



Faculty of Engineering
Computer Department
Communications (ELC 325B) – Spring 2023



Assignment 3

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1. Part One

1.1 Gram-Schmidt Orthogonalization

[كلام بسيط]

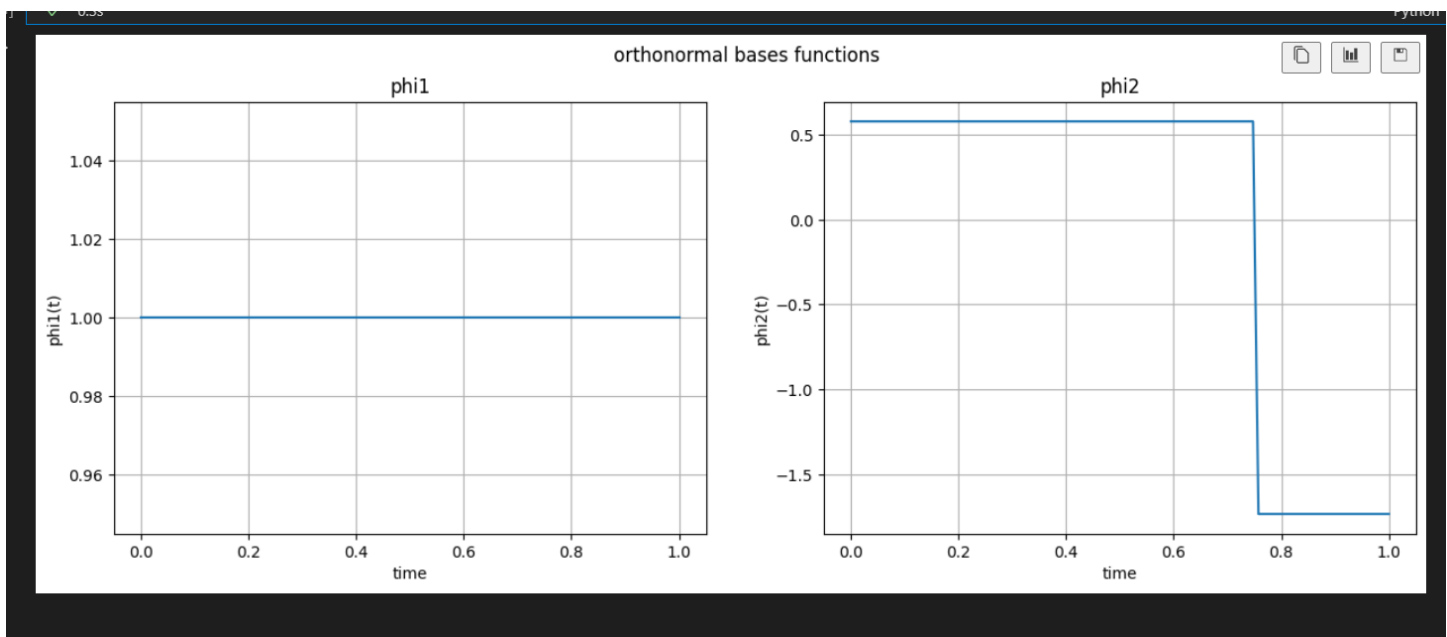


Figure 1 Φ_1 VS time after using the GM_Bases function

Figure 2 Φ_2 VS time after using the GM_Bases function



1.2 Signal Space Representation

Here we represent the signals using the base functions.

