



# **Optimizing Your Web Development with Next.js, Cloud, and Edge Computing**



# What Is a Server?

A server is a computer or device that performs a specific set of functions to manage, store, and process data. It is typically connected to a network and is responsible for managing access to shared resources, such as websites, databases, and programs.



# What Is Cloud?

Cloud computing is the delivery of computing services, such as servers, storage, and software, over the Internet. It allows individuals and organizations to access and use shared computing resources on demand, without maintaining their own physical infrastructure.



# What are the advantages of using the cloud over on-premises servers?

01

## Cost

Cloud computing can save on costs compared to on-premises servers, particularly for those without the budget or resources for hardware and software maintenance.

02

## Scalability

With cloud computing, you can easily scale up or down according to your needs. This is especially useful for businesses that experience fluctuating or seasonal workloads.

03

## Reliability

Cloud providers have redundant systems in place to ensure that your data and applications are always available

04

## Security

Cloud providers have security measures in place to protect your data, and they have teams of experts monitoring their systems to detect and prevent threats.

# potential problems with cloud computing that edge computing aims to address, including:



01

## Latency

Cloud computing relies on a network connection to access data and applications, which can result in latency or delay. This can be a problem for real-time applications or for applications that require low latency



02

## Bandwidth

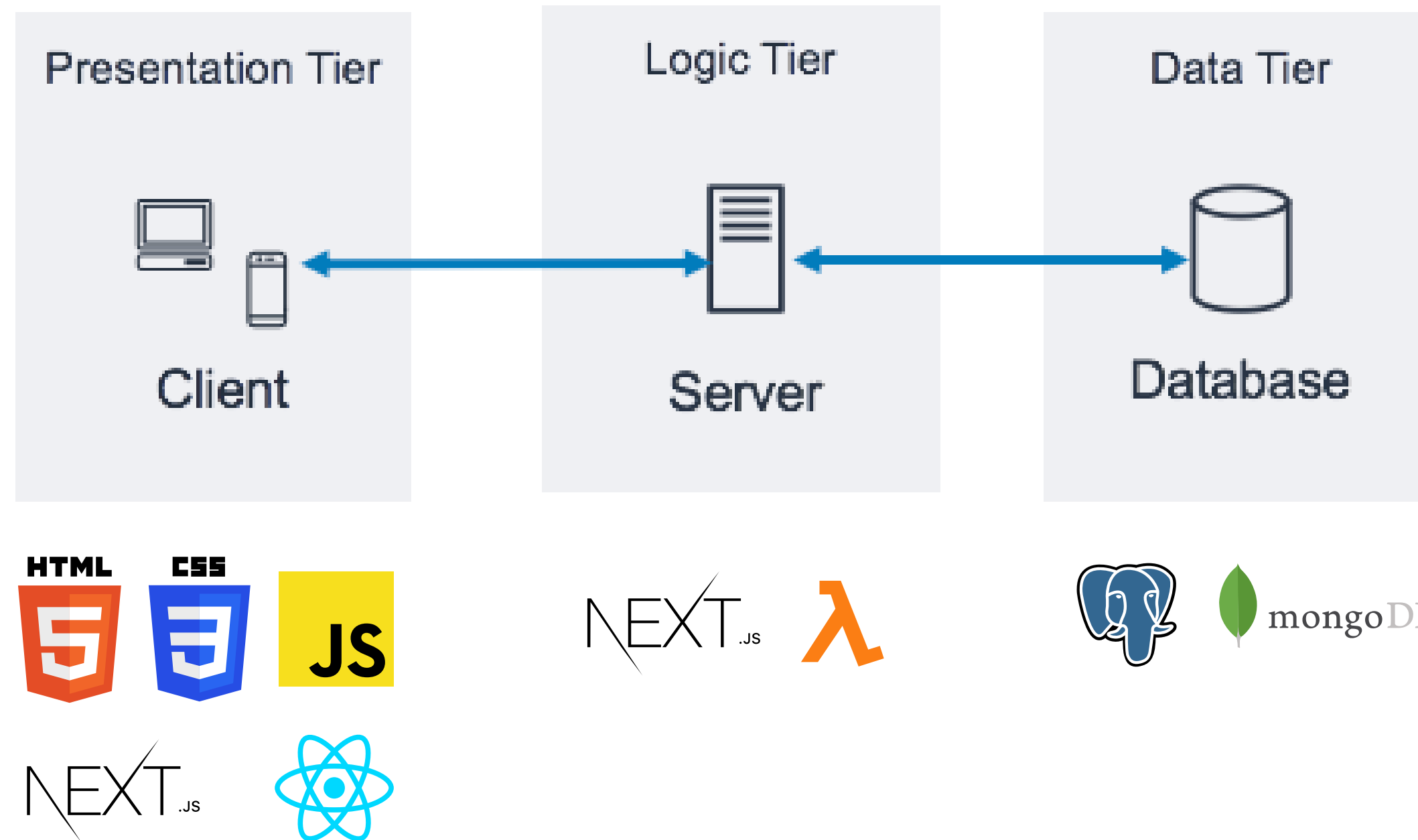
Transferring data to and from the cloud can use a lot of bandwidth, which can be costly and may not be practical for all applications.

# Introducing Edge computing

Edge computing is a distributed computing paradigm that brings computing resources and data storage closer to the locations where they are needed, to the "edge" of the network. It aims to reduce the need to transfer data to and from the cloud, which can reduce latency and improve the performance of applications that require real-time processing or low latency.



# Three Tier Architecture



**Can edge computing potentially be slower than the cloud for certain tasks?**

*It is true that in some cases, edge computing can be slower than using the cloud. This is because the edge devices that are used for edge computing are usually less powerful than the servers that are used in the cloud. As a result, they may not be able to process data as quickly as the cloud.*

# Front-End

**HTML**



**HTML**

HTML (HyperText Markup Language) is a markup language used to structure and format content on the web. It uses a system of tags to define the structure and content of a webpage.

**CSS**



**CSS**

CSS (Cascading Style Sheets) is a stylesheet language used to describe the look and formatting of a document written in HTML.

**JS**

**Javascript**

JavaScript is a programming language used to add interactivity and dynamic behavior to websites.



# Backend



## Serverless Edge Function

A serverless function is a piece of code that runs in a cloud environment and is executed in response to a specific trigger, such as an HTTP request or a change to a database. Because the code is only executed when needed, it can help save resources and reduce costs compared to running a traditional server.

# What is Next.js



Next.js is a JavaScript framework that makes it easy to build websites and web applications. It is built on top of React, a popular JavaScript library for building user interfaces.

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