

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT 1 3 6 -5 -2 4". The tree branches out into several levels of nodes, each representing a game state. The nodes are labeled with the current player's index and the remaining players. The game ends at the bottom with a win or draw for a specific player. The diagram is a visual representation of the game's state space and the sequence of moves.