

Computability

June 27, 2021

Contents

1	Summary	1
1.1	Reductions	1
1.2	Rice's theorem	3
2	Exercises on TMs	3
2.1	Exercise 1	3
2.2	TODO Exercise 2	4
2.3	TODO Exercise 3	4
2.4	TODO Exercise 4	4
2.5	TODO Exercise 5	5
2.6	TODO Exercise 6	5
2.7	TODO Exercise 7	6
2.8	TODO Exercise 8	6
2.9	TODO Exercise 9	7
3	Exercises on undecidable properties	7

1 Summary

In computability we consider two main classes

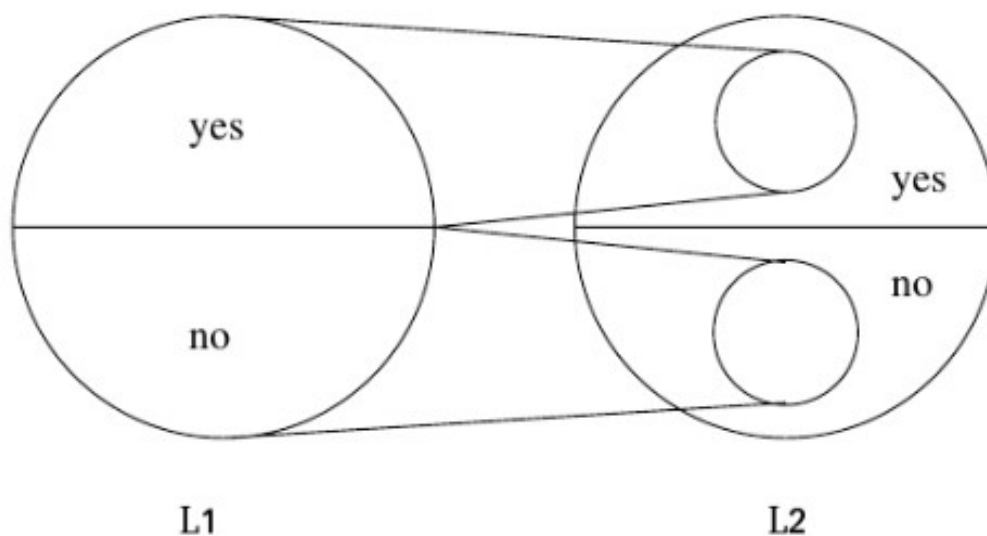
- **RE**, collecting the *recursively enumerable* languages, meaning languages accepted by some TM.
- **R**, collecting all the *recursive* (or *decidable*) languages.

Obviously $R \subseteq RE$. Usually we are interested into proving the decidability of a given language L , and to do so we can rely on few theorems.

- $L \in R \Rightarrow \bar{L} \in R$, where language \bar{L} is the complement of L .
- $L, \bar{L} \in RE \Rightarrow L \in R$, and thus $\bar{L} \in \mathbf{R}$.

