

The diagram illustrates a game tree starting from a root node labeled "ROOT 1-5 6-2-4 3". The tree branches out into several paths, each representing a sequence of moves and player actions. Key nodes include:

- A left branch leading to a node labeled "1 2-6 5-4 3".
- A middle branch leading to a node labeled "1-5 6 4 2 3".
- A right branch leading to a node labeled "1-5 6-2-4-3".

Further branching leads to terminal nodes with various labels, such as "17DUP 1 2-6-30DRAW 1 2-6-32DRAW 1 5 6 4 2 3 5 6-2-4-3", indicating different game states or outcomes.