

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT 4 -3 6 -1 -5 -2". The tree branches out into various nodes, each representing a game state. Nodes are labeled with player numbers and game state vectors. Some nodes are marked as "DRAW", "WIN", or "LOSE". The tree structure is complex, with many branches and sub-trees. The diagram is a visual representation of the game's state space and the players' moves.