

The diagram illustrates a game tree for a 5-player game. The root node is labeled 'ROOT -6 -2 -1 3 -4 -5'. The tree branches out through various nodes, each representing a state of the game. The nodes are labeled with player indices (e.g., -6 -2 -1 3 -4 -5) and game states (e.g., 16DUP, 20DUP, 33-WIN). The tree ends with terminal states like '5-WIN' and '11-WIN'. The diagram uses blue text for labels and black lines for branches, with some branches being solid and others dashed.