Click each section and press ⌫ to remove instructions

About this template

UML diagram

Provide a standard way to visualize the design of a system

GOOD FOR

- Specifying the context and requirements of a system
- Modelling the basic flow of events in a use case

PEOPLE

1 to as many as you want!

MORE TEMPLATES

Diagram basics
Flow chart
Concept map

Quick tips

QUICK TIPS

Toolbar
It's at the bottom of your screen, with stickies, stamps, and anything you need.

Move and Zoom
Holding Spacebar, use the hand tool to pan around. Zoom controls are in the top right corner.
Spacebar

Work with your team
Figjam's better with others. Click the **Share** button above to invite your team.

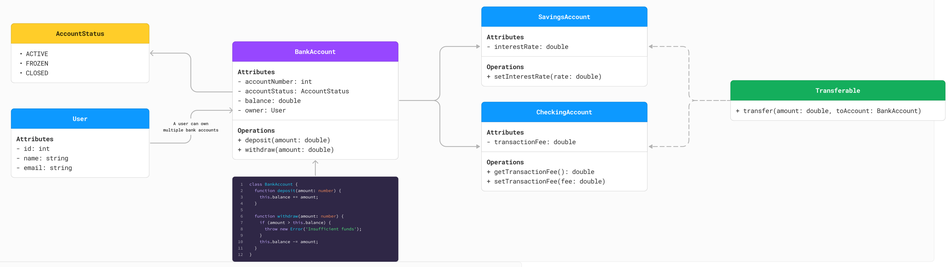
HELPFUL TOOLS

Connectors
Press "O C" to quickly select the connector tool. You can draw magnetic between objects on the canvas. The blue handles will let you adjust their exact path.
X

Tables
Use tables to organize, synthesize, and structure information on your FigJam board. Multiple people can edit and collaborate on tables at the same time.
or shift + T

Code blocks
Add code snippets with code blocks. Choose from 14 different styles of syntax highlighting. Access them from the toolbox.

UML diagram



Building blocks

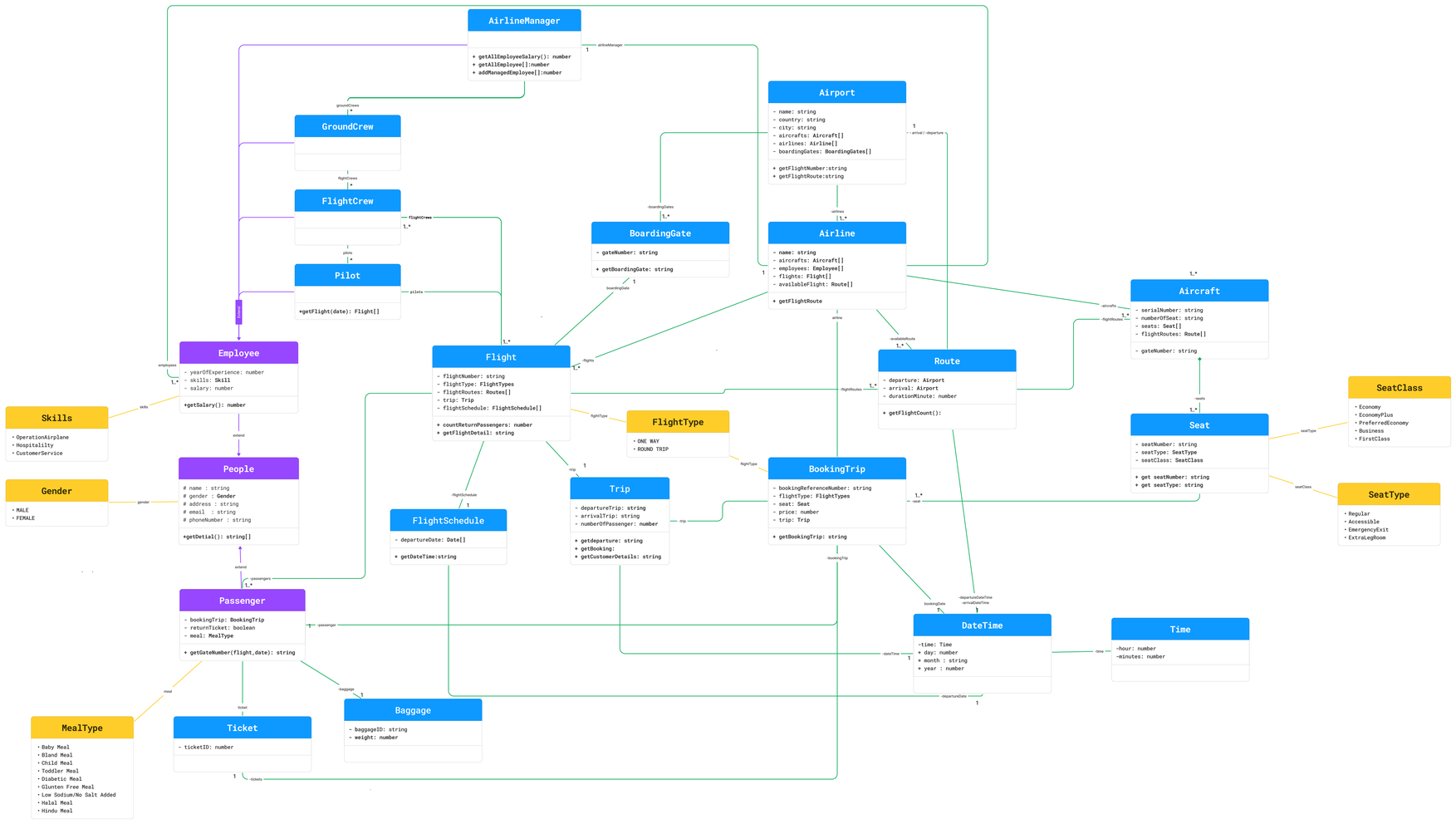
ENTITIES

Abstract class
Attributes
+ attribute1: type = defaultValue
+ attribute2: type
- attribute3: type
Operations
+ operation1(params): returnType
- operation2(params)
- operation3()

Class
Attributes
+ attribute1: type = defaultValue
+ attribute2: type
- attribute3: type
Operations
+ operation1(params): returnType
- operation2(params)
- operation3()

Interface
+ operation1(params): returnType
- operation2(params)
- operation3()

Enumeration
- VALUE_1
- VALUE_2
- VALUE_3

RELATIONSHIPS

Association
Inheritance
Implementation
Dependency
Composition