Project Due Date: 10/17/2021

### Algorithmic Steps:

- 1. Open the input file and all the three output files (RfPrettyPrintFile, labelFile, propertyfile) 2. Dynamically allocate all the fields (numrows, numcols, minval, maxval) by reading the values from the input file
- 3. Dynamically allocate the zeroframedarray with size [numrows+2] [numcols+2], in order to padd the borders. Then initialize all the elements of array with 0
- 4. Dynamically allocate the eqarray with size (numrows+numcols)/4, and initialize only the 0<sup>th</sup> element with 0. (Other elements are initialized later)
- 5. Load the zeroframedarray from the input file by calling the function loadimage
- 6. Then ask the user from console if he/she would like to use 4 connectedness or
- 8 connectedness algorithm to cluster connected sets of object pixels
- 7. Depending upon the user's choice, run the pass 1 for 8 component algorithm or for the
- 4 connected component algorithm. The algorithms modifies the zeroframedarray 8. Then call the imagereformat function to print the modified zeroframedarray to the RFPrettyPrintFile
- 9. Then call the printegarray function to print the eqarray to the RFPrettyPrintFile 10. Then the pass 2 for either the 8 connected component or the 4 connected component algorithm is called, depending upon the user's previous choice
- 11. Then execute step 8 and 9 once for the modified zeroframedarray resulting from the pass 2 algorithm
- 12. Call the function manageEqarray to return the actual number of connected components resulting from the pass 2.
- 13. Then call the printegarray function to print the eqarray to the RFPrettyPrintFile 14. Call the function pass3 to update the zeroframedarray pixel values with the actual values fromt the equivalence table. Also, assign the correct attributes(numpixels,
  - minrow,mincol,maxrow, maxcol and the label) of each connected components to the Property object
- 15. Repeat steps 8 and 9 once for the modified zeroframedarray resulting from the pass 3 algorithm
- 16. Call the function printimage that writes the header and the resulting image from the pass 3 to the labelfile
- 17. Call the function printccproperty to output the attributes of each labels (numpixels, minrow, mincol, maxrow, maxcol and the label) to the propertyfile
- 18. Call the function drawboxes that draws the bounding box for different pixels. The results are stored in zeroframedarray
- 19. Call the function imagereformat to output the zeroframedarray to the RFPrettyPrintFile 20. Output the actual number of connected component in the image in the RFPrettyPrintFile 21. Finally, close all files

```
//Main
import java.io.*;
import java.util.Scanner;
public class Main {
         public static void main(String[] args) throws IOException
                   String inputfilename = args[0];
                   FileReader inputImage = null;
                   BufferedReader buffinImage = null;
                   Scanner input = null;
                   String outputname = args[1];
                   FileWriter outputwriter = null;
                   BufferedWriter output = null;
                   String outputname2 = args[2];
                   FileWriter outputwriter2 = null;
                   BufferedWriter output2 = null;
                   String outputname3 = args[3];
                   FileWriter outputwriter3 = null;
                   BufferedWriter output3 = null;
                   try
                   {
                             inputImage = new FileReader(inputfilename);
                             buffinImage = new BufferedReader(inputImage);
                             input = new Scanner(buffinImage);
                             Scanner in = new Scanner(System.in);
                             System.out.print("Enter your choice: ");
                             String s = in.nextLine();
                   System.out.println("You entered " + s);
                             outputwriter = new FileWriter(outputname);
                             output = new BufferedWriter(outputwriter);
                             outputwriter2 = new FileWriter(outputname2);
                             output2 = new BufferedWriter(outputwriter2);
                             outputwriter3 = new FileWriter(outputname3);
                             output3 = new BufferedWriter(outputwriter3);
                             int numrows = 0, numcols = 0, minval = 0, maxval = 0;
                             if(input.hasNextInt()) numrows = input.nextInt();
                             else System.out.println("Invalid format of header");
                             if(input.hasNextInt()) numcols = input.nextInt();
                             else System.out.println("Invalid format of header");
                             if(input.hasNextInt()) minval = input.nextInt();
```

```
else System.out.println("Invalid format of header");
                             if(input.hasNextInt()) maxval = input.nextInt();
                             else System.out.println("Invalid format of header");
                             boolean is4 = false;
                             if(s.contentEquals("4")) is4 = true;
                             CClabel CCobj = new CClabel(numrows, numcols, minval, maxval, is4); //array is dynamically
allocated in the constructor
                             CCobj.loadimage(input);
                             if(s.contentEquals("8"))
                             CCobj.Connect8Pass1();
                             CCobj.ImageReformat(CCobj.zeroframedarray, output, "Using 8 Connected"
                                                + " Component Algorithm\nPass 1");
                             CCobj.PrintEQArray(output, "Pass 1");
                             CCobj.Connect8Pass2();
                             CCobj.ImageReformat(CCobj.zeroframedarray, output, "Pass 2");
                             CCobj.PrintEQArray(output, "Pass 2");
                             else if(s.contentEquals("4"))
                                       CCobj.Connect4Pass1();
                                       CCobj.ImageReformat(CCobj.zeroframedarray, output, "Using 4 Connected
Component "
                                                         + "Algorithm\nPass 1");
                                       CCobj.PrintEQArray(output, "Pass 1");
                                       CCobj.Connect4Pass2();
                                       CCobj.ImageReformat(CCobj.zeroframedarray, output, "Pass 2");
                                       CCobj.PrintEQArray(output, "Pass 2");
                             }
                             else
                                       System.out.println("Invalid entry"); System.exit(0);
                             CCobj.truecc = CCobj.ManageEqArray();
                             CCobj.PrintEQArray(output, "After Equivalence Table Management");
                             CCobj.Pass3();
                             CCobj.ImageReformat(CCobj.zeroframedarray, output, "Pass 3");
                             CCobj.PrintEQArray(output, "Pass 3");
                             //CCobj.ImageReformat(CCobj.zeroframedarray, output2, "Final Result");
```

```
///label 8 connectednesss or 4 connectedness
CCobj.PrintImage(output2);

CCobj.CCPropertyFile(output3);
CCobj.DrawBoxes();
output.write("True number of Connected Components: "+CCobj.truecc+"\n");
CCobj.ImageReformat(CCobj.zeroframedarray,output, "Result of Draw Box");

System.out.println("Done, check the output files");

finally
{
    if(input!=null) input.close();
    if(output!=null) output.close();
    if(output2!=null) output.close();
    if(output3!=null) output3.close();
}

}
```

```
//CClabel
import java.io.BufferedWriter;
import java.io.IOException;
import java.util.LinkedList;
import java.util.Scanner;
public class CClabel
{
          public int numrows = 0, numcols = 0, minval = 0, maxval = 0;
          public int newLabel = 0;
          public int truecc = 0;
          public int minrow = 9999, mincol = 9999, maxcol = 0, maxrow = 0;
          public int newmin = 0 , newmax = 0;
          public boolean is4 = false;
          public int zeroframedarray[][];
          public int EQArray[];
          public Property PropertyFile[];
          public static LinkedList<Integer> link = new LinkedList<Integer>();
          public CClabel(int nr, int nc, int mv, int mxv, boolean isfour)
          {
                    this.numrows = nr;
                    this.numcols = nc;
                    this.minval = mv;
                    this.maxval = mxv;
                    this.is4 = isfour;
                    int eqsize = (numrows * numcols)/4;
                    this.zeroframedarray = new int[numrows + 2] [numcols + 2];
                    this.EQArray = new int[eqsize];
```

```
}
                    }
          }
          public void Connectedness()
                    int c = 1;
                    if(c==4)
                    else if(c==8)
                    }
                    else System.out.println(c+" is a invalid choice");
          }
          public void Connect4Pass1()
                    for(int i = 1; i <= this.numrows; i++)
                               for(int j = 1; j <= this.numcols; j++)</pre>
                               {
                                         int pixel = this.zeroframedarray[i][j];
