

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT 6 2 5 3 -4 -1". The tree branches out into several levels, showing various game states and outcomes. The nodes are labeled with sequences of numbers and outcomes like "DRAW" or "WIN". The diagram is heavily pruned, showing only a subset of the possible game paths. The nodes are connected by lines, and some branches are labeled with numbers in blue. The tree ends with various outcomes, including "DRAW" and "WIN".