

MTH 9821 Numerical Methods for Finance

Fall 2018

Homework 8

Assigned: November 6; Due: November 15

This homework is to be done as a group. Each team will hand in one homework solution, and each member of the team should write at least one problem. On the cover page of the homework, please indicate the members of the team and who wrote each problem.

```
typedef Eigen::VectorXd vec;
typedef Eigen::MatrixXd mat;
typedef Eigen::PermutationMatrix<-1, -1, uint> permutation;
```

- (1) Write C++ code for backward and forward substitutions, called `forward_subst` and `backward_subst`:

```
vec forward_subst(const mat & L, const vec & b);
vec backward_subst(const mat & U, const vec & b);
```

- (2) Write C++ code called `lu_no_pivoting` and `lu_row_pivoting` to compute the LU decomposition without pivoting of a matrix and the LU decomposition with row pivoting of a matrix. The row pivoted LU should satisfy $PA = LU$.

```
std::tuple<mat, mat> lu_no_pivoting (mat A);
std::tuple<permutation, mat, mat> lu_row_pivoting (mat A);
```

- (3) Write C++ code for the Cholesky decomposition of an spd matrix. Return U such that $U^t U = A$.

```
mat cholesky(mat A);
```

- (4) Write C++ code for Jacobi, Gauss–Siedel, and SOR iterative methods. The input should be a matrix A , a right hand side vector b , a tolerance factor, an initial guess $x^{(0)}$ and a stopping criterion. The output should be an approximate solution x to the linear system $Ax = b$ and the number of iterations performed, n .

When no initial guess $x^{(0)}$ is given, default to the zero vector.

Your function should support two stopping criteria; one based on consecutive iterations being close in norm: $\|x^{(n)} - x^{(n-1)}\|_2 < \text{tol}$. The other based on checking the residual being small: $\|b - Ax\|_2 < \text{tol}$.

```
enum StoppingCriterion {consecutive, residual};

std::tuple<vec, uint>
gauss_seidel (const mat & A, const vec & b, const vec & x_0,
             const double tolerance,
             const StoppingCriterion criterion);

std::tuple<vec, uint>
gauss_seidel (const mat & A, const vec & b,
             const double tolerance,
             const StoppingCriterion criterion);
```