

Diagram illustrating a game tree for a 3-player game. The root node is labeled "ROOT -5 4 3 6 2 -1". The tree branches out into various nodes, each representing a game state. The nodes are labeled with the current player's index (1, 2, or 3) and the remaining game state (e.g., -5 4 3 6 2 -1). The tree shows the progression of the game through different states, including nodes like "45DUP -5 -4 3 6 -2 -1", "46DUP -5 -4 3 6 2 -1", "47DUP -5 -4 3 6 2 -1", "48DUP -5 -4 3 6 2 -1", "49DUP -5 -4 3 6 2 -1", "50DUP -5 -4 3 6 2 -1", "51DUP -5 -4 3 6 2 -1", "52DUP -5 -4 3 6 2 -1", "53DUP -5 -4 3 6 2 -1", "54DUP -5 -4 3 6 2 -1", "55DUP -5 -4 3 6 2 -1", "56DUP -5 -4 3 6 2 -1", "57DUP -5 -4 3 6 2 -1", "58DUP -5 -4 3 6 2 -1", "59DUP -5 -4 3 6 2 -1", "60DUP -5 -4 3 6 2 -1", "61DUP -5 -4 3 6 2 -1", "62DUP -5 -4 3 6 2 -1", "63DUP -5 -4 3 6 2 -1", "64DUP -5 -4 3 6 2 -1", "65DUP -5 -4 3 6 2 -1", "66DUP -5 -4 3 6 2 -1", "67DUP -5 -4 3 6 2 -1", "68DUP -5 -4 3 6 2 -1", "69DUP -5 -4 3 6 2 -1", "70DUP -5 -4 3 6 2 -1", "71DUP -5 -4 3 6 2 -1", "72DUP -5 -4 3 6 2 -1", "73DUP -5 -4 3 6 2 -1", "74DUP -5 -4 3 6 2 -1", "75DUP -5 -4 3 6 2 -1", "76DUP -5 -4 3 6 2 -1", "77DUP -5 -4 3 6 2 -1", "78DUP -5 -4 3 6 2 -1", "79DUP -5 -4 3 6 2 -1", "80DUP -5 -4 3 6 2 -1", "81DUP -5 -4 3 6 2 -1", "82DUP -5 -4 3 6 2 -1", "83DUP -5 -4 3 6 2 -1", "84DUP -5 -4 3 6 2 -1", "85DUP -5 -4 3 6 2 -1", "86DUP -5 -4 3 6 2 -1", "87DUP -5 -4 3 6 2 -1", "88DUP -5 -4 3 6 2 -1", "89DUP -5 -4 3 6 2 -1", "90DUP -5 -4 3 6 2 -1", "91DUP -5 -4 3 6 2 -1", "92DUP -5 -4 3 6 2 -1", "93DUP -5 -4 3 6 2 -1", "94DUP -5 -4 3 6 2 -1", "95DUP -5 -4 3 6 2 -1", "96DUP -5 -4 3 6 2 -1", "97DUP -5 -4 3 6 2 -1", "98DUP -5 -4 3 6 2 -1", "99DUP -5 -4 3 6 2 -1", "100DUP -5 -4 3 6 2 -1".