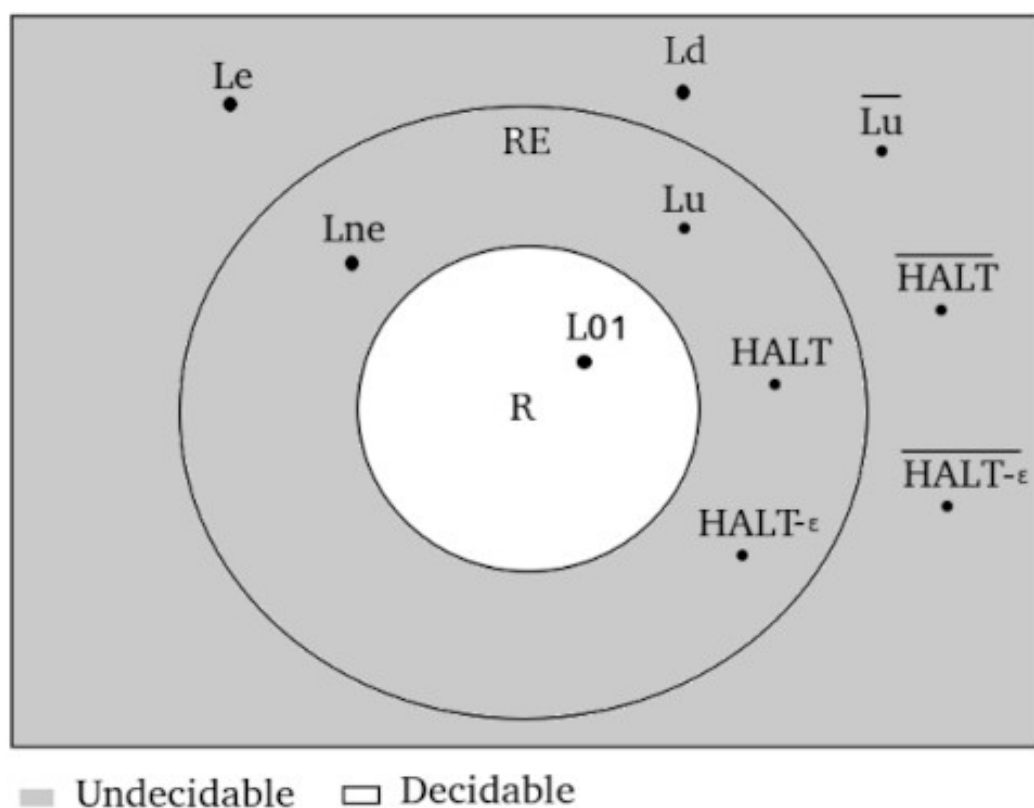
1.1 Reductions

Another tool we can rely on are *many-one reductions*: if $L_1 \leq L_2$ (L_1 reduces to L_2) then we can convert yes-instances of L_1 to yes-instances of L_2 and no-instances of L_1 to no-instances of L_2 .



Reductions allow to transfer different properties between languages. If $L1 \leq L2$ and

- $L1 \notin R \Rightarrow L2 \notin R$, and $L2 \in R \Rightarrow L1 \in R$.
- $L1 \notin RE \Rightarrow L2 \notin RE$, and $L2 \in RE \Rightarrow L1 \in RE$.



A list of some relevant examples of decidable and undecidable languages.

- $L_{01} = \{w | w = 0^n 1^n, n \geq 0\}$.
- $L_u = \{(M, w) | M \text{ accepts } w\}$, the *universal language*.
- $L_d = \{w_i | M_i \text{ does not accept } w_i\}$, the *diagonal language* (where w_i represents a TM M_i).

- $HALT = \{(M, w) | M \text{ halts with input } w\}$.
- $HALT - \epsilon = \{M | M \text{ halts with input } \epsilon\}$.
- $L_e = \{ \langle M \rangle | L(M) = 0 \}$.

