

The diagram illustrates a game tree for a 6-player game. The root node is labeled $-1\ 6\ -5\ 2\ 3\ 4$. The tree branches out into several levels, with nodes labeled with sequences of numbers. Blue labels on the edges indicate specific moves or actions. The tree ends with a series of terminal nodes labeled with sequences of numbers.

Key nodes and edges include:

- Root node: $-1\ 6\ -5\ 2\ 3\ 4$
- Level 1 nodes: $-1\ 6\ -3\ -2\ 5\ 4$, $-1\ 6\ -5\ 2\ 3\ 4$, $5\ -6\ 1\ 2\ 3\ 4$, $-1\ 6\ -5\ -4\ -3\ -2$
- Level 2 nodes: $2\ -3$, $2\ -1$, $4\ -5$, $5\ -6$, $6\ -5$
- Level 3 nodes: $4\ -3$, $2\ -1$, $2\ -3$, $5\ -4$, $2\ -3$, $5\ -4$, $2\ -3$
- Level 4 nodes: $-1\ 6\ -5\ -4\ -3\ -2$, $3\ -6\ -5\ -4\ 1\ 2$, $-1\ 4\ 5\ 6\ -3\ -2$, $11\text{DUP } 3\ -6\ -5\ -4\ 1\ 2$, $5\ 6\ -3\ -2\ -1\ 4$, $17\text{DUP } 3\ -6\ -5\ -4\ 1\ 2$, $19\text{DUP } 5\ 6\ -3\ -2\ -1\ 4$
- Level 5 nodes: $2\ -1$, $2\ -3$, $3\ -4$, $4\ -3$, $3\ -4$, $4\ -3$, $3\ -4$, $4\ -3$

The diagram shows a complex branching structure, likely representing a game tree for a 6-player game. The nodes are labeled with sequences of numbers, and the edges are labeled with blue text indicating specific moves or actions. The tree ends with a series of terminal nodes labeled with sequences of numbers.