

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT 4 3 -6 -2 5 1". The tree branches out into several levels of nodes, each representing a game state. Nodes are labeled with sequences of numbers (e.g., "4 6 -3 -2 5 1", "4 3 -6 -2 1 -5", "4 5 6 -3 2 1"). Some nodes are marked as "DRAW" or "WIN". The tree is annotated with blue numbers and lines indicating specific moves or game states. The final outcome of the game is "25-WIN".