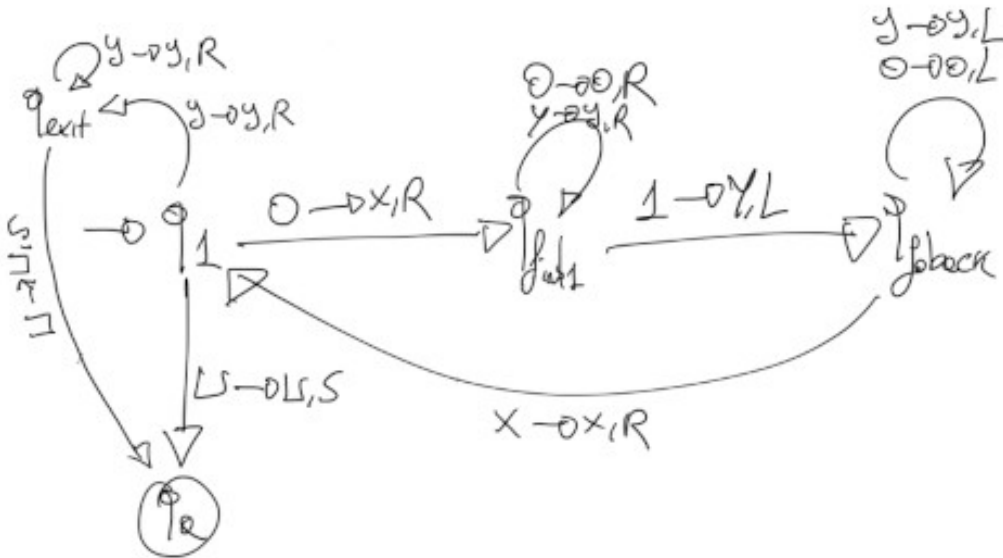
1.2 Rice's theorem

A *property* P is a language that collects all the (encoding of) TMs sharing a common characteristic: the *Rice's Theorem* states that if P is non-trivial and semantic then $P \notin R$.

- P is *non-trivial* if it is neither empty or the set of encodings for all possible TMs.
- P is *semantic* if, having two TMs M_1, M_2 such that $L(M_1) = L(M_2)$, then either $\langle M_1 \rangle, \langle M_2 \rangle \in P$ or $\langle M_1 \rangle, \langle M_2 \rangle \notin P$.

2 Exercises on TMs

2.1 Exercise 1



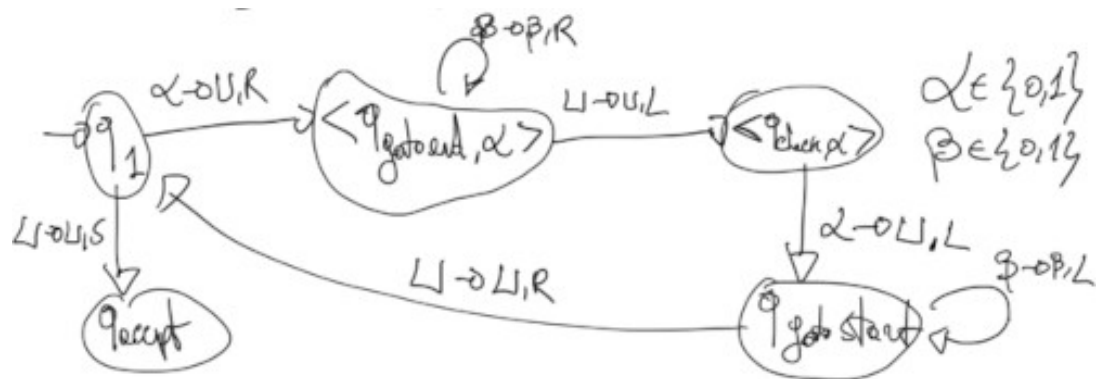
First, we identify what is the *language* decided by the Turing machine represented by the scheme. To understand the overall behaviour we explore the possible paths to reach q_a . First, we can reach q_a from q_1 in just one step, so the empty string ϵ is part of the language. Since y can't be part of the input string, the only remaining path is $q_1 \rightarrow q_{find1} \rightarrow q_{goback} \rightarrow q_1 \rightarrow q_{exit} \rightarrow q_a$. The following part is repeated until whole the string is in the form $xxx \dots yyy$.

- q_1 replaces the first 0 with an x .
- q_{find1} goes to the right and skips any 0 or y until a 1 is found, replaces the 1 with a y .
- q_{goback} goes to the right and skips any 0 or y until an x is found

