

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT -2 -4 5 3 -1 6". The tree branches out into several levels, with nodes labeled with sequences of 6 numbers. Blue lines and labels indicate winning paths for different players. The tree ends with terminal nodes labeled with sequences of 6 numbers, some of which are marked as "WIN" for a specific player.

Key nodes and paths include:

- Root: ROOT -2 -4 5 3 -1 6
- Level 1:
  - Left branch: -5 4 2 3 -1 6
  - Right branch: 1 2 3 4 5 6
- Level 2 (from -5 4 2 3 -1 6):
  - Left branch: -2 4 5 3 -1 6
  - Middle branch: -5 4 -3 -2 -1 6
  - Right branch: 1 -3 -2 -4 5 6
- Level 3 (from -2 4 5 3 -1 6):
  - Left branch: -2 4 5 3 -1 6
  - Right branch: 1 2 3 4 5 6
- Level 4 (from -2 4 5 3 -1 6):
  - Left branch: -2 4 5 3 -1 6
  - Right branch: 1 2 3 4 5 6
- Level 5 (from -2 4 5 3 -1 6):
  - Left branch: -2 4 5 3 -1 6
  - Right branch: 1 2 3 4 5 6
- Level 6 (from -2 4 5 3 -1 6):
  - Left branch: -2 4 5 3 -1 6
  - Right branch: 1 2 3 4 5 6

The diagram shows a complex branching structure with many nodes and edges, representing the game's progression. The blue lines and labels indicate winning paths for different players, and the terminal nodes show the final outcomes of the game.