

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT -3 2 5 -4 6 -1". The tree branches out into several levels of nodes, each representing a game state. Nodes are labeled with sequences of numbers (e.g., -3 2 5 -4 6 -1, 31DUP -3 -2 4 5 6 -1) and some are marked with "DRAW" or "WIN". Edges between nodes are labeled with pairs of numbers (e.g., 2,-3, 5,-4, 6,-5). The tree structure is complex, with many branches and sub-trees. The final outcome of the game is "5-WIN -6 -5 -4 -3 -2 -1".