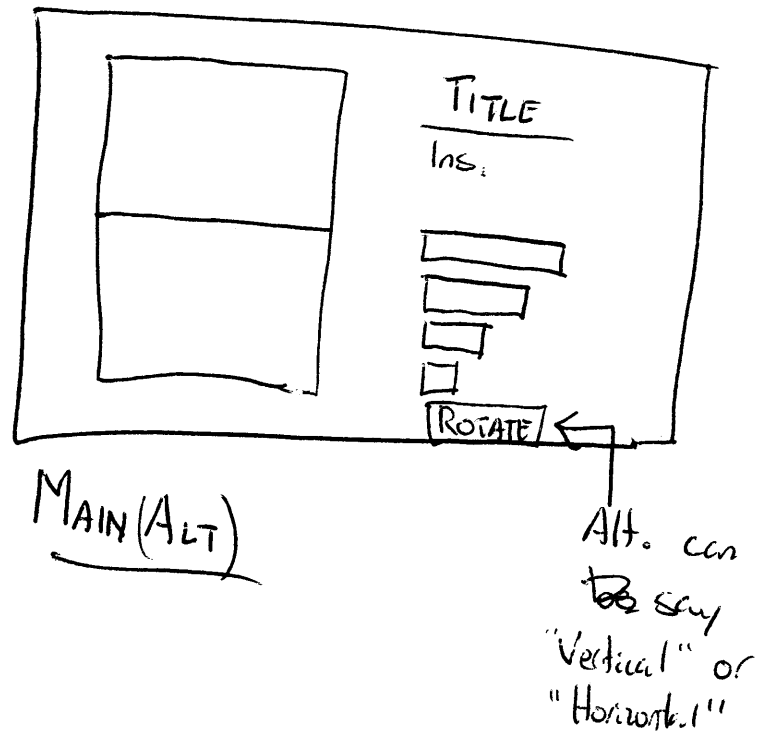
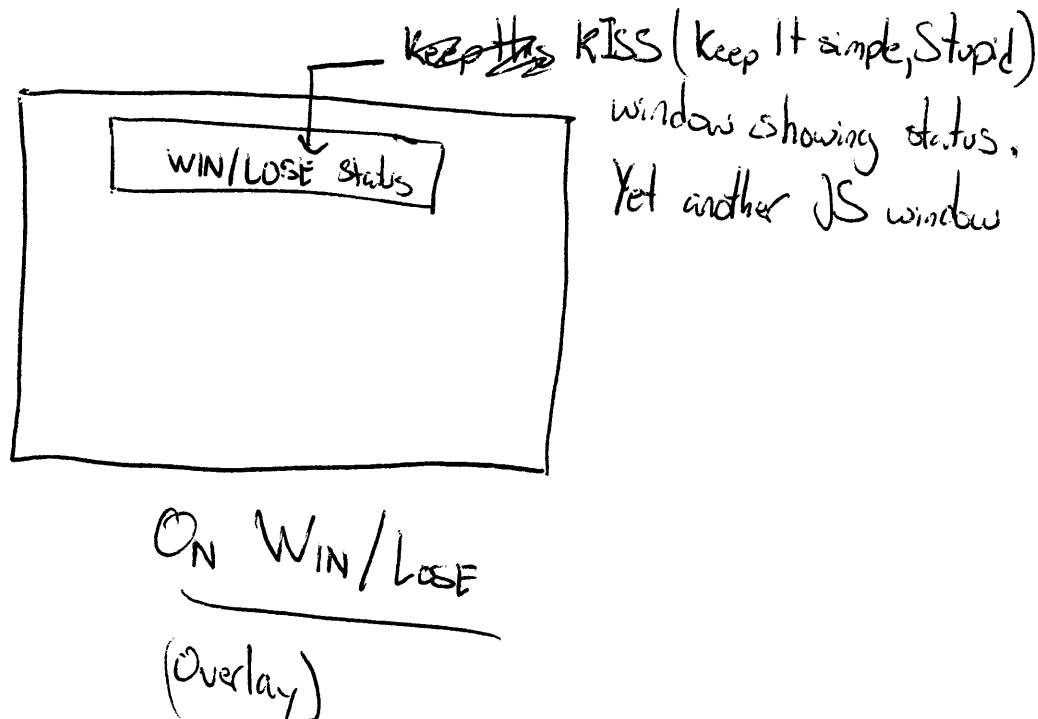