                                         if(pixel>0)
                                         {
                                                     int a = this.zeroframedarray[i-1][j]; int b = this.zeroframedarray[i][j-1];// int
c = zeroarray[i-1][j]; int d = zeroarray[i-1][j];
                                                    //Case 1
                                                    if(a==0\&\&b==0)
                                                              newLabel++;
                                                              this.zeroframedarray[i][j] = newLabel;
                                                              this.EQArray[newLabel] = newLabel;
                                                    }
                                                    else if(a==b)
                                                              this.zeroframedarray[i][j] = a;
                                                    }
                                                    else if(a==0)
                                                    {
                                                              this.zeroframedarray[i][j] = b;
                                                    }
```

```
else if(b==0)
                                                    this.zeroframedarray[i][j] = a;
                                         }
                                         else if(a!=b)
                                         {
                                                   int minlabel = Math.min(a, b);
                                                    this.zeroframedarray[i][j] = minlabel;
                                                    this.EQArray[Math.max(a, b)] = minlabel;
                                         }
                              }
          }
}
public void showArray()
          for(int i = 1; i <= this.numrows; i++)
                    for(int j = 1; j <= this.numcols; j++)
                               System.out.print(this.zeroframedarray[i][j]+" ");
                    System.out.println();
          }
}
public void Connect4Pass2()
          for(int i = this.numrows; i >= 0; i--)
                    for(int j = this.numcols; j \ge 0; j--)
                               int pixel = this.zeroframedarray[i][j];
                               int minlabel =0;
                               if(pixel>0)
                              {
                                          int a = this.zeroframedarray[i+1][j]; int b = this.zeroframedarray[i][j+1];
                                         if(a==0\&\&b==0)
                                         else if(Conn4Pass2Case2(pixel, a, b))
                                         {
                                         }
                                         else if(a==0)
```

```
{
                                                              minlabel = Math.min(pixel, b);
                                                              if(pixel>minlabel)
                                                              {
                                                                         this.zeroframedarray[i][j] = minlabel;
                                                                         this.EQArray[pixel] = minlabel;
                                                              }
                                                    }
                                                    else if(b==0)
                                                              minlabel = Math.min(pixel, a);
                                                              if(pixel>minlabel)
                                                              {
                                                                         this.zeroframedarray[i][j] = minlabel;
                                                                         this.EQArray[pixel] = minlabel;
                                                              }
                                                    }
                                                    this.zero frame darray [i][j] = this. EQArray [this.zero frame darray [i][j]]; \\
                                         }
                               }
                    }
          }
          public void Connect8Pass1()
                    for(int i = 1; i <= this.numrows; i++)
                               for(int j = 1; j <= this.numcols; j++)</pre>
                                         int pixel = this.zeroframedarray[i][j];
                                         if(pixel>0)
                                         {
                                                    link = new LinkedList<Integer>();
                                                    int a = this.zeroframedarray[i-1][j-1], b = this.zeroframedarray[i-1][j],
                                                                         c = this.zeroframedarray[i-1][j+1], d =
this.zeroframedarray[i][j-1];
                                                    if(a==0\&\&b==0\&\&c==0\&\&d==0)
                                                              newLabel++;
                                                              this.zeroframedarray[i][j] = newLabel;
                                                              this.EQArray[newLabel] = newLabel;
                                                    }
                                                    else if(this.IsSameLabel(a, b, c, d))
                                                    {
                                                                         this.zeroframedarray[i][j] = link.get(0);
```

```
}
                                                    else
                                                    {
                                                               int min = this.GetMin();
                                                               this.zeroframedarray[i][j] = min;
                                                               for(int k = 0; k<link.size();k++)</pre>
                                                                         this.EQArray[link.get(k)] = min;
                                                               }
                                                    }
                                         }
                               }
          }
}
          public void Connect8Pass2()
                     for(int i = this.numrows; i >= 0; i--)
                               for(int j = this.numcols; j \ge 0; j--)
                                          int pixel = this.zeroframedarray[i][j];
                                          if(pixel>0)
                                         {
                                                    link = new LinkedList<Integer>();
                                                     int\ e=this.zero framed array [i][j+1],\ f=this.zero framed array [i+1][j-1],
                                                                          g = this.zeroframedarray[i+1][j], h =
this.zeroframedarray[i+1][j+1];
                                                    if(e==0\&\&f==0\&\&g==0\&\&h==0)
                                                    {
                                                    else if(this.IsSameLabel(e, f, g, h)&&pixel==e)
                                                    }
                                                    else
                                                    {
                                                               link.add(pixel);
                                                               int min = this.GetMin();
                                                               if(pixel>min)
                                                               {
                                                                         this.EQArray[pixel] = min;
                                                                          this.zeroframedarray[i][j] = min;
                                                               }
                                                    }
```

```
}
                     }
           }
}
public boolean IsSameLabel(int a, int b, int c, int d)
           if(a!=0) link.add(a); if(b!=0) link.add(b);
           if(c!=0) link.add(c); if(d!=0) link.add(d);
           if(link.size()==1)
                      return true;
           for(int i=0; i<link.size(); i++)</pre>
                      for(int j=0; j<link.size();j++)
                                if(link.get(i)!=link.get(j))
                                           return false;
                      }
           }
           return true;
}
public int GetMin()
           int min = 9999;
           for(int i=0; i<link.size(); i++)</pre>
           {
                      if(link.get(i)<min)</pre>
                                min = link.get(i);
           }
           return min;
public boolean Conn4Pass2Case2(int pixel, int a, int b)
           if(a==0)
                      if(pixel==b)
                                return true;
                      else return false;
           if(b==0)
                      if(a==pixel)
                                return true;
                      else return false;
           if(a==b||b==pixel||a==pixel)
