

Diagram illustrating a game tree for a 6-player game. The root node is labeled "ROOT 4 2 -3 -5 1 6". The tree branches out into four main paths, each labeled with a sequence of moves (e.g., "4-3", "4-5", "2-3", "6-5"). The tree continues to branch, showing various game states and player moves, leading to terminal nodes representing game outcomes (e.g., "5 1 2 3 4 5 6", "4 5 3 -2 1 6", "4 2 3 -5 1 6", "4 2 -3 -1 5 6"). The diagram shows a complex branching structure with many nodes and edges, representing the game's progression and potential outcomes.