Mastering API Design with practical use cases

Introdução à Engenharia de Software

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Agenda

Design an API REST

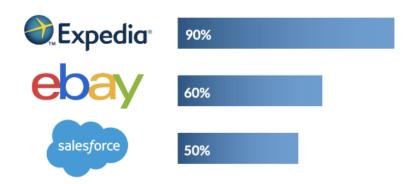
- Authentication
- Synchronous vs Asynchronous APIs
- Health reports
- Documentation & versions

From the books to the practical and real use cases.

Strategic Value of APIs

Why APIs are so important?

Percentage of Revenue Generated Through APIs



Source: Harvard Business Review, The Strategic Value of APIs, 2015.



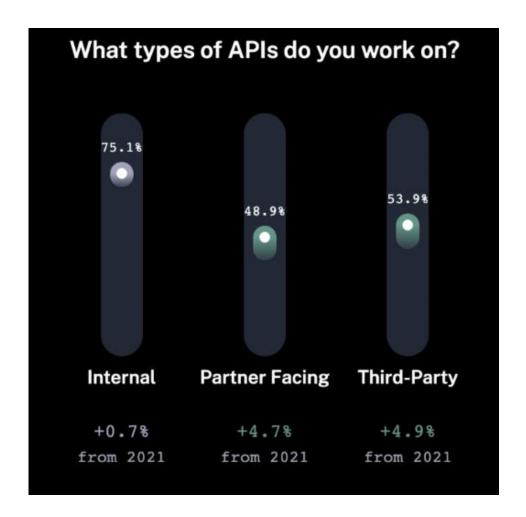
Strategic Value of APIs

Why APIs are so important?

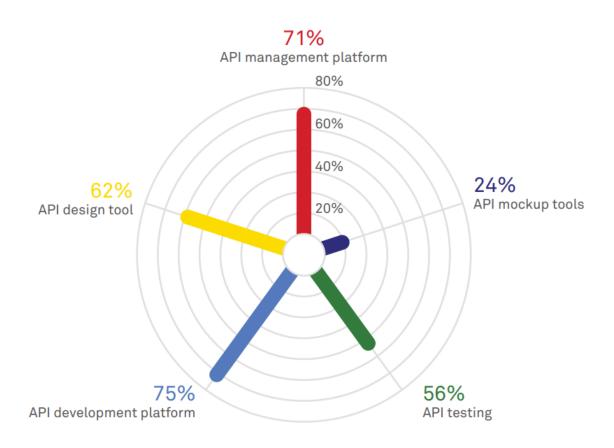
- "75% of developers utilize internal APIs
- 54% of developers are also using third-party APIs (up from 49% in 2021)
- 49% of developers are also using partner-facing APIs (up from 44% in 2021)"

https://rapidapi.com/blog/state-of-apis-growth-and-more-growth-on-tap-for-2023/

The 4th annual State of APIs Report comprised insights from more than 850 global developers, engineers, and leaders from across the technology community spanning over 100 countries including the US, the UK, Germany, and India

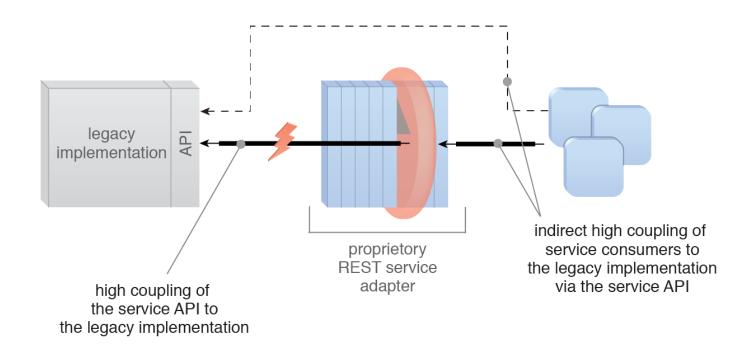


Tools used in your API lifecycle



APIs to legacy or vendor-locked systems

- Unlocking legacy applications using APIs
- Package legacy applications with APIs as an abstraction layer



Agenda

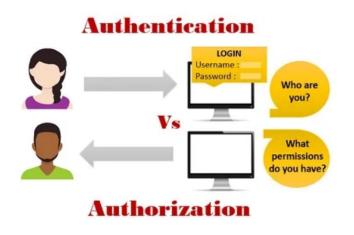
Design an API REST

- Authentication
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From the books to the practical and real use cases.

Authentication vs Authorization

- Authentication is the process of validating your credentials (such as user username and password) to verify your identity and whether you are the person you claim to be, or not.
- **Authorization** is the process to determine whether the authenticated user has access to a particular resource.

