

Diagram illustrating a game tree structure for a 5-player game. The root node is labeled "ROOT -3 -1 6 -4 5 2". The tree branches out into several levels of nodes, each representing a player's move. The nodes are labeled with coordinates (e.g., -3 -2 -5 4 -6 1) and some are labeled with "DUP" (duplicate) or "WIN" (win). The tree ends with a set of terminal nodes labeled "20-WIN -6 -5 -4 -3 -2 -1" through "45-WIN -6 -5 -4 -3 -2 -1".