

# Thread Profiler

## Instructions

# How to use:

## Include library:

```
#include "thread_profiler.h";
```

## Take object from ThreadProfiler:

```
ThreadProfiler profiler;
```

## Creating thread:

```
profiler.profilerThreadStart(workerFunction,&profiler,threadName(optional));
```

## Creating mutex:

```
pthread_mutex_t mutex = profiler.profilerCreateMutex();
```

## Acquire mutex:

```
Profiler.profileMutexAcquire(threadId, mutex);
```

## Release mutex:

```
Profiler.profileMutexRelease(threadId, mutex);
```

## End thread “should be called at worker function”:

```
profiler.profilerThreadEnd(threadId);
```

## To get thread id:

```
pthread_t threadId = profiler.profilerGetThreadId();
```

## To get thread name:

```
String threadName= profiler.profilerGetThreadName();
```

## To get all threads id:

```
const auto &infoMap = profiler.profilerGetAllThread();
```

## To join threads in Main thread:

```
profiler.profilerThreadJoin(thread_id);
```

# Compile ,Run and Test Application: All steps in thread\_profiler folder

## Prerequisites:

Install boost library

Install React.js

## For C++ code:

Compile: `g++ -o [output file name] [program file path] src/mutex_manager.cpp src/thread_manager.cpp src/thread_profiler.cpp -lincludes -lboost_system -lboost_thread -lpthread`

Run: `./ [output file name]`

## For GUI:

Run: `npm start`

## Test:

- 1-write program by using "thread\_profiler.h" functions
- 2- compile and run your code.
- 3- run GUI will get dashboard (can also refresh if data not appear)

# Class Diagram and Architecture:

