

Diagram illustrating a game tree for a 6-player game. The root node is labeled "ROOT 6 -4 -1 5 3 -2". The tree branches out into various nodes, each representing a game state. The nodes are labeled with sequences of numbers, some of which are crossed out (e.g., 6 -4 -3 -5 1 -2, 3 4 -6 -5 1 2). The tree structure shows the progression of the game, with branches leading to different outcomes. The final outcomes are listed at the bottom of the diagram, including "4DRAW -3 -2 -1 5", "5DRAW 3 4 5 1 2", "6DRAW -3 -2 -1 5", "7DRAW 3 4 5 1 2", "8DRAW 3 4 5 1 2", "9DRAW 3 4 5 1 2", "10DRAW 3 4 5 1 2", "11DRAW 3 4 5 1 2", "12DRAW 3 4 5 1 2", "13DRAW 3 4 5 1 2", "14DRAW 3 4 5 1 2", "15DRAW 3 4 5 1 2", "16DRAW 3 4 5 1 2", "17DRAW 3 4 5 1 2", "18DRAW 3 4 5 1 2", "19DRAW 3 4 5 1 2", "20DRAW 3 4 5 1 2", "21DRAW 3 4 5 1 2", "22DRAW 3 4 5 1 2", "23DRAW 3 4 5 1 2", "24DRAW 3 4 5 1 2", "25DRAW 3 4 5 1 2", "26DRAW 3 4 5 1 2", "27DRAW 3 4 5 1 2", "28DRAW 3 4 5 1 2", "29DRAW 3 4 5 1 2", "30DRAW 3 4 5 1 2", "31DRAW 3 4 5 1 2", "32DRAW 3 4 5 1 2", "33DRAW 3 4 5 1 2", "34DRAW 3 4 5 1 2", "35DRAW 3 4 5 1 2", "36DRAW 3 4 5 1 2", "37DRAW 3 4 5 1 2", "38DRAW 3 4 5 1 2", "39DRAW 3 4 5 1 2", "40DRAW 3 4 5 1 2", "41DRAW 3 4 5 1 2", "42DRAW 3 4 5 1 2", "43DRAW 3 4 5 1 2", "44DRAW 3 4 5 1 2", "45DRAW 3 4 5 1 2", "46DRAW 3 4 5 1 2", "47DRAW 3 4 5 1 2", "48DRAW 3 4 5 1 2", "49DRAW 3 4 5 1 2", "50DRAW 3 4 5 1 2", "51DRAW 3 4 5 1 2", "52DRAW 3 4 5 1 2", "53DRAW 3 4 5 1 2", "54DRAW 3 4 5 1 2", "55DRAW 3 4 5 1 2", "56DRAW 3 4 5 1 2", "57DRAW 3 4 5 1 2", "58DRAW 3 4 5 1 2", "59DRAW 3 4 5 1 2", "60DRAW 3 4 5 1 2", "61DRAW 3 4 5 1 2", "62DRAW 3 4 5 1 2", "63DRAW 3 4 5 1 2", "64DRAW 3 4 5 1 2", "65DRAW 3 4 5 1 2", "66DRAW 3 4 5 1 2", "67DRAW 3 4 5 1 2", "68DRAW 3 4 5 1 2", "69DRAW 3 4 5 1 2", "70DRAW 3 4 5 1 2", "71DRAW 3 4 5 1 2", "72DRAW 3 4 5 1 2", "73DRAW 3 4 5 1 2", "74DRAW 3 4 5 1 2", "75DRAW 3 4 5 1 2", "76DRAW 3 4 5 1 2", "77DRAW 3 4 5 1 2", "78DRAW 3 4 5 1 2", "79DRAW 3 4 5 1 2", "80DRAW 3 4 5 1 2", "81DRAW 3 4 5 1 2", "82DRAW 3 4 5 1 2", "83DRAW 3 4 5 1 2", "84DRAW 3 4 5 1 2", "85DRAW 3 4 5 1 2", "86DRAW 3 4 5 1 2", "87DRAW 3 4 5 1 2", "88DRAW 3 4 5 1 2", "89DRAW 3 4 5 1 2", "90DRAW 3 4 5 1 2", "91DRAW 3 4 5 1 2", "92DRAW 3 4 5 1 2", "93DRAW 3 4 5 1 2", "94DRAW 3 4 5 1 2", "95DRAW 3 4 5 1 2", "96DRAW 3 4 5 1 2", "97DRAW 3 4 5 1 2", "98DRAW 3 4 5 1 2", "99DRAW 3 4 5 1 2", "100DRAW 3 4 5 1 2".