Computer Science 475 - Fall 2018 - Assignment 2

MNIST Handwritten Digit Recognizer Neural Network in Java

Due: Friday, October 19, 2018

This assignment will give you experience implementing and training a multi-layer (3 layer) neural network. Specifically, you will construct a Java program that recognizes the MNIST digit set. The data set, in CSV format, is available at https://pjreddie.com/projects/mnist-in-csv/ and also on Moodle. The format of each line of data is: "label, pix-1-1, pix-1-2, pix1-3, ..., pix-28-28" where label is a digit 0-9 and pix-X-Y is a greyscale value from 0-255.

A Python version of this program is presented (and its workings explained in detail) in Chapter One of Michael Nielsen's book "Neural Networks and Deep Learning", freely available online at http://neuralnetworksanddeeplearning.com. You should use Nielsen's program as a guide to constructing your own implementation; in other words, use Nielson's Python program as a guide to understanding the algorithms, but write your own program in Java from scratch. Do NOT simply try to transliterate the Python into Java. Based on the experience of past students that path is doomed to failure.

At a minimum, your program should support the following user-selectable operations:

[1] Train the network

In training mode, your program should iterate through the 50,000 item MNIST training data set. I used a learning rate of 3, a mini-batch size of 10, and 30 epochs to perform training. You can make these values user-adjustable, if you wish.

After each training epoch, your program should print out statistics showing: (1) for each of the ten digits 0-9, the number of correctly classified inputs over the total number of occurrences of that digit; (2) the overall accuracy considering all ten digits. In other words, after each epoch, the output should look something like this:

```
0 = 4907/4932 1 = 5666/5678 2 = 4921/4968 3 = 5034/5101 4 = 4839/4859 5 = 4472/4506 6 = 4935/4951 7 = 5140/5175 8 = 4801/4842 9 = 4931/4988 Accuracy = 49646/50000 = 99.292%
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[2] Load a pre-trained network

Your program should be able to load a weight set (previously generated) from a file.

- [3] Display network accuracy on TRAINING data {only available after selecting [1] or [2] above} Iterate over the 50,000 item MNIST training data set exactly once, using the current weight set and output the statistics shown in [1] above.
- [4] Display network accuracy on TESTING data {only available after selecting [1] or [2] above} Iterate over the 10,000 item MNIST testing data set exactly once, using the current weight set and output the statistics shown in [1] above.
- [5] Save the network state to file {only available after selecting [1] or [2] above} Your program should be able to save the current weight set to a file.

[0] Exit

You should be able to exit the program.

Stretch Goals: Extend your program to include the option to:

- (a) Run the network on TESTING data showing, for each input image, its correct classification, the network's classification, and an indication as to whether or not the network's classification was correct. (I used ASCII art for the image in order to stick with a command line program and provided the ability to return to the main menu after each image. See Figure 1 below.)
- (b) Similar to (a) except I displayed ONLY those images that were misclassified by the network.

Figure 1

Additional Requirements:

- 1. You must work independently and develop your own code. Sharing of code is <u>ABSOLUTELY</u> forbidden. Lifting a solution from the internet will not help you either, as you must be able to explain how the code operates, and if you don't write it yourself you won't be able to do so. It is <u>far</u> better to turn in your own program even if it only "partially" works, rather than some "perfect" program you did not write.
- 2. You must thoroughly document your program, including comments at the beginning of your main program with: your name, your student number, the date, the assignment number, and a brief description of what the program does. Comments should also be present throughout the program to explain what each part does. Lack of appropriate comments can cost you up to 20% of your overall program grade.
- 3. Your program must be written in Java and run in Eclipse or from the command line.

Submitting your assignment for grading:

A copy of your program should be emailed to me (<u>mike@LaTech.edu</u>) no later than <u>9am</u> on <u>Friday</u>, <u>October 19th</u>. The subject line of the email should be: <u>CSC 475</u>: <u>Neural Network Program</u>: <u><your name></u> where <u><your name></u> is replaced with your name. So, for example, if Susan Calvin were enrolled in the class, her email would use the subject line: <u>CSC 475</u>: <u>Neural Network Program</u>: <u>Susan Calvin</u>

You will be required to meet with me for approximately 15 minutes on Friday, October 19th to demo your program and explain how it works. A sign-up sheet will be placed outside my door no later than Wednesday, October 17th. These meetings will determine your grade on the program. If you cannot explain to my satisfaction how your code works, or make simple changes to it, you will receive a grade of zero on the program (which being less than 50% will result in failure of the course). Now, don't panic! If you wrote your own program you will find your 15 minute meeting to be exceptionally easy to get through.

Be prepared to demo your program on your own laptop. However, during the meeting I may require you to copy your program onto my laptop and demonstrate that it compiles and runs under my version of Eclipse.