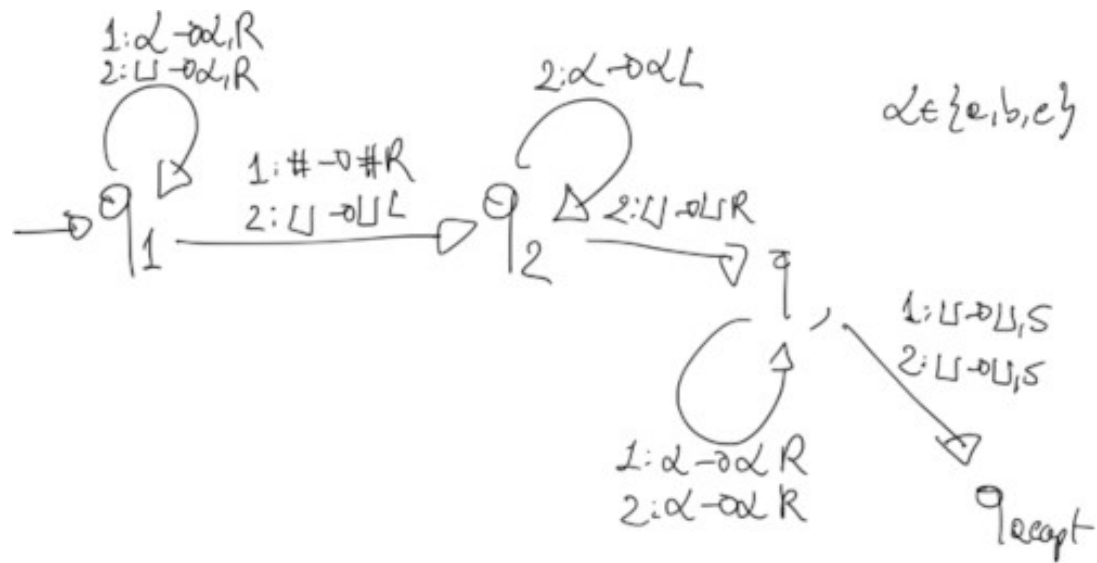
The last part in q_{exit} just moves from the middle of the string to its end checking that only y appears and accepts. So the language decided by the TM is $L = \{0^n 1^n | n \geq 0\}$. The TM is

- *Deterministic* since, for any input, there can be only one ending state.
- Works in $O(n^2)$: the worst case is $w \in L$, where each scan requires (forward and back) $|w| = n$ steps for a total of $n/2$ scans, plus $n/2$ for scanning any remaining y .

