

Diagram illustrating a game tree structure for a 6-player game. The root node is labeled "ROOT 6 -1 -3 5 -4 2". The tree branches out into several levels of nodes, each representing a player's turn to move. The nodes are labeled with the player whose turn it is to move and the current state of the game. The game ends at the bottom with a "DRAW" outcome. The diagram is a visual representation of the game's structure and the sequence of moves.