                      return true;
           else return false;
}
//public boolean Case3()
```

```
public void ImageReformat(int zero[][], BufferedWriter outputimage, String caption)
         int maxlength = Integer.toString(this.newLabel).length();
         try
         {
                    outputimage.write(caption+"\n");
                    for(int i = 1; i <= this.numrows; i++)
                              for(int j = 1; j <= this.numcols; j++)</pre>
                                        int input = zero[i][j];
                                        int length = Integer.toString(input).length();
                                        //outputimage.write(Integer.toString(input));
                                        if(input!=0)
                                                  outputimage.write(Integer.toString(input));
                                        else
                                                  length = 0;
                                        for(int k=length; k <= maxlength;k++)
                                        outputimage.write(" ");
                              }
                                        outputimage.write("\n");
                    }
         }
         catch(IOException e)
                    e.printStackTrace();
         }
public void PrintEQArray(BufferedWriter outputimage, String caption)
         try
         {
                    outputimage.write(caption+"\nNew Label: "+this.newLabel+"\nEquivalence Table:\n");
                    for(int i=1; i<=newLabel;i++)</pre>
                             outputimage.write(i+" "+this.EQArray[i]+"\n");
                              outputimage.write("\n");
         catch(IOException e)
                    e.printStackTrace();
```

```
}
public int ManageEqArray()
          int readlabel = 0;
          for(int index = 1; index <= this.newLabel; index++)
                    if(index != this.EQArray[index])
                               this.EQArray[index] = this.EQArray[this.EQArray[index]];
                    else
                               readlabel = readlabel + 1;
                              this.EQArray[index] = readlabel;
                    }
          return readlabel;
}
public void Pass3()
          this.PropertyFile = new Property[this.truecc+1];
          for(int i=1; i <= this.truecc; i++)</pre>
                    this.PropertyFile[i] = new Property();
          }
          newmax = truecc;
          for(int i = 1; i <= this.numrows; i++)
                    for(int j = 1; j <= this.numcols; j++)</pre>
                               int pixel = this.zeroframedarray[i][j];
                               if(pixel > 0)
                              {
                                         this.zeroframedarray[i][j] = this.EQArray[pixel];
                                         pixel = this.EQArray[pixel];
                                         //System.out.println("pixel = "+pixel);
                                         this.PropertyFile[pixel].label = pixel;
                                         if(this.PropertyFile[pixel].minrow!=0&&i<this.PropertyFile[pixel].minrow)
                                                   this.PropertyFile[pixel].minrow = i;
                                         if(this.PropertyFile[pixel].mincol!=0&&j<this.PropertyFile[pixel].mincol)
                                                   this.PropertyFile[pixel].mincol = j;
if(this.PropertyFile[pixel].maxrow!=this.numrows&&i>this.PropertyFile[pixel].maxrow)
                                                   this.PropertyFile[pixel].maxrow = i;
```

```
if(this.PropertyFile[pixel].maxcol!=this.numcols&&j>this.PropertyFile[pixel].maxcol)
                                                   this.PropertyFile[pixel].maxcol = j;
                                         this.PropertyFile[pixel].numpixels = this.PropertyFile[pixel].numpixels + 1;
                              }
                    }
          }
}
public void PrintImage(BufferedWriter labelfile)
          try
                    if(this.is4) labelfile.write("Using 4 Connected Component Algorithm\n");
                    else labelfile.write("Using 8 Connected Component Algorithm\n");
                    labelfile.write(this.numrows+" "+this.numcols+" "+this.newmin+" "+this.newmax+"\n");
                    int maxlength = Integer.toString(this.truecc).length();
                    for(int i = 1; i <= this.numrows; i++)
                              for(int j = 1; j <= this.numcols; j++)</pre>
                              {
                                         int pixel = this.zeroframedarray[i][j];
                                         int length = Integer.toString(pixel).length();
                                         labelfile.write(Integer.toString(pixel));
                                         for(int k=length; k <= maxlength;k++)</pre>
                                                   labelfile.write(" ");
                              labelfile.write("\n");
                    }
          }
          catch(IOException e)
                    e.printStackTrace();
          }
}
public void CCPropertyFile(BufferedWriter propertyfile)
          try
          {
```

```
if(this.is4) propertyfile.write("Using 4 Connected Component Algorithm\n");
                                                                                         else propertyfile.write("Using 8 Connected Component Algorithm\n");
                                                                                         propertyfile.write(this.numrows+" "+this.numcols+" "+this.newmin+" "+this.newmax+"\n"
                                                                                                                                                    + "Number of Connected Components: "+this.truecc+"\n");
                                                                                         for(int i = 1; i <= this.truecc;i++)
                                                                                                                       property file. write (this. Property File [i]. label + "\n" + this. Property File [i]. numpixels + "\n" + th
                                                                                                                        (this.PropertyFile[i].minrow-1)+" "+(this.PropertyFile[i].mincol
1)+"\n"+(this.PropertyFile[i].maxrow-1)+" "
                                                                                                                       +(this.PropertyFile[i].maxcol-1)+"\n_\n'");
                                                                                        }
                                                          }
                                                          catch(IOException e)
                                                                                         e.printStackTrace();
                                                          }
                             }
                             public void DrawBoxes()
                                                          for(int i = 1; i <= this.truecc;i++)
                                                                                         int mincol = this.PropertyFile[i].mincol;
                                                                                         int minrow = this.PropertyFile[i].minrow;
                                                                                         int label = this.PropertyFile[i].label;
                                                                                         while(mincol <= this.PropertyFile[i].maxcol)</pre>
                                                                                                                       this.zeroframedarray[this.PropertyFile[i].minrow][mincol] = label;
                                                                                                                       mincol++;
                                                                                         }
                                                                                         mincol = this.PropertyFile[i].mincol;
```

```
while(mincol <= this.PropertyFile[i].maxcol)</pre>
                                 this.zeroframedarray[this.PropertyFile[i].maxrow][mincol] = label;
                                   mincol++;
                          }
                          while(minrow <= this.PropertyFile[i].maxrow)</pre>
                          {
                                 this.zeroframedarray[minrow][this.PropertyFile[i].mincol] = label;
                                   minrow++;
                          }
                          minrow = this.PropertyFile[i].minrow;
                          while(minrow <= this.PropertyFile[i].maxrow)</pre>
                          {
                                 this.zeroframedarray[minrow][this.PropertyFile[i].maxcol] = label;
                                   minrow++;
                          }
                 }
        }
}
//Property
public class Property
         public int label = 0;
         public int numpixels = 0:
         public int minrow= 9999;
         public int mincol = 9999
         public int maxrow = 0;
         public int maxcol = 0;
```

