

Diagram illustrating a game tree for a 6-player game. The root node is labeled "ROOT -2 3 -6 1 -4 -5". The tree branches out into several nodes, each representing a state of the game. The nodes are labeled with sequences of numbers, likely representing the game state or player indices. The tree structure shows a sequence of moves and draws, with some nodes marked as "DRAW" or "DUP". The final nodes represent the end of the game, with labels like "4DRAW -4 -3 -2 6DRAW5234561" and "2 3 4 -1 6 -5".