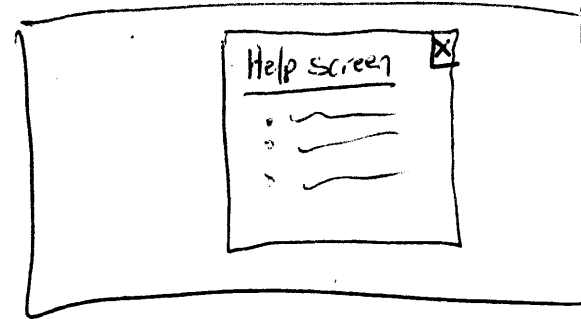
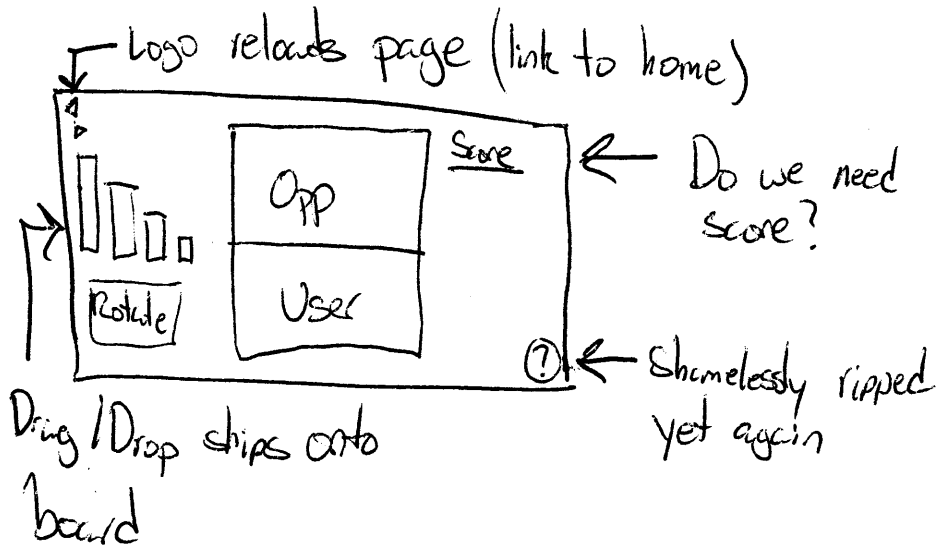


