Ezekiel Kim

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EDUCATION

University of California, Los Angeles

Los Angeles, CA

Bachelor of Science in Computer Science

Expected June 2025

- Research Interests: Audio Digital Signal Processing, Neural DSP, OpenBCI, EEG, Convolutional Neural Networks
- Clubs & Organizations: CruX Neurotech, Association of Computing Machinery Cybersecurity
- Relevant Courses: Software Construction, Algorithms, Computer Vision and Machine Learning, Compilers, Logic and Design of Systems, Discrete Mathematics, Data Structures, Assembly

EXPERIENCE

Cloud Infrastructure Engineering Intern

Jan 2023 – June 2023

R&B Networks

Irvine, CA

- Created version-controlled cloud infrastructure for several companies using Terraform.
- Automated S3 Bucket creations saving human resource on AWS cloud needs.
- Implemented a "check-out" feature on PowerBI for CAD files saving server maintenance costs by 80%.
- Provided troubleshooting and infrastructure support to customers for cloud syncing issues in **Azure Cloud**.

Software Engineering Intern

June 2020 - Aug 2020

WNC Inc.

Irvine, CA

- Spearheaded the update of WNC's Real Estate Site Inspection Application to iOS 13+ Compatibility.
- Migrated the application from Objective-C and UIKit to Swift and SwiftUI.
- Educated SwiftUI app architecture and Swift basic syntax to current Software Engineers.

PROJECTS

Fork | Swift Lead Dev | Swift, SwiftUI, Firebase, FastAPI, AWS

Oct 2023 - Present

- Develop an iOS nutrition tracking app counting macros at university dining halls.
- Implement Phone auth and **OAuth** Sign-in methods.
- Configure Silent APNs for background CoreLocation updates.
- Review and test user interface PRs using AGILE development methods.

Oakdale Roastery | React, Next.js, Prisma, Tailwind, PostgreSQL

May 2023 – Aug 2023

- Created a business platform to empower the sale of coffee dispensing machines and roasted coffee for consumers.
- Empowered the business owner with infrastructure to collect payment, issue invoices, and review statistics.
- Engineered a custom authentication flow using NextAuth **RBAC** for differing customer needs.
- Enabled CI/CD using Docker, Kubernetes, and Azure AKS.

Assembly Text Editor | ARM Assembly, C, C++

Nov 2022 - Dec 2022

- Engineered a linked list implementation using Assembly for easy note taking and indexing.
- Utilized linker commands to program native linux ARM assembly in C programs.
- Scripted a Makefile in bash for users to install and use the program easily.

AdoptMe | Lead Dev | Swift, SwiftUI, DynamoDB, API Gateway

Feb 2022 - May 2022

- Created a pet adoption swiping app to create a **preference algorithm** and allow users to find their ideal pet.
- Led a team of four code reviewing PRs over Github and Jira boards.
- Utilized AWS Lambda Functions to assign breed preference to users.
- Engineered a scalable key-value database using DynamoDB exposed on API Gateway.

TECHNICAL SKILLS

Languages: C/C++, Python, Java, Swift, Kotlin, Bash, SQL (Postgres), Typescript, R, Scala, Perl, Rust, Go, C#

Frameworks: React, Next.js, Node.js, SwiftUI, UIKit, Vue.js, Tailwind, Springboot, FastAPI, Qt, JUCE

Developer Tools: Git, Docker, Kubernetes, AWS, Azure, AKS, Firebase, Supabase, Postman