# **OUTPUT**

RFprettyPrintFile for 4-connectness for data2

```
Using 4 Connected Component Algorithm
Pass 1
11111111112 111111111133322 1143333
2
115433
116533
116533
71165833
9115583
10 1 1 5 5 5 5 5
11111555
111111
12 13 13 13
14 15 13 13 13 13
16\ 17\ 15\ 13\ 13\ 13\ 18\ 18\ 19\ 20\ 17\ 13\ 13\ 18\ 18\ \ 21\ 20\ 17\ 13\ 13
22 22 22 23 23 20 17 13 13 24 24 22 22 25 23 20 17 13 13 24 24 22 22 26
25\ 27\ 20\ 17\ 13\ 13\ 24\ 24 \quad 22\ 22\ 28\ 26\ 29\ 20\ 17\ 17\ 17\ 17\ 17\ 17\ 13\ 13\ 24\ 24
22\ 22\ 28\ 26\ 29\ 20\ 17\ 17\ 17\ 17\ 17\ 13\ 13\ 24\ 24 \ \ 22\ 22\ 22\ 22\ 29\ 20\ 17\ 13\ 13
24\ 24\ 22\ 22\ 22\ 22\ 20\ 17\ 13\ 13\ 24\ 24\ 22\ 22\ 31\ 30\ 20\ 17\ 13\ 13\ 24\ 24\ 22
22\ 32\ 31\ 30\ 20\ 17\ 13\ 13\ 33\ 33\ 34\ 24\ 24\ 22\ 22\ 22\ 32\ 31\ 30\ 20\ 17\ 13\ 13\ 33\ 33\ 24
24 22 22 32 31 30 13 33 33 33 24 22 22 31 31 35 36 37 33 33 24 24 Pass 1
New Label: 37
Equivalence Table:
11
2 2
3 3
43
5 4
65
77
8 5
99
10 10
11 1
12 12
13 13
14 14
15 13
16 16
17 13
18 18
19 19
20 17
21 21
22 22
23 23
24 24
25 23
```

26 25 27 27

```
28 22
29 29
30 30
31 31
32 31
33 24
34 24
35 35
36 36
37 37
Pass 2
11111111112 111111111133322 1133333
2
113333
113333
113333
71133533
9113353
10 1 1 3 3 3 3 3
1111334
11111
12 13 13 13
14 13 13 13 13 13
16 13 13 13 13 13 13 18 18 19 13 13 13 18 18 21 13 13 13 13
22 22 22 23 23 13 13 13 13 24 24 22 22 23 23 13 13 13 13 24 24 22 22 25
23 27 13 13 13 13 24 24 22 22 22 23 29 13 13 13 13 13 13 13 13 13 24 24
22 22 22 25 29 13 13 13 13 13 13 13 13 13 14 24 24 22 22 22 22 29 13 13 13 13
24 24 22 22 22 20 30 13 13 13 13 24 24 22 22 31 30 13 13 13 13 24 24 22
22 31 31 30 13 13 13 13 13 24 24 24 24 24 22 22 31 31 30 13 13 13 13 13 24 24 24
24 22 22 31 31 30 13 24 24 24 24 22 22 31 31 35 36 37 24 24 24 24 Pass 2
New Label: 37
Equivalence Table:
11
2 2
3 3
43
5 3
63
77
85
99
10 10
11 1
12 12
13 13
14 14
15 13
16 16
17 13
18 18
19 19
20 13
21 21
22 22
23 23
24 24
25 23
26 25
27 27
28 22
29 29
30 30
31 31
32 31
33 24
34 24
35 35
36 36
```

```
After Equivalence Table Management
New Label: 37
Equivalence Table:
11
2 2
3 3
43
5 3
63
7 4
83
9 5
10 6
11 1
12 7
138
149
15 8
16
10
178
18
11
19
12
208
21
13
22
14
23
15
24
16
25
15
26
15
27
17
28
14
29
18
30
19
31
20
32
20
33
16
34
16
35
21
36
22
37
23
Pass 3
11111111112 111111111133322 1133333
2 113333
113333 113333 41133333 5113333 61
133333
1111333
11111
1
7888
988888
108888881111 1288881111 138888
14 14 14 15 15 8 8 8 8 16 16 14 14 15 15 8 8 8 8 16 16 14 14 15 15 17
8\,8\,8\,8\,16\,16\quad 14\,14\,14\,15\,18\,8\,8\,8\,8\,8\,8\,8\,8\,16\,16\quad 14\,14\,14\,15\,18\,8\,8
```