ROTATE SHIPS

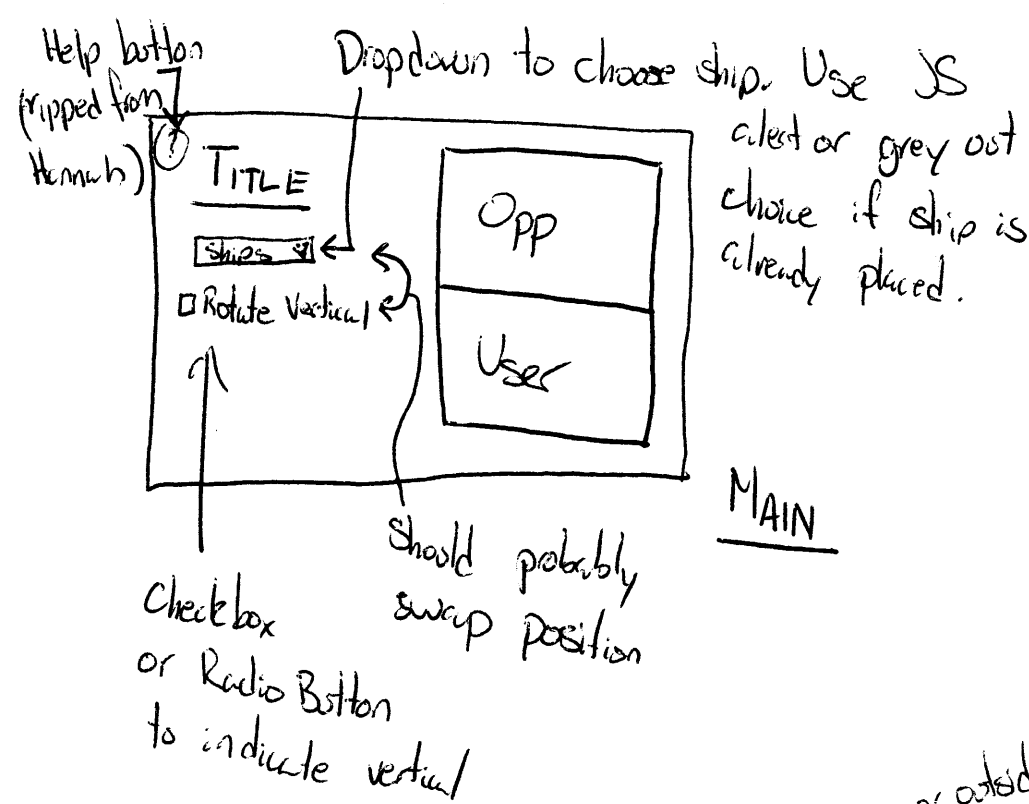


   = Battle  
   = Ship
 }  $\Rightarrow$   ??? It's 4:20 and I'm tired

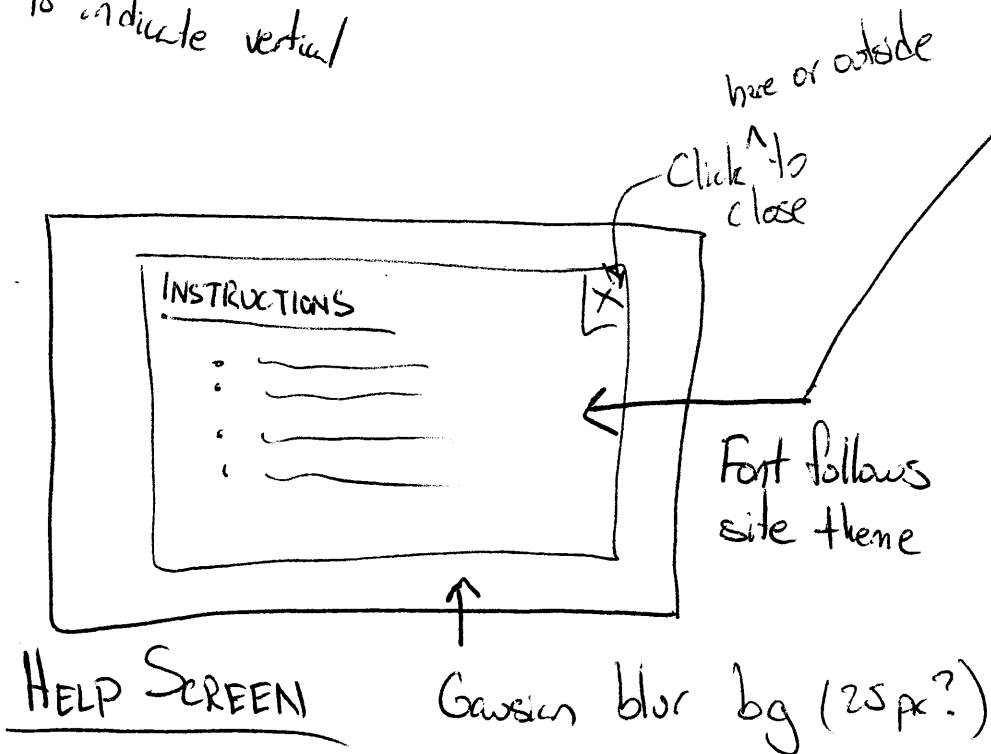
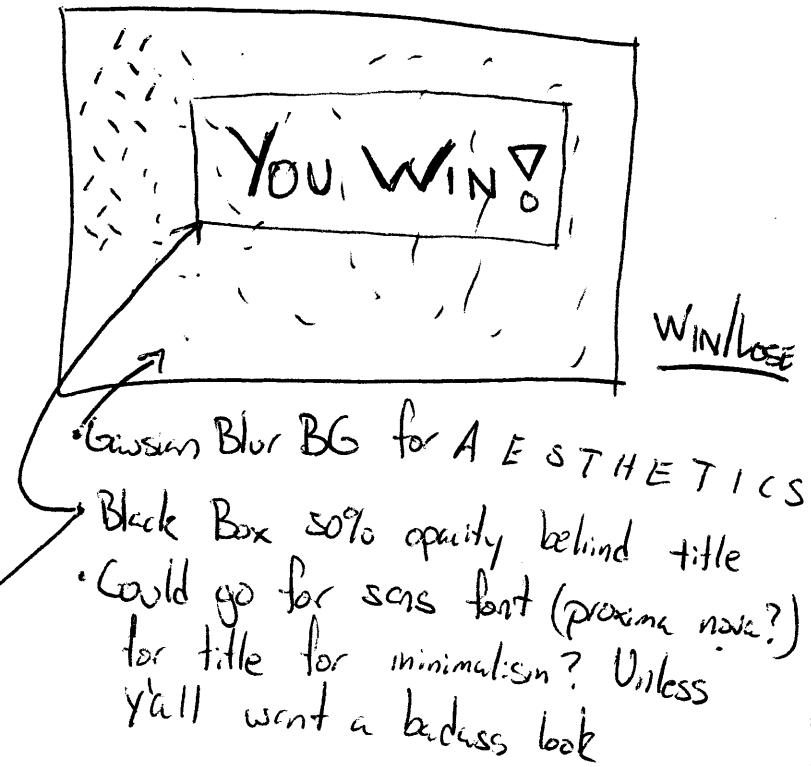


