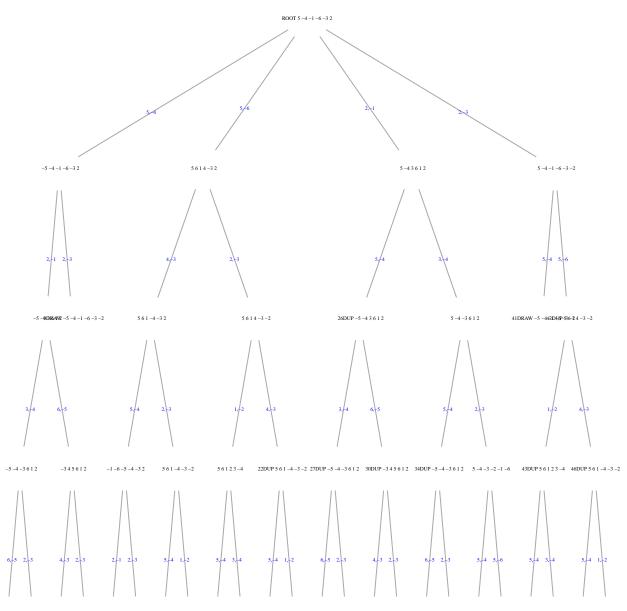
## 



4DRAWSDRAW + 5 - 4 - 3DRAWSDRAW + 3 - 2 + 3DRAWSD