

The diagram illustrates a game tree for a 6-player game. The root node is labeled "ROOT 6-4 1-5-2 3". The tree branches out into several levels of nodes, each representing a different player's move. The nodes are labeled with coordinates (e.g., 6-4, 3-2, 5-4) and some are marked with "DUP" (duplicate) or "WIN" (win). The tree ends with a series of terminal nodes labeled with coordinates (e.g., 3-4, 3-4, 3-4, 5-4, 3-4, 6-5, 5-4, 3-2, 3-4, 3-4, 5-4, 6-5).