### Help (Overlay)

- Is overlaid over gameboard
- Main elements are faded (opacity down) to bring focus to help screen
- Click 'x' or outside box to close



\*NOTE: Scribbles = Confetti



# BATTLESHIP

THEM

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

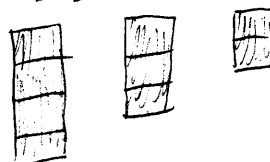
COMBAT LOG

Welcome...  
Place your fleet, Admiral  
Click a ship to place it  
on your board. Scroll to  
rotate it. Game begins  
once all boats are placed.

US

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

FLEET



# BATTLESHIP

THEM

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

COMBAT LOG

Welcome...

Place your fleet, Admiral.

Placing Minesweeper...

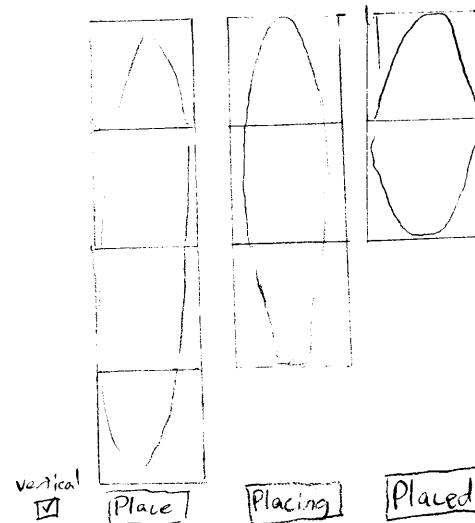
Minesweeper placed!

Placing Destroyer...

US

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

FLEET

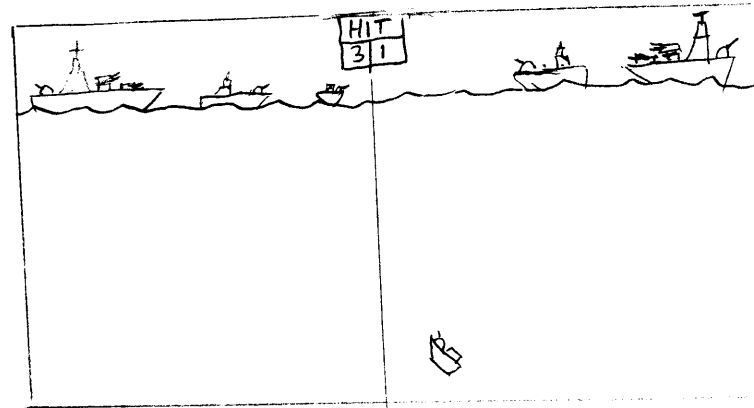


# BATTLESHIP

THEM

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

SCORE



US

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

DEPLOY		VERT
	Deployed!	<input type="checkbox"/>
	Deployed!	<input type="checkbox"/>
	Deployed!	<input checked="" type="checkbox"/>