**3. Never Have I Ever**

# Program Name: Never.java Input File: never.dat

In the game of Never Have I Ever, one person says “Never Have I Ever…” and then something they have never done. If more than half of the group has done the action at some point in their lives, the asker wins. If less than half of the group has done the action at some point in their lives, the asker loses. Given some things you have never done, print them out.

**Input**

The first line of input will contain a single integer n that indicates how many test cases to follow. The next n lines will each consist of a phrase.

**Output**

Print each phrase as is, but with “Never Have I Ever” added at the beginning, and a period added at the end.

**Example Input File**

3

failed a class

gotten a 240

had a girlfriend

**Example Output to Screen**

Never Have I Ever failed a class.

Never Have I Ever gotten a 240.

Never Have I Ever had a girlfriend.