

The diagram illustrates a game tree starting from a root node labeled "ROOT 1 5 4 3 -6 -2". The tree branches out into several levels, with nodes labeled with card sequences and actions like "DUP", "WIN", and "LOSE". The terminal nodes are labeled with card sequences and actions like "WIN", "LOSE", and "DUP". The diagram illustrates the game's progression from a root state to various terminal states, including winning and losing conditions.