Prikshet Sharma

400 Kendrick Rd Rochester, NY 14621 (585) 465-7008

EDUCATION

University of Rochester, Rochester, NY

expected May 2020

Degree: B.S. in Computer Science Degree: B.A. in Mathematics Clusters: Music; Linguistics

Select Courses: Augmented/Virtual Reality Development; Scalable and Distributed

Systems; Computer Organization; Programming Languages

Acquincum Institute of Technology, Budapest, Hungary

Fall 2018

Purpose: Study Abroad

Select Courses: Cryptography; Scalable and Distributed Systems

ACADEMIC RESEARCH

Horizon: Visual Computing with Halide

May 2018 - Present

Adviser: Yuhao Zhu, Assistant Professor of Computer Science https://github.com/horizon-research/camera-pipeline

- Improved Google Pixel's Image Processing Unit by implementing a co-optimized imaging pipeline using Halide and OpenCV compatible with embedded systems, mobile image processors and GPUs.
- Implemented a Temporal Denoising algorithm in Halide and OpenCV. Demoed the algorithm and presented my research at the University of Rochester research conference.
- Simulated variable-parameter lenses using C++ and Code V. Fed images imparted by various lens parameters to train the parameters of a chromatic aberration correction algorithm and embedded the algorithm in an iPhone app.

Genesis: Gene Expression Profiling with DNNs

Spring 2019

Advisers: Randal Nelson, Assistant Professor of Computer Science and Chenliang Xu, Assistant Professor of Computer Science

- Used Tensorflow to create DNN to predict gene expressions with 80% accuracy.
- Used autoencoder network to generate gene expressions given cell conditions.

Secura: A lightweight, high-security messaging service

Fall 2018

Advisers: Levente Buttyán, Associate Professor, Head of the CrySys Lab

- Creating an Elliptic Cryptography based lightweight messaging service.
- Creating an EC ElGamal key exchange protocol.

Eulib: Augmenting Mathematical Receptivity Fall 2016 - Spring 2018 *Advisers:* Robert Kostin, Adjunct Professor of Computer Science and Henry Kautz, Professor of Computer Science and Founding Director of Institute for Data Science

- Creating various user interfaces using React and Node.js and measuring the users' mathematical receptivity when using the various UIs.
- Surveying the habits of students and researchers as to how they do research.

WORK EXPERIENCE

TA Digital, San Francisco Bay Area, CA

Data Science Intern for E-Commerce

- Implemented, validated and evaluated robust Convolutional Neural Network Classifiers for pattern recognition and LSTMs for text forecasting and Natural Language Processing using Tensorflow and Keras.
- Fine-tuned GPT-2 to generate search recommendations.
- Implemented an automated web scraper pipeline to collect and annotate data for machine learning models.
- Used Solr for feature engineering to improve search relevance by 200

Eulib, Rochester, NY

Fall 2016 - Spring 2018

Cofounder, Full Stack Developer and CEO

- Developed Eulib's backend using Node.js and React to perform linguistic analysis on academic papers, and validated the full stack using Selenium.
- Presented Eulib's business plan at Kauffman Entrepreneurial Year conference and received \$3000 in investment. Assessed UX performance using MTurk.

TEACHING

CSC 172: Data Structures and Algorithms

Summer 2018

Teaching Assistant

CSC 242: Artifical Intelligence

Fall 2019

Teaching Assistant

AWARDS AND HONORS

Discover Research Grant	Summer 2018 and Summer 2019
Davis United World College Scholarship	Fall 2016 - Present
Dean's List Member	Fall 2016 - Present
Finalist, National Robotryst Robotics Competition	2014

ACTIVITES

Cofounder, UR Computer Vision Club	Fall 2019
Business Manager, UR Baja SAE	August 2016 - May 2017
Rochester Marathon Finisher	Fall 2019
Hopeman Memorial Carillon Player	Spring 2018
Tenor, UR Concert Choir	Fall 2019

SELECT COMPUTER SKILLS

Languages: Halide, C++, x86 assembly, OCaml, Scheme, JavaScript, Java, Clojure Frameworks and Libraries: Tensorflow, React, Redux, MongoDB, Node.js, OpenCV Code Samples:

- My GitHub Page: https://github.com/zendevil
- Horizon GitHub Page: https://github.com/horizon-research/camera-pipeline

Summer 2019