

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT 1 3 -4 5 -2 -6". The tree branches out into five main paths, each labeled with a player's move: 1, -2; 5, 4; 3, -2; 5, -4; and 5, -6. Each path leads to a node labeled with a sequence of moves, such as "1 2 -5 4 -3 -6" or "1 3 4 5 -2 -6". The tree continues to branch down to terminal nodes, which are labeled with outcomes like "1 2 3 -4 5 -6" or "1 2 3 -4 5 6". The diagram illustrates the game's structure, including the root node, intermediate nodes, and terminal nodes, with branches representing the sequence of moves made by the players.