True number of Connected Components: 23

Result of Draw Box

14 14 14 20 20 20 19 8 8 8 8 16 16 16 16 16 14 14 14 20 20 20 19 8 8 8 8 16 16 16 16 16  $14\ 14\ 14\ 20\ 20\ 20\ 19\ 8\ 8\ 8\ 8\ 8\ 8\ 8\ 16\ 16\ 16\ 16\ 16\ 16\ 14\ 14\ 14\ 14\ 14\ 20\ 20$ 20 21 22 23 16 16 16 16 16 16

#### labelFile for 4-connectness for data2

Using 4 Connected Component Algorithm 30 35 0 23 000333002200000000001100000000000333330200  $00\ 00000000110000000000330003300000\ 000000000$ 003300000330000000004000110000000000330000333  $0000\,00000500110000000000330003300000\,000000$ 00000111100 

008800000016160000014140001515000000880000088000000 16 16 00 000 14 14 00 15 15 000 17 000 8 8 0000 0 8 8 0000 0 16 16 00 000  $14\ 14\ 0\ 14\ 15\ 0\ 0\ 0\ 0\ 18\ 0\ 0\ 8\ 8\ 8\ 8\ 8\ 8\ 8\ 0\ 0\ 0\ 0\ 0\ 0\ 16\ 16\ 0\ 0\ 0\ 0\ 0\ 14\ 14\ 0\ 14\ 15\ 0$ 8000008800000161600000141401410000001908800000880  $0\,0\,0\,0\,0\,16\,16\,0\,0\,\,0\,0\,0\,14\,14\,0\,0\,0\,0\,20\,0\,0\,0\,19\,0\,8\,8\,0\,0\,0\,0\,0\,8\,8\,0\,0\,0\,0\,0\,16\,16\,0$  $0\ 0\ 0\ 0\ 14\ 14\ 0\ 0\ 0\ 20\ 20\ 0\ 0\ 0\ 19\ 0\ 8\ 8\ 0\ 0\ 0\ 0\ 8\ 8\ 0\ 0\ 16\ 16\ 16\ 16\ 16\ 16\ 0\ 0\ 0\ 0\ 14$ 14 0 0 0 20 20 0 0 0 0 19 0 8 8 0 0 0 0 0 8 8 0 0 0 16 16 0 16 16 0 0 0 0 0 14 14 0 0 0 20 20  $0\,0\,0\,0\,19\,0\,0\,0\,0\,0\,0\,0\,8\,0\,0\,0\,16\,16\,16\,16\,16\,0\,0\,0\,0\,0\,14\,14\,0\,0\,0\,0\,20\,20\,0\,0\,21\,0\,22$  $0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 23 \ 0 \ 0 \ 0 \ 16 \ 16 \ 16 \ 16 \ 0 \ 0$ 

## propertyFile for 4-connectness for

data2 Using 4 Connected Component Algorithm

30 35 0 23

Number of Connected Components: 23

1

44 15

12 14

3 31

2 4 1 30

3 37 2 22

10 30 4 1 75 75

5

1 86

```
6
9 7
9 7
7
1
13 10
13 10
8
73
13 16
28 24
9
1
149
149
10
1
15 8
15 8
11
4
15 31
16 32
12
1
16 7
16 7
13
1
17 6
17 6
_ 14
31
18 3
29 7
____15
8
18 7
22 10
___16
33
18 27
29 32
20 12
20 12
__18
3
21 13
23 13
```

```
_ 19
5
24 14
28 14
_ 20
9
258
29 10
_ 21
1
29 13
29 13
_ 22
29 15
29 15
\frac{23}{1}
29 24
29 24
RFprettyPrintFile for 8-connectness for
data2 Using 8 Connected Component Algorithm
Pass 1
11111111112 111111111133322 1133333
2 113332 113322 113322 41133222 41133
22 41133322 1111322 11111
1
1555
155555
155555566 1555566 15555
77188555599 7188555599 118810555599 11
881055555555599 11881055555555599 1111
10555599 1111110555599 1111110555599 1111
11\ 10\ 5\ 5\ 5\ 5\ 12\ 12\ 9\ 9\ 9\ \ 1\ 1\ 11\ 11\ 10\ 5\ 5\ 5\ 5\ 12\ 9\ 9\ 9\ \ 1\ 1\ 11\ 11
1059999 111111101059999 Pass 1
New Label: 12
Equivalence Table:
11
22
3 2
41
55
66
71
81
99
10 10
11 11
129
Pass 2
11111111112 1111111111122222 1122222
2 112222 112222 112222 11122222 11122
22 11122222 1111222 11111
1
1555
```

```
155555566 1555566 15555
11111555599 1111555599 111110555599 11
111055555555599 11111055555555599 1111
10555599 1111110555599 1111110555599 1111
11 10 5 5 5 5 9 9 9 9 9 1 1 1 1 1 1 1 0 5 5 5 5 9 9 9 9 1 1 1 1 1 1 1 1 0 5
9999 111111101059999 Pass 2
New Label: 12
Equivalence Table:
11
22
3 2
41
55
66
7 1
8 1
99
10 10
11 11
129
After Equivalence Table Management
New Label: 12
Equivalence Table:
11
22
3 2
41
53
64
71
8 1
95
106
117
125
Pass 3
11111111112 1111111111122222 1122222
2 112222 112222 112222 11122222 11122
22 11122222 1111222 11111
1
1333
133333
133333344 1333344 13333
11111333355 1111333355 11116333355
111163333333355 1111633333333355 11
116333355 11116333355 1176333355 1177
6333355555 11776333335555 1177635555 1
1776635555 Pass 3
New Label: 12
Equivalence Table:
11
22
3 2
41
53
64
71
8 1
95
106
117
```

