

changeFocusTTY

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graph LR; changeFocusTTY[changeFocusTTY] --> clearScreen[clearScreen]; changeFocusTTY --> getFocusedTTY[getFocusedTTY]; changeFocusTTY --> refreshScreen[refreshScreen]; changeFocusTTY --> setCursorPosition[setCursorPosition]; clearScreen --> fillScreen[fillScreen]; refreshScreen --> memcpy[memcpy];
```

clearScreen

fillScreen

getFocusedTTY

refreshScreen

memcpy

setCursorPosition