

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT -4 1 5 -2 3 6". The tree branches out into several levels of nodes, each representing a different player's turn to move. The nodes are labeled with the current player's index and the remaining players' indices. The tree ends in terminal nodes representing the final outcome of the game. The diagram is a visual representation of the game's structure and the sequence of moves.