

Diego-Paul Soria Gard

- Unity Developer

- Game Designer



Brussels, Belgium



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WhatsApp and Signal available



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french, english, spanish

Experiences

Multiples projects available on Github. ReadMe.txt to have a quick description about different games.



"Belgian Catch'Up" | Ludus Académie x ULB

June 2020

project manager/ Developer

Thesis project for a student in master's degree in journalism. Realization of a video game as a journalistic support about the Belgian wrestling scene.



"Piece of cake" | Ludus Académie x Lost Game

October 2019 - June 2020

Developer/ Designer

Graduation project for my bachelor's degree. Video game for elderly people in residence.



"Spacebot" | Ludus Académie

January 2020 - April 2020

Lead Developer

Narrative game in which the player will be confronted with choices that will change his experience.



"Once Upon a Game" | Ludus Académie x Passa Porta

May 2019

project manager/ Developer

Once Upon a Game was created to illustrate a round table discussion about the hybridization of video games and books. Passa Porta is the client of the project.



Member of "HellHole Project" (concert promoter) | Hellhole Project

since 2017

Manutention, management and gathering



Q/A | Smartmatic

08/2013-09/2013

Q/A for voting machine

Formations



Bachelier en Développement et conception de Jeux Vidéo et jeux sérieux | Ludus académie (Brussels)

(Game Developer and Game Designer's bachelor)

01/10/2017-30/06/2020

Graduated during 2020.



Bachelor's degree in language and literature | ULB

01/09/2012 - 31/08/2017

Cursus stopped on third year (not graduated)

Skills

- > 3 years' experience with Unity, especially in gameplay programming and using 3D environment
- > Good game design / level design 's knowledge
- Many games done for externals clients (public or private sector)



Compétences générales :

- Use to Work with a team
- Good written and spoken communication's skills
- Able to Seek for solutions before asking for
- Philosophy of transmission's knowledge and experience (both in acquisition and sharing

Hobbies

- Reading
- Music
- Theater
- Videogame
- Development
- Asdventure