Željko Simić

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http://zeljobers.github.io

Projects

Beskrajna žurba (Endless hustle)

Individual project from Computer Graphics/Faculty of
Mathemathics

Belgrade

OpenGL FreeGLUT3 C99

 ${\tt 3D}$ video game, avoiding wall collision with a cube which we manipulate with.

Process monitor

Group project from Software Development/Faculty of Mathemathics

Belgrade

Conda GTK+3 C++17

Development of GNU/Linux application same as Task Manager application. Charged for developing graphic view of computer's components activity.

Digital clock

Group final exam project in Programming/MEŠ Goša Smed. Palanka

MicroPascal + EasyPIC Visual Basic

Making of automatic school ring bell system and display with date and time. With a feature for setting up date, time and ring bell activation schedule over USB port alongside intended application for it

Education

B. Sc. Computer Sciences

Faculty of Sciences, University of Novi Sad October 2015 -

B. Sc. Informatics

Faculty of Mathematics, University of Belgrade

Electrotechnician of computers

July 2015 - (Transfered to PMF UNS)

Mechanical-electrotechnician school Goša, Smederevska Palanka

June 2011 - June 2015

Technologies I've worked with SOLJ Java JavaFX JDBC Hibernate JSP Spring Python Tkinter Django Web Qt Django REST GoLang HUG0 C/C++ POSIX GTK+3 Qt SQLCA **OpenGL** Pascal/Delphi GDB Linux/Bash Git Tmux SSH/FTP QEMU ADB HTML5 CSS3 Bootstrap Frontend Flexbox CSS Grid Vue AJAX IBM DB2 **Databases** MySQL Oracle DB

Experience over using some of programs

Haskell

Scala

 Photoshop
 GIMP
 Corel Draw
 Kdenlive

 Electronics
 Workbench
 LaTeX
 MS Office

Languages

MongoDB

English Serbian

Functional programming