

Diagram illustrating a game tree for a 6-player game, showing the sequence of moves and the resulting game states. The tree starts at the ROOT node and branches out into various game states, labeled with coordinates (e.g., 5 6 -4 3 2 -1). The moves are indicated by blue numbers (e.g., 2, 1, 3, 4, 5, 6) along the branches. The tree shows the progression of the game, including the initial move by player 1, followed by player 2, and then player 3, leading to a sequence of game states and moves.