ZEF HOUSSNEY

Senior iOS App Developer

OBJECTIVE

Create high-quality software and solutions for iOS and the web. Deliver excellent value by providing great code, team leadership, and insight in design, user-experience, and business value.

TECHNOLOGY

- Proficient in Swift, Objective-C, Ruby, HTML5, CSS, Sass, JavaScript, CoffeeScript, Vim.
- Passionate about creating first-class user experiences, backed by well-designed and appropriate architecture, and high-quality maintainable code.
- Experience creating and using APIs of all sorts.
- iOS development with Swift and Objective-C.
  - Experience with core iOS frameworks and technologies. Quick to learn and adopt new tech.
- Full-stack web development with Ruby on Rails.
  - Strong front-end skills, building powerful user interfaces using modular code.
  - Experience with linux-based server management and deployment.
- Database: Experience with PostgreSQL, SQLite, MongoDB, MySQL, and familiarity with others.

SKILLS AND ABILITIES

- Strong communication skills. Able to clearly articulate issues to people based on their level of understanding in a given area. Able to perceive and resolve miscommunications between parties.
- Good eye for design and proficient with tools like Sketch, Photoshop, Illustrator, Pixelmator, and more.
- Have provided leadership and training for other developers, including interviewing and hiring.
- Skilled in writing good user-facing copy. Eye for typos, grammatical errors, imprecise communication, and other mistakes and shortcomings.
- Efficient and self-driven. Able to provide fantastic value without oversight.

EXPERIENCE

Software Development and Consulting, 2009 - Present

Created iOS and web applications, websites, and automation solutions that have been used by millions of people for 20+ companies, startups, and non-profits, including Disney, Warner Brothers, News Corp, Red Bull, Marvel, Walmart, Univision, First Data, Xcel Energy, Fjällräven, T3Media, and Vladimir Jones.

Open Source, 2009 - Present

Libraries and contributions to the community in Swift, Objective-C, Vim, Ruby, CoffeeScript, JavaScript, and Sass.

Actively involved in the community. Have given numerous talks at local programming groups and conferences. Have acted as a tutor for training and introductory programming workshops.

Audio and Video Production, 2004 - 2011

Recorded, edited, and mastered audio and video of musical and theatrical performances. Used Final Cut Studio and other software. Designed CD and DVD cover artwork and menus.

EDUCATION

University of Northern Colorado, Bachelor of Arts - Music, 2009

iOS Apps I've Worked On

Here's a selection of some of the iOS work I've done for clients. Read more about my involvement on each of these apps at my website, zef.studio.

Planetary

DC Universe

Boomerang

Exceed Card

Money Network

Fitz Frames

The Australian

New York Post

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Movies Anywhere

Disney Movies Anywhere

Marvel Unlimited

Univision