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## Flash CS3 is that computer science is science that use Series

By LI LIN

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 218 Publisher: Electronic Science and Technology Pub. Date :2008-01-01 version 1. This book introduces the basics of Flash CS3 and animation methods. The book is 10 chapters. describing the installation and interface. Flash CS3. Flash CS3's basic operations. Flash CS3's basic drawing tools. Flash CS3 based animation production. FlashCS3 advanced animation production. animation. special effects Applications. Flash CS3 sound editing. Flash CS3ActionScrlpl of related concepts. comprehensive application examples and so on. This book is rich in content. illustrations. exercises a rich. easy to understand. help readers to quickly grasp and use Flash CS3. Book either as a basic course of training materials. or as in post secondary institutions and related reference books or teaching materials. more suitable for the majority of computer beginners to read. Contents: Chapter 1 Installation and interface Flash CS3 Introduction to 1.1Flash CS3 installation overview 1.2Flash CS3 1.2.2 1.2.1 installation starts. exit 1.3Flash CS3 work environment Start Page 1.3.2 1.3.1 1.3 Introduction to the work of panel .3 menu bar 1.4Flash CS3's new features performance practices 1.4.2 1.4.1 1.4.3 script text to support...



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