

Diagram illustrating a sequence of 26 moves (1-26) in a card game, showing the state of the deck after each move. The moves are categorized into four groups: 1-5, 6-10, 11-15, and 16-26. The deck is represented by a sequence of cards, with the top card on the left and the bottom card on the right. The moves are labeled with their respective card indices and the resulting deck state.

- Group 1 (1-5):**
  - 1: 26DUP -3 1 2 -6 4 5
  - 2: 27DUP -3 -2 -1 -6 4 5 0DUP 6 -2 3 2DUP 5 -3 1 2 -6 -5 -4
  - 3: 28DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 4: 29DRAW 5 -3 -2 -1 -6 -5 -4
  - 5: 30DRAW 5 -3 -2 -1 -6 -5 -4
- Group 2 (6-10):**
  - 6: 31DRAW 5 -3 -2 -1 -6 -5 -4
  - 7: 32DRAW 5 -3 -2 -1 -6 -5 -4
  - 8: 33DRAW 5 -3 -2 -1 -6 -5 -4
  - 9: 34DRAW 5 -3 -2 -1 -6 -5 -4
  - 10: 35DRAW 5 -3 -2 -1 -6 -5 -4
- Group 3 (11-15):**
  - 11: 36DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 12: 37DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 13: 38DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 14: 39DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 15: 40DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
- Group 4 (16-26):**
  - 16: 41DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 17: 42DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 18: 43DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 19: 44DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 20: 45DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 21: 46DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 22: 47DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 23: 48DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 24: 49DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 25: 50DRAW 6 -2 -1 3 4 5 -5 -4 -3 1
  - 26: 51DRAW 6 -2 -1 3 4 5 -5 -4 -3 1

The diagram shows the progression of the deck state through these moves, with the top card on the left and the bottom card on the right. The moves are labeled with their respective card indices and the resulting deck state.