# To Which Events Can You Listen?

In the last lecture, we saw that you can react to the onClick event - but to which other events can you listen? You can find a list of supported events

here: https://reactjs.org/docs/events.html#supported-events

## **Clipboard Events**

### Event names:

1. onCopy onCut onPaste

### Properties:

1. DOMDataTransfer clipboardData

### **Composition Events**

#### Event names:

 $1. \ \ on Composition End \ \ on Composition Start \ \ on Composition Update$ 

### Properties:

1. string data

### **Keyboard Events**

#### Event names:

1. onKeyDown onKeyPress onKeyUp

### Properties:

- 1. boolean altKey
- 2. number charCode
- 3. boolean ctrlKey
- 4. boolean getModifierState(key)
- string key
- 6. number keyCode
- 7. string locale
- 8. number location
- 9. boolean metaKey
- 10. boolean repeat
- 11. boolean shiftKey
- 12. number which

#### **Focus Events**

#### Event names:

1. onFocus onBlur

These focus events work on all elements in the React DOM, not just form elements.

### Properties:

DOMEventTarget relatedTarget

#### Form Events

#### Event names:

1. onChange onInput onInvalid onSubmit

For more information about the onChange event, see Forms.

#### Mouse Events

#### Event names:

- $1. \ \, \text{onClick onContextMenu onDoubleClick onDrag} \, \, \text{onDragEnd onDragEnter onDragExit}$
- onDragLeave onDragOver onDragStart onDrop onMouseDown onMouseEnter onMouseLe ave
- 3. onMouseMove onMouseOut onMouseOver onMouseUp

The onMouseEnter and onMouseLeave events propagate from the element being left to the one being entered instead of ordinary bubbling and do not have a capture phase.

### Properties:

- 1. boolean altKey
- 2. number button
- 3. number buttons
- 4. number clientX
- number clientY
- 6. boolean ctrlKey
- 7. boolean getModifierState(key)
- 8. boolean metaKey
- 9. number pageX
- 10. number pageY
- 11. DOMEventTarget relatedTarget
- 12. number screenX
- 13. number screenY
- 14. boolean shiftKey

#### **Selection Events**

#### Event names:

1. onSelect

### **Touch Events**

#### Event names:

1. onTouchCancel onTouchEnd onTouchMove onTouchStart

### Properties:

- 1. boolean altKey
- 2. DOMTouchList changedTouches
- 3. boolean ctrlKey
- 4. boolean getModifierState(key)
- 5. boolean metaKey
- 6. boolean shiftKey
- 7. DOMTouchList targetTouches
- 8. DOMTouchList touches

### **UI Events**

#### Event names:

1. onScroll

### Properties:

- 1. number detail
- 2. DOMAbstractView view

### Wheel Events

### Event names:

1. onWheel

### Properties:

- 1. number deltaMode
- 2. number deltaX
- 3. number deltaY
- 4. number deltaZ

#### Media Events

#### Event names:

1. onAbort onCanPlay onCanPlayThrough onDurationChange onEmptied onEncrypted

- 2. onEnded onError onLoadedData onLoadedMetadata onLoadStart onPause onPlay
- ${\tt 3.} \ \, {\tt onPlaying} \ \, {\tt onProgress} \ \, {\tt onRateChange} \ \, {\tt onSeeked} \ \, {\tt onSeeking} \ \, {\tt onStalled} \ \, {\tt onSuspend}$
- 4. onTimeUpdate onVolumeChange onWaiting

### **Image Events**

#### Event names:

1. onLoad onError

#### **Animation Events**

### Event names:

1. onAnimationStart onAnimationEnd onAnimationIteration

### Properties:

- 1. string animationName
- string pseudoElement
- float elapsedTime

#### **Transition Events**

#### Event names:

1. onTransitionEnd

### Properties:

- string propertyName
- string pseudoElement
- float elapsedTime

#### Other Events

### Event names:

1. onToggle