\_\_\_\_\_

```
1 22
10 31
3
74
13 16
29 24
4
4
15 31
16 32
5
33
18 27
29 32
6
11
20 12
29 15
7
9
258
29 10
```

#### RFprettyPrintFile for 4-connectness for data3

Using 4 Connected Component Algorithm

Pass 1 1 2 3 4

5162334

 $7558112339999104 \\ 5555111112913104 \\ 555511111414141516171810 \\ 1955111120 \\ 1414141415162118 \\ 55511112220141414141516232121 \\ 2455111221414141414125 \\ 16161616161616 \\ 2651122214141414141477161616161616 \\ 2626265128282922141414130 \\ 272716161616161616 \\ 16262651282313233141414302716161616161616 \\ 313638333940414116161616 \\ 42313939394341 \\ 314444444$ 

54 55 53 50 50 50 50 50 51 47 44 44 44 44 44

56 57 55 50 50 50 50 58 47 44 44 44

New Label: 104

Equivalence Table:

11

44

51

62

75

10 4 11 11

12 12

13 13

14 14

15 15

16 16 17 17

18 10

19 19 20 14

21 16

22 14

23 16

24 24 25 16

26 5

27 27

28 28

29 29

30 30

31 31

32 32 33 33

34 30

35 35

36 32 37 37

38 33

39 39

40 39 41 16

42 31

43 43

44 44 45 45

46 46 47 44

48 48

49 49 50 50

51 47

52 52

53 50

54 54

55 50 56 56

57 57

58 58

59 59 60 60

61 61

62 62 63 63

64 64

67 67

68 65 69 69

72 72

73 73 74 74

75 75

76 76 77 77

78 63

```
80 80
81 81
82 75
83 83
84 76
85 85
86 63
87 87
88 88
89 84
90 76
91 91
92 92
93 89
94 86
95 79
96 96
97 97
98 94
99 63
100 95
101
101
102
100
103
103
104
Pass 2
1234
 1122334
111511233999944 11111111111291344 1111111141414151617104 1911111111414
14 14 14 15 16 16 10 1 1 1 1 1 1 1 1 1 4 14 14 14 14 15 16 16 16 24 1 1 1 1 1 1 1 4 14 14 14 14 16 16
16 16 16 16 16 31 32 33 33 39 39 16 16 16 16 16 16 31 31 39 39 39 43 16
31 44 44 44
 45 46 44 44 44 44 48 48 49 50 50 50 44 44 44 44 44 48 48 52 50 50 50 50 50 44 44 44 44 44
44 44
 54 50 50 50 50 50 50 50 44 44 44 44 44 44 44
 56 57 50 50 50 50 50 58 44 44 44 44
59 59 59 60 61 61 50 50 50 50 50 50 50 62 44 44 44 63 63 63 63 64 64 59 65 61 50 50 50 50 66 67 44 63 63 63 64 64
64 \hspace{0.1cm} 65 \hspace{0.1cm} 65 \hspace{0.1cm} 65 \hspace{0.1cm} 65 \hspace{0.1cm} 67 \hspace{0.1cm} 70 \hspace{0.1cm} 50 \hspace{0.1cm} 50 \hspace{0.1cm} 50 \hspace{0.1cm} 60 \hspace{0.1cm} 66 \hspace{0.1cm} 67 \hspace{0.1cm} 72 \hspace{0.1cm} 63 \hspace
79 79 79 79 79 79 101 103 76 76 76 76 76 63 86 63 63 63 63 104 Pass 2
New Label: 104
Equivalence Table:
11
2 2
33
44
5 1
62
71
85
99
10 4
11 11
12 12
13 13
14 14
15 15
16 16
17 17
18 10
19 19
20 14
21 16
22 14
23 16
24 24
```

26 1 27 27

28 28

29 29

30 30 31 31

32 32

33 33

34 30 35 35

36 32

37 37

38 33

39 39 40 39

41 16

42 31 43 43

44 44

45 45

46 46 47 44

48 48

49 49

50 50

51 44 52 52

53 50

54 54

55 50 56 56

57 57

58 58

59 59 60 60

61 61 62 62

63 63

64 64 65 65

66 66

67 67

68 65

69 69

70 70

71 71

72 72 73 73

74 74

75 75

76 76 77 77

78 63 79 79

80 80

81 81 82 75

83 83

84 76 85 85

86 63 87 87

88 88

89 76

90 76 91 91

92 92 93 76

94 86

# After Equivalence Table Management New Label: 104

Equivalence Table:

11

44

5 1

6 2

71

12 7

138

14 9

15

10 16 11

19

```
80
56
57
82
52
83
58
84 53
85 59
86 41
87 60
88 61
89 53
90 53
91 62
92 63
93 53
94 41
95 55
96 64
97 65
98 41
99 41
100 55
101 66
102 55
103 67
104 68
Pass 3
1234
11223341111112335555441111111167584411111119991011124413111111
24 11 11 11 11 11 11 19 19 24 24 24 25 11
27 28 26 26 26 26 26 29 29 30 31 31 31 26 26 26 26 26 26 29 29 32 31 31 31 31 26 26 26 26 26 26
26 26 33 31 31 31 31 31 31 36 26 26 26 26 26 26 26
34 35 31 31 31 31 36 26 26 26 26
37\ 37\ 38\ 39\ 31\ 31\ 31\ 31\ 31\ 31\ 31\ 31\ 40\ 26\ 26\ 26\ 41\ 41\ 41\ 42\ 42 37\ 43\ 39\ 31\ 31\ 31\ 31\ 31\ 44\ 45\ 26\ 41\ 41\ 41\ 42
42\ 42\ 43\ 43\ 46\ 47\ 31\ 31\ 31\ 44\ 44\ 49\ 41\ 41\ 1\ 50\ 43\ 43\ 51\ 52\ 53\ 49\ 54\ 54\ 41\ 41\ 41\ 55\ 56\ 57\ 52\ 52\ 58\ 53\ 53\ 53\ 59
60 60 55 55 55 64 65 53 53 53 53 53 53 53 53 41 41 41 41 41 41 55 55 55 55 56 66 53 53 53 53 53 53 41 41 41 41 41 41
41 41 55 55 55 55 55 55 55 55 55 66 67 53 53 53 53 41 41 41 41 41 41 68 Pass 3
New Label: 104
Equivalence Table:
11
2 2
33
44
5 1
62
71
8 1
95
10 4
116
12 7
138
149
15 10
16 11
17 12
18 4
19 13
20 9
21
11
22 9
23
11
```

