

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT -5 -2 3 -6 1 -4". The tree branches out into several levels, with nodes labeled with sequences of numbers and game states (e.g., "12DUP -5 -4 -4 3 2 1 6", "1 2 3 4 5 6"). Blue annotations on the branches indicate specific moves or values (e.g., "3, -2", "4, -5"). The tree ends in various terminal states, some marked as "WIN" or "DUP".