

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT -3 -6 -4 -2 5 1". The tree branches out into various nodes, each representing a game state. Nodes are labeled with player indices (1-6) and game outcomes (e.g., "19+WIN 1 2 3 4 5 6", "38+WIN 1 2 3 4 5 6"). The tree is a minimax tree, with nodes alternating between maximizing and minimizing players. The final outcome is "38+WIN 1 2 3 4 5 6".