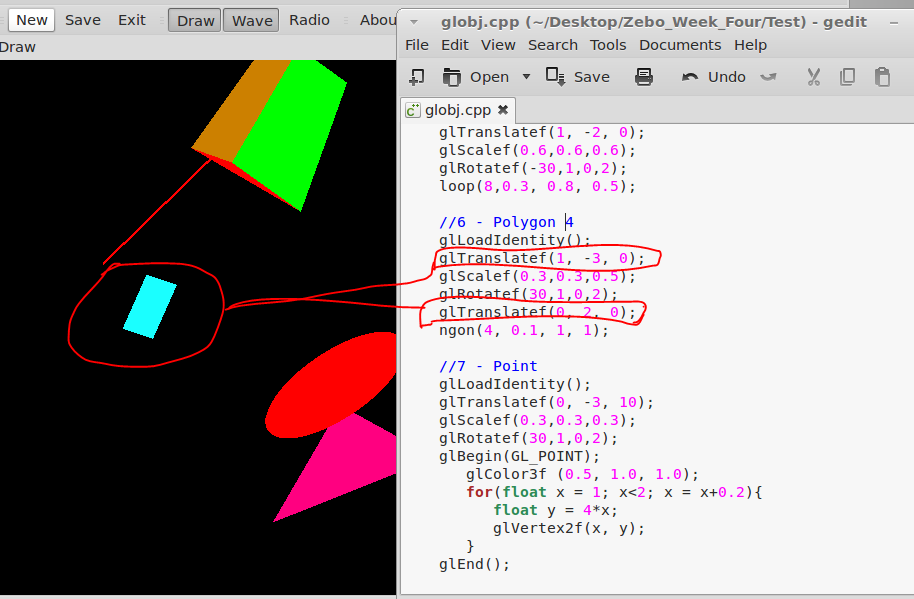
Also we can hide certain widgets:

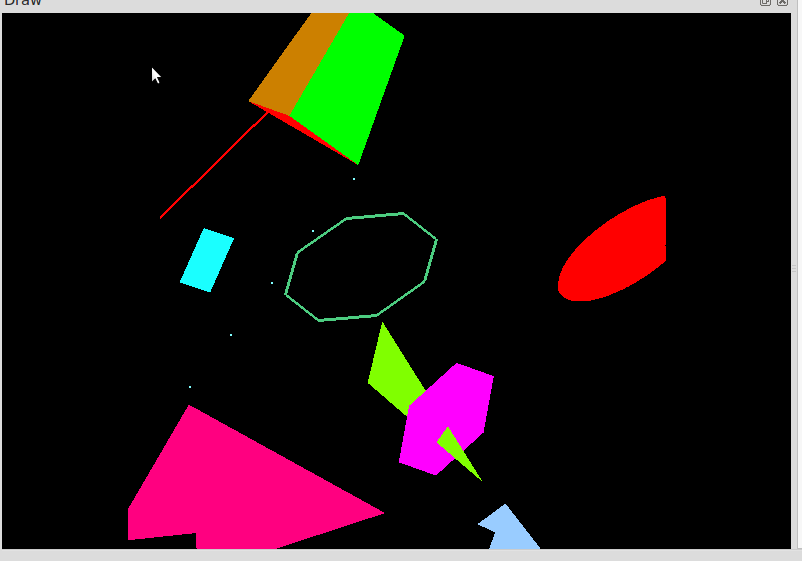


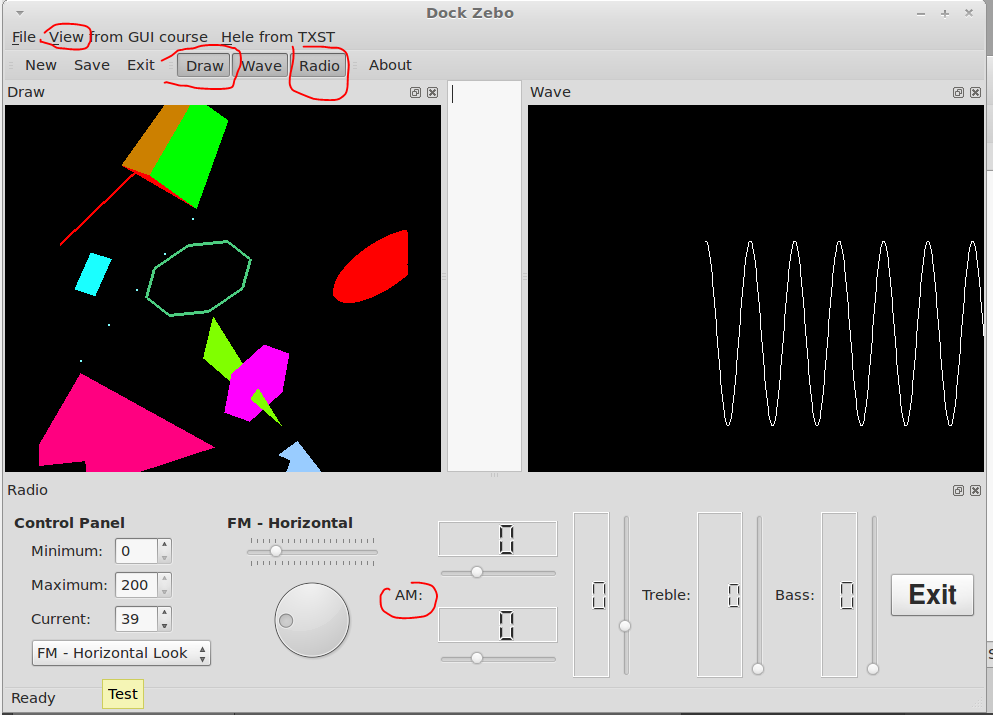












Only open one light:



