

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT 1 5 -6 -2 -3 -4". The tree branches out into several levels of nodes, each representing a different game state. The nodes are labeled with sequences of numbers, some of which are crossed out or have superscripts. The tree ends in a series of terminal nodes, some of which are labeled with "WIN" or "LOSE".

The root node branches into three main paths:

- Left Path:** Labeled "1 3 2 6 -5 -4". It branches into "1 2 6 -5 -4 -3" and "1 6 -5 -4 -3 -2".
- Middle Path:** Labeled "4 9 DUP 1 3 4 5 6 -2". It branches into "2 3 6 -5" and "1 2 3 4 5 6 -2".
- Right Path:** Labeled "5 4 6 -5". It branches into "1 2 6 -5 -4 -3" and "1 6 -5 -4 -3 -2".

The tree continues to branch out, with nodes labeled with sequences of numbers, some of which are crossed out or have superscripts. The terminal nodes are labeled with "WIN" or "LOSE".