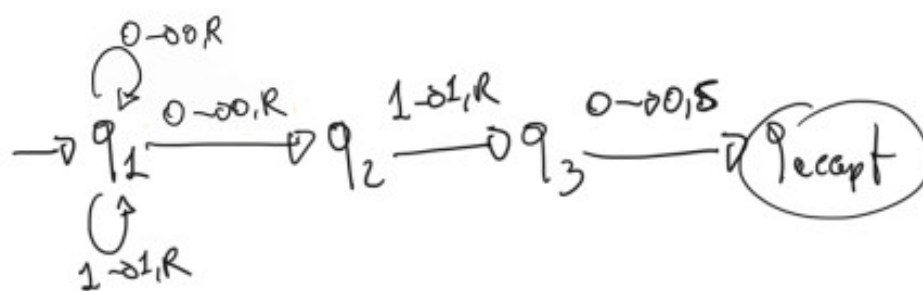
2.2 TODO Exercise 2



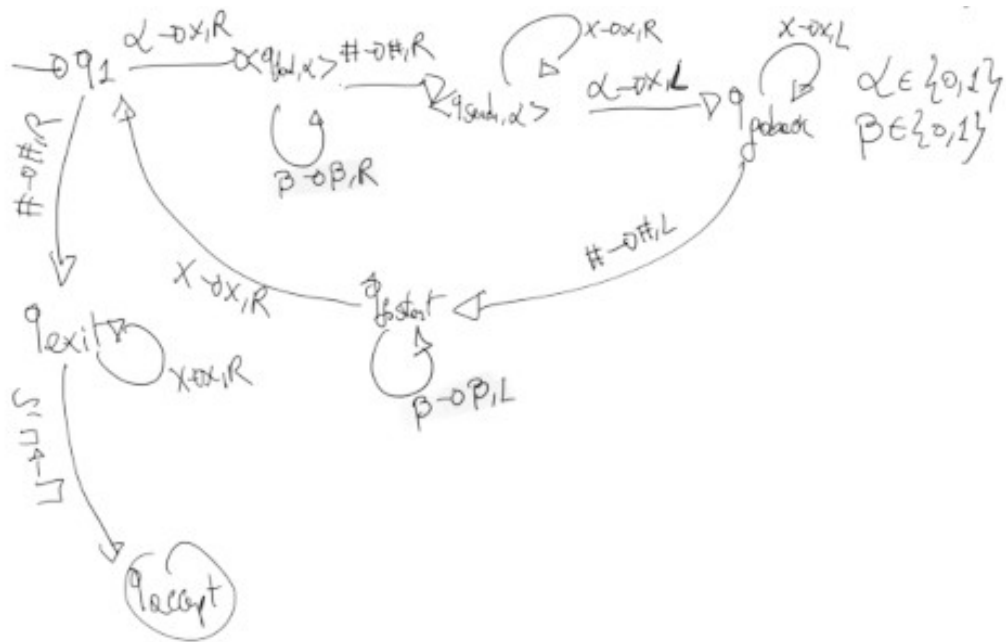
2.3 TODO Exercise 3



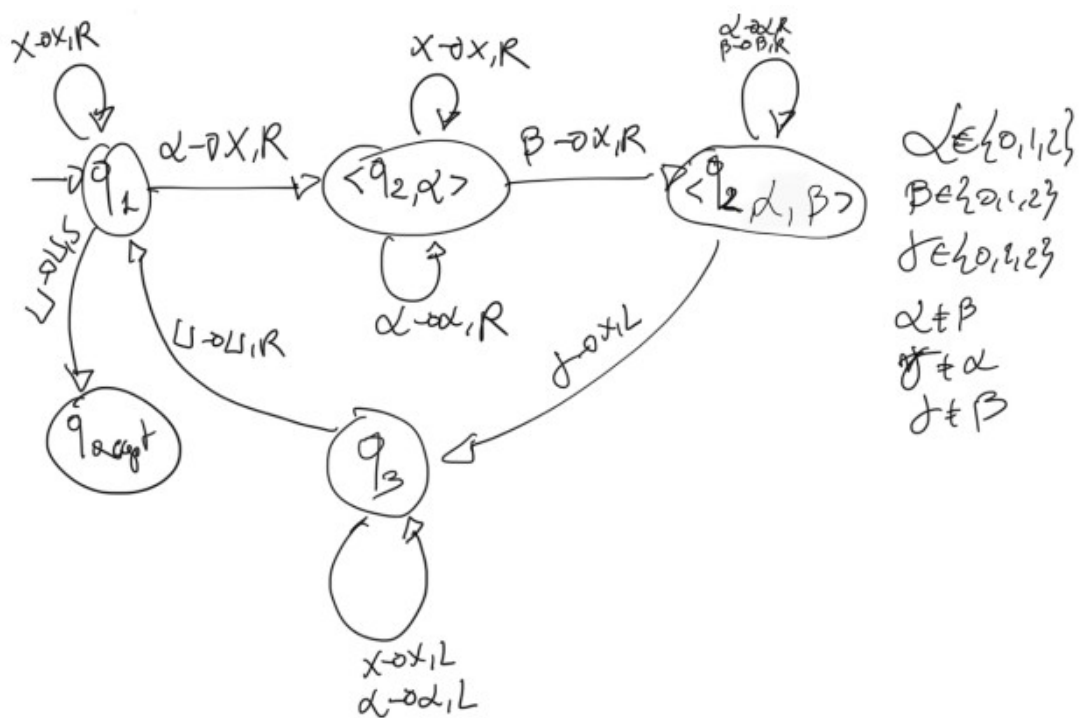
2.4 TODO Exercise 4



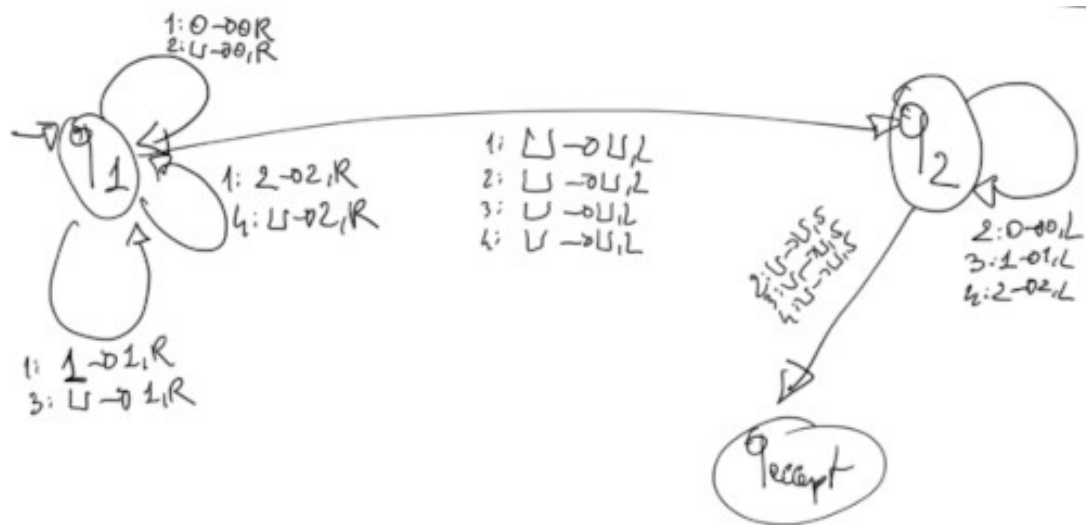
2.5 TODO Exercise 5



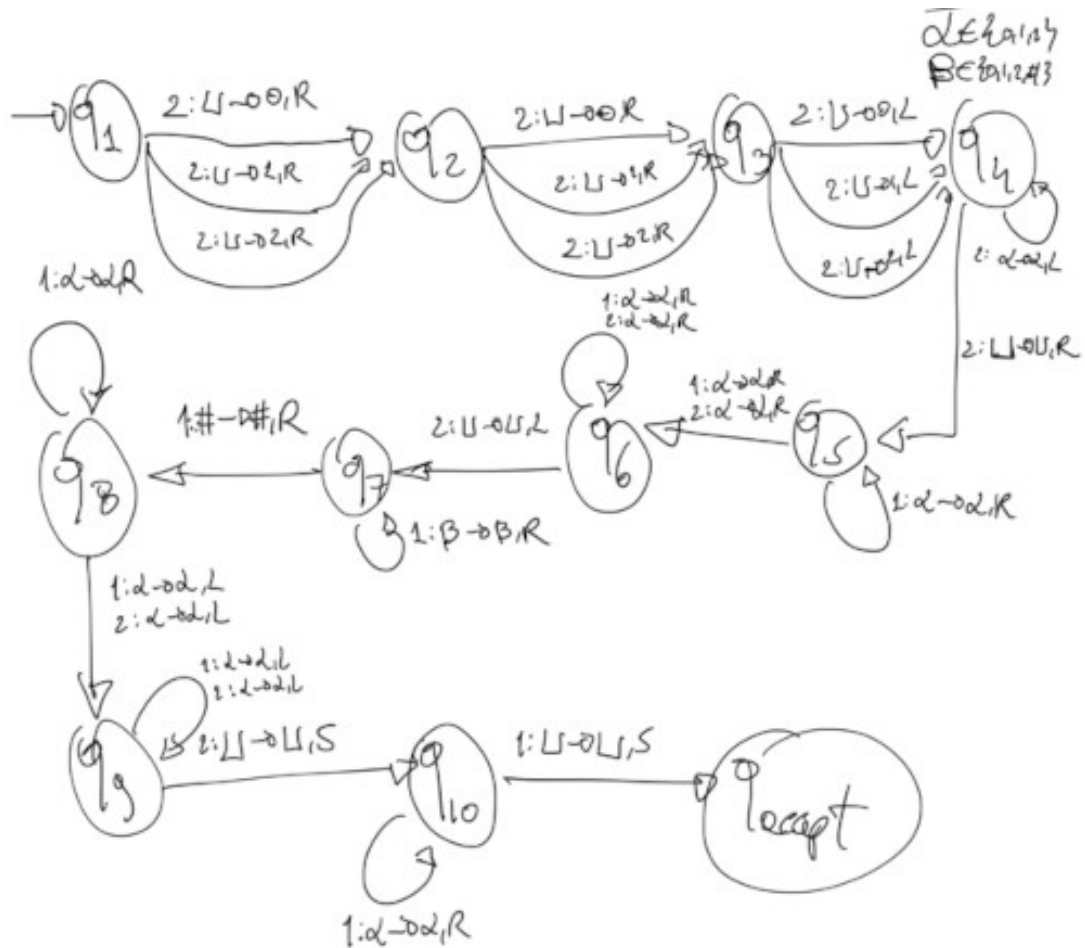
2.6 TODO Exercise 6



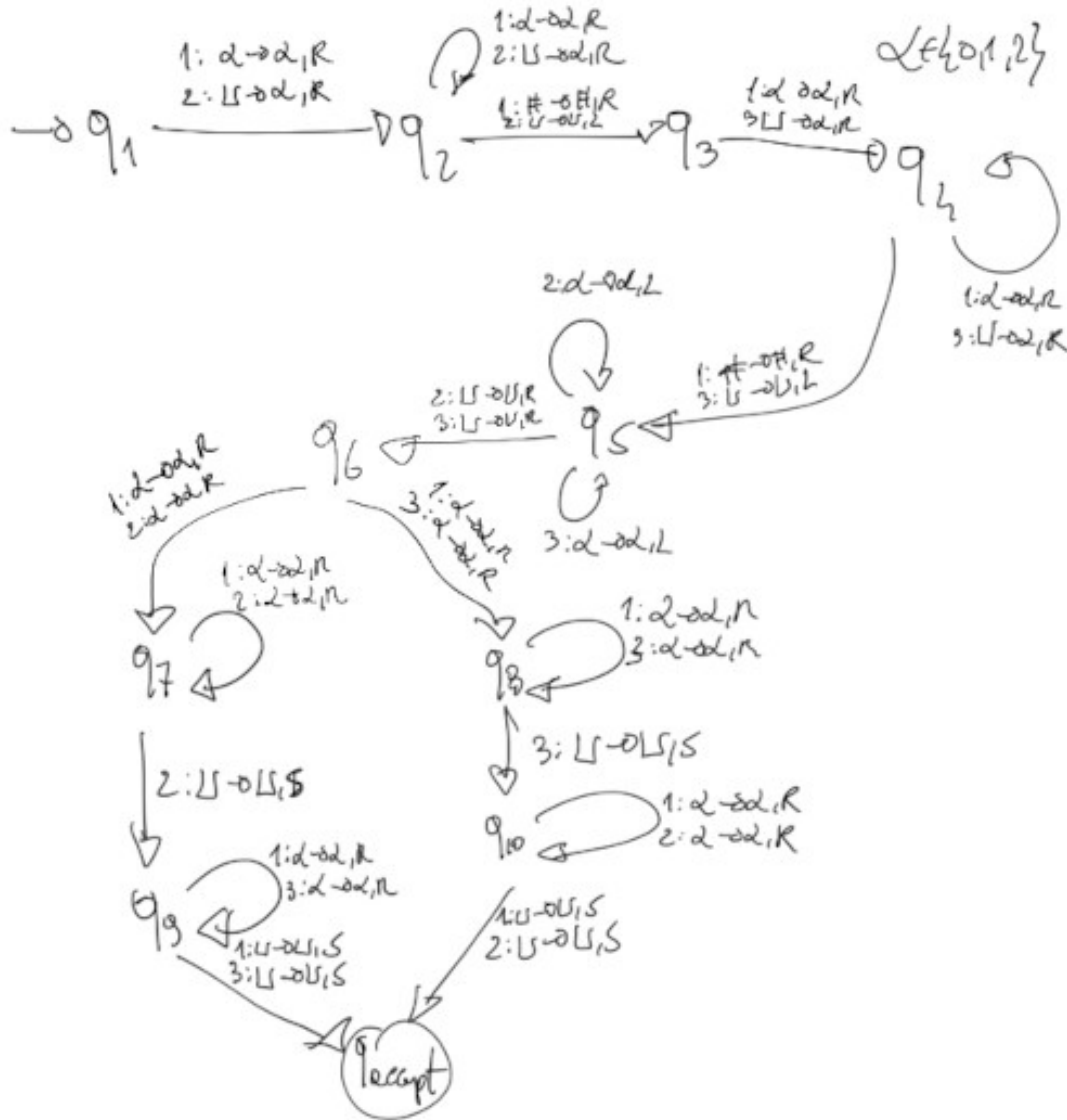
2.7 TODO Exercise 7



2.8 TODO Exercise 8



2.9 TODO Exercise 9



3 Exercises on undecidable properties

Consider the property $P = \{ \langle M \rangle \mid L(M) \text{ contains only strings of even length} \}$, is $P \notin R$?