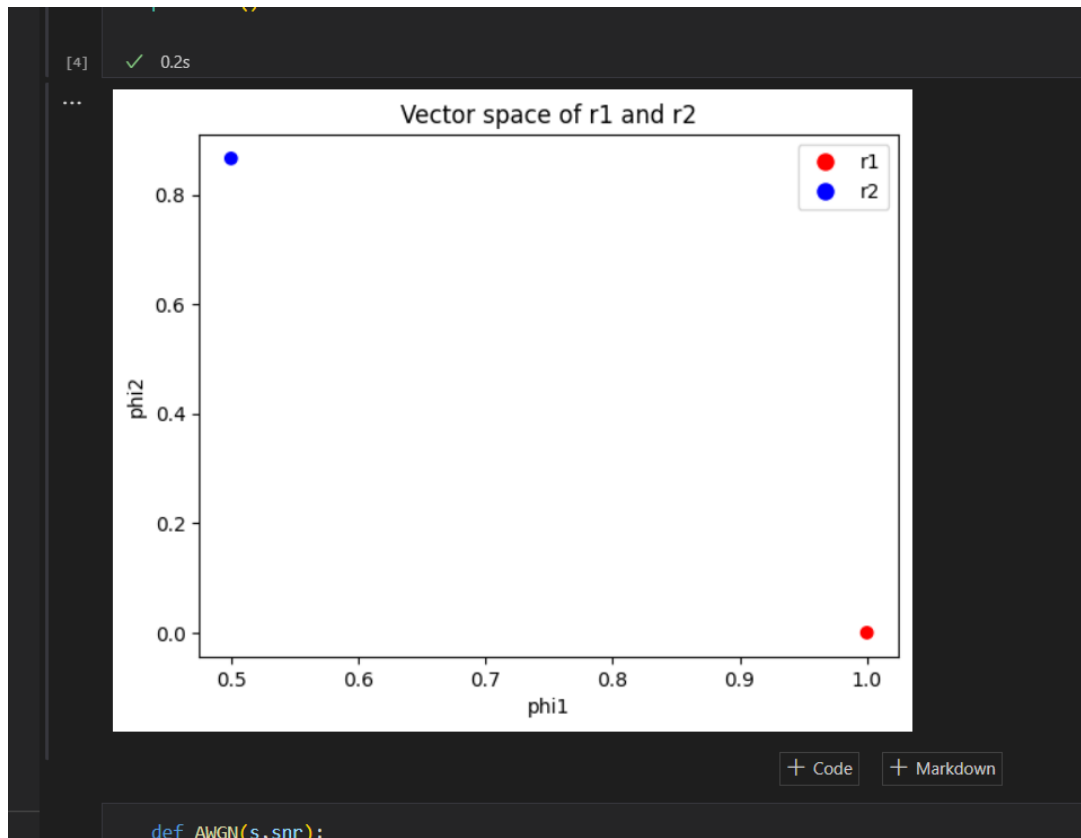


Figure 3 Signal Space representation of signals s1,s2



1.3 Signal Space Representation with adding AWGN

-the expected real points will be solid and the received will be hollow

Case 1: $10 \log(E/\sigma^2) = 10 \text{ dB}$

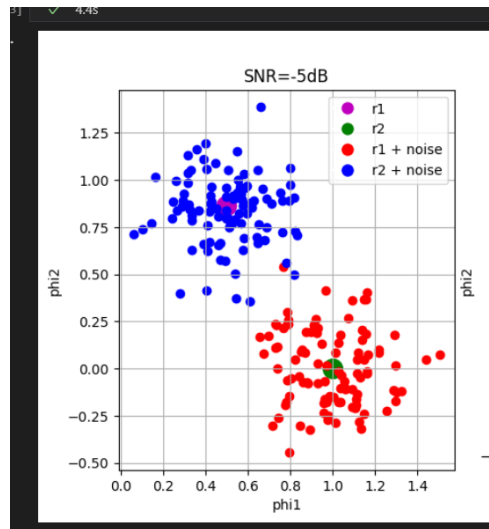


Figure 4 Signal Space representation of signals s1,s2 with $E/\sigma^2 = 10\text{dB}$

Case 2: $10 \log(E/\sigma^2) = 0 \text{ dB}$

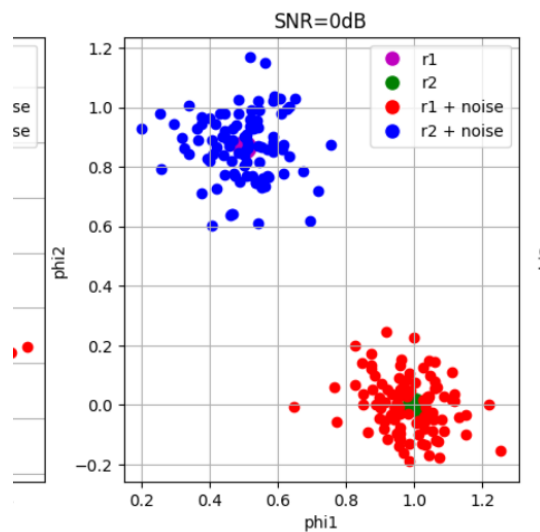


Figure 5 Signal Space representation of signals s1,s2 with $E/\sigma^2 = 0\text{dB}$



