Smart Contract Architecture - Current Implementation

Overview

The Distli Mesh BC platform includes a complete smart contract execution environment with multi-tenant isolation, offline resilience, and enterprise-grade monitoring.

Smart Contract Virtual Machine

Core Architecture

Contract Execution Layer		
Contract VM	Gas Metering	State Management
• Stack-based execution • Deterministic results	• Resource tracking • Gas limits • Cost control	Persistent storageMerkle tree verificationState transitionsRollback support



Blockchain Integration			
Transaction Processing	Events & Messaging	Multi-tenant Isolation	
• Deploy TX • Call TX • Result storage	• Contract events • Cross-contract communication	Network separationState isolationResource isolationIndependent execution	

Contract Lifecycle

- 1. **Deployment**: ContractDeploy transaction creates new contract instance
- 2. **Execution**: ContractCall transactions invoke contract functions
- 3. State Management: Persistent state updates with event emission
- 4. **Result Processing**: Execution results stored in blockchain

Current Contract Types

Trading Contract (trading type)

Capabilities:

- Order book management (bids/asks)
- Trade matching engine with price discovery
- Order cancellation and modification
- Real-time market data

Functions:

- buy (asset, quantity, price) Place buy order
- sell(asset, quantity, price) Place sell order
- cancel (orderId) Cancel existing order
- getOrderBook (asset?) Retrieve current order book
- getTrades(asset?, limit?) Get trade history

State Structure:

```
{
  "orderBook": {
    "bids": [{"id": 1, "price": 100, "quantity": 5, "trader": "user1"}],
    "asks": [{"id": 2, "price": 105, "quantity": 3, "trader": "user2"}]
  },
  "trades": [{"price": 102, "quantity": 2, "buyer": "user1", "seller":
"user2"}],
  "nextOrderId": 3
}
```

Multi-Tenant Contract Execution

Network Isolation

- Each tenant network has independent contract state
- Contract instances are network-scoped
- No cross-tenant contract interaction
- Isolated gas accounting and resource limits

Offline Contract Support

```
Online Mode:

Browser ↔ WebRTC ↔ Peers ↔ Tracker ↔ Enterprise BC

Contract execution & state sync

Offline Mode:

Browser ↔ WebRTC ↔ Peers (isolated network)

Offline contract execution → localStorage

Auto-sync when reconnected
```

State Persistence Architecture

Browser Layer:

- Contract state in localStorage per network
- Offline transaction queue
- State export/import capabilities

Tracker Layer:

- Contract state aggregation
- Cross-network state isolation
- Enterprise BC integration

Enterprise Layer:

- Master contract state storage
- Audit trail and compliance
- Analytics and monitoring

Transaction Types

Contract Deployment

```
Transaction::ContractDeploy {
   id: String,
   contract: SmartContract,
   timestamp: u64,
   sender: String,
}
```

Contract Function Call

```
Transaction::ContractCall {
    id: String,
    call: ContractCall {
        contract_id: String,
        function: String,
        params: serde_json::Value,
        caller: String,
        gas_limit: u64,
    },
    result: Option<ContractResult>,
    timestamp: u64,
    sender: String,
}
```

Execution Results

```
ContractResult {
    success: bool,
```

```
result: serde_json::Value,
  gas_used: u64,
  state_changes: Option<serde_json::Value>,
  events: Vec<ContractEvent>,
  error: Option<String>,
}
```

Gas Metering System

Current Implementation

- Simple gas model: fixed costs per operation
- Gas limits per contract call
- Resource consumption tracking
- Gas accounting in transaction results

Gas Cost Structure

- Contract deployment: Variable based on contract size
- Function calls: Base cost + parameter processing
- State writes: Cost per byte written
- Event emissions: Cost per event

Event System

Contract Events

```
ContractEvent {
    event_type: String,
    data: serde_json::Value,
    timestamp: u64,
}
```

Event Types (Trading Contract)

- OrderPlaced New order added to book
- Trade Order matching executed
- OrderCancelled Order removed from book

API Integration

Browser JavaScript Interface

```
// Deploy contract
blockchain.deploy_contract(contract, sender)
// Call contract function
```

```
blockchain.call_contract(call, sender)

// Query contract state
blockchain.get_contract_state(contract_id)

// Get trading data
blockchain.get_order_book(asset)
blockchain.get recent trades(asset, limit)
```

REST API Endpoints

- GET /api/contracts/{id}/state Get contract state
- POST /api/contracts/{id}/call Execute contract function
- GET /api/contracts List deployed contracts
- GET /api/trading/orderbook Get order book data

Current Limitations & Enhancement Opportunities

Architecture Limitations

- 1. Single Language Support: Currently Rust-only VM
- 2. **Simple Consensus**: Basic PoW instead of BFT
- 3. Limited Contract Types: Only trading contract implemented
- 4. Basic Gas Model: Fixed costs vs. complex metering

Roadmap Enhancements (V4.0)

- 1. Multi-Language VM: WASM, JavaScript, Python support
- 2. Advanced Consensus: Byzantine Fault Tolerant protocol
- 3. Enhanced Analytics: ML-based pattern detection
- 4. **Developer Tools**: SDKs, IDE plugins, testing frameworks

Security Features

Current Implementation

- Deterministic execution across nodes
- Gas limits prevent infinite loops
- State isolation between tenants
- Transaction signature validation

Network Security

- Contract state encrypted in transit
- Multi-signature support for critical operations
- Time-locked transactions

• Audit trail for all contract interactions

Performance Characteristics

Current Benchmarks

• Contract execution: ~10-100ms per call

• State persistence: ~1-10ms per write

• Event emission: ~1ms per event

• Cross-contract calls: ~5-50ms

Scalability Considerations

- Horizontal scaling via tenant isolation
- State sharding per network
- Parallel contract execution
- Optimistic execution with rollback