*The Mist - Survival game – Online.*

**Code & Design**

Front end – C# .NET framework. Also using unity engine for scenes and assets.

Back end – Server is needed for hosting and multiplayer

**In game comps**

Loot, weapons, armor, and health items.

**Interactive Map**

A map to display the world

**Mobs:**

|  |  |  |  |
| --- | --- | --- | --- |
| ID | Type | Health | Loot |
| 1 | grey wolf | 25 | Bones and fangs |
| 2 | Wild Bear | 50 | Bear Skin |
| 3 | Dragon | 100 | Weapons |
| 5 |  |  |  |
| 6 |  |  |  |
| 7 |  |  |  |