- P is non-trivial, since $L = \{w \mid w = \{00\}\} \in P$ (P is non-empty) and $L = \{w \mid w = \{0\}\} \notin P$ (P doesn't contain all the TMs).
- P is semantic, since by definition if $K = L(M_1) = L(M_2)$ and
 - K contains only strings of even length then $\langle M_1 \rangle, \langle M_2 \rangle \in P$.
 - K contains some string of even odd length then $\langle M_1 \rangle, \langle M_2 \rangle \notin P$.

For Rice's Theorem, we can say that $P \notin R$.

Consider the property $P = \{ \langle M \rangle \mid L(M) \text{ is finite} \}$, is $P \notin R$?

- P is non-trivial, since $L = \{w \mid w = \{1\}\} \in P$ (P is non-empty) and $L = \{w \mid w = 1^n, n > 0\} \notin P$ (P doesn't contain all the TMs).
- P is semantic, since by definition if $K = L(M_1) = L(M_2)$ and
 - K is finite then $\langle M_1 \rangle, \langle M_2 \rangle \in P$.

- K is infinite then $\langle M_1 \rangle, \langle M_2 \rangle \notin P$.

For Rice's Theorem, we can say that $P \notin R$.

Consider the property $P = \{\langle M \rangle \mid L(M) \text{ is infinite}\}$, is $P \notin R$?

- P is non-trivial, since $L = \{w \mid w = 1^n, n > 0\} \notin P$ (P is non-empty) and $L = \{w \mid w = \{1\}\} \in P$ (P doesn't contain all the TMs).
- P is semantic, since by definition if $K = L(M_1) = L(M_2)$ and
 - K is infinite then $\langle M_1 \rangle, \langle M_2 \rangle \in P$.
 - K is finite then $\langle M_1 \rangle, \langle M_2 \rangle \notin P$.

For Rice's Theorem, we can say that $P \notin R$.

Consider the property $P = \{\langle M \rangle \mid L(M) \text{ is accepted only by TMs with 5 states}\}$, is $P \notin R$?

- P is trivial, since $P = \emptyset$: any language accepted by a 5-states machines can be accepted by a 6-states machine that only adds a dummy, unreachable state. So we can't use Rice's Theorem to prove its undecidability.