Case 3: $10 \log(E/\sigma^2) = -5 \text{ dB}$

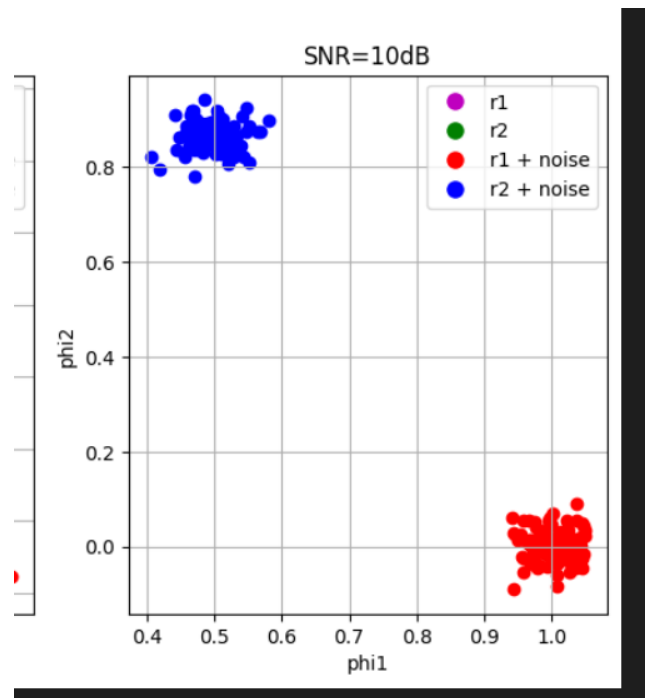


Figure 6 Signal Space representation of signals s_1, s_2 with $E/\sigma^2 = -5 \text{ dB}$

1.4 Noise Effect on Signal Space

✓ How does the noise affect the signal space?

📄 It is clear that the noise makes signal point [representation] in the vector space noisy (scattered around the true value without noise)

Does the noise effect increase or decrease with increasing σ^2 ?

📄 It is clear that as snr values increases the effect AEGN on the signal [shift from original value] decreases it is logic bec snr is high means that the signal power is more than that of noise ie. as σ^2 increase (snr decrease) the effect of noise decreases



2. Appendix A: Codes for Part One:

A.1 Code for Gram-Schmidt Orthogonalization

```
def GM_Bases(s1,s2):  
    '''  
    The function calculates the Gram-Schmidt orthonormal bases functions (phi1 & phi 2) for two input signals (s1 & s2)  
    '''  
    # Getting phi1  
    # s1=s11* phi1  
    # s11=root(E1)  
    E1=np.sum(s1**2)/samples  
    s11=math.sqrt(E1)  
    phi1=s1/s11  
  
    # Getting phi2  
    # s2= s21*phi1 + s22*phi2  
    # Getting s21 =intg(0-T)(s2 phi1) 4  
    s21=np.sum(s2*phi1)/samples  
    # s22 phi2=s2-s21 phi1 = g2(t)  
    # computing s22=root(E2)  
    g2=s2-s21*phi1  
    E2=np.sum(g2**2)/samples  
    s22=math.sqrt(E2)  
    phi2=g2/s22  
  
    return phi1,phi2
```

A.2 Code for Signal Space representation

```
def signal_space(s, phi1, phi2):  
    '''The function calculates the signal space representation of input signal s over the  
    orthonormal bases functions (phi1 & phi 2)'''  
  
    # si=s11*phi1 + si2*phi2  
    # step 1 compute si1=intg 0-T si*phi1  
    si1 = np.sum(s*phi1)/samples  
  
    # step 2 compute si2  
    # si2 * phi2=si-si1*phi1=g2  
    # si2 = intg 0-T g2*phi2  
    g2 = s-si1*phi1  
    si2 = np.sum(g2*phi2)/samples  
  
    return [si1, si2]
```



A.3 Code for plotting the bases functions

```
phi1,phi2=GM_Bases(r1,r2)

#plot orthonormal bases functions 😊
figure, (ax1,ax2) = plt.subplots(1, 2, figsize=(15, 5))

figure.suptitle(' orthonormal bases functions')

ax1.grid()
ax1.set_title('phi1')
ax1.set_xlabel('time')
ax1.set_ylabel('phi1(t)')

ax2.set_title('phi2')
ax2.set_xlabel('time')
ax2.set_ylabel('phi2(t)')
ax2.grid()

#Plot s1
ax1.plot(t, phi1)
# Plot s2
ax2.plot(t, phi2)

plt.show()
```




