

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT 5 3 -4 1 -2 6". The tree branches into four main paths, each labeled with a pair of numbers in blue, indicating the moves of player 1 and player 2.

- Left Path:** Labeled "5,-4". The next level has two nodes: "-3 -5 -4 1 -2 6" (labeled "1,-2") and "-3 -2 1 4 5 6" (labeled "6,-5").
- Middle-Left Path:** Labeled "3,-4". The next level has two nodes: "5 3 4 1 -2 6" (labeled "3,-2") and "5 -1 4 -3 -2 6" (labeled "1,-2").
- Middle-Right Path:** Labeled "3,-2". The next level has two nodes: "5 -1 4 -3 -2 6" (labeled "4,-3") and "5 3 -4 1 2 6" (labeled "5,-4").
- Far Right Path:** Labeled "1,-2". The next level has two nodes: "5 3 -4 1 2 6" (labeled "3,-4") and "5 -1 4 -3 -2 6" (labeled "5,-4").

The tree continues to deeper levels, showing various game states and outcomes like "WIN" or "DRAW". The final row shows 16 terminal nodes with their respective player scores.

Player 1	Player 2	Player 3	Player 4	Player 5	Player 6
-3	-2	1	4	5	5
-3	-2	1	4	5	5
-3	-2	1	4	5	5
-3	-2	1	4	5	5
1	-2	3	4	5	6
1	-2	3	4	5	6
1	-2	3	4	5	6
1	-2	3	4	5	6
1	-5	-4	-3	-2	6
1	-5	-4	-3	-2	6
1	-5	-4	-3	-2	6
1	-5	-4	-3	-2	6
2	3	-2	-1	4	5
2	3	-2	-1	4	5
2	3	-2	-1	4	5
2	3	-2	-1	4	5
4	-3	-2	1	5	6
4	-3	-2	1	5	6
4	-3	-2	1	5	6
4	-3	-2	1	5	6