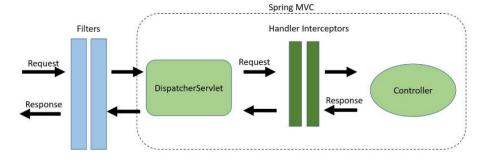


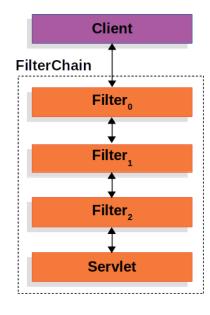
API Authentication methods

- Basic Authentication: Basic authentication is a simple, HTTP-based authentication scheme that allows clients to authenticate with a server by sending a username and password in plain text as part of the HTTP request.
- API Key Authentication: API key-based authentication involves sending an API key along with a request. An API key is a unique identifier that is issued by the API provider to authorized users or applications.
- JWT-Based Authentication: JWTs (JSON Web Tokens) are a compact and URL-safe means of representing claims to be transferred between parties. JWTs consist of three parts separated by dots: a header, a payload, and a signature. The header specifies the algorithm used to sign the token, the payload contains the claims, and the signature is used to verify the integrity of the token.
- OAuth 2.0: OAuth 2.0 is an authorization framework that allows users or applications to access resources from an API without giving the API access to their credentials, such as a username and password.
- OIDC: OpenID Connect (OIDC) is an authentication protocol that extends the OAuth 2.0 framework by providing an identity layer on top of it. OIDC enables users to authenticate with a web application using an identity provider, such as Google or Facebook.
- ... Several other authentication methods available!

Servlet Filter

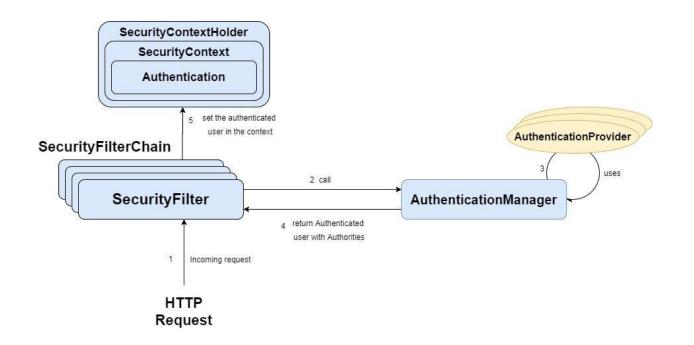
- Servlet Filter is used to intercept the client request and do some pre-processing. It can also intercept the response and do postprocessing before sending to the client in web application. Common tasks:
 - Logging request parameters to log files; authentication and authorization of request for resources; formatting of request body or header before sending it to servlet; compressing the response data sent to the client; alter response by adding some cookies, header information etc.

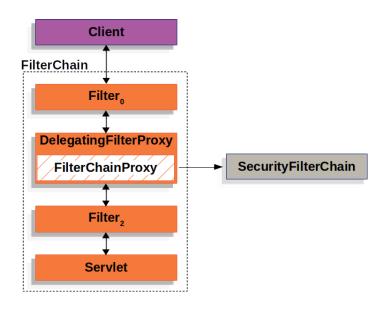




Security in Sprint Boot

• SecurityFilterChain: Spring Security maintains a filter chain internally where each of the filters is invoked in a specific order.





Authentication: using Filtering

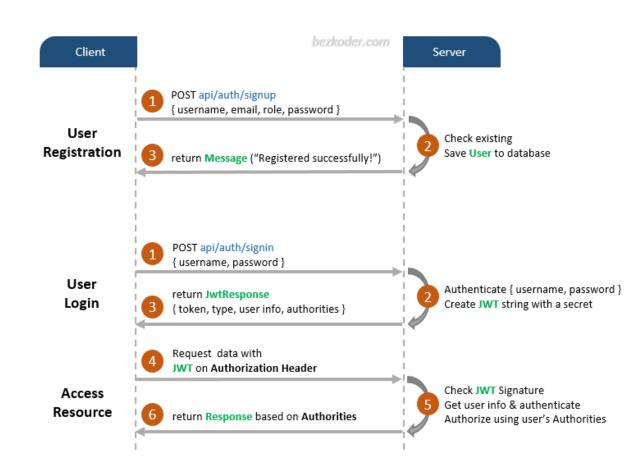
If the authentication service lives in a different microservice, you can use for instance filtering for authentication.

```
public class APIKeyFilter extends OncePerRequestFilter
   @Override
   protected void doFilterInternal(HttpServletRequest request, HttpServletResponse response, FilterChain filterChain)
       //Perform call to other endpoint..
       HttpHeaders headers = new HttpHeaders();
       headers.set("x-api-key", request.getHeader("x-api-key"));
       headers.set("x-api-secret", request.getHeader("x-api-secret"));
       headers.setContentType(MediaType.APPLICATION JSON);
       String requestBody = "{}";
       HttpEntity<String> requestInvoke =
               new HttpEntity<String>(requestBody, headers);
       ResponseEntity<String> responseInvoke
                                                                                                           Call another authentication service
               = restTemplate.postForEntity(authEndPoint, requestInvoke, String.class);
       if (!responseInvoke.getStatusCode().equals(HttpStatus.OK)) {
            response.sendError(HttpServletResponse.SC_UNAUTHORIZED, "Invalid API key");
           return;
        // Build user
        // Return user
       authentication.setDetails(new WebAuthenticationDetailsSource().buildDetails(request));
       SecurityContextHolder.getContext().setAuthentication(authentication);
        filterChain.doFilter(request, response);
```

Authentication with JWT - Flow

Flow:

- 1. User makes a request to the service, seeking to create an account.
- 2. A user submits a request to the service to authenticate their account.
- 3. An authenticated user sends a request to access resources.

