

## 1.2 Arithmetic sequences and series

# Checklist

## What you should know

By the end of this subtopic you should be able to:

- recognise sequence notation such as  $u_1, u_2, u_{n-1}, u_n, u_{n+1}$
- know that  $u_{n-1}, u_n, u_{n+1}$  are three consecutive terms in a sequence
- write a recursive rule for a sequence and use the recursive rule to generate the first few terms of a sequence
- show that a sequence is arithmetic by proving that  $d = u_n - u_{n-1}$  is constant for all terms of a sequence
- write a recursive rule for an arithmetic sequence by using  $u_n = u_{n-1} + d$
- write an  $n$ th term or deductive rule for an arithmetic sequence by using  $u_n = u_1 + (n - 1)d$
- find the sum of an arithmetic sequence by using

$$S_n = \frac{n}{2} (2u_1 + (n - 1)d) \text{ or } S_n = \frac{n}{2} (u_1 + u_n)$$

- identify real-world situations which follow a perfectly arithmetic progression
- apply  $u_n = u_1 + (n - 1)d$ ,  $S_n = \frac{n}{2} (2u_1 + (n - 1)d)$ , and  $S_n = \frac{n}{2} (u_1 + u_n)$  to solve real-world application questions with perfectly arithmetic progressions
- identify real-world situations which are not perfectly arithmetic but are similar enough to be modelled using arithmetic sequences
- use the mean value for  $d$  in application questions involving sequences that are not perfectly arithmetic to create a model for  $u_n$  and to approximate its values for specific values of  $n$
- interpret sigma notation to write out and evaluate a given sum
- write an equivalent form of a sum in sigma notation.

