

Diagram illustrating a game tree structure, likely representing a card game. The root node is labeled "ROOT -5 3 1 -6 2 3". The tree branches out into several paths, each representing a sequence of moves and card draws. The nodes are labeled with card sets, and the branches are labeled with card pairs and actions like "DRAW" and "DUP".

Key nodes and branches shown:

- Root: ROOT -5 3 1 -6 2 3
- Left branch: -5 6 -1 -3 -2 4
 - Sub-branch 1: 5 6 -1 -3 -2 4
 - Sub-branch 2: -5 4 2 3 1 -6
 - Sub-branch 3: -5 6 -1 2 3 4
- Right branch: -5 3 1 2 6 4
 - Sub-branch 1: -2 -1 -3 5 6 4
 - Sub-branch 2: -2 -1 -6 -5 3 4

The diagram shows a complex branching structure with multiple levels of nodes and edges, representing the game's progression.