True number of Connected Components: 68 Result of Draw Box 111111111112233444 1111223344

33 31 31 31 31 31 31 31 36 26 26 26 26 26 26 26 26

34 35 31 31 31 31 31 36 26 26 26 26 26 26

#### labelFile for 4-connectness for data3

Using 4 Connected Component Algorithm

30 40 0 68

 $0\ 0\ 0\ 20\ 0\ 21\ 0\ 9\ 9\ 0\ 18\ 18\ 0\ 0\ 15\ 0\ 0\ 0\ 11\ 11\ 11\ 11\ 11\ 11\ 11\ 0\ 0\ 0\ 22\ 0\ 1\ 0\ 1\ 0\ 0\ 0\ 19\ 19\ 0\ 20\ 20\ 0\ 21\ 0\ 0$  $44\ 0\ 0\ 0\ 48\ 0\ 49\ 0\ 0\ 0\ 0\ 41\ 0\ 41\ 41\ 0\ 0\ 0\ 0\ 0\ 0\ 43\ 43\ 0\ 0\ 0\ 0\ 51\ 0\ 0\ 0\ 0\ 52\ 0\ 0\ 0\ 0\ 53\ 0\ 0\ 49\ 0\ 0\ 54$ 54041004104100000000005505600570000525252580535353000590000414141414141 0 0 0 0 60 0 61 61 0 55 55 0 0 0 0 0 0 0 52 0 0 0 53 53 0 53 53 0 50 0 0 0 62 0 41 41 41 0 0 0 0 0 60 60 0 67 0 53 53 53 53 53 0 0 0 0 0 0 41 41 0 41 41 41 41 0 68

#### propertyFile for 4-connectness for data3

Using 4 Connected Component Algorithm 30 40 0 68 Number of Connected Components: 68

55

00 119

2

0 22 2 23

3 5 0 27 2 28

1

```
0 36
5 38
5
5
2 30
3 33
6
1
3 24
3 24
7
1
3 29
3 29
-8
1
3 34
3 34
___9
37
4 16
11 24
_ 10
3
4 25
6 25
_____
__11
47
4 29
13 38
- 12
1
4 33
4 33
__13
1
51
51
___14
1
7 1
7 1
_ 15
4
8 25
10 26
__16
3
98
109
_____17
```

```
9 15
9 15
_ 18
9 22
11 23
_ 19
7
109
14 11
_ 20
4
10 13
12 14
10 15
12 16
_ 22
1
11 2
11 2
__23
11 21
11 21
__24
12 18
13 20
13 23
13 23
___26
37
14 24
21 31
15 7
15 7
_ 28
1
15 11
15 11
_ 29
4
15 37
16 38
___30
1
```

```
16 6
16 6
___31
35
16 10
22 16
_ 32
1
17 5
17 5
__33
1
18 4
18 4
__34
1
193
193
___35
1
196
19 6
_ 36
1
19 22
19 22
_ 37
4
200
21 2
_ 38
1
20 5
20 5
_ 39
3
20 7
218
_ 40
1
20 23
20 23
_ 41
46
20 30
29 38
____42
5
20 37
21 39
_____5
```

```
213
23 5
- 44
3
21 18
22 19
- <sup>45</sup>
21 24
21 24
46
1
22 7
22 7
- 47
1
22 9
22 9
_ 48
1
22 23
22 23
22 25
23 25
_ 50
1
23 1
23 1
_ 51
1
23 10
23 10
___52
4
23 16
25 17
___53
36
23 18
29 26
_ 54
2
23 28
23 29
_ 55
20
24 2
29 9
___56
1
```

