

Diagram illustrating a game tree structure with nodes and moves. The root node is labeled "ROOT -3 -6 -4 -1 -2 5". The tree branches out into several levels, with nodes labeled with sequences of numbers and moves. Moves are indicated by blue text and lines connecting nodes. The diagram illustrates a game tree with various branches and moves, including "DRAW", "DUP", and "DUP".

Key nodes and moves shown:

- Root: ROOT -3 -6 -4 -1 -2 5
- Level 1:
 - Node 1: -3 -6 -4 -1 -2 5 (Root)
 - Node 2: -3 -2 6 1 4 5 (Move: 5,-4)
 - Node 3: -1 -2 6 1 4 5 (Move: 2,-3)
 - Node 4: -3 -6 -5 -4 -1 -2 (Move: 4,-3)
 - Node 5: -1 -2 6 1 4 5 (Move: 5,-6)
- Level 2:
 - Node 1: -3 -6 -5 2 1 4 (Move: 5,-6)
 - Node 2: -3 -2 -1 -6 4 5 (Move: 1,-2)
 - Node 3: -1 -6 2 3 4 5 (Move: 4,-3)
 - Node 4: 23DUP -1 -6 2 3 4 5 (Move: 3,-2)
- Level 3:
 - Node 1: -3 -2 5 6 1 4 (Move: 2,-3)
 - Node 2: -1 -2 5 6 1 4 (Move: 4,-3)
 - Node 3: -3 -2 -1 -6 5 4 (Move: 4,-5)
 - Node 4: -1 -6 -5 2 3 4 (Move: 4,-3)
 - Node 5: 10DUP -1 -6 -5 2 3 4 (Move: 5,-6)
 - Node 6: -3 -2 -1 -6 -5 4 (Move: 4,-3)
 - Node 7: -1 -6 -5 2 3 4 (Move: 2,-1)
 - Node 8: 10DUP -1 -6 -5 2 3 4 (Move: 4,-5)
- Level 4:
 - Node 1: -3 -2 -1 -6 -5 4 (Move: 4,-3)
 - Node 2: -1 -6 -5 2 3 4 (Move: 2,-1)
 - Node 3: 10DUP -1 -6 -5 2 3 4 (Move: 4,-5)