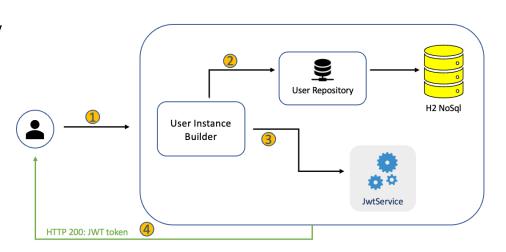


Authentication with JWT — Sign-up

- 1. The process starts when a user submits a request to the service. A user object is then generated from the request data, with the password being encoded using the PasswordEncoder.
- 2. The user object is stored in the database using the UserRepository, which leverages Spring Data JPA.
- 3. The JwtService is invoked to generate a JWT for the User object.
- 4. The JWT is encapsulated within a JSON response and subsequently returned to the user.

```
$ curl http://192.168.0.95:9001/api/v1/auth/signup -
X POST -H "Content-Type: application/json" -d
'{"email":"admin@localhost","password":"admin",
"firstName":"Admin", "lastName": "Localhost"}'
```

{"token":"eyJhbGciOiJIUzI1NiJ9.eyJzdWIiOiJhZG1pbkBsb2NhbGhvc3QiLCJpYXQiOjE3MDEwOTM0OTcsImV4cCl6MTcwMTA5NDkzN30.7HkDglcU1SbNyeZw6u9g-4wjzHvixZO-emvFOJY5zD8"}



Authentication with JWT - Sign-in & access

- 1. The process begins when a user sends a sign-in request to the Service. An Authentication object called UsernamePasswordAuthenticationToken is then generated, using the provided username and password.
- 2. The AuthenticationManager is responsible for authenticating the Authentication object, handling all necessary tasks. If the username or password is incorrect, an exception is thrown, and a response with HTTP Status 403 is returned to the user.
- 3. After successful authentication, an attempt is made to retrieve the user from the database. If the user does not exist in the database, a response with HTTP Status 403 is sent to the user. However, since we have already passed step 2 (authentication), this step is not crucial, as the user should already be in the database.
- 4. Once we have the user information, we call the JwtService to generate the JWT.
- 5. The JWT is then encapsulated in a JSON response and returned to the user.

Authentication with JWT – Resource access

- 1. The process starts when the user sends a request to the Service. The request is first intercepted by JwtAuthenticationFilter, which is a custom filter integrated into the SecurityFilterChain.
- 2. As the API is secured, if the JWT is missing, a response with HTTP Status 403 is sent to the user.
- 3. When an existing JWT is received, JwtService is called to extract the userEmail from the JWT. If the userEmail cannot be extracted, a response with HTTP Status 403 is sent to the user.
- 4. If the userEmail can be extracted, it will be used to query the user's authentication and authorization information via UserDetailsService.
- 5. If the user's authentication and authorization information does not exist in the database, a response with HTTP Status 403 is sent to the user.
- 6. If the JWT is expired, a response with HTTP Status 403 is sent to the user.
- Upon successful authentication, the user's details are encapsulated in a
 UsernamePasswordAuthenticationToken object and stored in the SecurityContextHolder.
- 8. The Spring Security Authorization process is automatically invoked.
- 9. The request is dispatched to the controller, and a successful JSON response is returned to the user.

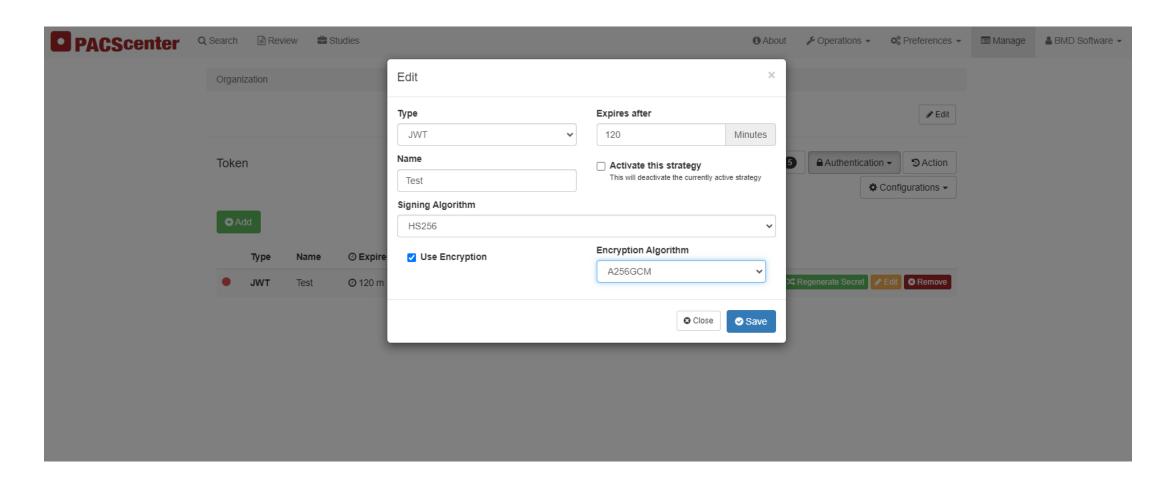
Authentication with JWT - Sign-in & access

```
$ curl
http://192.168.0.95:900
1/api/v1/resource -X
GET -H "Authorization:
Bearer
eyJhbGciOiJIUzI1NiJ9.ey
JzdWIiOiJhZG1pbkBsb2Nhb
Ghvc3QiLCJpYXQiOjE3MDEw
OTM0OTcsImV4cCI6MTcwMTA
5NDkzN30.7HkDglcU1SbNye
Zw6u9g-4wjzHvixZO-
emvFOJY5zD8"
```