24 8 24 8
_ 57 1 24 11 24 11
_ 58 1 24 19 24 19
_ 59 1 24 27 24 27
_ 60 5 25 1 27 3
_ 61 2 25 3 25 4
_ 62 1 25 31 25 31
_ 63 1 26 15 26 15
_ 64 1 27 9 27 9
65 1 27 17 27 17
_ 66 2 28 16 29 16
_ 67 1 29 18 29 18
_ 68 1 29 39 29 39

```
Pass 1
1234
5122334
555111233666644 5511111236644 111111777266
44
8111111777772664
111111177777726664
91111177777726666444 9111777777726644444 991
111177777722644444 111111777777724444444 1111
1\,7\,7\,7\,7\,7\,4\,4\,4\,4\,4\,4\,4\,1\,7\,7\,7\,7\,7\,10\,4\,4\,4\,4\,4\,4
11777114
1 12 12 12
13 1 12 12 12 12 12 14 14 13 1 1 1 12 12 12 12 12 12 14 14 13 1 1 1 1 1 12 12
12 12 12 12 12 12
13 1 1 1 1 1 1 1 1 2 12 12 12 12 12 12 12
13 15 1 1 1 1 1 16 12 12 12 12
12 18 18 18 13 13 15 15 1 1 1 19 19 16 16 12 12 12 20 13 13 15 19 16 16 21 21 12 12 22 13 23
15 19 19 24 16 16 16 21 12 12 12 12 12 25 26 26 13 13 19 16 16 16 16 21 12 12 12 12 25 25 13
19 27 16 16 16 16 16 16 16 16 16 12 12 12 12 12 25 25 13 13 13 28 27 16 16 16 16 16 16 16 16 12 12
12 12 12 12 13 13 13 13 13 13 27 16 16 16 16 16 16 12 12 12 12 12 12 12 12 12 12 13 13 13 13 13 13 13
13 27 16 16 16 16 16 16 12 12 12 12 12 12 12 Pass 1
New Label: 29
Equivalence Table:
11
22
33
44
5 1
64
72
88
91
10 4
11 11
12 12
13 13
14 14
15 13
16 16
17 13
18 18
19 19
20 20
21 16
22 12
23 13
24 16
25 13
26 25
27 16
28 13
29 13
Pass 2
1234
1122334
111111233344444 11111111234444 1111111222244
44
8111111222222444
1111111222222224444
11111122222224444444 1111222222224444444 111
11112222222444444 111111222222224444444 1111
1222222444444 122222444444
11222114
1 12 12 12
13 1 12 12 12 12 12 14 14 13 1 1 1 12 12 12 12 12 14 14 13 1 1 1 1 1 12 12
12 12 12 12 12 12
13 1 1 1 1 1 1 1 12 12 12 12 12 12 12 12
13 13 1 1 1 1 1 16 12 12 12 12
12 18 18 18 13 13 13 13 13 1 1 1 19 19 16 16 12 12 12 20 13 13 13 19 16 16 16 16 12 12 12 13 13
13\ 19\ 19\ 16\ 16\ 16\ 16\ 16\ 12\ 12\ 12\ 12\ 12\ 12\ 13\ 13\ 25\ 13\ 13\ 19\ 16\ 16\ 16\ 16\ 16\ 12\ 12\ 12\ 12\ 12\ 13\ 13\ 13
19 16 16 16 16 16 16 16 16 16 16 12 12 12 12 12 13 13 13 13 13 16 16 16 16 16 16 16 16 12 12
```

```
12 12 12 12 12 13 13 13 13 13 16 16 16 16 16 16 16 12 12 12 12 12 12 12 12 12 13 13 13 13 13 13 13 13
13 16 16 16 16 16 16 16 12 12 12 12 12 12 12 Pass 2
New Label: 29
Equivalence Table:
11
22
3 3
44
5 1
63
7 2
88
91
10 4
11 11
12 12
13 13
14 14
15 13
16 16
17 13
18 18
19 19
20 20
21 16
22 12
23 13
24 16
25 13
26 13
27 16
28 13
29 13
After Equivalence Table Management
New Label: 29
Equivalence Table:
11
22
3 3
44
5 1
63
7 2
85
91
10 4
116
12 7
138
149
158
16 10
178
18 11
19 12
20 13
21 10
22 7
23 8
24 10
25 8
```

```
1111222222444444 122222444444 1122264
817777799 811177777799 8111117777777
81111117777777
8811111107777
88888811111111077777771111 888111111210777711111 8
88811112121010777 1388812101010777 888121210101010
77777 888881210101010107777 88881210101010101010101077
777 8888881010101010101010777777 88888101010101010107
7777777 88888888101010101010107777777 Pass 3
New Label: 29
Equivalence Table:
11
2 2
33
44
5 1
63
7 2
85
91
104
116
12 7
138
149
15.8
16 10
178
18 11
19 12
20 13
21 10
22 7
238
24 10
25.8
268
27 10
288
298
True number of Connected Components: 13
Result of Draw Box
34
1111112122334344444 111111111212233434444 1111
1112122222444444
15111111212222224444411111111121222222244444
224444444 11111122122224444444 11221222444444
8881777777997\,8881111777777997\,8881111177777777\,881811111
8\ 1\ 1\ 1\ 1\ 2\ 10\ 12\ 12\ 10\ 7\ 10\ 10\ 7\ 7\ 7\ 8\ 13\ 8\ 8\ 8\ 12\ 10\ 12\ 12\ 10\ 7\ 10\ 10\ 10\ 7\ 7\ 7\ 8\ 8\ 8\ 8\ 12\ 10\ 12
10 10 10 10 7 7 7 7 7 7 7 7 7 7
labelFile for 8-connectness for data3
Using 8 Connected Component Algorithm
30 40 0 13
```

```
1110110000020220220202200004404440000001111010100020
2\ 0\ 2\ 2\ 2\ 0\ 2\ 2\ 0\ 0\ 2\ 0\ 0\ 0\ 0\ 4\ 4\ 4\ 0\ 4\ 4\ 4\ 4\ 0\ 0\ 0\ 1\ 0\ 1\ 0\ 1\ 0\ 0\ 0\ 1\ 1\ 0\ 2\ 2\ 0\ 2\ 0\ 2\ 0\ 2\ 0\ 2\ 0\ 2\ 0\ 0\ 0\ 0
0\ 0\ 10\ 00\ 7\ 7\ 0\ 7\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 8\ 8\ 8\ 0\ 0\ 8\ 8\ 8\ 0\ 1\ 1\ 1\ 1\ 1\ 1\ 1\ 1\ 0\ 0\ 0\ 0\ 0\ 1\ 0\ 0\ 7\ 7\ 0\ 7
77700011110
0\,0\,8\,0\,8\,0\,0\,0\,8\,0\,0\,1\,1\,1\,1\,1\,0\,0\,12\,0\,0\,0\,0\,10\,0\,0\,7\,0\,0\,0\,7\,0\,7\,0\,0\,11\,11\,11\,11\,0\,0\,0\,8\,8\,0\,0\,8\,0\,8\,0\,0
10\,0\,0\,10\,0\,0\,10\,10\,0\,7\,0\,7\,0\,7\,0\,7\,0\,0\,0
10000000770777707 propertyFile for 8-connectness for data3
Using 8 Connected Component Algorithm
Number of Connected Components: 13
103
00
22 16
2
68
0 13
13 26
3
0 27
3 30
4
62
0 29
13 38
5
1
5 1
51
6
1
13 23
```

13 23			
15 25			
7	_		
, 85			
14 24			
29 39			
29 39			
8	_		
8 52			
15 0			
29 11			
9	_		
4			
15 37			
16 38			
10	<del>-</del>		
50			
19 16			
29 29			
	_		
11			
5			
5 20 37			
21 39			
12			
8			
21 15			
26 19			
	_		
13			
1			
23 1			
23 1			