## Actors:

User	Goals
Player (human)	<ul> <li>Start game</li> <li>View saved games</li> <li>Resume previous game</li> <li>Start new game</li> <li>Set number of human and and Al players</li> <li>Enable / diasable color vision aid mode</li> <li>Change game difficulty level</li> <li>Choose shape for pawn(better feature for fully colour blind players)</li> <li>View number of walls left in his account</li> <li>See the outcome of the game when it is completed</li> </ul>