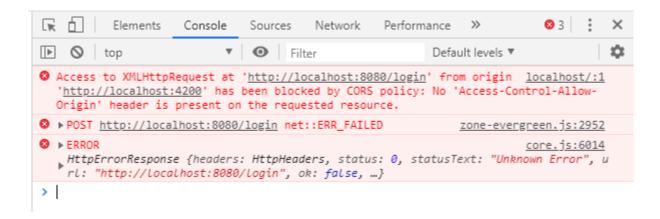
Response: Here is your resource

```
@RequiredArgsConstructor
public class JwtAuthenticationFilter extends OncePerRequestFilter {
   private final JwtService jwtService;
    private final UserService userService;
    protected void doFilterInternal(@NonNull HttpServletRequest request,
           @NonNull HttpServletResponse response, @NonNull FilterChain filterChain)
           throws ServletException, IOException {
       final String authHeader = request.getHeader("Authorization");
       final String jwt;
       final String userEmail;
       if (StringUtils.isEmpty(authHeader) | | !StringUtils.startsWith(authHeader, "Bearer ")) {
           filterChain.doFilter(request, response);
           return;
       jwt = authHeader.substring(7);
       userEmail = iwtService.extractUserName(iwt);
       if (StringUtils.isNotEmpty(userEmail)
               && SecurityContextHolder.getContext().getAuthentication() == null) {
           UserDetails userDetails = userService.userDetailsService()
                    .loadUserByUsername(userEmail);
           if (jwtService.isTokenValid(jwt, userDetails)) {
               SecurityContext context = SecurityContextHolder.createEmptyContext();
               UsernamePasswordAuthenticationToken authToken = new UsernamePasswordAuthenticationToken(
                        userDetails, null, userDetails.getAuthorities());
               authToken.setDetails(new WebAuthenticationDetailsSource().buildDetails(request));
               context.setAuthentication(authToken);
               SecurityContextHolder.setContext(context);
       filterChain.doFilter(request, response);
```

Real use case: integrate with JWT



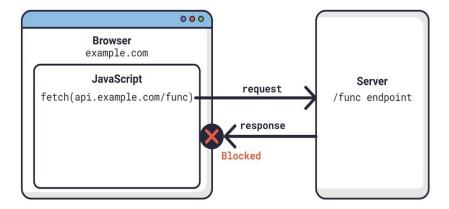
API: CORS (Cross-origin resource sharing) issue





API: CORS (Cross-origin resource sharing)

- Cross-origin resource sharing (CORS) is:
 - a mechanism for integrating applications
 - a a browser mechanism which enables controlled access to resources located outside of a given domain.



This can also arise in your lab work. For instance: http://localhost:3000 may raise also a CORS issue while accessing http://localhost:8080.

API: CORS (Cross-origin resource sharing)

- Global Cors Configurator: for entry point, by using WebMVcConfigurer
- @CrossOrigin on the Controller
 - Controller or Method Level

```
@CrossOrigin(maxAge = 3600)
@RestController
@RequestMapping("api/endpoint")
public class RESTfulController {
...
}
```

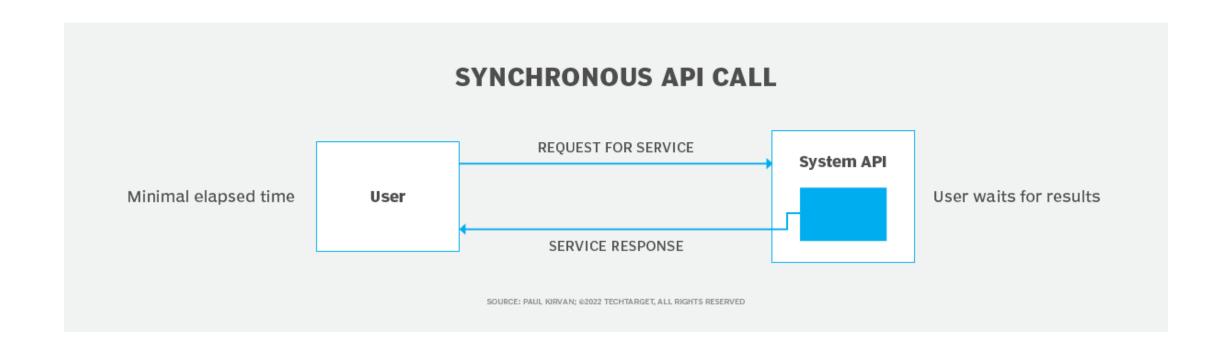
Agenda

Design an API REST

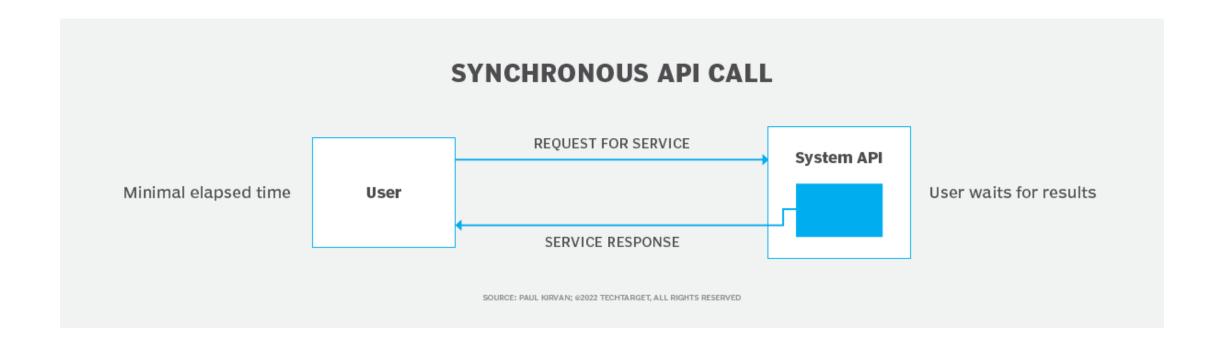
- Authentication
- Synchronous vs Asynchronous APIs
 - Sync API
 - Async API
 - WebSocket
- Health reports
- Documentation & versions

From the books to the practical and real use cases.

RESTful API: Synchronous

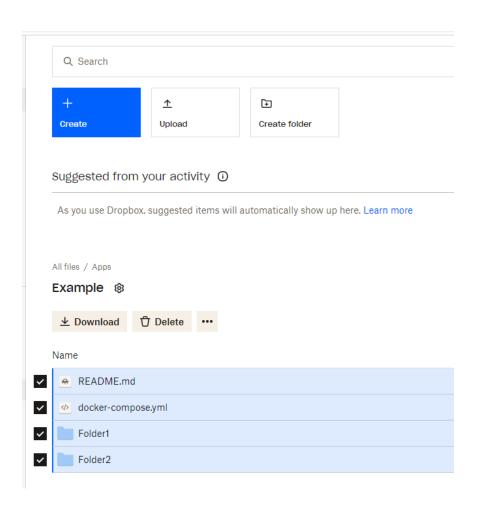


RESTful API: Synchronous



What happen if the service response takes longer? For instance 10 minutes?

Build a file system: download feature



UC: As a user, I want the ability to download a list of files as a zip file.

Acceptance Criteria:

- 1.As a user, I should be able to select multiple files from a list.
- 2.Once I have selected the files, there should be an option to download them as a zip file.
- 3. The zip file should contain all the selected files in their original format.
- 4.If there are any errors during the download process, clear error messages should be displayed to inform me of the issue.

Build a file system: download feature

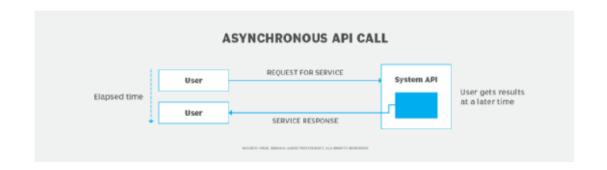
```
@RestController
@RequestMapping("/api/files")
public class ExampleDownloadController {
    @PostMapping("/download")
    public ResponseEntity<byte[]> downloadFilesAsZip(@RequestBody List<String> fileNames) {
        try {
            ByteArrayOutputStream baos = new ByteArrayOutputStream();
            ZipOutputStream zipOut = new ZipOutputStream(baos);
            for (String fileName : fileNames) {
                ZipEntry zipEntry = new ZipEntry(fileName);
                zipOut.putNextEntry(zipEntry);
                // all zip magic here, can be also recursive, etc
            zipOut.finish();
            zipOut.close();
            HttpHeaders headers = new HttpHeaders();
            headers.setContentType(MediaType.APPLICATION OCTET STREAM);
            headers.setContentDispositionFormData("attachment", "files.zip");
            return new ResponseEntity<>(baos.toByteArray(), headers, HttpStatus.OK);
        } catch (IOException e) {
            // Handle exceptions, log them, and return an error response...
            return new ResponseEntity<>(HttpStatus.INTERNAL SERVER ERROR);
```

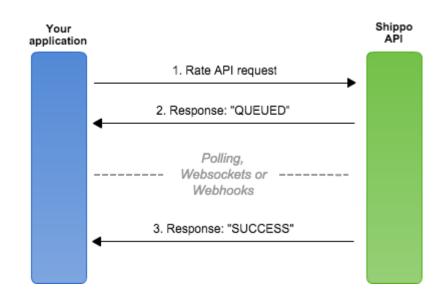
What happens if there is 1 million files in the directory?

How long can it take?

Async API can be a solution!