A.4 Code for plotting the Signal space Representations

```
# Test this function by passing s1 and s2 to it 😊
v_1 = signal_space(r1, phi1, phi2)
assert v_1 == [1.0, 0.0], "Error:Vector space representation of s1 is wrong"

# plot vector space of s1 and s2

v_2 = signal_space(r2, phi1, phi2)
v_2 = ['%.3f' % v for v in v_2]
v_2 = [float(x) for x in v_2]
assert v_2 == [
    0.500, 0.866], "Error:Vector space representation of s2 is wrong"

# # Set the width of the plot
# fig = plt.gcf()
# fig.set_size_inches(10, 5)

# Set axis labels and title
plt.xlabel('phi1')
plt.ylabel('phi2')
plt.title('Vector space of r1 and r2')

# plt.
plt.scatter([v_1[0],v_2[0]], [v_1[1],v_2[1]], c=['r','b'])

# Legend
# Create a custom legend for the colors
legend_elements = [plt.Line2D([0], [0], marker='o', color='w', label='r1',
                             markerfacecolor='r', markersize=10),
                   plt.Line2D([0], [0], marker='o', color='w', label='r2',
                             markerfacecolor='b', markersize=10)]

# Add the legend to the plot
plt.legend(handles=legend_elements)


# Show the plot
plt.show()
```



A.5 Code for effect of noise on the Signal space Representations

```
def AWGN(s,snr):  
    ...  
  
    s: signal to which we want to add noise :(  
    snr: Signal to noise ratio in db  
    no_samples: for the noise generated  
  
    ...  
  
    #Generate AWGN  
    #Where  $w(t)$  is a zero mean AWGN with variance  $\sigma^2$   
    # SNR= $E/\sigma^2$  E: Energy of the signal and  $\sigma^2$  is variance of noise  
    mu=0  
    E=np.sum(s**2)/len(s)  
  
    # Variance of Noise Signal  
    # SNR = 10 log (E ÷  $\sigma^2$ )  
    var=E/(10**((snr/10))  
  
    # Standard Deviation of the noise Signal  
    std=math.sqrt(var)  
    # generating AWGN of samples = samples for r1 and r2  
    gaussian_noise=np.random.normal(mu, std, size = len(s))  
  
    # Add this noise to input signal to be noisy  
    s_noisy=s+gaussian_noise  
  
    return s_noisy
```



```
#plot AWGN   
figure, axes = plt.subplots(1, 3, figsize=(15, 5))  
  
figure.suptitle('AWGN')  
  
axes[0].grid()  
axes[1].grid()  
axes[2].grid()  
  
axes[0].set_title('SNR=-5dB')  
axes[0].set_xlabel('phi1')  
axes[0].set_ylabel('phi2')  
  
axes[1].set_title('SNR=0dB')  
axes[1].set_xlabel('phi1')  
axes[1].set_ylabel('phi2')  
  
axes[2].set_title('SNR=10dB')  
axes[2].set_xlabel('phi1')  
axes[2].set_ylabel('phi2')
```



```
SNR=[-5,0,10] #Required SNRs to evaluate with in dB :D
index=0
noise_signals_number=100 #No of noise signals to be added to the signals r1 and r2 to see effect of SNR value
for snr in SNR:
    # plot original signal vector space without noise :D

    axes[index].scatter(v_1[0], v_1[1],color='g',marker='o',s=200)
    axes[index].scatter(v_2[0], v_2[1],color='m',marker='o',s=200)

    for j in range(noise_signals_number):
        # for each snr value generate 100 random noises each of samples=samples [same samples no of r1 and r2]
        # Adding AWGN to r1 such that gaussian_noise_r1(t) = r1(t) + w(t);
        gaussian_noise_r1=AWGN(r1,snr)
        # Adding AWGN to r2 such that gaussian_noise_r2(t) = r2(t) + w(t);
        gaussian_noise_r2=AWGN(r2,snr)

        # Project on the space vector
        [si1_1, si2_1]=signal_space(gaussian_noise_r1, phi1, phi2)
        [si1_2, si2_2]=signal_space(gaussian_noise_r2, phi1, phi2)

        # plot this on Scatter diagram
        axes[index].scatter(si1_1,si2_1,color='r')
        axes[index].scatter(si1_2,si2_2,color='b')

    # Legend
    # Create a custom legend for the colors
    legend_elements = [
        plt.Line2D([0], [0], marker='o', color='w', label='r1',
                    markerfacecolor='m', markersize=10),
        plt.Line2D([0], [0], marker='o', color='w', label='r2',
                    markerfacecolor='g', markersize=10),
        plt.Line2D([0], [0], marker='o', color='w', label='r1 + noise',
                    markerfacecolor='r', markersize=10),
        plt.Line2D([0], [0], marker='o', color='w', label='r2 + noise',
                    markerfacecolor='b', markersize=10)]

    # Add the legend to the plot
    axes[index].legend(handles=legend_elements)
    index+=1

plt.show()
```