Zejun Huang

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EDUCATION

Expected 2025	South China University of Technology, Guangzhou, China (SCUT) B.A. in Product Design & B.E. in Computer Science and Technology
2024 Fall	Visiting Student, University of California, Santa Barbara (UCSB)

EXPERIENCE

2021-2022	Product Designer, Industrial Innovation Laboratory, School of Mechanical and Automotive Engineering, SCUT
2021-2022	Secretary, Organization Department of Student Union, School of Design, SCUT

PUBLICATIONS

2024	Zejun Huang, Zhen Qin, Hanze Ge, "Standardizing and Early Warning of Sewing Beginners' Posture Based on CNN Visual Recognition Technology" in HCI International Conference on Innovative technology for public health and occupational safety, Washington DC, USA, 2024

PATENT

2024	Adjustable Footrest for Walking Wheelchair. CN220735647U, filed August 16, 2023 and issued April 9, 2024
2024	Adjustable vehicle seat assembly. CN220483133U, filed August 9, 2023 and issued February 13, 2024
2023	Safety Fixation Mechanism for Walking Wheelchair. CN Patent Pending 2023222781915, filed January 2023
2022	Rapid window breaking equipment for vehicle. CN Patent Pending 202211568423, filed December 2022
2015	Novel life saving utensil. CN204642117U, filed November 27, 2014 and issued September 16, 2015

GRANT AWARDS

2024	National Encouragement Scholarship, Ministry of Education, PRC, CN¥ 6,000
2023	National Scholarship, Ministry of Education, PRC, CN¥ 8,000
2022	The First Prize Scholarship, SCUT, CN¥ 4,000

HONOR AWARDS

2023	Winner in Beverage and Food/Catering Supplies, European Product Design Award
2023	Bronze Finalist, G-CROSS Award
2022	Graphic Design Third Prize, Blue Bridge Cup National Software and Information Technology Professional Talent Competition - Visual Art Design Competition National Selection Competition
2022	Outstanding Cadres of Student Association, School of Design, SCUT
2022	Excellent Student Cadre, School of Design, SCUT
2021	Best Debater, the 'Hongci Lundao • Elite Cup' Design and Computer Science & Engineering Schools Joint Debate Semifinals

SKILLS & INTERESTS

Software	Unity 3D, Blender, Solidworks, Rhino, Shapr3D, KeyShot, Photoshop
Programming	Python, C++, MySQL, React, HTML, CSS, JavaScript, Arduino
Interests	Graphics Develop, Design Media Arts, Human-Centered Design, 3D Printing