RESTful API: Asynchronous



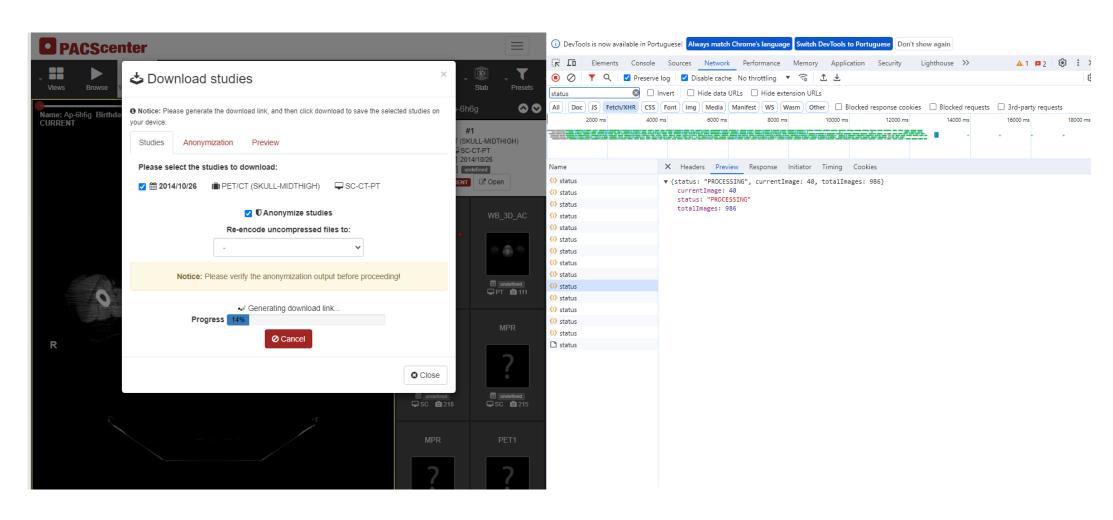


Build a file system: download feature (async)

```
@RestController
@RequestMapping("/api/files")
public class FileController {
    private final AsyncTaskExecutor asyncTaskExecutor;
    private final DownloadTaskManager downloadTaskManager;
    @Autowired
    public FileController(ThreadPoolTaskExecutor asyncTaskExecutor, DownloadTaskManager downloadTaskManager) {
        this.asyncTaskExecutor = asyncTaskExecutor;
       this.downloadTaskManager = downloadTaskManager;
    @PostMapping("/download")
    public ResponseEntity<DownloadTaskStatus> initiateFileDownload(@RequestBody List<String> fileNames) {
        String taskId = UUID.randomUUID().toString();
       CompletableFuture.runAsync(() -> downloadFilesAsZip(fileNames, taskId), asyncTaskExecutor);
        return ResponseEntity.ok(new DownloadTaskStatus(taskId, DownloadTaskStatus.Status.IN PROGRESS));
    @GetMapping("/download/status/{taskId}")
    public ResponseEntity<DownloadTaskStatus> getDownloadStatus(@PathVariable String taskId) {
        DownloadTaskStatus.Status status = downloadTaskManager.getTaskStatus(taskId);
       if (status == null) {
            return ResponseEntity.notFound().build();
        return ResponseEntity.ok(new DownloadTaskStatus(taskId, status));
```

```
@Async
public void downloadFilesAsZip(List<String> fileNames, String taskId) {
        downloadTaskManager.setTaskStatus(taskId, DownloadTaskStatus.Status.IN PROGRESS);
        ByteArrayOutputStream baos = new ByteArrayOutputStream();
       // ... (Same as previous example)
        HttpHeaders headers = new HttpHeaders();
        headers.setContentType(MediaType.APPLICATION_OCTET_STREAM);
        headers.setContentDispositionFormData("attachment", "files.zip");
        downloadTaskManager.setTaskStatus(taskId.
                                          DownloadTaskStatus.Status.COMPLETED);
        downloadTaskManager.setTaskResult(taskId,
                                          new ResponseEntity<>(baos.toByteArray(),
                                                               HttpStatus.OK));
    } catch (IOException e) {
       // Handle exceptions, log them, and update task status accordingly
        downloadTaskManager.setTaskStatus(taskId, DownloadTaskStatus.Status.FAILED);
```

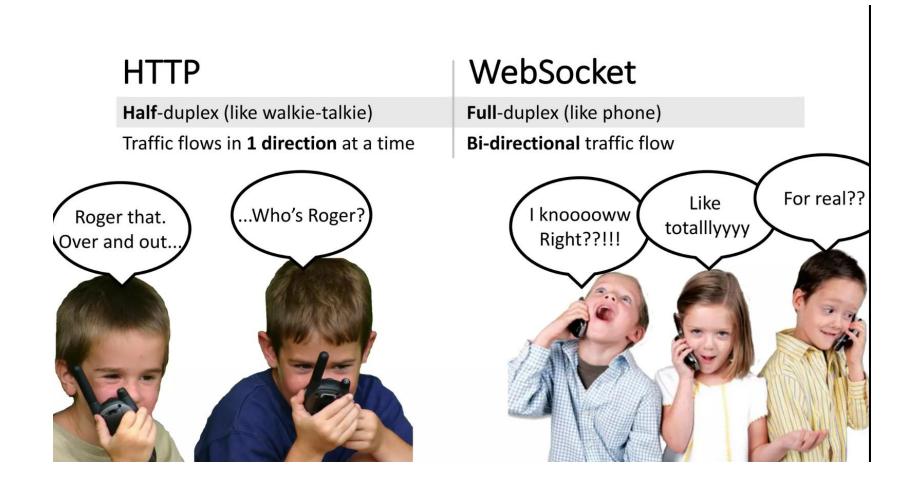
Real Use Case



WebSockets

- WebSocket is a communication protocol that provides full-duplex communication channels over a single, long-lived connection. In the context of web development, WebSocket allows for real-time communication between a client and a server.
- Persistent 2-way connection between browser and server
- Common use cases:
 - Chat
 - Notifications
 - Online Game
 - Financial Trading
 - Live Maps
 - Collaborations
 - .

