

clearTTYScreen

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graph LR; clearTTYScreen[clearTTYScreen] --> clearScreen[clearScreen]; clearTTYScreen --> setTTYCursorPosition[setTTYCursorPosition]; clearTTYScreen --> setCursorPosition[setCursorPosition]; clearTTYScreen --> getFocusedTTY[getFocusedTTY]; clearScreen --> fillScreen[fillScreen]; setTTYCursorPosition --> setCursorPosition;
```

clearScreen

fillScreen

getFocusedTTY

setTTYCursorPosition

setCursorPosition