

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT -2 4 -6 -3 -1 5". The tree branches out into several levels, with nodes labeled with sequences of 6 numbers. Blue labels on the branches indicate specific moves or actions, such as "1,-2", "5,-6", "4,-3", etc. The tree structure is complex, with many branches and sub-trees, representing a large game space. The final nodes at the bottom are labeled with sequences of 6 numbers, such as "-2 -1 -6 3 4 5" and "-1 -6 2 3 4 5".