HTTP RESTful API vs WebSocket APIs



HTTP RESTful API vs WebSocket APIs

HTTP	WebSocket
Half-duplex (like walkie-talkie)	Full-duplex (like phone)
Traffic flows in 1 direction at a time	Bi-directional traffic flow
Connection is typically closes after 1 request / response pair	Connection stays open
 Request from client to server Response from server to client 	Both client and server are simultaneously "emitting" and "listening" (.on events)
Headers (1000s of bytes)	Uses "frames" (2 bytes)
150ms to establish new TCP connection for each HTTP message	50ms for message transmission
Polling overhead (constantly sending messages to check if new data is ready)	No polling overheard (only sends messages when there is data to send)

WebSocket in Spring Boot

Add Dependency

Configure WebSocket Broker

```
@Configuration
@EnableWebSocketMessageBroker
public class WebSocketConfig implements WebSocketMessageBrokerConfigurer {
    @Override
    public void configureMessageBroker(MessageBrokerRegistry config) {
        config.enableSimpleBroker("/topic");
        config.setApplicationDestinationPrefixes("/app");
    }
    @Override
    public void registerStompEndpoints(StompEndpointRegistry registry) {
        registry.addEndpoint("/gs-guide-websocket");
    }
}
```

Write a Controller (/hello forward to topic)

```
@Controller
public class GreetingController {

@MessageMapping("/hello")
  @SendTo("/topic/greetings")
public Greeting greeting(HelloMessage message) throws Exception {
   Thread.sleep(1000); // simulated delay
   return new Greeting("Hello, " + HtmlUtils.htmlEscape(message.getName()) + "!");
}
```

4 Write frontend / web client for WebSocket

```
const stompClient = new StompJs.Client({
    brokerURL: 'ws://localhost:8080/gs-guide-websocket'
});

stompClient.onConnect = (frame) => {
    setConnected(true);
    console.log('Connected: ' + frame);
    stompClient.subscribe('/topic/greetings', (greeting) => {
        showGreeting(JSON.parse(greeting.body).content);
    });
```

Practical Example

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From the books to the practical and real use cases.

Health reporting

- Health reporting informs us of application life cycle state.
- It is different for telemetry data, which informs about application business objectives.

Design for failure

The only systems that should never fail are those that keep you alive (e.g., heart implants, and brakes). If your services never go down,⁸ you are spending too much time engineering them to resist failure and not enough time adding business value. Your SLO determines how much uptime is needed for a service. Any resources you spend to engineer uptime that exceeds the SLO are wasted.

"Cloud Native Infrastructure", Justin Garrison & Kris Nova

How this can be implemented?

Health reporting

Stop reverse engineering applications and start monitoring from the inside.

—Kelsey Hightower, *Monitorama PDX 2016: healthz*

- Long road to achieve high availability
- Everything can start by an API

Google Borg Example

One example of health reporting is laid out in Google's Borg paper:

Almost every task run under Borg contains a built-in HTTP server that publishes information about the health of the task and thousands of performance metrics (e.g., RPC latencies). Borg monitors the health-check URL and restarts tasks that do not respond promptly or return an HTTP error code. Other data is tracked by monitoring tools for dashboards and alerts on service-level objective (SLO) violations.

Health reporting

- You can have a /health or /status API.
- Response examples:

Status: OK

Status: Error

Basic URL health check:

```
version: "3"
services:
 serviceexample1:
   image: company/service-xpto:3.9.1
   restart: unless-stopped
   depends on:
     - mysql
     - memcached
   environment:
     JVM XARGS: "-XX:+UseG1GC -Xmx4G -Xms2G "
   ports:
     - 8080:8080
     test: "curl -f http://localhost:8080/management/healthcheck || exit 1"
     interval: 15s
     timeout: 10s
     retries: 3
   volumes:
     - ./storage:/opt/xpto/storage
```

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Documentation APIs – with OpenAPI

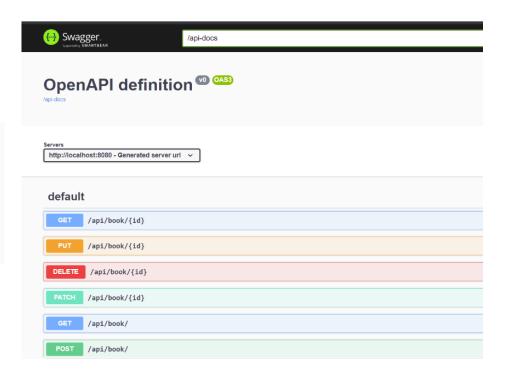
- The **OpenAPI Specification** (OAS) defines a standard, language-agnostic interface to HTTP APIs which allows both humans and computers to discover and understand the capabilities of the service without access to source code, documentation, or through network traffic inspection. When properly defined, a consumer can understand and interact with the remote service with a minimal amount of implementation logic.
- A self-contained or composite resource which defines or describes an API or elements of an API. The OpenAPI document MUST contain at least one paths field, a components field or a webhooks field.
- YAML or JSON format

