

The diagram illustrates a game tree starting from a root node labeled "ROOT 5 -1 2 3 -6 -4". The tree branches out into several levels of nodes, each representing a state of the game. The edges between nodes are labeled with blue numbers, likely representing player moves or scores. The terminal nodes indicate the outcome of the game, such as "DRAW", "WIN", or "LOSE".

- Root Node:** ROOT 5 -1 2 3 -6 -4
- Level 1 Nodes:**
 - Left branch: 5 6 -3 -2 1 -4
 - Middle branch: 6 -3 -2 1 -5 -4
 - Right branch: 5 -1 2 3 4 6
- Level 2 Nodes:**
 - From 5 6 -3 -2 1 -4: 5 6 -3 -2 1 -4 (left), 1 -2 (right)
 - From 6 -3 -2 1 -5 -4: 6 -3 -2 1 -5 -4 (left), 1 -2 (right)
 - From 5 -1 2 3 4 6: 2 1 D U P 1 2 3 -6 -5 -4 (left), 3 4 (middle), 3 4 (right)
- Level 3 Nodes:**
 - From 5 6 -3 -2 1 -4: 2 1 (left), 3 4 (right)
 - From 6 -3 -2 1 -5 -4: 2 1 (left), 3 4 (right)
 - From 5 -1 2 3 4 6: 3 4 (left), 2 1 (middle), 3 4 (right)
- Terminal States:**
 - DRAW (multiple instances)
 - WIN (multiple instances for different players)
 - LOSE (multiple instances for different players)