ERIC ZHOU

I want to help humanity to reach its full potential.

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EXPERIENCE

Traveling the world

Sep 2022 - Present

- Career break. I used this time to travel, explore different lifestyles, and learn more about myself and what I
 want to contribute to the world. I'm currently interested in information security and AI governance.
- Over two years I traveled to 30+ countries, got my AOW SCUBA diving license, summited Kilimanjaro, and sat for 10 days at a silent Vipassana meditation course. I've had to learn to be adaptable, persistent, and a better communicator to achieve my goals.

Software Engineer at Stripe

Aug 2021 - Sep 2022

· Worked on the Risk team to prevent risky and unauthorized transactions in the payments critical path.

Software Engineer at *Microsoft*

2019 - 2021

- Azure Frontdoor's next generation dataplane using Nginx on Linux: wrote spartan C code to be super-scale, light-weight and deterministic, designed to minimize bytes per cycle with extreme stability.
- I designed an entirely new error type and introduced it across the entire existing codebase, reduced the service startup time by 2x by eliminating redundant DNS resolutions, made the pool allocator and other core components of Nginx thread safe, and more.
- To reach parity in WAF with Azure Frontdoor on Windows, I wrote an HTTP multipart data parser from scratch, implemented custom rule config translation, implemented several transformation functions for our WAF evaluation engine, and more.
- In Azure Storage org, I wrote code to allow comparison of compressed rows in anchor tree data pages without first decompressing, **speeding up table lookups by 3x**.

VLSI Intern at NVIDIA Summer 2018

- Ran self-heating experiments with Cadence Voltus on an unreleased 7nm graphics card.
- Showed with simulated results that self-heating effects don't significantly impact the lifetime of the chip.

Software Development Engineer Intern at Amazon

Summer 20

• Developed an internal tool for Amazon Fresh enabling safe and quick updates to merchant schedules, going from a manual process that could take **over a day to just a few minutes**.

NumPyWren at **RISELab** with Professor Jonathan Ragan-Kelley

Fall 2018

- Enabled multicore machines running serverless functions to more closely approximate the efficient communication patterns of a traditional MPI cluster by caching data.
- Wrote a highly concurrent software cache in C++ that caches data from an object store like Amazon S3.

uGSI for **CS162 (Operating Systems)** at UC Berkeley

Fall 2018 - Spring 2019

· Other than typical TA responsibilities, I evaluated many student operating system design documents.

SKILLS

Languages C • Python • C++ • Java • Go • Perl • Javascript

Side Projects I've written my own toy operating system, a web application for splitting the grocery bill with my roommates, some nifty utilities to keep myself updated with seasonal anime, and I host my own image board in a Docker container on an Azure VM.

EDUCATION

University of California, Berkeley

August 2015 - May 2019

B.S. Electrical Engineering and Computer Sciences

GPA 3.95/4

Honors Honors to Date • Dean's List • Eta Kappa Nu • Tau Beta Pi

Relevant Courses CS161 Computer Security • CS162 Operating Systems (A+) • CS262A Advanced Topics in Computer Systems • CS164 Programming Languages and Compilers • CS186 Databases • CS170 Algorithms • CS189 Machine Learning • EECS151 Digital Design and Integrated Circuits (A+)