

The diagram illustrates a game tree for a 6-player game. The root node is labeled **ROOT** with the sequence **-1 -2 -5 6 -4 3**. The tree branches out into several levels, with nodes labeled with sequences of numbers representing player moves. Some nodes are marked as **DRAW** or **WIN**. The tree ends with a sequence of 22 nodes, each labeled with a sequence of numbers and a result (e.g., **22-WIN -6 -5 -4 25-WIN -6 -5 -4 23-WIN -6 -5 -4 33-WIN -6 -5 -4 35-WIN -6 -5 -4 32-1**).