

# Homework 4:

## Reinforcement Learning

### Report Template

Please keep the title of each section and delete examples. Note that please keep the questions listed in Part II.

#### Part I. Experiment Results (the score here is included in your implementation):

Please paste [taxi.png](#), [cartpole.png](#), [DQN.png](#) and [compare.png](#) here.

1. taxi.png:
2. cartpole.png
3. DQN.png
4. compare.png

#### Part II. Question Answering (50%):

1. Calculate the optimal Q-value of a given state in Taxi-v3 (the state is assigned in [google sheet](#)), and compare with the Q-value you learned (Please screenshot the result of the “[check\\_max\\_Q](#)” function to show the Q-value you learned). (4%)
2. Calculate the max Q-value of the initial state in CartPole-v0, and compare with the Q-value you learned. (Please screenshot the result of the “[check\\_max\\_Q](#)” function to show the Q-value you learned) (4%)

3.
  - a. Why do we need to discretize the observation in Part 2? **(2%)**
  - b. How do you expect the performance will be if we increase “num\_bins”? **(2%)**
  - c. Is there any concern if we increase “num\_bins”? **(2%)**
4. Which model (DQN, discretized Q learning) performs better in Cartpole-v0, and what are the reasons? **(3%)**
5.
  - a. What is the purpose of using the epsilon greedy algorithm while choosing an action? **(2%)**
  - b. What will happen, if we don't use the epsilon greedy algorithm in the CartPole-v0 environment? **(3%)**
  - c. Is it possible to achieve the same performance without the epsilon greedy algorithm in the CartPole-v0 environment? Why or Why not? **(3%)**
  - d. Why don't we need the epsilon greedy algorithm during the testing section? **(2%)**
6. Why is there “`with torch.no_grad() :`” in the “choose\_action” function in DQN? **(3%)**
7.
  - a. Is it necessary to have two networks when implementing DQN? **(1%)**
  - b. What are the advantages of having two networks? **(3%)**
  - c. What are the disadvantages? **(2%)**

8.

- a. What is a replay buffer(memory)? Is it necessary to implement a replay buffer? What are the advantages of implementing a replay buffer? **(5%)**
- b. Why do we need batch size? **(3%)**
- c. Is there any effect if we adjust the size of the replay buffer(memory) or batch size? Please list some advantages and disadvantages. **(2%)**

9.

- a. What is the condition that you save your neural network? **(1%)**
- b. What are the reasons? **(2%)**

10. What have you learned in the homework? **(2%)**