

# CSC/CYEN 132: The Science of Computing III

		Lessons	Raspberry Pi Activities	Puzzles	Videos	Assessments	Assessments Due	Approximate Dates	
WEEK 1	1	Housekeeping	Final Pi Project (introduction)					Wed 13 <sup>th</sup> March	
	2	Beam Software Engineering		Program 1 2D Points				Fri 15 <sup>th</sup> March	
	3	More on Objects		Eight Queens ~~ Knight's Tour	Microsoft HoloLens	Mon 18 <sup>th</sup> March			
4					Program 1 2D Points	Wed 20 <sup>th</sup> March			
5	Program 2 2D Points...Plotted					Fri 22 <sup>nd</sup> March			
6						Mon 25 <sup>th</sup> March			
WEEK 3	7		More on Data Structures					Program 2 2D Points...Plotted	Wed 27 <sup>th</sup> March
	8			Program 3 The Chaos Game				Project write up due	Fri 29 <sup>th</sup> March
	9	Pi Activity 1 Room Adventure...Revolutions		Mon 1 <sup>st</sup> April					
WEEK 4	10	Building a Computer	Exam 1 More on Data Structures More on Objects					Wed 3 <sup>rd</sup> April	
	11						Program 3:The Chaos Game, Final Project write up approval	Fri 5 <sup>th</sup> April	
	12		Nonogram ~~ Nonograms!	The Backwards Brain Bicycle	Program 4 Shapes	Mon 8 <sup>th</sup> April			
WEEK 5	13							Wed 10 <sup>th</sup> April	
	14						Program 4: Shapes, Pi Activity 1 Room Adventure...Revolutions	Fri 12 <sup>th</sup> April	
	15							Mon 15 <sup>th</sup> April	

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WEEK 6	16					Exam 2 Building a Computer		Wed 17 <sup>th</sup> April
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	17		Pi Activity 2 Paper Piano					Wed 24 <sup>th</sup> April
	18							Fri 26 <sup>th</sup> April
WEEK 7	19	Beam Problem Solving with Computers				Program 5 The Chaos Game...Reloaded		Mon 29 <sup>th</sup> April
	20		Final Pi Project	Einstein's Puzzle				Wed 1 <sup>st</sup> May
	21	Algorithms...Reloaded						Fri 3 <sup>rd</sup> May (last day to drop)
WEEK 8	22						Pi Activity 2 Paper Piano	Mon 6 <sup>th</sup> May
	23		Final Pi Project				Demo / Feedback	Wed 8 <sup>th</sup> May
	24	Algorithms...Reloaded			The Expert		Program 5 The Chaos Game...Reloaded	Fri 10 <sup>th</sup> May
WEEK 9	25	Beam Artificial Intelligence				MarI/O: Machine Learning for Video Games -or- How Machines Learn		Mon 13 <sup>th</sup> May
	26		Final Pi Project					Wed 15 <sup>th</sup> May
	27					Final Pi Project debrief Exam 3 review		Fri 17 <sup>th</sup> May
WEEK 10	28					Exam 3 Algorithms...Reloaded Beams		Mon 20 <sup>th</sup> May
	29	SLACK						Wed 22 <sup>nd</sup> May
	30							Fri 24 <sup>th</sup> May

**Note: The beam on Software Engineering must be covered due to its material being required knowledge. Although the beam on Problem Solving with Computers is useful for students, the remaining beams can be replaced with others (based on instructor expertise and interest) as desired.**