

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT 3 -2 -5 4 6 -1". The tree branches out into several levels of nodes, each representing a player's move. The nodes are labeled with sequences of numbers representing the game state. The tree ends in terminal nodes labeled with outcomes like "20-WIN -6 -5 -4 -34-WIN -6 -5 -4 -30-WIN -6 -5 -4 -35-WIN -6 -5 -4 -39-WIN -6 -5 -4 -41-WIN -6 -5 -4 -45-WIN -6 -5 -4 -3 -2 -1".