Documentation APIs

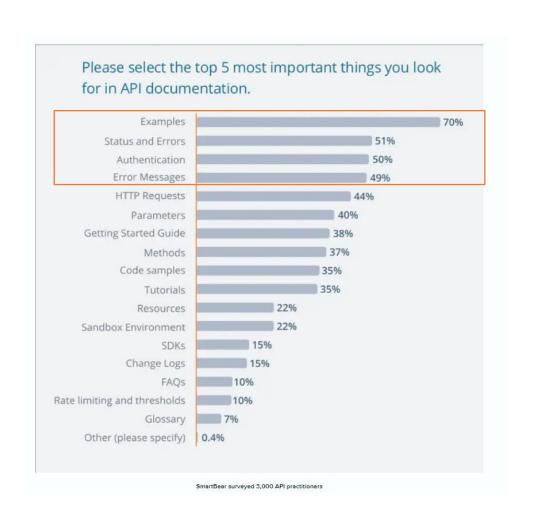
Spring Boot 3.x requires to use version 2 of springdoc-openapi:

```
<dependency>
     <groupId>org.springdoc</groupId>
     <artifactId>springdoc-openapi-starter-webmvc-ui</artifactId>
          <version>2.2.0</version>
</dependency>
```

Document code, design API and it will automatically generate API definition



Documention of APIs

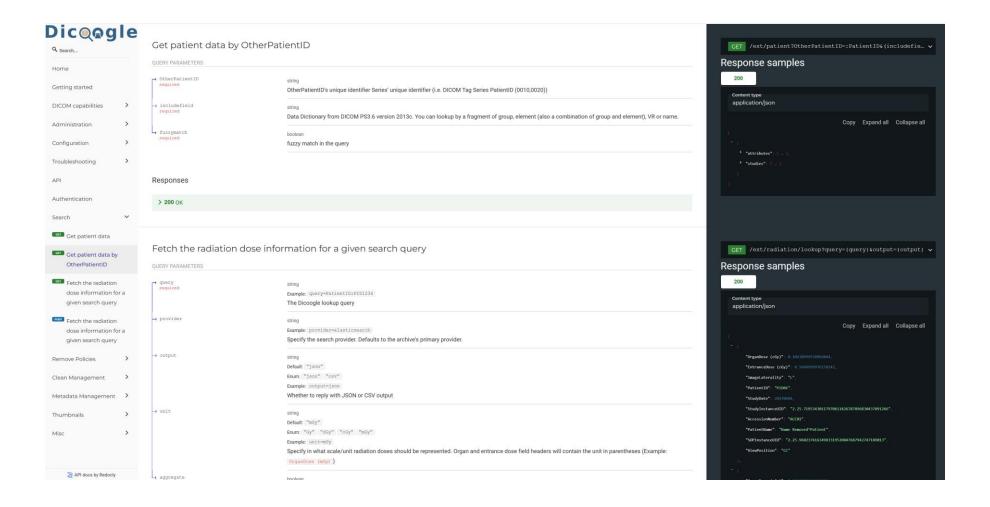


Version Software & API

- No real standard for set version in APIs, but there is good practices and strategies:
 - Version by: url path, query Parameter or header Version.
 - Communication of changes clearly
 - Backward compatibility (if possible)
 - Deprecate old versions gradually
 - Implement a Versioning Strategy That Suits Your Needs
- According to Semver, you:
 - MAJOR version when you make incompatible API changes
 - MINOR version when you add functionality in a backward compatible manner
 - PATCH version when you make backward compatible bug fixes

From <u>www.semver.org</u>

Real use case: document API



Real use case: document API

```
'/ext/patient?PatientID=:PatientID&(includefield=:tags)*&fuzzymatch=false':
 get:
   tags: [Search]
   summary: Get patient data
   parameters:
     - in: query
       name: PatientID
       description: "Patient's unique identifier Series' unique identifier (i.e. DICOM Tag Series PatientID (0010,0020))"
       required: true
       schema:
        type: string
     - in: query
       description: "Data Dictionary from DICOM PS3.6 version 2013c. You can lookup by a fragment of group, element "
       required: true
       schema:
         type: string
     - in: query
       name: fuzzymatch
       description: fuzzy match in the query
       required: true
       schema:
         type: boolean
   responses:
      '200':
       description: OK
       content:
         application/json:
           schema:
             type: array
             $ref: "#/components/schemas/PatientObi"
```

```
schemas:
 PatientObj:
   type: object
   properties:
     attributes:
       type: array
       items:
         $ref: '#/components/schemas/AttributesPatient'
     studies:
       type: array
         $ref: '#/components/schemas/Study'
 Success:
   type: object
   properties:
     success:
       type: boolean
 User:
   type: object
   properties:
     username:
       type: string
 Users:
   type: array
   items:
     $ref: "#/components/schemas/User"
```

Biography & References

- "Cloud Native Infrastructure", Justin Garrison & Kris Nova
- "Building Evolutionary Architectures", Neal Ford, Rebecca Parsons & Patria Kua
- "Learn Microservices with Spring Boot", Moises Macero
- https://www.baeldung.com/spring-boot-shared-secret-authentication
- https://docs.spring.io/springsecurity/reference/servlet/authorization/authorize-http-requests.html
- https://github.com/buingoctruong/springboot3-springsecurity6jwt/tree/master/src/main/java/com/truongbn/security
- https://frontegg.com/guides/api-authentication-api-authorization